Discussion 3

"What have I gotten myself into?"

Block Review

(quick lecture recap) jcawthorne@berkeley.edu

Types

Command

- Not meant to report = No outputs
- Used primarily for side-effects
- (Not functions)

Reporter

- (Mostly) Functions
- Reports a specific value
- No side-effects

Predicate

- Functions
- Report Boolean values
 - True or False
- No side-effects









A Side Note on Inputs



Is there anything wrong here?

```
+ Return + min + of + (a) + (b) + and + (c) +
report (
report (
report
```

Answer!

```
🕂 return min of 🔕 b and 🥃 🕂
script variables min >
      a < b and a < c
 set Min▼ to a
              and (b) < (c)
 set Min▼ to b
              and (G < b)
 set min▼ to C
report min
```

Oh dear Mod. What happened?

 Like the "Remainder" you remember from elementary school division

_2 R3 <-- this is the value mod returns</pre>
5) 13

Rinse and Repeat... and Repeat Until



- Only loops a finite (x) number of times
- Equivalent to copying and pasting inner portion of code (x) times



- Acts like simple Repeat
- Loops UNTIL the boolean (hexagon function) becomes true.
- Like poking your sibling until they yell at you to stop

sibling

A Short Lengthy Discussion





- Red (list block)
- Only for lists

Green ("word" block)

Only for words

Are you indexpecting another pun?

- An index is a number. A way of keeping track of how far through the list/word the loop has come.
- It is not the item in the list, but only refers to a number that can be used to access a specific item on the list.

```
index ≠ item index of list▼
```

Trace out the script above to see how it works.

Practice Makes Perfect

</Puns>

From Simply Scheme:

The technical term for "the things that a function accepts as an argument" is the *domain* of the function. The name for "the things that a function returns" is its *range*.

Programming Paradigms

Question 4: Draw lines to match the four programming paradigms with their descriptions.

- a) functional
- b) imperative
- c) object-oriented
- d) declarative

- 1) answer a question via search for a solution
- construct instances from classes and send messages between them
- follow a list of instructions one by one
- 4) evaluate an expression and use the result

Debugging

Question 8: We are trying to write a new predicate block that will return when a particular value is present within a list. Unfortunately, there is a bug.

```
list contains target
script variables found
   found ▼ to false
set index ▼ to 1
repeat length of list
                 item index of list = target
 change index by 1
report found
```

a) Give an example of values of **list** and **target** for which this code works correctly, despite the bug.

Debugging Part 2

Question 8: We are trying to write a new predicate block that will return when a particular value is present within a list. Unfortunately, there is a bug.

```
list contains
                   target
script variables found I Index
set found to false
set index ▼ to 1
repeat length of list
                 item index of list = target
 change index v by 1
report found
```

b) Describe what you would change so that the block will work correctly for all inputs.

Float like a Butterfly, String Like a Bee*

Block	Description	Word example	Sentence example		
Length	Report the number of letters in a word / words in a sentence	Length Bears	Length Cal is fun		
Unend	Remove the ends of a word / sentence.	Unend Bears	Unend CS10 is an awesome class!		
Double	Double a word / sentence	BearsBears Double Bears	Cal is fun Cal is fun		
RightDup	Duplicate the rightmost letter / word	RightOup Bears	Cal is fun fun		
LeftTrim	Remove the first letter / word from the left	LeftTrim Bears	LeftTrim Cal is fun		

a)	_(I	love	cal)	→ 9	
----	-----	------	------	------------	--

b)_____(go bears and beat stanford)___→ dan

^{*}Ok I promise about the "no more puns" this time.