Monte-Carlo Tracer Particles

RUM 2017, Nice

Corentin Cadiou September 20, 2017

IAP, CNRS

Outline

Introduction

Different methods

Velocity method

Monte Carlo method

MC Implementation

Is it working?

Discussion

Introduction

Eulerian & Lagrangian

Eulerian code (AMR like):

- no subgrid information
- no Lagrangian history of gas

Is it possible to overcome this issue?

• Where does the gas go?

- Where does the gas go?
- Where does the gas come from?

- Where does the gas go?
- Where does the gas come from?
- How much gas is recycled in stars? in AGNs?

- Where does the gas go?
- Where does the gas come from?
- How much gas is recycled in stars? in AGNs?
- ... [TBC]

What's a tracer

What are the properties we want for tracers?

What's a tracer

What are the properties we want for tracers?

Physical properties

- Passive
- Behave like the gas on average
- Like individual H/He nuclei

Computational properties

- Cheap (CPU? RAM?)
- Go where the gas goes (star, sinks, grid, dust, ...)

Different methods

Velocity method

Move tracers using tri-linear interpolation of the velocity

$$v_i^p = \text{interpolation} \sum_{\text{neighbor } j} v_j$$
 (1)

Pros

- smooth Lagrangian history (trace velocity)
- already implemented in RAMSES!

Velocity method

Move tracers using tri-linear interpolation of the velocity

$$v_i^p = \text{interpolation} \sum_{\text{neighbor } j} v_j$$
 (1)

Pros

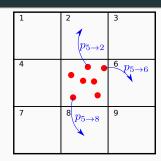
- smooth Lagrangian history (trace velocity)
- already implemented in RAMSES!

Cons

- does not follow the gas density: $\int dS v_i^p \rho \neq flux$
- how to trace stars? AGN?
- quite CPU expensive

Move tracers following flux

$$p_{i o j} = rac{\mathsf{mass} \; \mathsf{flux}_{i o j}}{M_i}$$



Move tracers following flux

$$p_{i \to j} = \frac{\mathsf{mass} \; \mathsf{flux}_{i \to j}}{M_i}$$

| 1 | 2 | 3 |
|---|----------------------|----------------------|
| | $p_{5	o 2}$ | |
| 4 | | $p_{5\rightarrow 6}$ |
| 7 | $p_{5\rightarrow 8}$ | 9 |

Pros

- CPU cheap
- · follow gas density
- precision $\propto N_{\rm tracers}$
- move onto stars, sinks, . . .

Move tracers following flux

$$p_{i\to j} = \frac{\mathsf{mass}\;\mathsf{flux}_{i\to j}}{M_i}$$

| 1 | 2 | 3 |
|---|----------------------|----------------------|
| | $p_{5 \to 2}$ | |
| 4 | | $p_{5\rightarrow 6}$ |
| 7 | $p_{5\rightarrow 8}$ | 9 |

Pros

- CPU cheap
- · follow gas density
- precision $\propto N_{\rm tracers}$
- move onto stars, sinks, ...
- now implemented!

Move tracers following flux

$$p_{i \to j} = \frac{\mathsf{mass} \; \mathsf{flux}_{i \to j}}{M_i}$$

| 1 | 1 | 2 | 3 |
|---|---|----------------------|----------------------|
| | | $p_{5\rightarrow 2}$ | |
| | 4 | | $p_{5\rightarrow 6}$ |
| | 7 | $p_{5\rightarrow 8}$ | 9 |

Pros

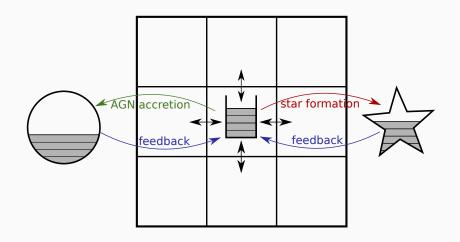
- CPU cheap
- · follow gas density
- precision $\propto N_{\rm tracers}$
- move onto stars, sinks, ...
- now implemented!

Cons

- RAM expensive
- noisy Lagrangian history

MC Implementation

Scheme



Equations

First and last equations: Let

$$M_{i, \text{out}} = \sum_{j \wedge i} M_{i \rightarrow j} \quad \text{ if } M_{i \rightarrow j} > 0,$$

then **for all tracer particles** in cell *i*:

$$p_{i,\text{out}} = \frac{M_{i,\text{out}}}{M_i}, \quad \# \text{ Proba. of going out of } i$$
 (2)

$$p_{i \to j} = \frac{M_{i \to j}}{M_{i,\text{out}}}, \quad \text{# Proba. of going from } i \text{ to } j$$
 (3)

following S. Genel et al, 13

Algorithm for cell i mass M_i , neighbors j:

1. Compute outgoing mass $M_{i,out}$ and $M_{i\rightarrow j}$.

Algorithm for cell i mass M_i , neighbors j:

- 1. Compute outgoing mass $M_{i,\text{out}}$ and $M_{i\rightarrow j}$.
- 2. Compute outgoing proba $p_{i,\text{out}} = M_{i,\text{out}}/M_i$ and $p_{i \to j} = M_{i \to j}/M_{i,\text{out}}$.

Algorithm for cell i mass M_i , neighbors j:

- 1. Compute outgoing mass $M_{i,out}$ and $M_{i\rightarrow j}$.
- 2. Compute outgoing proba $p_{i,\text{out}} = M_{i,\text{out}}/M_i$ and $p_{i \to j} = M_{i \to j}/M_{i,\text{out}}$.
- 3. For each particle:
 - 3.1 Draw random number r_i .
 - 3.2 Select particles $r_j < p_{i,out}$.

Algorithm for cell i mass M_i , neighbors j:

- 1. Compute outgoing mass $M_{i,out}$ and $M_{i\rightarrow j}$.
- 2. Compute outgoing proba $p_{i,\text{out}} = M_{i,\text{out}}/M_i$ and $p_{i \to j} = M_{i \to j}/M_{i,\text{out}}$.
- 3. For each particle:
 - 3.1 Draw random number r_j .
 - 3.2 Select particles $r_j < p_{i,out}$.
- 4. For each selected particle:
 - 4.1 Draw random number r'_i .
 - 4.2 If $r'_j < p_{i \rightarrow j}$, move to cell j.

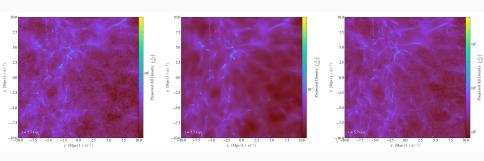
Algorithm for cell i mass M_i , neighbors j:

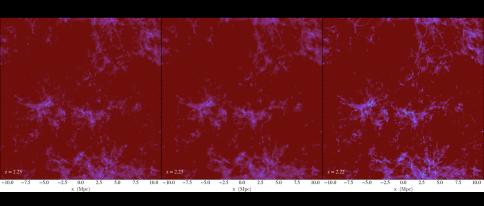
- 1. Compute outgoing mass $M_{i,\text{out}}$ and $M_{i\rightarrow j}$.
- 2. Compute outgoing proba $p_{i,\text{out}} = M_{i,\text{out}}/M_i$ and $p_{i \to j} = M_{i \to j}/M_{i,\text{out}}$.
- 3. For each particle:
 - 3.1 Draw random number r_i .
 - 3.2 Select particles $r_j < p_{i,out}$.
- 4. For each selected particle:
 - 4.1 Draw random number r'_i .
 - 4.2 If $r'_i < p_{i \rightarrow j}$, move to cell j.

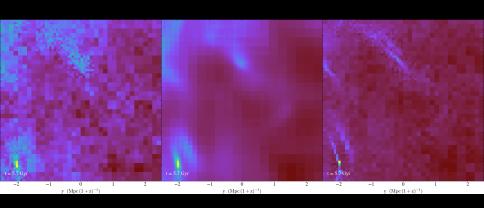
Small flux limit: $N_{\text{moved}} \sim \text{Poisson distribution}(p)$

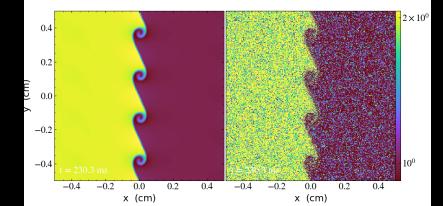
Is it working?

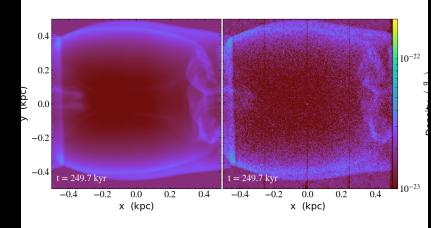
Cosmo





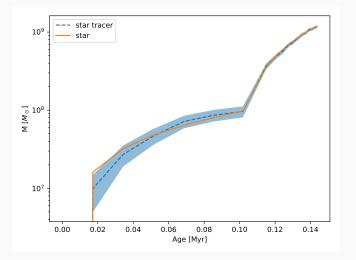




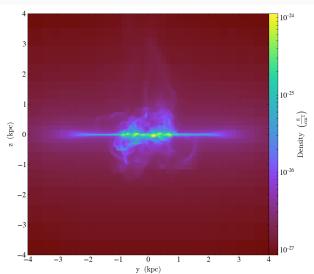


Star formation

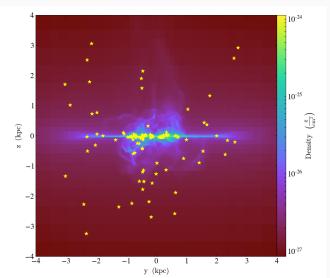
- SF recipy: mechanical feedback
- homogeneous density



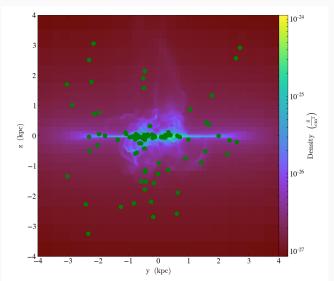




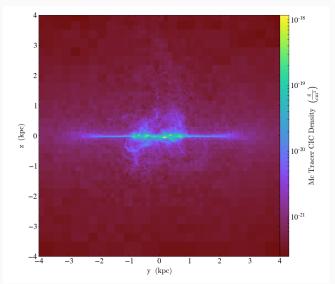
Gas and stars



Gas and star tracers







Discussion

Room for improvement

TODO & wishlist:

- Get AGN feedback done (WIP).
- Other SN feedback.
- Quantify diffusion (esp. high flux limit)
- Explore other MC algorithms.

Room for improvement

TODO & wishlist:

- Get AGN feedback done (WIP).
- Other SN feedback.
- Quantify diffusion (esp. high flux limit)
- Explore other MC algorithms.
- Get users!

"SAV" at corentin.cadiou@iap.fr

Thank you! Questions?

Advertisement

YT!

yt now supports:

- sinks
- RT
- custom particle + fluid fields
- BSD license (permissive)

http://yt-project.com