

#### User Testing 1

INTRO TO UX

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# User Testing (Micro-usability test)

Mark W Newman

# Jump Right In!

Do some user testing!



# What is User Testing?

Watch representative users try to accomplish important tasks using a product.

Aka "usability testing," though you often learn about other UX criteria too.



# Why User Testing?

- You learn a lot from watching people use a system
  - What works and what doesn't
  - Why things work and don't
  - User needs you missed
- Why not just use your own experience?
  - You know too much
  - You know too little



#### Basic Idea

- Find potential users
- Ask them to do some stuff (tasks)
- Observe
- Ask some questions (debrief)
- Write down what you learned



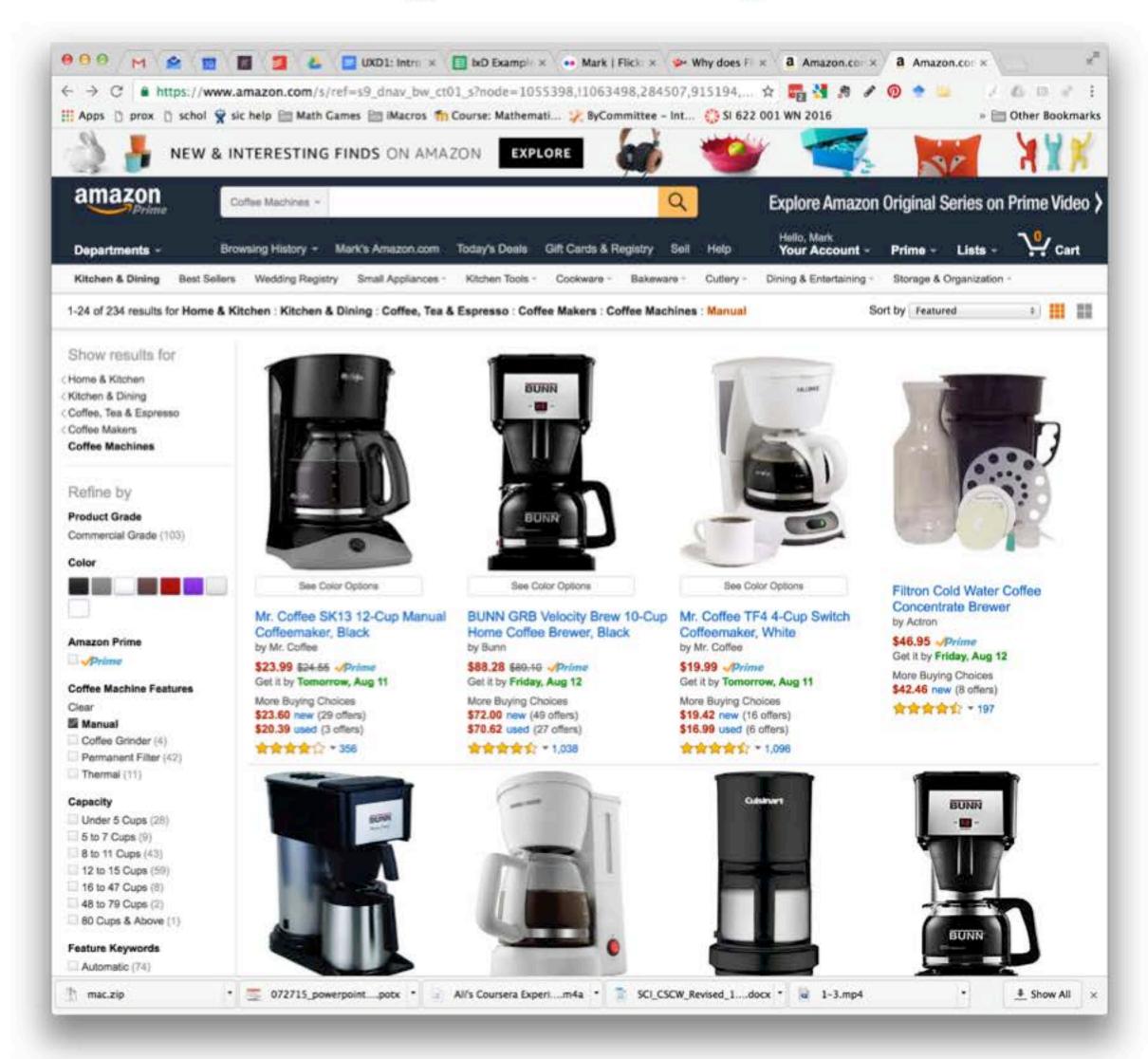
#### Potential Users

- People who fall within the target audience
  - Attitudes
  - Behaviors
  - Characteristics

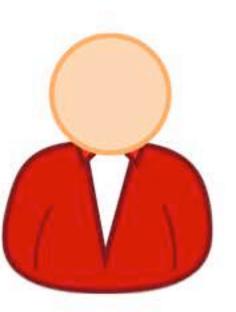
- Not current users
  - OK if current users of system but not for selected tasks



# Tasks (What you ask them to do)

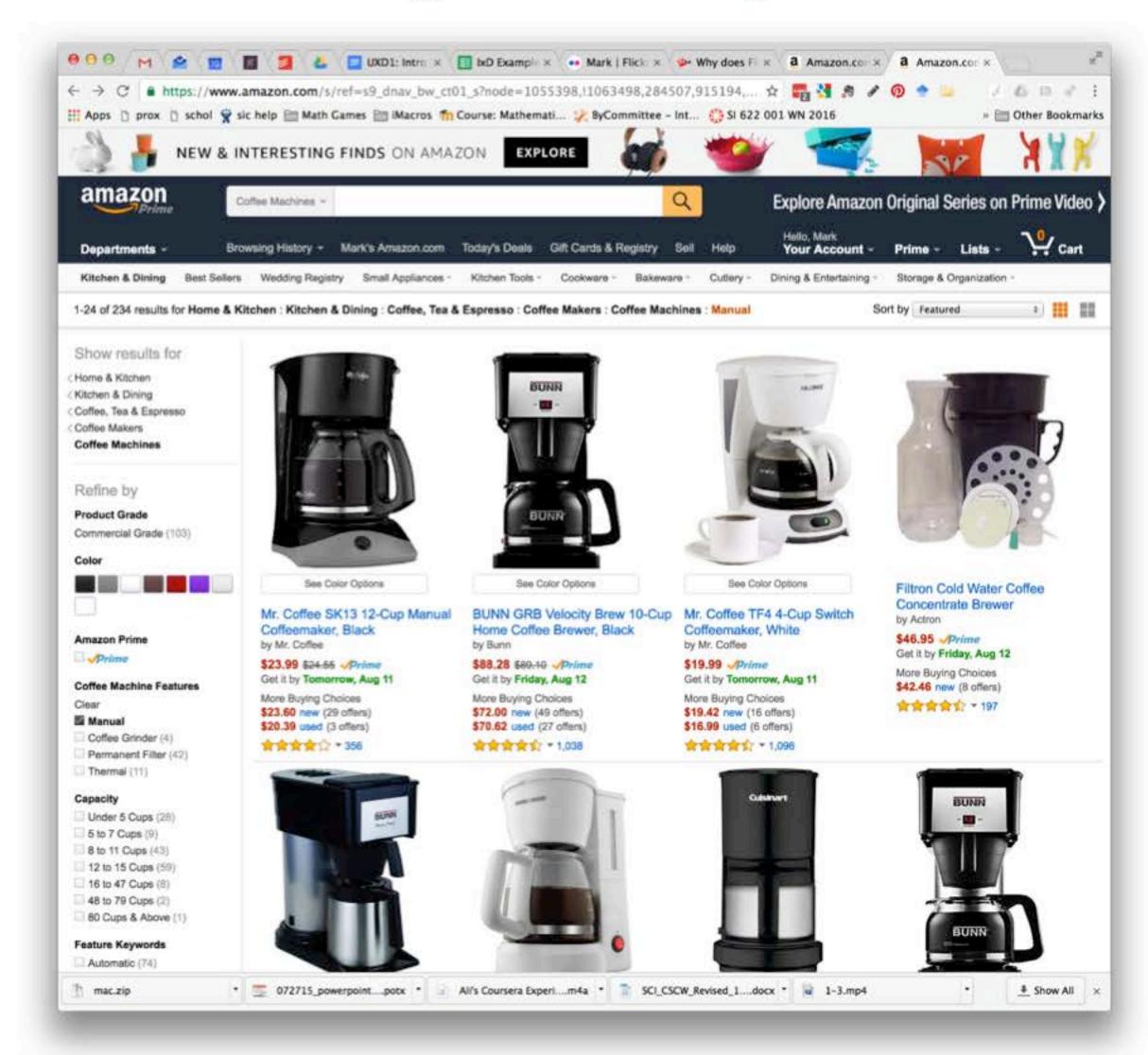


Buy a coffee maker that costs less than \$100 and makes at least 32oz of coffee.

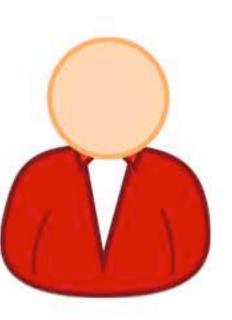




# Tasks (What you ask them to do)



Enter a review for the most recent book you read.



Things that most users need to do







- Things that most users need to do
- More difficult things that some users need to do

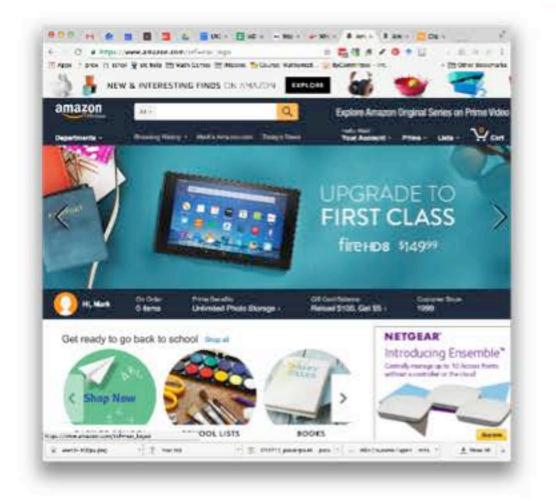


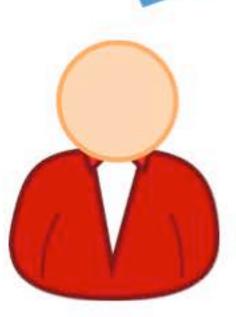




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Buy a hardbound book by a Nigerian author that was published this year.





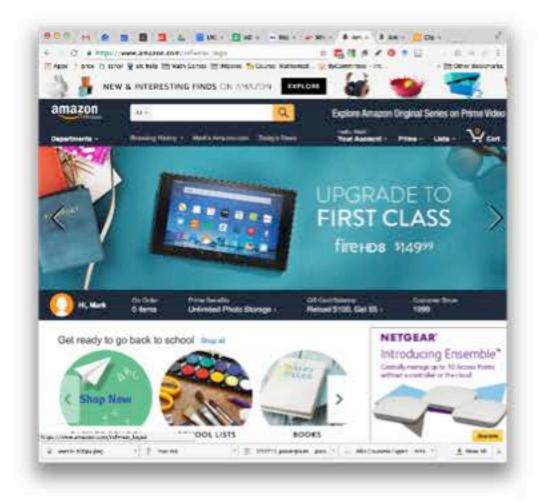


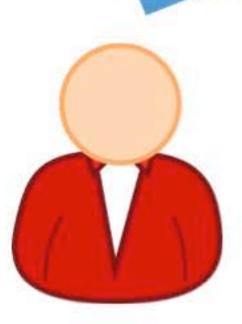
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  - Have a clear end point
  - Have a verifiable outcome
  - Follow an expected path



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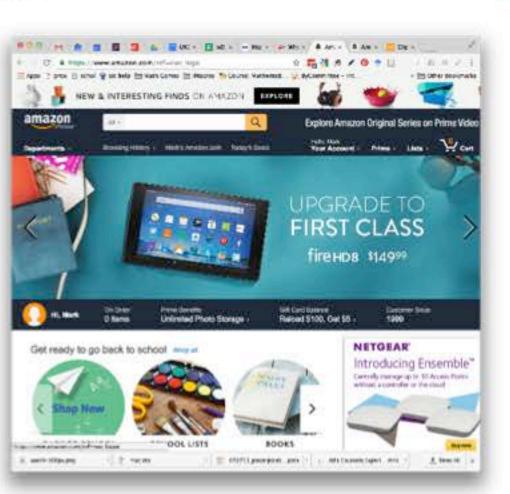




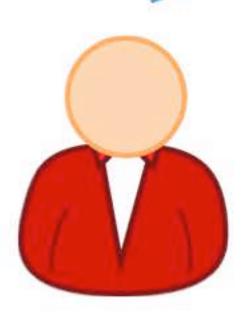
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- Open-ended Tasks
  - Allow user to judge when complete
  - May not be verifiable
  - Allow following alternate paths



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Find some books you might like to read on vacation.





#### Which Are Better?

#### Closed-Ended

- Less natural
- Control for motivation
- Control for interpretation
- Assess success

#### **Open-Ended**

- More natural
- Varying motivation
- Varying interpretation
- Success?



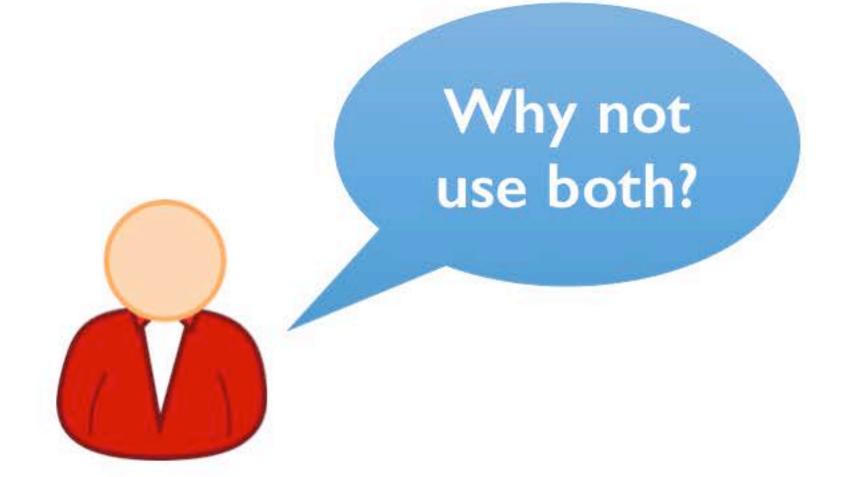
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#### Task sets

- Progress from easier to harder
- Cover a range of critical task types
  - (e.g., browse, search, buy)
- Can include open-ended and closed-ended tasks
- Be careful to avoid "ordering effects"



#### Attributions

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