

SVM Algorithm

with Lagrange multipliers and KKT conditions

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July 27, 2021

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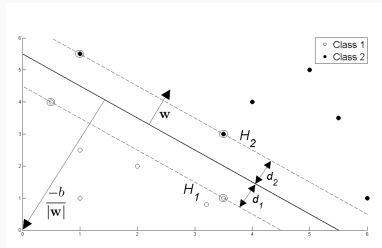
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Problem Formulation

Our Problem

initial constrained problem:

$$\begin{aligned} \min \quad & \frac{1}{2} \|w\|^2 \\ \text{s.t.} \quad & \forall_i y_i(x_i \cdot w + b) - 1 \geq 0 \end{aligned}$$



the points (circled) H_1 and H_2 that lie closest to the separating hyperplane, i.e. the **Support Vectors**, can be described by

$$x_i \cdot w + b = +1 \quad \text{for} \quad H_1$$

$$x_i \cdot w + b = -1 \quad \text{for} \quad H_2$$

Lagrangian Multipliers Strategy

we formulate our problem as:

$$L_P \equiv \frac{1}{2} \|w\|^2 - \alpha [\forall_i y_i (x_i \cdot w + b) - 1]$$

where α_i are the Lagrange **multipliers** such that:

$$\forall_i \alpha_i \geq 0$$

we want to **min** $L_P(w, b)$ and then **max** $L_P(\alpha)$.

Final Problem Formulation

Dual form of the primary Lagrangian problem:

$$\max_{\alpha} L_D \equiv \sum_{i=1}^L \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j x_i \cdot x_j \equiv \sum_{i=1}^L \alpha_i - \frac{1}{2} \alpha^T H \alpha$$

where:

$$H \equiv y_i y_j x_i \cdot x_j$$

subject to:

$$\sum_{i=1}^L \alpha_i y_i = 0 \quad \text{and} \quad \forall_i \alpha_i \geq 0$$

Quadratic-Programming Optimization

Quadratic-Programming Solver

We have used the *cvxopt* Python library in order to obtain the solutions for our Quadratic-Programming problem.

This library solve a problem in the form

$$\begin{aligned} \min_x \quad & \frac{1}{2}x^T P x + q^T x \\ \text{s.t.} \quad & Gx \leq h \\ & Ax = b \end{aligned}$$

So we've ended up in adapting our $\max_x L_D$ problem to the above formulation in order to find α_i solutions (look at the code for more details).

Soft-Margin Assumption

Soft-Margin Assumption

Dual form of the primary Lagrangian problem:

$$\max_{\alpha} \sum_{i=1}^L \alpha_i - \frac{1}{2} \alpha^T H \alpha$$

subject to:

$$\sum_{i=1}^L \alpha_i y_i = 0 \quad \text{and} \quad \forall_i \mathbf{C} \geq \alpha_i \geq 0$$

where \mathbf{C} controls the trade-off between the slack variable penalty and the size of the margin (a low \mathbf{C} makes the hyperplane decision surface smooth, while a high \mathbf{C} aims at classifying all points correctly).

Hard-Margin vs Soft-Margin

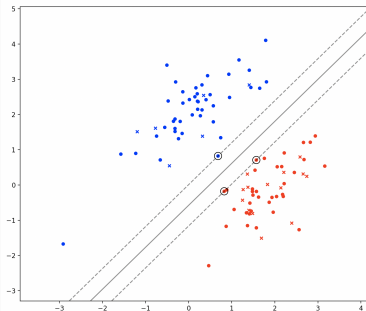


Figure 1: Hard-Margin

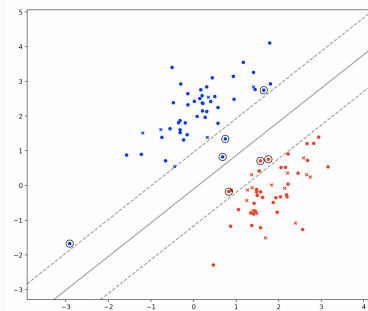


Figure 2: Soft-Margin

Non-Linear Kernel

Non-Linear Kernel

Dual form of the primary Lagrangian problem:

$$\max_{\alpha} L_D \equiv \sum_{i=1}^L \alpha_i - \frac{1}{2} \alpha^T \mathbf{H} \alpha$$

where:

$$\mathbf{H} \equiv y_i y_j \mathbf{k}(\mathbf{x}_i, \mathbf{x}_j)$$

linear kernel is defined as:

$$k(x_i, x_j) = \phi(x_i) \cdot \phi(x_j)$$

polynomial kernel is defined as:

$$k(x_i, x_j) = (\phi(x_i) \cdot \phi(x_j) + 1)^{deg}$$

Non-Linear Kernel

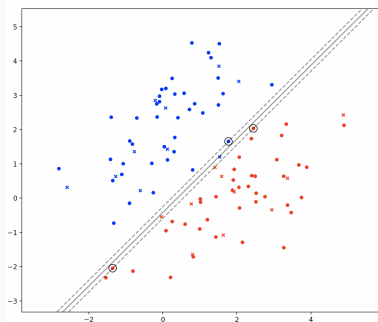


Figure 3: Linear Kernel

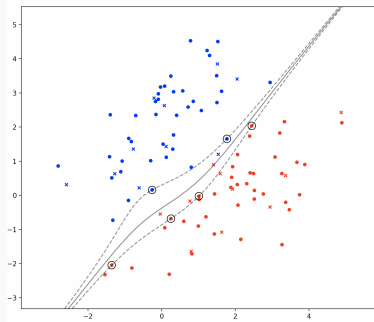


Figure 4: Polynomial Kernel

www.github.com/continmatteo/SVM-from-scratch