

# ART 4101

## MOVING IMAGE ART

OSU ART & TECHNOLOGY      SPRING 2021      JANUARY 11- APRIL 23

### EXERCISES

Exercises in the course are detailed and specific in scope to introduce us to formal and conceptual practices of moving images. Most of the exercises will be done during class in our workshops. Your exercises will be presented in class to launch us into discussions about exploration, process, and form. The skills and techniques gained from our exercises will equip us with strategies to produce our class projects.

#### EXERCISE 1: EXQUISITE ROTOSCOPE



*Octavia* (2021) by Serena Yoakum.

#### DESCRIPTION

Exercise 1 will begin our journey into using Blender's grease pencil. Each student will draw out a linear perspective background and collectively rotoscope an entire animation by delegating a portion of frames among each student. Through the practice of rotoscoping, students will be introduced to how 2D animation works in Blender's Grease Pencil. By the end of this exercise, we will combine the disparate background scenes and rotoscoping animation into a single video to create an exquisite corpse-style moving image work.

- Video should be 1920 x 1080 in resolution and exported as an .MP4 format
- Name the file "ex\_1\_lastname\_firstname"
- Upload the video to the class [dropbox](#) AND to your Vimeo account
- Share Vimeo links from part 1 & 2 to the Discord server: EXERCISES ⇒ #exercise-1

## EXERCISE 2: MEMORY PALACE



*Light Time Tales* (2014) by Joan Jonas. Cur. by Andrea Lissoni

### DESCRIPTION

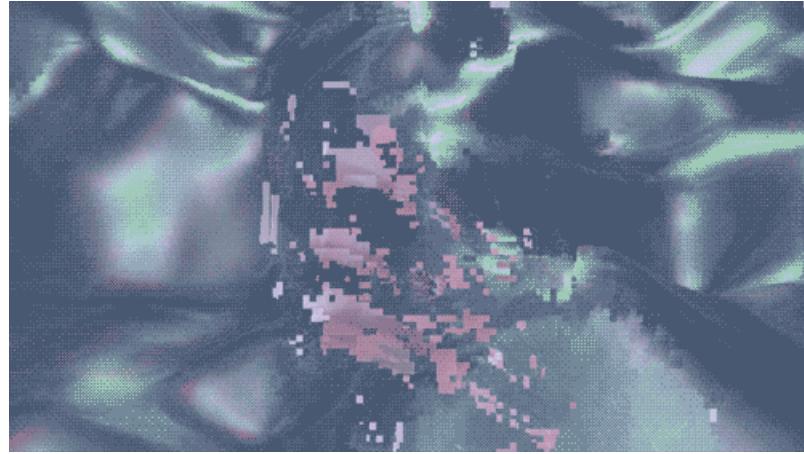
Create a virtual memory palace that contain media elements collected from your past. Design a floor plan and build it out architecturally in Blender. Collect a variety of media elements from your life or are a reminder of moments from your life (images, videos, audio) and place them spatially throughout your 3D space. You will add 3D artifacts that activate the spaces further. Lastly, you will animate the camera throughout your architectural structure to create a moving image work of the space informed by the medial elements and virtual objects composed in your scene. This exercise will challenge you to think creatively about virtual spaces and how the experience of media is informed by spatial composition.

- 1-2 minute video
- Video should be exported as an .MP4 format
- Name the file "ex\_2\_lastname\_firstname.mp4"
- Upload the video to the class [dropbox](#) AND to your Vimeo account
- Submit your Vimeo link to the class Discord server: EXERCISES ⇒ #exercise-2

### RESOURCES

[Art of Memory](#) :: [Spatial Memory](#) :: [Method of Loci](#) :: ["Storage Space "](#) by Giuliana Bruno :: ["Architecture and the Moving Image"](#) by Giuliana Bruno :: ["How Architecture Aids Our Memories"](#) by Aaron Betsky

## EXERCISE 3: IRREGULAR IMAGING



*Dil Se* (2015) by Dalena Tran. Music by Huxley Anne

## DESCRIPTION

The aim of this exercise is to find unconventional, subversive, or innovative ways to create moving images. We will learn about the history of corrupted media and the materiality of digital images.

- 30+ second video
- Video should be 1920 x 1080 in resolution and exported as an .MP4 format
- Name the file "ex\_3\_lastname\_firstname.mp4"
- Upload the video to the class [dropbox](#) **AND** to your Vimeo account
- Share your Vimeo link on our Discord (#exercise-4)

## RESOURCES

GLITCHET RESOURCES :: *On Experiential Value & Digital Materiality* by Kate Palmer Albers :: *So What Isn't Détournement?: Datamoshing and the Practices of Guy Debord* by Dasha Ilina

## EXERCISE X: COLLAGE CHAIN CONSUMPTION



*Hyper Geography* (2015) by Joe Hamilton

## DESCRIPTION

Exercise X is a semester-long collaborative project in which we will experiment with the creation, curation, and dissemination of digital images in a networked society. It is separated into two parts:

### PART ONE

Collect **10 gifs**. You can use Giphy, Imgur, Tenor, Google Images, DuckDuckGo, Twitter, Instagram, Are.na, Tumblr, Pinterest, Facebook, Amazon, Reddit, Flickr, and so on ++ *Your selected images will contribute to a collective database for class collaging.* Be mindful of your peers and the content that we will be engaged with. I will use my own discretion to moderate the collection of images. If images submitted contain hateful, violent, or offensive material, it may not make it into the collection.

- Images should be larger than 200px
- Name each image file from 0 to 9 (for example: 0.gifs, 1.gifs, 2.gifs, and so on)
- Compress all images into a .zip and name it "ex\_X\_lastname\_firstname"
- Upload your .zip to the **dropbox**

### PART TWO

To be completed in our class workshop. We will each create a short collage video using only the images from our curated database. This exercise will utilize the exhibition practices inherit in Instagram's grid feature. Collages will be uploaded onto our class Instagram account as they are generated.

- Export as an .mp4
- Name the video file "ex\_X\_pt2\_lastname\_firstname.mp4"
- Upload your file to the **dropbox**
- Upload your video to your Vimeo account
- Submit your Vimeo link to the class Discord server: EXERCISES ⇒ #exercise-x2

### PART THREE

You will do the same as in part two, producing a completely new short collage video but in sequential order. One after another, each student will have 4 days to generate a moving collage using only the images from our curated database. A new rule is that you MUST use one image from the previous person's collage but no more than one.

- Export as an .mp4
- Name the video file "ex\_X\_pt3\_lastname\_firstname.mp4"
- Upload your file to the **dropbox**
- Upload your video to your Vimeo account
- Submit your Vimeo link to the class Discord server: EXERCISES ⇒ #exercise-x3 & tag the next person scheduled after you to let them know it is their turn

This exercise is designed to challenge this course's implications of what a "moving image" is. Instead of contextualizing moving images purely within the scope of time-based art (usually resulting in a video format), this exercise asks us to consider how digital images may move within social spaces, digital

platforms, data infrastructures; how images today are consumed, curated, manipulated, generated, disseminated, and exhibited; how digital images may contribute to larger technological and social structures in our daily lives.

#### COLLECTIVE DATABASE OF IMAGES HERE

Schedule:

- Son Hess. - Feb 2-5
- Emily Appel. - Feb 6-9
- Jamie Bridle. - Feb 10-13
- Ziying Ye. - Feb 14-17
- Zachary Upperman. - Feb 18-21
- Danh Nguyen.- Feb 22-25
- Joshua Lee. - Feb 26-Mar 1
- Sifei Miao. - Mar 2-5
- Lindsay Wolverton. - Mar 6-9
- Louie Mercado.- Mar 10-13
- Natalie Lucas. - Mar 14-17
- Austin McCauley. - Mar 18-21
- Alice Jiang. - Mar 22-25
- Chancis Green. - Mar 26-29
- Robin Blank. - Mar 30-Apr2
- Sope Rey. - Apr 3-6
- Serena Yoakum - Apr 7-10
- Jessica Chong - Apr 11-14
- Laura Kruczynski - Apr 15-18
- Anna Bolek - Apr 19-22

Check out these collaborative/ curatorial net projects:

- [parallelograms.info](#)
  - organized by Leah Beeferman and Matthew Harvey
  - "*Invited artists are given a set of images taken from deliberate web searches and asked to create a web-specific piece in response to one of them*".
- [cloaque.org](#)
  - curated by Claudia Maté & Carlos Sáez
  - [Screencap](#)
  - "*Cloaque works like a digital landfill. It is the result of the collection, treatment and joining together of a series of images found online, to create a column of digital compost. Therefore,*

*many of the images that make up the collage are not owned by Cloaque. If any images of you or any images that you own are included in the composition, and you are not happy with this, please contact us regarding their immediate removal."*

- [phonearts.net](http://phonearts.net)
  - founded by Guillaume Hugon & Daniel Littlewood
  - *Phone Arts is an International collaborative project experimenting using only the mobile phone as the medium to create unique compositions. They explore the boundaries of the phone to create graphic illustrations and designs.*
- [hypergeography.tumblr.com](http://hypergeography.tumblr.com)
  - curated by Joe Hamilton
  - *"In selecting the images I was looking at our notion of environment and the changing and overlapping definitions of natural, built and networked environments. I gathered images that speak of these definitions and blended them together in to new compositions. An attempt to create a feeling of some type of hybrid environment, a hyper geography."*
- [gifaf.tumblr.com](http://gifaf.tumblr.com)
- [tttttfffff.tumblr.com](http://tttttfffff.tumblr.com)
- [hyperrealcg.tumblr.com](http://hyperrealcg.tumblr.com)
- [taobao-media.tumblr.com](http://taobao-media.tumblr.com)
- Exquisite Worker's IG