

# AMS 595: Fundamentals of Computing: Part II

## Lecture 1: Overview of Python

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# Outline

1 MATLAB vs. Python

2 Overview of Python

3 Basic Data Types

# Why Use either Python or MATLAB?

## Similarities

- Very high-level, interpreted programming languages
  - ▶ Dynamic typing
  - ▶ Automatic memory management (garbage collection)
  - ▶ Code can be modified/generated on the fly
- Can be used for scripting or complicated modules/applications
- Great for prototyping
- Have many packages available, with different focuses

# Why Use Python instead of MATLAB, and Vice Versa?

## Differences

- The most fundamental difference: MATLAB uses pass-by-value (copy-on-write), whereas Python uses pass-by-reference
- MATLAB is better for numerical computations at the language level (although Python packages NumPy/SciPy can perform similar tasks)
- Python is object-oriented by design, often used for systems programming, text processing, web programming, etc.
- Python is often used as “gluing” language to link packages written in other languages (although MATLAB can also call C/C++, Fortran, Java and vice versa)
- Python is open-source and more portable, but MATLAB is proprietary (Octave is open-source and MATLAB-compatible at language level)

# Running Python vs. MATLAB

- MATLAB has built-in GUI; matlab command starts GUI by default
- In contrast, Python itself starts in shell mode (text mode)
  - ▶ python: basic python shell (preinstalled in Linux/Mac)
  - ▶ **ipython**: powerful interactive shell with help, auto completion, etc.
  - ▶ Try on <https://mybinder.org/>, select new->terminal, and run commands python2.7, python3.5, and ipython
- External GUI environments are available for Python, such as
  - ▶ **Jupyter Notebook**: a web app that allows you to create and share documents with live code, equations, visualizations, commentary, etc.
  - ▶ **Spyder**: Scientific PYTHON Development Environment, with advanced editing, interactive testing, debugging and introspection features, and integrated support for IPython, NumPy (linear algebra), **SciPy** (signal and image processing) or matplotlib (interactive 2D/3D plotting).
  - ▶ **PyCharm**: Popular for professional developers in industry

# Modularity and Namespace

- In MATLAB, all functions in path can be used directly
- In Python, except for built-in functions, functions and variables are in modules, and you must import a module before you can use it
- Try it out:
  - ▶ Start octave at <http://octave-online.net>, and run:
    - ★ `sin(1)`
    - ★ `cosd(45)`
    - ★ `path`
  - ▶ Start a python shell at <https://mybinder.org/>, and run:
    - ★ **import** `math`; `math.sin(1)`
    - ★ `math.cos(math.radians(45))`
    - ★ **import** `sys`; `sys.path`
- Python can also import function names into current name space; e.g.:
  - ▶ **from** `math` **import** `sin`; `sin(1)`
- Q: What are the pros and cons of the two approaches?
  - ▶ Convenience vs. name conflicts

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# Python 2.x vs. Python 3.x

- Mostly about cleaning up the language and making things consistent
  - ▶ e.g. `print` is a statement in python 2.x but a function in 3.x
- Some trivial differences
  - ▶ `.pyc` files are now stored in a `__pycache__` directory
- Some gotchas, for example
  - ▶ `1/2` will give different results between python 2 and 3
- It is possible to write code that works with both python 2 and 3, often by importing from `__future__`. For example,
  - ▶ In python 2.6+, use statement  
`from __future__ import print_function`  
and then use the new `print()` style
- See <https://docs.python.org/3/whatsnew/3.0.html> and <https://wiki.python.org/moin/Python2orPython3>
- We will be using Python 3.x for this class



# Installing and Running IPython

- Installation

- ▶ Install [IPython](#), [Jupyter Notebook](#) and [Spyder](#) via [Anaconda3](#)
- ▶ Add `<anaconda_root>/bin` to your path (e.g., `$HOME/anaconda/bin`)

- IPython Shell: a powerful interactive shell for Python

- ▶ type `ipython` at prompt to start
- ▶ type `%quickref` to see an overview
- ▶ Build-in help with `?` after function or variable name. For example:
  - ★ `math.sin?` (after `import math`)
  - ★ `x?` (after assigning `x=1`)
- ▶ Magics (`%lsmagic` lists all the magic functions), e.g.
  - ★ `import numpy as np`
  - ★ `%timeit np.linalg.eigvals(np.random.rand(100,100))`
- ▶ Tab completion
- ▶ Run system commands (prefix with `!`)
- ▶ Last 3 output objects are referred to as `_`, `__`, `___`

# Jupyter Notebooks

- A web-based environment that combines code and output, plots, plain text/stylized headings,  $\text{\LaTeX}$  (later versions), etc.
  - ▶ Notebooks can be saved and shared
  - ▶ Viewable on the web via: <http://nbviewer.ipython.org/>
  - ▶ Provides a complete view of your entire workflow
- **Jupyter Notebook** (previously known as IPython Notebook)
  - ▶ type `jupyter notebook` (or `jupyter-notebook`) at prompt
  - ▶ We will provide notebooks for most lectures

# Topics to Be Covered

- Data types, data structures, and exceptions
- Control flow and functions
- File I/O and regular expressions
- Scripts and modules; debugging and testing
- Array computation and curve plotting
- Numerical and symbolic computations
- Data analysis with Pandas
- Object-oriented programming
- Building Python applications and language interoperability

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# Basic Data Types

- Python has basic data types as most other languages: integer, floating point, complex, strings
- Built-in numbers
  - ▶ `int` has variable length (in Python 2.x, `long` for variable length)
  - ▶ `float` is double precision
  - ▶ complex uses 'j' for imaginary parts
  - ▶ More integer and float types are provided in NumPy
- Strings
  - ▶ Use triple quotes for multiline strings
  - ▶ Escape characters and raw strings
  - ▶ '+' for concatenation and '\*' for replication
  - ▶ 0-based indexing; negative indexing; slicing excludes the end
- All types are classes
- Variables are case sensitive
- Demo: [Jupyter notebook on data types](#)