# Lecture 6 – Regular Expressions and Languages COSE215: Theory of Computation

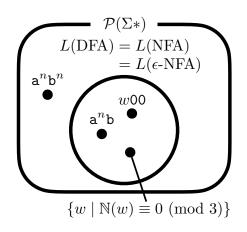
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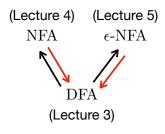


2023 Spring

#### Recall







->: Subset Construction

# Languages – Operations



• The union of languages:

$$L_1 \cup L_2$$

• The concatenation of languages:

$$L_1L_2 = \{w_1w_2 \mid w_1 \in L_1 \land w_2 \in L_2\}$$

• The Kleene star of a language:

$$L^* = L^0 \cup L^1 \cup L^2 \cup \dots = \bigcup_{n \ge 0} L^n$$
$$L_1 = \{a^n \mid n \ge 0\} \qquad L_2 = \{b^n \mid n \ge 0\}$$

$$L_1 \cup L_2 = \{ \mathbf{a}^n \text{ or } \mathbf{b}^n \mid n \ge 0 \}$$
  

$$L_1 L_2 = \{ \mathbf{a}^n \mathbf{b}^m \mid n, m \ge 0 \}$$
  

$$L_1^* = L_1 = \{ \mathbf{a}^n \mid n \ge 0 \}$$

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#### 1. Regular Expressions

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# Definition of Regular Expressions



## Definition (Regular Expressions)

A **regular expression** over a set of symbols  $\Sigma$  is inductively defined as follows:

- (Basis Case)  $\varnothing$ ,  $\epsilon$ , and  $a \in \Sigma$  are regular expressions.
- (Induction Case) If  $R_1$  and  $R_2$  are regular expressions, then so are  $R_1 \mid R_2, R_1 \cdot R_2, R^*$ , and (R).





```
// The type definitions of symbols
type Symbol = Char
// The definition of regular expressions
trait RE
case class REEmpty() extends RE
case class REEpsilon() extends RE
case class RESymbol(symbol: Symbol) extends RE
case class REUnion(left: RE, right: RE) extends RE
case class REConcat(left: RE, right: RE) extends RE
case class REStar(re: RE) extends RE
case class REParen(re: RE) extends RE
// An example of regular expression
val re: RE = REConcat(
  REParen (
    REUnion(
      RESymbol('a'),
      REEpsilon(),
  ).
  REStar(
    RESymbol('b')
  ).
```

# Language of Regular Expressions



## Definition (Language of Regular Expressions)

For a given regular expression R on a set of symbols  $\Sigma$ , the **language** L(R) of R is inductively defined as follows:

$$L((\epsilon | \mathbf{a}) \mathbf{b}^*) = L((\epsilon | \mathbf{a})) \cdot L(\mathbf{b}^*)$$

$$= L(\epsilon | \mathbf{a}) \cdot L(\mathbf{b})^*$$

$$= (L(\epsilon) \cup L(\mathbf{a})) \cdot L(\mathbf{b})^*$$

$$= (\{\epsilon\} \cup \{\mathbf{a}\}) \cdot \{\mathbf{b}^n \mid n \ge 0\}$$

$$= \{\mathbf{b}^n \text{ or } \mathbf{a} \mathbf{b}^n \mid n > 0\}$$

# Extended Regular Expressions



More operators:

$$R ::= \cdots$$
 $\mid R^+ \text{ (Kleene plus)}$ 
 $\mid R^? \text{ (Optional)}$ 

Actually, they are just syntactic sugar for the existing operators:

$$L(R^+) = L(RR^*) = L(R) \cdot L(R^*)$$
  
 $L(R^?) = L(\epsilon | R) = L(\epsilon) \cup L(R)$ 

For examples,

$$L(a^{+}) = L(aa^{*})$$

$$= L(a) \cdot L(a^{*})$$

$$= \{a^{n} \mid n \geq 1\}$$

$$L(b^{?}) = L(\epsilon) \cup L(b)$$

$$= \{\epsilon, b\}$$

## Examples

- $L = \{\epsilon, a\}$
- $L = \{w \in \{0, 1^*\} \mid w \text{ contains at least two } 0's\}$
- $L = \{w \in \{0, 1^*\} \mid w \text{ contains exactly two } 0's\}$
- $L = \{w \in \{0, 1^*\} \mid w \text{ has three consecutive } 0's\}$
- $L = \{w \in \{a, b^*\} \mid a \text{ and } b \text{ alternate in } w\}$

#### Examples



- $L = \{a^nb^m \mid n \geq 3 \land m \equiv 0 \pmod{2}\}$
- $L = \{a^nb^m \mid n+m \equiv 0 \pmod{2}\}$
- $L = \{w \in \{0, 1^*\} \mid \text{ the number of 0's is divisible by 3}\}$
- $L = \{w \in \{0, 1^*\} \mid \mathbb{N}(w) \equiv 0 \pmod{3}\}$ where  $\mathbb{N}(w)$  is a natural number represented by w.

$$(0|1(01*0)*1)*$$

•  $L = \{a^n b^n \mid n \ge 0\}$  – IMPOSSIBLE (# RE R. L(R) = L)

## Summary



#### 1. Regular Expressions

Definition
Language of Regular Expressions
Extended Regular Expressions
Examples

#### Next Lecture



• Equivalence of Regular Expressions and Finite Automata

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