

# SVM Algorithm

with Lagrange multipliers and KKT conditions

---

Matteo Conti

July 27, 2021

University of Bologna

# Table of contents

1. Problem Formulation
2. Quadratic-Programming Optimization
3. Soft-Margin Assumption
4. Non-Linear Kernel

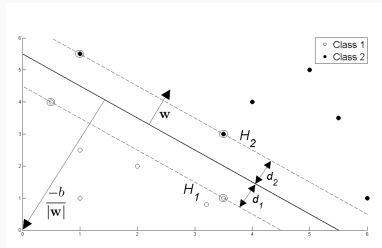
# Problem Formulation

---

# Our Problem

initial constrained problem:

$$\begin{aligned} \min \quad & \frac{1}{2} \|w\|^2 \\ \text{s.t.} \quad & \forall_i y_i(x_i \cdot w + b) - 1 \geq 0 \end{aligned}$$



the points (circled)  $H_1$  and  $H_2$  that lie closest to the separating hyperplane, i.e. the **Support Vectors**, can be described by

$$x_i \cdot w + b = +1 \quad \text{for} \quad H_1$$

$$x_i \cdot w + b = -1 \quad \text{for} \quad H_2$$

# Lagrangian Multipliers Strategy

we formulate our problem as:

$$L_P \equiv \frac{1}{2} \|w\|^2 - \alpha [\forall_i y_i (x_i \cdot w + b) - 1]$$

where  $\alpha_i$  are the Lagrange **multipliers** such that:

$$\forall_i \alpha_i \geq 0$$

we want to **min**  $L_P(w, b)$  and then **max**  $L_P(\alpha)$ .

# Final Problem Formulation

Dual form of the primary Lagrangian problem:

$$\max_{\alpha} L_D \equiv \sum_{i=1}^L \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j x_i \cdot x_j \equiv \sum_{i=1}^L \alpha_i - \frac{1}{2} \alpha^T H \alpha$$

where:

$$H \equiv y_i y_j x_i \cdot x_j$$

subject to:

$$\sum_{i=1}^L \alpha_i y_i = 0 \quad \text{and} \quad \forall_i \alpha_i \geq 0$$

# Quadratic-Programming Optimization

---

# Quadratic-Programming Solver

We have used the *cvxopt* Python library in order to obtain the solutions for our Quadratic-Programming problem.

This library solve a problem in the form

$$\begin{aligned} \min_x \quad & \frac{1}{2}x^T P x + q^T x \\ \text{s.t.} \quad & Gx \leq h \\ & Ax = b \end{aligned}$$

So we've ended up in adapting our  $\max_x L_D$  problem to the above formulation in order to find  $\alpha_i$  solutions (look at the code for more details).



## Soft-Margin Assumption

---

# Soft-Margin Assumption

Dual form of the primary Lagrangian problem:

$$\max_{\alpha} \sum_{i=1}^L \alpha_i - \frac{1}{2} \alpha^T H \alpha$$

subject to:

$$\sum_{i=1}^L \alpha_i y_i = 0 \quad \text{and} \quad \forall_i \mathbf{C} \geq \alpha_i \geq 0$$

where  $\mathbf{C}$  controls the trade-off between the slack variable penalty and the size of the margin (a low  $\mathbf{C}$  makes the hyperplane decision surface smooth, while a high  $\mathbf{C}$  aims at classifying all points correctly).

# Hard-Margin vs Soft-Margin

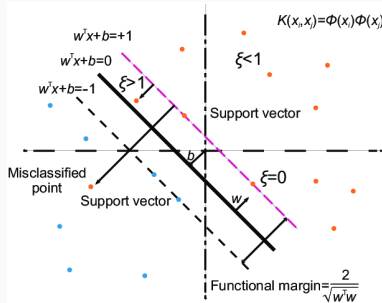


Figure 1: Hard-Margin

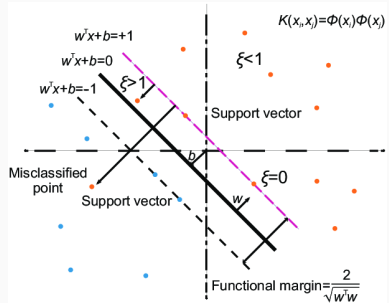


Figure 2: Soft-Margin

## Non-Linear Kernel

---

# Non-Linear Kernel

Dual form of the primary Lagrangian problem:

$$\max_{\alpha} L_D \equiv \sum_{i=1}^L \alpha_i - \frac{1}{2} \alpha^T \mathbf{H} \alpha$$

where:

$$\mathbf{H} \equiv y_i y_j \mathbf{k}(\mathbf{x}_i, \mathbf{x}_j)$$

linear kernel is defined as:

$$k(x_i, x_j) = \phi(x_i) \cdot \phi(x_j)$$

polynomial kernel is defined as:

$$k(x_i, x_j) = (\phi(x_i) \cdot \phi(x_j) + 1)^{deg}$$

# Non-Linear Kernel

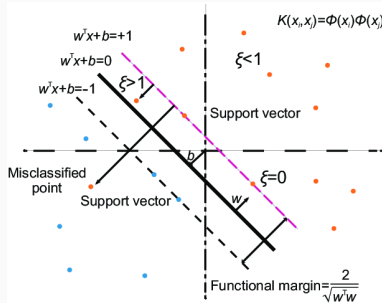


Figure 3: Linear Kernel

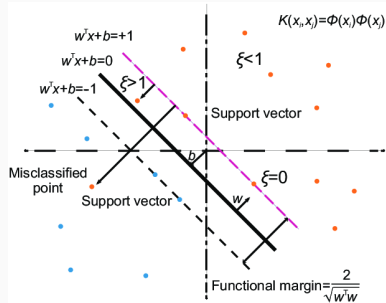


Figure 4: Polynomial Kernel

[www.github.com/continmatteo/SVM-from-scratch](https://www.github.com/continmatteo/SVM-from-scratch)