

中间代码生成

(2. 回填技术)

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$S \rightarrow \text{if} (B) S_1$

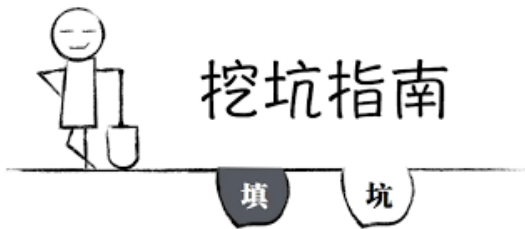
$\left\{ \begin{array}{l} B.true = \text{newlabel}() \\ B.false = S_1.next = S.next \\ S.code = B.code || \text{label}(B.true) || S_1.code \end{array} \right.$

B 还不知道 *S.next* 的指令地址, 如何跳转?

再扫描一遍中间代码, 将标号替换成指令 (相对) 地址

可否在生成中间代码的时候就填入指令地址?

回填 (Backpatching) 技术



子节点挖坑、祖先节点填坑

子节点暂时不指定跳转指令的目标

待祖先节点能够确定正确的目标地址时回头填充

父节点通过**综合属性**收集子节点中具有相同目标的跳转指令

在自底向上的分析过程中

为左部非终结符 B 计算综合属性 $B.truelist$ 与 $B.falselist$

为左部非终结符 S/L 计算综合属性 $S/L.nextlist$

并为已能确定目标地址的跳转指令进行回填 (考虑每个综合属性)

针对布尔表达式的回填技术

- | | | |
|----|--------------------------------------|---|
| 1) | $B \rightarrow B_1 \parallel M B_2$ | { <i>backpatch</i> (<i>B</i> ₁ . <i>false</i> list, <i>M.instr</i>);
<i>B.true</i> list = <i>merge</i> (<i>B</i> ₁ . <i>true</i> list, <i>B</i> ₂ . <i>true</i> list);
<i>B.false</i> list = <i>B</i> ₂ . <i>false</i> list; } |
| 2) | $B \rightarrow B_1 \&\& M B_2$ | { <i>backpatch</i> (<i>B</i> ₁ . <i>true</i> list, <i>M.instr</i>);
<i>B.true</i> list = <i>B</i> ₂ . <i>true</i> list;
<i>B.false</i> list = <i>merge</i> (<i>B</i> ₁ . <i>false</i> list, <i>B</i> ₂ . <i>false</i> list); } |
| 3) | $B \rightarrow ! B_1$ | { <i>B.true</i> list = <i>B</i> ₁ . <i>false</i> list;
<i>B.false</i> list = <i>B</i> ₁ . <i>true</i> list; } |
| 4) | $B \rightarrow (B_1)$ | { <i>B.true</i> list = <i>B</i> ₁ . <i>true</i> list;
<i>B.false</i> list = <i>B</i> ₁ . <i>false</i> list; } |
| 5) | $B \rightarrow E_1 \text{ rel } E_2$ | { <i>B.true</i> list = <i>makelist</i> (<i>nextinstr</i>);
<i>B.false</i> list = <i>makelist</i> (<i>nextinstr</i> + 1);
<i>gen</i> ('if' <i>E</i> ₁ . <i>addr</i> <i>rel.op</i> <i>E</i> ₂ . <i>addr</i> 'goto -');
<i>gen</i> ('goto -'); } |
| 6) | $B \rightarrow \text{true}$ | { <i>B.true</i> list = <i>makelist</i> (<i>nextinstr</i>);
<i>gen</i> ('goto -'); } |
| 7) | $B \rightarrow \text{false}$ | { <i>B.false</i> list = <i>makelist</i> (<i>nextinstr</i>);
<i>gen</i> ('goto -'); } |
| 8) | $M \rightarrow \epsilon$ | { <i>M.instr</i> = <i>nextinstr</i> ; } |

综合属性 $B.truelist$ 保存 需要跳转到 $B.true$ 的指令地址

- 6) $B \rightarrow true$ { $B.truelist = makelist(nextinstr);$
 $gen('goto _');$ }
- 7) $B \rightarrow false$ { $B.falselist = makelist(nextinstr);$
 $gen('goto _');$ }

综合属性 $B.falselist$ 保存 需要跳转到 $B.false$ 的指令地址

$B \rightarrow true$	$B.code = gen('goto' B.true)$
$B \rightarrow false$	$B.code = gen('goto' B.false)$

5) $B \rightarrow E_1 \text{ rel } E_2$ { $B.truelist = makelist(nextinstr);$
 $B.falselist = makelist(nextinstr + 1);$
 $gen('if' E_1.addr \text{ rel.op } E_2.addr 'goto -');$
 $gen('goto -');$ }

$B \rightarrow E_1 \text{ rel } E_2$ | $B.code = E_1.code \parallel E_2.code$
 | $\parallel gen('if' E_1.addr \text{ rel.op } E_2.addr 'goto' B.true$
 | $\parallel gen('goto' B.false)$

$$3) \quad B \rightarrow ! B_1$$

$$\{ \boxed{B.truelist} = B_1.falselist; \\ \boxed{B.falselist} = B_1.truelist; \}$$

$$4) \quad B \rightarrow (B_1)$$

$$\{ \boxed{B.truelist} = B_1.truelist; \\ \boxed{B.falselist} = B_1.falselist; \}$$

$$B \rightarrow ! B_1$$

$$\left| \begin{array}{l} B_1.true = B.false \\ B_1.false = B.true \\ B.code = B_1.code \end{array} \right.$$

2) $B \rightarrow B_1 \ \&\& \ M \ B_2 \quad \{ \text{backpatch}(B_1.\text{truelist}, M.\text{instr});$
 $B.\text{truelist} = B_2.\text{truelist};$
 $B.\text{falselist} = \text{merge}(B_1.\text{falselist}, B_2.\text{falselist}); \}$

8) $M \rightarrow \epsilon \quad \{ M.\text{instr} = \text{nextinstr}; \}$

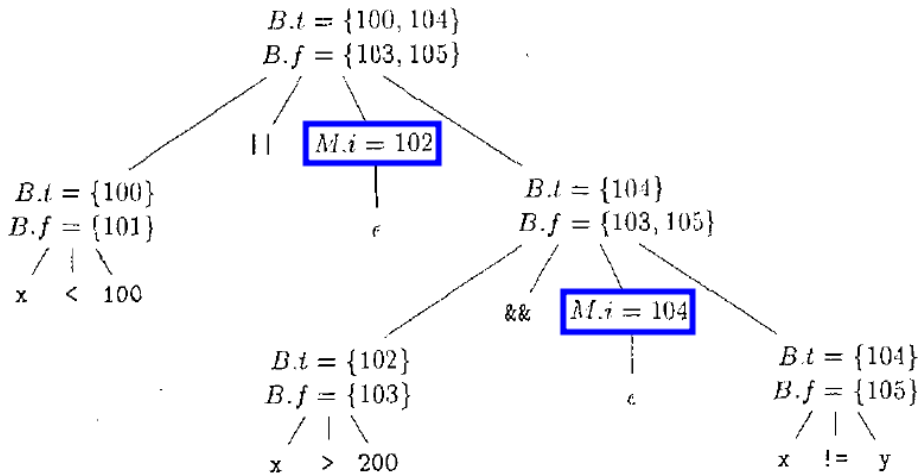
$B \rightarrow B_1 \ \&\& \ B_2 \quad \begin{cases} B_1.\text{true} = \text{newlabel}() \\ B_1.\text{false} = B.\text{false} \\ B_2.\text{true} = B.\text{true} \\ B_2.\text{false} = B.\text{false} \\ B.\text{code} = B_1.\text{code} \ || \ \text{label}(B_1.\text{true}) \ || \ B_2.\text{code} \end{cases}$

1) $B \rightarrow B_1 \parallel M B_2$ { `backpatch`($B_1.falselist, M.instr$);
 $B.truelist = merge(B_1.truelist, B_2.truelist)$;
 $B.falselist = B_2.falselist$; }

8) $\Lambda J \rightarrow \epsilon$ { $M.instr = nextinstr$; }

$B \rightarrow B_1 \parallel B_2$ { $B_1.true = B.true$
 $B_1.false = newlabel()$
 $B_2.true = B.true$
 $B_2.false = B.false$
 $B.code = B_1.code \parallel label(B_1.false) \parallel B_2.code$

$x < 100 \ || \ x > 200 \ \&\& \ x \neq y$



```
100:  if x < 100 goto -  
101:  goto -  
102:  if x > 200 goto 104  
103:  goto -  
104:  if x != y goto -  
105:  goto -
```

a) 将 104 回填到指令 102 中之后

```
100:  if x < 100 goto -  
101:  goto 102  
102:  if x > 200 goto 104  
103:  goto -  
104:  if x != y goto -  
105:  goto -
```

b) 将 102 回填到指令 101 中之后

$$S \rightarrow \text{if}(B) S \mid \text{if}(B) S \text{ else } S \mid \text{while}(B) S \mid \boxed{\{L\}} \mid A ;$$
$$L \rightarrow L S \mid S$$

- 1) $S \rightarrow \text{if}(B) M S_1 \{ \text{backpatch}(B.\text{truelist}, M.\text{instr});$
 $S.\text{nextlist} = \text{merge}(B.\text{falselist}, S_1.\text{nextlist}); \}$
- 2) $S \rightarrow \text{if}(B) M_1 S_1 N \text{ else } M_2 S_2$
 $\{ \text{backpatch}(B.\text{truelist}, M_1.\text{instr});$
 $\text{backpatch}(B.\text{falselist}, M_2.\text{instr});$
 $\text{temp} = \text{merge}(S_1.\text{nextlist}, N.\text{nextlist});$
 $S.\text{nextlist} = \text{merge}(\text{temp}, S_2.\text{nextlist}); \}$
- 3) $S \rightarrow \text{while } M_1 (B) M_2 S_1$
 $\{ \text{backpatch}(S_1.\text{nextlist}, M_1.\text{instr});$
 $\text{backpatch}(B.\text{truelist}, M_2.\text{instr});$
 $S.\text{nextlist} = B.\text{falselist};$
 $\text{gen}(\text{'goto' } M_1.\text{instr}); \}$
- 4) $S \rightarrow \{ L \} \quad \{ S.\text{nextlist} = L.\text{nextlist}; \}$
- 5) $S \rightarrow A ; \quad \{ S.\text{nextlist} = \text{null}; \}$
- 6) $M \rightarrow \epsilon \quad \{ M.\text{instr} = \text{nextinstr}; \}$
- 7) $N \rightarrow \epsilon \quad \{ N.\text{nextlist} = \text{makelist}(\text{nextinstr});$
 $\text{gen}(\text{'goto' } -); \}$
- 8) $L \rightarrow L_1 M S \quad \{ \text{backpatch}(L_1.\text{nextlist}, M.\text{instr});$
 $L.\text{nextlist} = S.\text{nextlist}; \}$
- 9) $L \rightarrow S \quad \{ L.\text{nextlist} = S.\text{nextlist}; \}$

1) $S \rightarrow \text{if}(B) M S_1 \{ \text{backpatch}(B.\text{truelist}, M.\text{instr});$
 $S.\text{nextlist} = \text{merge}(B.\text{falselist}, S_1.\text{nextlist}); \}$

6) $M \rightarrow \epsilon \quad \{ M.\text{instr} = \text{nextinstr}; \}$

$S \rightarrow \text{if}(B) S_1$

$B.\text{true} = \text{newlabel}()$ $B.\text{false} = S_1.\text{next} = S.\text{next}$ $S.\text{code} = B.\text{code} \text{label}(B.\text{true}) S_1.\text{code}$
--

$$S \rightarrow \text{if}(B) M_1 S_1 N \text{ else } M_2 S_2$$

```

    { backpatch(B.truelist, M1.instr);
      backpatch(B.falselist, M2.instr);
      temp = merge(S1.nextlist, N.nextlist);
      S.nextlist = merge(temp, S2.nextlist); }

```

6) $M \rightarrow \epsilon$ $\{ M.instr = nextinstr; \}$

7) $N \rightarrow \epsilon$ $\{ N.nextlist = makelist(nextinstr);$
 $gen('goto -'); \}$

$S \rightarrow \text{if}(B) S_1 \text{ else } S_2$	$B.true = newlabel()$ $B.false = newlabel()$ $S_1.next = S_2.next = S.next$ $S.code = B.code$ $ \text{label}(B.true) S_1.code$ $ gen('goto' S.next)$ $ \text{label}(B.false) S_2.code$
--	--

3) $S \rightarrow \text{while } M_1 (B) M_2 S_1$

```

{
  backpatch(  $S_1.nextlist$ ,  $M_1.instr$  );
  backpatch(  $B.truelist$ ,  $M_2.instr$  );
   $S.nextlist = B.falselist$ ;
  gen( 'goto'  $M_1.instr$  );
}
```

6) $M \rightarrow \epsilon$ { $M.instr = nextinstr$; }

$S \rightarrow \text{while } (B) S_1$

```

begin = newlabel()
B.true = newlabel()
B.false =  $S.next$ 
 $S_1.next = begin$ 
 $S.code = label(begin) || B.code$ 
           || label( $B.true$ ) ||  $S_1.code$ 
           || gen( 'goto' begin )
```

- 8) $L \rightarrow L_1 M S$ $\{ \text{backpatch}(L_1.nextlist, M.instr);$
 $L.nextlist = S.nextlist; \}$
- 9) $L \rightarrow S$ $\{ L.nextlist = S.nextlist; \}$

4) $S \rightarrow \{ L \}$

$\{ S.nextlist = L.nextlist; \}$

5) $S \rightarrow A ;$

$\{ S.nextlist = \text{null}; \}$

- 1) $S \rightarrow \text{if}(B) M S_1 \{ \text{backpatch}(B.\text{truelist}, M.\text{instr});$
 $S.\text{nextlist} = \text{merge}(B.\text{falselist}, S_1.\text{nextlist}); \}$
- 2) $S \rightarrow \text{if}(B) M_1 S_1 N \text{ else } M_2 S_2$
 $\{ \text{backpatch}(B.\text{truelist}, M_1.\text{instr});$
 $\text{backpatch}(B.\text{falselist}, M_2.\text{instr});$
 $\text{temp} = \text{merge}(S_1.\text{nextlist}, N.\text{nextlist});$
 $S.\text{nextlist} = \text{merge}(\text{temp}, S_2.\text{nextlist}); \}$
- 3) $S \rightarrow \text{while } M_1 (B) M_2 S_1$
 $\{ \text{backpatch}(S_1.\text{nextlist}, M_1.\text{instr});$
 $\text{backpatch}(B.\text{truelist}, M_2.\text{instr});$
 $S.\text{nextlist} = B.\text{falselist};$
 $\text{gen}(\text{'goto' } M_1.\text{instr}); \}$
- 4) $S \rightarrow \{ L \} \quad \{ S.\text{nextlist} = L.\text{nextlist}; \}$
- 5) $S \rightarrow A ; \quad \{ S.\text{nextlist} = \text{null}; \}$
- 6) $M \rightarrow \epsilon \quad \{ M.\text{instr} = \text{nextinstr}; \}$
- 7) $N \rightarrow \epsilon \quad \{ N.\text{nextlist} = \text{makelist}(\text{nextinstr});$
 $\text{gen}(\text{'goto' } -); \}$
- 8) $L \rightarrow L_1 M S \quad \{ \text{backpatch}(L_1.\text{nextlist}, M.\text{instr});$
 $L.\text{nextlist} = S.\text{nextlist}; \}$
- 9) $L \rightarrow S \quad \{ L.\text{nextlist} = S.\text{nextlist}; \}$

只有 (3) 与 (7) 生成了新的代码, 控制流语句的主要目的是“控制”流。

```
1: procedure AREYOUOK(score)
2:   if score  $\geq$  60 then
3:     while true do
4:       print “Happy New Year”
5:   else
6:     print “Sad”
```

2) $S \rightarrow \text{if}(B) M_1 S_1 N \text{ else } M_2 S_2$

```

{ backpatch(B.truelist, M1.instr);
  backpatch(B.falselist, M2.instr);
  temp = merge(S1.nextlist, N.nextlist);
  S.nextlist = merge(temp, S2.nextlist); }

```

3) $S \rightarrow \text{while } M_1 (B) M_2 S_1$

```

{ backpatch(S1.nextlist, M1.instr);
  backpatch(B.truelist, M2.instr);
  S.nextlist = B.falselist;
  gen('goto' M1.instr); }

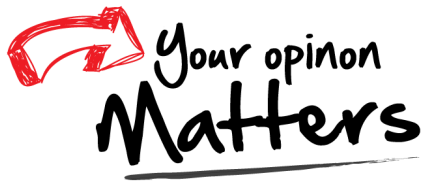
```

6) $M \rightarrow \epsilon$ $\{ M.instr = nextinstr; \}$

7) $N \rightarrow \epsilon$ $\{ N.nextlist = makelist(nextinstr);$
 $gen('goto -'); \}$

6) $B \rightarrow \text{true}$ $\{ B.truelist = makelist(nextinstr);$
 $gen('goto -'); \}$

Thank
You!



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