# Package 'molaR'

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Title Dental Surface Complexity Measurement Tools
Version 1.0
<b>Description</b> Surface topography calculations of Dirichlet's normal energy, relief index, and orientation patch count for teeth using scans of enamel caps. Importantly, for the relief index and orientation patch count calculations to work, the scanned tooth files must be oriented with the occlusal plane parallel to the x and y axes, and perpendicular to the z axis. The files should also be simplified, and smoothed in some other software prior to uploading into R.
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Author James D. Pampush [aut, cre, cph], Julia M. Winchester [aut, cph], Paul E. Morse [aut, cph], Alexander Q. Vining [aut, cph]
Maintainer James D. Pampush < jdpampush@gmail.com>
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clustered\_patches

A clustering function

# Description

This function gathers linked faces into patches

# Usage

```
clustered_patches(Directional_Bin_Face_Pairs)
```

# Arguments

```
compute_energy_per_face
```

Function will compute the DNE per face.

# Description

This will generate each Dirichlet's normal energy for each triangular face on the surface.

# Usage

```
compute_energy_per_face(plyFile)
```

# **Arguments**

```
plyFile a stanford PLY file compute_energy_per_face()
```

Directional\_Bins 3

Directional_Bins	This bins the faces into directional categories	
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#### **Description**

bins into 8 directional categories on the basis of their orientations

#### Usage

```
Directional_Bins(plyFile, rotation = 0)
```

# **Arguments**

plyFile a stanford PLY file

rotation the amount to rotate the specimen by Directional\_Bins()

DNE Calculate Dirichlet normal energy of a surface	
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#### **Description**

A function that calculates Dirichlet normal energy following the method of Bunn et al. (2011) Comparing Dirichlet normal surface energy of tooth crowns, a new technique of molar shape quantification for dietary inference, with previous methods in isolation and in combination. Am J Phys Anthropol 145:247-261 doi: 10.1002 ajpa.21489

#### Usage

```
DNE(plyFile, outliers = 0.1)
```

#### **Arguments**

plyFile An object of class 'mesh3d' and 'shape3d' with calculated normals

outliers The percentile of Dirichlet energy density values to be excluded defaults to top

0.1 percent

# **Details**

The function requires an object created by reading in a ply file utilizing either the read.ply or the read.AVIZO.ply function, with calculated normals.

Dirichlet normal energy is calculated on meshes that represent specimen surfaces and have already been simplified to 10,000 faces and pre-smoothed in a 3D data editing program.

The function does not include boundary vertices in the calculation, and therefore the analyzed surface cannot be closed (i.e., it must contain a hole). The function defaults to remove the top 0.1 percent of calculated energy densities as outliers. Mesh orientation does not affect for this calculation.

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DNE3d	Plot results of a DNE analysis of a surface	
DINE 30	Pioi resuits of a DNE analysis of a surface	

#### **Description**

plotting function

#### Usage

```
DNE3d(DNE_File, setRange = c(0, 0), edgeMask = TRUE, outlierMask = TRUE, logColors = TRUE, showEdgePts = FALSE, fieldofview = 0, legend = TRUE)
```

#### Arguments

DNE_File	An object that stores the output of the DNE function
setRange	User-defined range for plotting color scheme, see Details
edgeMask	Logical that colors edge faces black to indicate their lack of contribution to the total Dirichlet normal energy
outlierMask	Logical that colors outlier faces dark gray to indicate their lack of contribution to the Dirichlet normal energy
logColors	Logical that log transforms the color scheme
showEdgePts	Logical that highlights the edge vertices in red to indicate their lack of contribution ot the total Dirichlet normal energy
fieldofview	Passes an argument to par3d changing the field of view in degrees of the resulting rgl
legend	Logical indicating whether or not a legend shold be displayed

#### **Details**

This function creates a heat map on the mesh surface corresponding to the Dirichlet normal energy of each face calculated by the DNE function. Hottest colors represent highest normal energy values

Dirichlet normal energies for the faces of a mesh surface tend to be positively skewed, with a small proportion of the faces contributing much of the total energy for the surface. When logColors is enabled the function colorizes based on the log transformed Dirichlet normal energies, allowing for finer resolution between faces near the mode of the energy per face distribution. Disabling logColors will display the untransformed Dirichlet normal energies.

The legend will update to reflect the other arguments chosen by the user. Colors currently display in the legend in bins, however the colors used in the displayed mesh surface are on a continuum. Ideally, the legend should reflect a continuous stretch of color from the lowest calculated Dirichlet normal energy to the highest. Future versions will adjust the legend to this more intuitive display.

By default, the function sets the lowest Dirichlet normal energy calculated among all faces to a cool color and the highest normal energy calculated among all faces to red, and then colors the remaining faces on a continuous color spectrum between these two end points using either absolute or log transformed Dirichlet normal energy values (depending on the status of logColors). Since the scale is relative to the energies of the input surface, visual comparisons cannot directly be made between multiple plots of different surfaces. The setRange argument allows users to define the minimum and maximum of the plotting color scheme and use it in multiple plots. This enables the direct comparison of different surfaces to one another with red equal to the user-defined maximum

DNE\_Legend 5

and a cool color equal to the user-defined minimum. The user should choose reasonable bounds for the maximum and minimum that are near the maximum and minimum Dirichlet normal energies calculated for their surfaces. setRange will not accept negative values.

fieldofview is set to a default of 0, which is an isometric projection. Increasing it alters the degree of parallax in the perspective view, up to a maximum of 179 degrees.

DNE\_Legend Make legend for DNE3d plot

# Description

plotting subfunction

# Usage

```
DNE_Legend(start, end, colors, DNELabels, scaled = F, edgeMask = F,
  outlierMask = F, logColors = F)
```

# Arguments

start	value for the legend to start with, i.e. bottome value
end	value for the legend to end with, i.e. top value
colors	range of values, defaulting to heat colors
DNELabels	values for the labels
scaled	logical indicating whether the values are scaled
edgeMask	logical indicating whether of not edges are being masked and that information to be included in the legend
outlierMask	logical indicating whether outliers are masked
logColors	logical indicating colors are on log scale

# **Details**

This is an internal function which builds a better DNE plot legend

The legend will reflect the elements used in the plot. This is an internal function. Users will have little need or call to interact with it.

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edge\_vertices

Function for finding the edge vertices

#### **Description**

Function will sort through all the vertices of the surface and find the ones which are on the edge. This will be needed for identifying which should be masked and not included in the calculation of the final DNE value.

# Usage

```
edge_vertices(plyFile)
```

# Arguments

plyFile a stanford PLY file edge\_vertices()

# Description

The geomorph import function does not generate the correct vertex normals.

# Usage

```
Equal_Vertex_Normals(plyFile)
```

# Arguments

plyFile a stanford PLY file Equal\_Vertex\_Normals()

ex\_tooth1

4149\_DU-LP-09\_LM1

#### **Description**

Lower M1 of a male mantled howler monkey, Aloutta palliata. Catalogue Number DU-LP 09

# Usage

ex\_tooth1

ex\_tooth2 7

#### **Format**

A list of five objects, as follows: vb, a 4 x 5118 dataframe. it, a 3 x 10000 dataframe. primitivetype, a character string material, a NULL field normals, a 4 x 5118 dataframe

#### **Source**

MorphoSource

#### References

http://www.morphosource.com/index.php/Detail/SpecimenDetail/Show/specimen\_id/22

ex\_tooth2

4147\_DU-LP-07\_LM1

# Description

Lower M1 of a female manteled howler monkey, Aloutta palliata. Catalogue Number DU-LP 07

#### Usage

ex\_tooth1

#### **Format**

A list of five objects, as follows: vb, a 4 x 5135 dataframe. it, a 3 x 9997 dataframe. primitivetype, a character string material, a NULL field normals, a 4 x 5135 dataframe

#### Source

MorphoSource

#### References

http://www.morphosource.com/index.php/Detail/SpecimenDetail/Show/specimen\_id/29

face\_areas

Function to calculate face areas.

# Description

This function calculates the area of each face on a ply file

#### Usage

```
face_areas(plyFile)
```

#### **Arguments**

plyFile

a stanford PLY file face\_areas()

Face\_Normals

Function to find Face Normals

#### **Description**

This function re-computes the face normals in a way consistent with MorphoTester.

#### Usage

```
Face_Normals(plyFile)
```

#### **Arguments**

plyFile

a stanford PLY file Face\_Normals()

 ${\tt index\_paired\_directed\_faces}$ 

Index of paired faces with directions

# Description

This does some heavy lifting to pull together faces which are paired together. This is needed for many later functions for compiling OPC

# Usage

```
index_paired_directed_faces(plyFile)
```

# **Arguments**

plyFile

a stanford PLY file

index\_paired\_directed\_faces()

9 molaR\_Batch

molaR_Batch	Run a batch of molaR analyses	

#### **Description**

A function which automats molaR analyses. User simply sets up the functions they want run and can leave the computer to do the rest.

#### Usage

```
molaR_Batch(pathname = getwd(), DNE = TRUE, RFI = TRUE, OPCr = TRUE,
 OPC = FALSE, Details = FALSE, DNE_outliers = 0.1, OPCr_steps = 8,
 OPCr_stepSize = 5.626, OPCr_minimum_faces = 3, OPCr_minimum_area = 0,
 OPC_rotation = 0, OPC_minimum_faces = 3, OPC_minimum_area = 0)
```

#### **Arguments**

pathname	The path to the file containing all the PLY surfaces to be analyzed. Defaults to the working directory	
DNE	logical indicating whether or not to perform DNE calculation Defaults to true	
RFI	logical indicating whether or not to perform RFI calculation Defaults to true	
OPCr	logical indicating whether or not to perform OPCr calculation Defaults to true	
OPC	logical indicating whether or not to perform OPC calculation Defaults to false	
Details	logical indicating whether or not to save the details of the RFI and OPCr calculations	
DNE_outliers	the percentile at which outliers will be excluded is passed to the DNE function, defaults to $0.1$	
OPCr_steps	the number of steps the OPCr function should take, is passed to the OPCr function. Defaults to $8$	
OPCr_stepSize	the size of each rotation. Passed to the OPCr function. Defaults to 5.626 degrees	
OPCr_minimum_faces		
	sets the lower boundary for number of faces a patch must have for inclusion in total count. Defaults to 3 or more.	
OPCr_minimum_area		

sets the lower boundary for percentage of the surface area a patch must make up for inclusion in the total patch count. Cannot be used with minimum\_faces on. Defaults to zero

OPC\_rotation amount of rotation to apply during OPC calculation. Defaults to zero OPC\_minimum\_faces

> minimum number of faces a patch must contain to be counted in the OPC function. Defaults to 3.

OPC\_minimum\_area

minimum percentage of the surface area a patch must make up to be counted in the OPC function. Defaults to off

10 OPC

#### **Details**

This function allows a user to set the analyses from molaR they want to run, along with the specific parameters for each function and have a whole batch of PLY files analyzed and saved to a csv file. Function will perform analyses on all PLY files in the working directory or user can specify a file path.

**OPC** 

Calculate orientation patch count of a surface

#### **Description**

A function that bins patches of a mesh surface that share general orientation and sums the number of unique patches given certain parameters Modified into 3D from the original 2.5D method described by Evans et al. (2007) High-level similarity of dentitions in carnivorans and rodents. Nature 445:78-81 doi: 10.1038 nature05433

#### Usage

```
OPC(plyFile, rotation = 0, minimum_faces = 3, minimum_area = 0)
```

# Arguments

plyFile An object of classes "mesh3d" and "shape3d" with calculated normals

rotation Rotates the file in degrees about the center vertical axis

minimum\_faces Minimum number of ply faces required for a patch to be counted towards the

total patch count

minimum\_area Minimual percentage of total surface area a patch must occupy to be counted

towards the total patch count

#### Details

The function requires a mesh object created by reading in a ply file utilizing either the read.ply, vcgPlyread, or read.AVIZO.ply function

Orientation patch count is calculated on meshes that represent specimen surfaces and have already been downsampled to 10,000 faces and pre-smoothed in a 3D data editing program. Alignment of the point cloud will have a large effect on patch orientation and must be done in a 3D data editing program such as Avizo, or using the R package auto3dgm prior to creating and reading in the ply file. The occlusal surface of the specimen must be made parallel to the X- and Y-axes and perpendicular to the Z-axis.

The default for minimum\_faces is to ignore patches consisting of only a single face on the mesh. Changing the minimum\_area value will disable minimum\_faces.

OPC3d

OPC3d	Plot results of OPC analysis of a surface

#### **Description**

A function that produces a three-dimensional rendering of face orientation on a surface. The OPC function will identify the orientations of mesh faces and assign them to patches. It must be performed prior to using the OPC3d function.

#### Usage

```
OPC3d(OPC_Output_Object, fieldofview = 0, legend = TRUE, binColors = hsv(h = (seq(10, 290, 40)/360), s = 0.9, v = 0.85), patchOutline = FALSE, outlineColor = "black", maskDiscard = FALSE)
```

#### **Arguments**

OPC\_Output\_Object

An object that stores the output of the OPC function

fieldofview Passes an argument to par3d changing the field of view in dregrees of the result-

ing rgl window

legend Logical indicating whether or not a legend should be displayed

binColors Allows the user to change the colors filled in for each directional bin

patchOutline logical whether or not to outline the patches

outlineColor parameter designating which color to outline the patches in maskDiscard logical indicating whether to discard the unused patches

#### Details

This function will assign a uniform color to all faces on the mesh surface that share one of the 8 orientations identified by the OPC function. The function returns a colored shade3d of the mesh so that patches can be visually inspected. Future versions will include the option to black out patches not included in the orientation patch count.

fieldofview is set to a default of 0, which is an isometric projection. Increasing it alters the degree of parallax in the perspective view, up to a maximum of 179 degrees. colors will support any vector of 8 colors, in any coloration scheme. Default draws from the hsv color space to evenly space color information, however user can supply a list of RGB values, character strings, or integers in place.

OPCr	Calculate average orientation patch count after several rotations

# Description

A function that calls OPC iteratively after rotating mesh a selected number of degrees around the Z-axis following Evans and Jernvall (2009) Patterns and constraints in carnivoran and rodent dental complexity and tooth size. J Vert Paleo 29:24A

#### Usage

```
OPCr(plyFile, Steps = 8, stepSize = 5.625, minimum_faces = 3,
    minimum_area = 0)
```

#### **Arguments**

plyFile An object of classes 'mesh3d' and 'shape3d' with calculated normals

Steps Number of iterations to run the OPC function on the mesh

stepSize Amount of rotation in degrees about the Z-axis to adjust mesh surface by be-

tween each iteration of OPC

minimum\_faces Argument to pass to the OPC function
minimum\_area Argument to pass to the OPC function

#### **Details**

The function requires an object created by reading in a ply file utilizing either the read.ply or the read.AVIZO.ply function, with calculated normals.

Default number of Steps is 8, with a stepSize of 5.625 degrees, following the original definition of OPCR.

See the details for the OPC function for more information about preparing mesh surfaces and the effects of minimum\_faces and minimum\_area.

```
patches_for_each_direction
```

Function for gathering the patches for each direction

# Description

This function will gather the patches in each of the 8 bins and ready it for patches\_for\_each\_direction()

#### Usage

```
patches_for_each_direction(indexed_pairs)
```

#### **Arguments**

indexed\_pairs Pairs of touching faces

patches\_per 13

patches\_per A function for patches within each face

#### **Description**

this gets some important information out of each patch

# Usage

```
patches_per(patch_details, plyFile, minimum_faces = 3, minimum_area = 0)
```

# **Arguments**

patch\_details information on each patch

plyFile a stanford PLY file

minimum\_faces minimum number of faces in each counted patch

minimum\_area minimum area for a patch to be counted patches\_per()

patch\_details Function for gathering patch details for each Orientation patch

# Description

This function does some simple math to lets us know about the patches

#### Usage

```
patch_details(clusterlist, plyFile)
```

# **Arguments**

clusterlist a list of faces in the cluster patch\_details()

plyFile a stanford PLY file

read.AVIZO.ply

Read mesh data from ply files saved by AVIZO

#### **Description**

A function that reads Stanford ply files as saved by the 3D data visualization software Avizo

# Usage

```
read.AVIZO.ply(file, ShowSpecimen = TRUE, addNormals = TRUE)
```

#### **Arguments**

file An ASCII PLY file generated by Avizo

ShowSpecimen Logical indicating whether or not the mesh should be displayed

addNormals Logical indicating whether or not normals of mesh vertices shold be calculated

and appended to object

#### **Details**

If ShowSpecimen is True, a gray shade3d of the mesh is generated in a new rgl window for previewing the specimen. When saving to the ply file type, Avizo inserts additional property parameters into the file heading that sometimes describe various components of the mesh. These additional properties cause the read.ply function native to the geomorph package to fail. This function properly reads ply files generated by Avizo (like read.ply) and can be stored as an object accepted as input in the other molaR functions. Ply files generated through other software (such as MeshLab) can be read using read.ply.

# **Description**

Important function for masking the edge faces

#### Usage

```
remove_boundary_faces(Energy_Per_Face_Values, plyFile)
```

# **Arguments**

Energy\_Per\_Face\_Values

information on E per face remove\_boundary\_faces()

plyFile a stanford PLY file

remove\_outliers 15

remove\_outliers

Mask outliers on some faces

#### **Description**

This function will block out the top 0.1 percent of the faces

#### Usage

```
remove_outliers(Energy_values, X)
```

# **Arguments**

Energy\_values energy density values on faces

X percentile above which to remove remove\_outliers()

RFI

Calculate Boyer's (2008) relief index for a surface

# **Description**

A function that calculates relief index following Boyer (2008) Relief index of second mandibular molars is a correlate of diet among prosimian primates and other mammals. J Hum Evol 55:1118-1137 doi: 10.1016/j.jhevol.2008.08.002

#### Usage

```
RFI(plyFile)
```

# **Arguments**

plyFile

An object of classes 'mesh3d' and 'shape3d'

#### **Details**

The function requires an object created by reading in a ply file utilizing either the read.ply or the read.AVIZO.ply function, with calculated normals.

Relief index is calculated by the ratio of three-dimensional surface area to two dimensional area on meshes that represent specimen surfaces and have already been pre-smoothed in a 3D data editing program. Alignment of the point cloud will have a large effect on patch orientation and must be done in a 3D data editing program or auto3dgm prior to creating and reading in the ply file. The mesh must be oriented such that the occlusal plane is parallel to the X- and Y-axes and perpendicular to the Z-axis.

vertex\_to\_face\_list

RFI3d

Plot 3D and 2D areas of a mesh used to calculate relief index

# **Description**

A function that plots a three-dimensional model of the mesh surface and includes a footprint of the two-dimensional area for visual comparison.

#### Usage

```
RFI3d(RFI_Output, displace = "Up", SurfaceColor = "gray",
FootColor = "red", fieldofview = 0, Opacity = 1, legend = F)
```

## **Arguments**

RFI\_Output An object that stores the output of the RFI function displace Moves the surface footprint up, down, or not at all

SurfaceColor changes the color of the 3D surface mesh changes color of the 2D surface footprint

fieldofview Passes an argument to par3d changing the field of view in degrees of the result-

ing rgl window

Opacity adjusts the opacity of the 3D mesh surface

legend Logical indicating whether or not to include a legend of the colors chosen to

represent the 3D surface and footprint

#### **Details**

This function can help to visualize the three-dimensional and two dimensional areas that are used in calculating the relief index of a surface by displaying both at the same time. The RFI function must be performed first.

Opacity can be adjusted in a range from fully opaque (1) to fully transparent (0) in order to help visualize the footprint. The vertical placement of the footprint along the Z axis can be altered with displace depending on how the user wishes to view the surface, or on the original mesh orientation. fieldofview is set to a default of 0, which is an isometric projection. Increasing it alters the degree of parallax in the perspective view, up to a maximum of 179 degrees.

vertex\_to\_face\_list function for making a list of faces on each vertex

#### **Description**

crucial function for getting a list of faces which will gather the faces per vertex.

#### Usage

```
vertex_to_face_list(plyFile)
```

# **Arguments**

```
plyFile a stanford PLY file vertex_to_face_list()
```

# **Index**

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