

# OPTIMIZATION 1

## CHAPTER 2

### THE SIMPLEX METHOD

## Chapter 2. THE SIMPLEX METHOD

In this chapter we answer some key questions on feasibility and optimality:

1. How can we tell if the linear program has a feasible solution?
2. How do we find a basic feasible solution (if one exists)?
3. How can we recognize whether a basic feasible solution is optimal?
4. What should we do if a basic feasible solution is known (or believed) to be nonoptimal?

## Chapter 2. THE SIMPLEX METHOD

- To solve linear programs with large sizes we need a **solution algorithm that is easily programmed for computer use.**
- The method that will be developed in this chapter for solving linear programming problems is called the **simplex method.**
- This method and its various modifications remain among the primary means used today to solve linear optimization problems.

Problems with thousands of variables and constraints are routinely solved by the simplex algorithm.

## 2.1 PIVOTS

To apply the simplex algorithm, the system of constraints must be in canonical form and the associated basic solution must be feasible.

### Definition 1.1

A system of  $m$  equations and  $n$  unknowns, with  $m \leq n$ , is in **canonical form** with a distinguished set of  $m$  basic variables if each basic variable has coefficient 1 in one equation and 0 in the others, and each equation has exactly one basic variable with coefficient 1.

## 2.1 PIVOTS

For example, the following system is canonical form:

$$\begin{array}{rcll} x_1 & + \bar{a}_{1,m+1}x_{m+1} & + \bar{a}_{1,m+2}x_{m+2} + \cdots + \bar{a}_{1n}x_n & = \bar{a}_{10} \\ x_2 & + \bar{a}_{2,m+1}x_{m+1} & + \bar{a}_{2,m+2}x_{m+2} + \cdots + \bar{a}_{2n}x_n & = \bar{a}_{20} \\ & \vdots & & \vdots \\ & & & \vdots \\ x_m & + \bar{a}_{m,m+1}x_{m+1} & + \bar{a}_{m,m+2}x_{m+2} + \cdots + \bar{a}_{mn}x_n & = \bar{a}_{m0}. \end{array} \quad (1)$$

Corresponding to this canonical representation of the system, the variables  $x_1, x_2, \dots, x_m$  are **basic** and the other variables are **nonbasic**.

The corresponding basic solution is then:

$$x_1 = \bar{a}_{10}, x_2 = \bar{a}_{20}, \dots, x_m = \bar{a}_{m0}, x_{m+1} = 0, \dots, x_n = 0.$$

## 2.1 PIVOTS

The basic step in the simplex method is derived from the **pivot operation** used to solve linear equations.

In short, the pivot operation swaps a basic variable and a non-basic variable.

**Example 1.1** Consider the following system

$$\begin{aligned}x_1 + x_2 + 2x_3 + x_4 &= 6 \\ 3x_2 + x_3 + 8x_4 &= 3.\end{aligned}\tag{2}$$

Convert the system in canonical form with the following basic variables

- (a)  $x_1$  and  $x_2$ ;
- (b)  $x_1$  and  $x_3$ ;
- (c)  $x_2$  and  $x_4$ .

## 2.1 PIVOTS

**Solution** (a) Pivoting at the  $3x_2$  term of the second equation gives the equivalent system

$$\begin{array}{rclcl} x_1 & & + \frac{5}{3}x_3 & - \frac{5}{3}x_4 & = 5 \\ & x_2 & + \frac{1}{3}x_3 & - \frac{8}{3}x_4 & = 1. \end{array}$$

This system is in canonical form with basic variables  $x_1$  and  $x_2$ .

(b) Adding  $-2$  times the second equation to the first equation in system (2) yields

$$\begin{array}{rclcl} x_1 & - 5x_2 & + & -15x_4 & = 0 \\ & 3x_2 & + x_3 & + 8x_4 & = 3. \end{array}$$



## 2.1 PIVOTS

Also it is customary to represent the system (1) by its corresponding array of coefficients or **tableau**:

$x_1$	$x_2$	$\cdots$	$x_m$	$x_{m+1}$	$x_{m+2}$	$\cdots$	$x_n$	rhs
1	0	$\cdots$	0	$\bar{a}_{1,m+1}$	$\bar{a}_{1,m+2}$	$\cdots$	$\bar{a}_{1n}$	$\bar{a}_{10}$
0	1	$\cdots$	0	$\bar{a}_{2,m+1}$	$\bar{a}_{2,m+2}$	$\cdots$	$\bar{a}_{2n}$	$\bar{a}_{20}$
$\vdots$	$\vdots$		$\vdots$	$\vdots$	$\vdots$		$\vdots$	$\vdots$
0	0	$\cdots$	1	$\bar{a}_{m,m+1}$	$\bar{a}_{m,m+2}$	$\cdots$	$\bar{a}_{mn}$	$\bar{a}_{m0}$

Given a system in canonical form, suppose a basic variable is to be made nonbasic and a nonbasic variable is to be made basic.

### Question:

What is the new canonical form corresponding to the new set of basic variables?

## 2.1 PIVOTS

Suppose in the canonical system (1) we wish to replace the basic variable  $x_p$ ,  $1 \leq p \leq m$ , by the nonbasic variable  $x_q$ .

This can be done if and only if  $\bar{a}_{pq}$  is nonzero.

It is accomplished by dividing row  $p$  by  $\bar{a}_{pq}$  to get a unit coefficient for  $x_q$  in the  $p$ th equation, and then subtracting suitable multiples of row  $p$  from each of the other rows in order to get a zero coefficient for  $x_q$  in all other equations.

## 2.1 PIVOTS

Denoting the coefficients of the new system in canonical form by  $\bar{a}'_{ij}$ , we have explicitly

$$\begin{aligned}\bar{a}'_{ij} &= \bar{a}_{ij} - \frac{\bar{a}_{pj}}{\bar{a}_{pq}} \bar{a}_{iq}, & i \neq p \\ \bar{a}'_{pj} &= \frac{\bar{a}_{pj}}{\bar{a}_{pq}}.\end{aligned}\tag{3}$$

- Equations (3) are the **pivot equations** that arise frequently in linear programming.
- The element  $\bar{a}_{pq}$  in the original system is said to be the **pivot element**.

## 2.1 PIVOTS

**Example 1.2** Consider the system in canonical form:

$$\begin{array}{rcccccccl} x_1 & & + & x_4 & + & x_5 & - & x_6 & = & 5 \\ & x_2 & & + & 2x_4 & - & 3x_5 & + & x_6 & = & 3 \\ & & x_3 & - & x_4 & + & 2x_5 & - & x_6 & = & -1. \end{array}$$

Find the basic solution having basic variables  $x_3, x_4, x_5$ .

**Solution** We set up the coefficient array below:

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	rhs
1	0	0	①	1	-1	5
0	1	0	2	-3	1	3
0	0	1	-1	2	-1	-1

## 2.1 PIVOTS

The circle indicated is our first pivot element and corresponds to the replacement of  $x_1$  by  $x_4$  as a basic variable. After pivoting we obtain the array

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	rhs
1	0	0	1	1	-1	5
-2	1	0	0	-5	3	-7
1	0	1	0	3	-2	4

The variable that goes from nonbasic to basic is called the **entering variable**, the variable that goes from basic to nonbasic is called the **leaving variable**.

## 2.1 PIVOTS

Our next pivot element is  $-5$  and we will replace  $x_2$  by  $x_5$ . We then obtain

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	rhs
$3/5$	$1/5$	$0$	$1$	$0$	$-2/5$	$18/5$
$2/5$	$-1/5$	$0$	$0$	$1$	$-3/5$	$7/5$
$-1/5$	$3/5$	$1$	$0$	$0$	$-1/5$	$-1/5$

From this last canonical form we obtain the new basic solution

$$(0, 0, -1/5, 18/5, 7/5, 0).$$

**Note** The tableaus (and the use of explicit matrix inverses) are merely **notational devices that assist our explanations of the simplex method.**

Computer implementations of the simplex method use other techniques more suitable for large sparse problems.



## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

### Determination of Vector to Leave Basis

#### Nondegeneracy assumption

*Every basic feasible solution of*

$$\mathbf{Ax} = \mathbf{b}$$

$$\mathbf{x} \geq \mathbf{0}$$

*is a **nondegenerate** basic feasible solution.*

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

In this section the simplex method for solving linear programming problems will be introduced.

The idea of the simplex method is to select the column so that the resulting new basic feasible solution will yield a lower value to the objective function than the previous one.

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

The simplex method is a systematic and effective way to examine basic feasible solutions to solve a linear program.

By an elementary calculation it is possible to determine

- ◇ which vector should enter the basis so that the objective value is reduced, and
- ◇ which vector should leave in order to maintain feasibility.

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

### An introductory example

**Example 2.1** Consider the following problem

$$\begin{array}{ll}\text{maximize} & z = 3x + 2y \\ \text{subject to} & 2x + 3y \leq 12 \\ & 2x + y \leq 8 \\ & x \geq 0, y \geq 0.\end{array}$$

**Solution** We first convert the problem to canonical form:

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

$$\begin{array}{ll} \text{minimize} & w = -3x - 2y \\ \text{subject to} & 2x + 3y + u = 12 \\ & 2x + y + v = 8 \\ & x, y, u, v \geq 0. \end{array} \quad (4)$$

### Observation

- Basic variables are  $u$  and  $v$ .
- If either  $x$  or  $y$  is increased from zero, then  $w$  will decrease. Thus the current basis

$$(x, y, u, v) = (0, 0, 12, 8)$$

is not optimal.

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

- The system of equalities is in canonical form.
- The objective function is expressed in terms of the nonbasic variables alone.
- The coefficient of  $x$  is greater in absolute value than the coefficient of  $y$ , so  $w$  decreases more rapidly when  $x$  is increased. ( $w$  will decrease by 3 for every unit of increase in  $x$ .)

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

The idea: keep  $y$  at 0 and increase  $x$ .

Then Problem (4) reduces to

$$\begin{aligned} & \text{minimize} && w = -3x \\ & \text{subject to} && u = 12 - 2x \\ & && v = 8 - 2x \\ & && x, u, v \geq 0. \end{aligned}$$

**Observation** In this problem,

- There is only one nonbasic variable, namely  $x$ ;
- The objective function and the basic variables are expressed in terms of the nonbasic variable.

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

**Question** How much can  $x$  be increased?

Since  $12 - 2x \geq 0$  and  $8 - 2x \geq 0$ , it follows that

$$x \leq \min \left\{ \frac{12}{2}, \frac{8}{2} \right\} = 4.$$

Consequently  $x$  can only be increased to the value  $x = 4$ .

For  $x = 4$ ,  $y = 0$ , we obtain the basic feasible solution

$$(x, y, u, v) = (4, 0, 4, 0).$$

Thus  $x$  is the *entering variable* and  $v$  is the *leaving variable*. (New basic variables now are  $u$  and  $y$ .)



## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

Next we rewrite Problem (4) in canonical form with new basic variables  $x$  and  $u$ :

$$\begin{array}{ll}\text{minimize} & w = -12 - \frac{1}{2}y + \frac{3}{2}v \\ \text{subject to} & 2y + u - v = 4 \\ & x + \frac{1}{2}y + \frac{1}{2}v = 4 \\ & x, y, u, v \geq 0.\end{array}\tag{5}$$

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

Express new basic variables in terms of the nonbasic variables:

$$\begin{aligned} \text{minimize} \quad & w = -12 - \frac{1}{2}y + \frac{3}{2}v \\ \text{subject to} \quad & u = 4 - 2y + v \\ & x = 4 - \frac{1}{2}y - \frac{1}{2}v \\ & x, y, u, v \geq 0. \end{aligned}$$

Observe that if  $y$  is increased from zero, then  $w$  will decrease.

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

Keeping  $v = 0$  we get

$$\begin{array}{ll}\text{minimize} & w = -12 - \frac{1}{2}y \\ \text{subject to} & u = 4 - 2y \\ & x = 4 - \frac{1}{2}y \\ & x, y, u \geq 0.\end{array}$$

Since  $4 - 2y \geq 0$  and  $4 - \frac{1}{2}y \geq 0$ , we have

$$y \leq \min \left\{ \frac{4}{2}, \frac{4}{1/2} \right\} = 2.$$

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

For  $y = 2$  and  $v = 0$ , the corresponding basic feasible solution is

$$(x, y, u, v) = (3, 2, 0, 0).$$

Problem (5) now is equivalent to the following

$$\begin{array}{ll}\text{minimize} & w = -13 + \frac{1}{4}u + \frac{5}{4}v \\ \text{subject to} & y + \frac{1}{2}u - \frac{1}{2}v = 2 \\ & x - \frac{1}{4}u + \frac{3}{4}v = 3 \\ & x, y, u, v \geq 0,\end{array}$$

which is in canonical form with basic variables  $x$  and  $y$ .

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

Now clearly  $w = -13 + \frac{1}{4}u + \frac{5}{4}v \geq -13$ . Therefore the optimal value is  $w = -13$  and the optimal solution is

$$(x, y, u, v) = (3, 2, 0, 0).$$

The original problem has optimal value 13 corresponding to the optimal solution

$$(x, y) = (3, 2).$$

In geometric terms, the method moved along edges of the feasible region.

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

The simplex method begins with the problem in canonical form.

### Basic idea of the simplex method

With the nondegeneracy assumption, we move from one basic feasible solution to another that gives a **smaller value** for the objective function by **replacing exactly one basic variable at each step**.

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

Consider the problem in canonical form

$$\begin{aligned} \text{minimize} \quad & z = c_{m+1}x_{m+1} + \cdots + c_n x_n + z_0 \\ \text{subject to} \quad & x_1 + \cdots + a_{1,m+1}x_{m+1} + \cdots + a_{1n}x_n = b_1 \\ & x_2 + \cdots + a_{2,m+1}x_{m+1} + \cdots + a_{2n}x_n = b_2 \\ & \vdots \\ & x_m + a_{m,m+1}x_{m+1} + \cdots + a_{mn}x_n = b_m \\ & x_1, x_2, \dots, x_n \geq 0, \end{aligned} \tag{6}$$

$a_{ij}$ ,  $b_i$ ,  $c_j$ , and  $z_0$  are constants, and  $b_i > 0$  for all  $i = 1, \dots, m$ .

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

**Note** In Problem (6),  $z$  is expressed in terms of nonbasic variables.

### Theorem 2.1 (Optimality Criterion)

*For the linear programming problem of (6), if  $c_j \geq 0, j = m + 1, \dots, n$ , then the minimal value of the objective function is  $z_0$  and is attained at the basic feasible solution  $(b_1, b_2, \dots, b_m, 0, \dots, 0)$ .*



## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

### Theorem 2.2 (The minimum ratio test)

*Assume that in problem (6)  $\mathbf{b} > \mathbf{0}$ ,  $c_q < 0$  ( $q > m$ ), and there is at least one  $a_{iq} > 0$ ,  $i = 1, \dots, m$ . If*

$$\frac{b_p}{a_{pq}} = \min_i \left\{ \frac{b_i}{a_{iq}} : a_{iq} > 0 \right\},$$

*then the problem can be put into canonical form with basic variables  $x_1, \dots, x_{p-1}, x_{p+1}, \dots, x_m, x_q$ . The value of the objective function at the associated basic feasible solution is*

$$z_0 + \frac{c_q b_p}{a_{pq}} < z_0.$$

## 2.2 DETERMINING A MINIMUM FEASIBLE SOLUTION

- $x_q$  is called the **entering variable** and  $x_p$  the **leaving variable**.
- The column of  $x_q$  **enters** the basis, and the column of  $x_p$  **leaves** the basis.

### Remark

*For the linear programming problem of (6), if there is an index  $q > m$  such that*

$$c_q < 0 \text{ and } a_{iq} \leq 0 \text{ for all } i = 1, 2, \dots, m,$$

*then the objective function is not bounded below.*

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

### The Simplex Tableau

#### Example 3.1

maximize  $3x_1 + x_2 + 3x_3$   
subject to

$$2x_1 + x_2 + x_3 \leq 2$$

$$x_1 + 2x_2 + 3x_3 \leq 5$$

$$2x_1 + 2x_2 + x_3 \leq 6$$

$$x_1 \geq 0, \quad x_2 \geq 0, \quad x_3 \geq 0.$$

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

**Solution** To transform the problem into canonical form, we change the maximization to minimization and introduce three nonnegative slack variables  $x_4, x_5, x_6$ .

$$\begin{aligned} \text{minimize} \quad & z = -3x_1 - x_2 - 3x_3 \\ \text{subject to} \quad & 2x_1 + x_2 + x_3 + x_4 = 2 \\ & x_1 + 2x_2 + 3x_3 + x_5 = 5 \quad (7) \\ & 2x_1 + 2x_2 + x_3 + x_6 = 6 \\ & x_1, x_2, x_3, x_4, x_5, x_6 \geq 0. \end{aligned}$$

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

This problem is equivalent to

$$\begin{array}{ll}\text{minimize} & z \\ \text{subject to} & 2x_1 + x_2 + x_3 + x_4 = 2 \\ & x_1 + 2x_2 + 3x_3 + x_5 = 5 \\ & 2x_1 + 2x_2 + x_3 + x_6 = 6 \\ & -3x_1 - x_2 - 3x_3 - z = 0 \\ & z \text{ free, } x_1, x_2, x_3, x_4, x_5, x_6 \geq 0.\end{array}$$

The row  $-3x_1 - x_2 - 3x_3 - z = 0$  is called the **objective row**.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

We then have the initial tableau

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$z$	rhs
2	1	1	1	0	0	0	2
1	2	3	0	1	0	0	5
2	2	1	0	0	1	0	6
-3	-1	-3	0	0	0	-1	0

Since the objective row of this tableau has negative entries, the basic feasible solution is not optimal.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

We select the second column, pivot on ① and result in

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$z$	rhs
2	1	1	1	0	0	0	2
-3	0	①	-2	1	0	0	1
-2	0	-1	-2	0	1	0	2
-1	0	-2	1	0	0	-1	2

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

Again we pivot on ①

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$z$	rhs
⑤	1	0	3	-1	0	0	1
-3	0	1	-2	1	0	0	1
-5	0	0	-4	1	1	0	3
-7	0	0	-3	2	0	-1	4

We select 5.



## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$z$	rhs
1	$1/5$	0	$3/5$	$-1/5$	0	0	$1/5$
0	$3/5$	1	$-1/5$	$2/5$	0	0	$8/5$
0	1	0	-1	0	1	0	4
0	$7/5$	0	$6/5$	$3/5$	0	-1	$27/5$

Since the last row has no negative elements, we conclude that the solution corresponding to this tableau is optimal.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

This tableau corresponds to the problem

$$\begin{array}{ll}\text{minimize} & z = \frac{7}{5}x_2 + \frac{6}{5}x_4 + \frac{3}{5}x_5 - \frac{27}{5} \\ \text{subject to} & x_1 + \frac{1}{5}x_2 + \frac{3}{5}x_4 - \frac{1}{5}x_5 = \frac{1}{5} \\ & \frac{3}{5}x_2 + x_3 - \frac{1}{5}x_4 + \frac{2}{5}x_5 = \frac{8}{5} \\ & \frac{7}{5}x_2 - x_4 + x_6 = 4 \\ & x_1, x_2, x_3, x_4, x_5, x_6 \geq 0.\end{array}$$

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

Thus

$$x_1 = \frac{1}{5}, \quad x_2 = 0, \quad x_3 = \frac{8}{5}, \quad x_4 = 0, \quad x_5 = 0, \quad x_6 = 4$$

is the optimal solution of Problem (7) with a corresponding optimal value  $-27/5$ .

To summarize:

1. The simplex method begins with the problem in canonical form.
2. We move from one basic feasible solution to another by replacing exactly one basic variable at each step.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

**Note** The  $z$  column always appears in the form

$z$
$0$
$0$
$\vdots$
$0$
$-1$

in any simplex tableau.

Thus from now on we will *not* include the  $z$  column in tableaux.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

Consider the problem in canonical form

$$\begin{aligned} \text{minimize} \quad & z = c_1x_1 + c_2x_2 + \cdots + c_nx_n \\ \text{subject to} \quad & x_1 + \cdots + \bar{a}_{1,m+1}x_{m+1} + \cdots + \bar{a}_{1n}x_n = \bar{a}_{10} \\ & x_2 + \cdots + \bar{a}_{2,m+1}x_{m+1} + \cdots + \bar{a}_{2n}x_n = \bar{a}_{20} \\ & \vdots \\ & x_m + \bar{a}_{m,m+1}x_{m+1} + \cdots + \bar{a}_{mn}x_n = \bar{a}_{m0} \\ & x_1, x_2, \dots, x_n \geq 0, \end{aligned} \tag{8}$$

where  $\bar{a}_{i0} > 0$  for all  $i = 1, 2, \dots, m$ .

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

The basic feasible solution is

$$(\mathbf{x}_B, \mathbf{0}) = (\bar{a}_{10}, \bar{a}_{20}, \dots, \bar{a}_{m0}, 0, 0, \dots, 0).$$

The objective function corresponding to the basic solution  $\mathbf{x} = (\mathbf{x}_B, \mathbf{0})$  is

$$z_0 := \mathbf{c}^T \mathbf{x} = c_1 \bar{a}_{10} + c_2 \bar{a}_{20} + \dots + c_m \bar{a}_{m0} = \mathbf{c}_B^T \mathbf{x}_B,$$

where  $\mathbf{c}_B^T = [c_1, c_2, \dots, c_m]$ .

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

We can express the objective function  $z$  in terms of the nonbasic variables  $x_{m+1}, \dots, x_n$ :

$$\mathbf{c}^T \mathbf{x} = z_0 + \sum_{j=m+1}^n (c_j - z_j)x_j,$$

where

$$z_j = \mathbf{c}_B^T \bar{\mathbf{a}}_j.$$

The coefficients

$$r_j = c_j - z_j$$

are called **relative cost coefficients** or **reduced cost coefficients**.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

Thus Problem (8) is equivalent to

$$\begin{aligned} \text{minimize} \quad & z = r_{m+1}x_{m+1} + r_{m+2}x_{m+2} + \cdots + r_n x_n + z_0 \\ \text{subject to} \quad & x_1 + \cdots + \bar{a}_{1,m+1}x_{m+1} + \cdots + \bar{a}_{1n}x_n = \bar{a}_{10} \\ & x_2 + \cdots + \bar{a}_{2,m+1}x_{m+1} + \cdots + \bar{a}_{2n}x_n = \bar{a}_{20} \\ & \vdots \\ & x_m + \bar{a}_{m,m+1}x_{m+1} + \cdots + \bar{a}_{mn}x_n = \bar{a}_{m0} \\ & x_1, x_2, \dots, x_n \geq 0. \end{aligned} \tag{9}$$



## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

The simplex tableau takes the initial form as follows

$x_1$	$x_2$	$\cdots$	$x_m$	$x_{m+1}$	$\cdots$	$x_j$	$\cdots$	$x_n$	rhs
1	0	$\cdots$	0	$\bar{a}_{1,m+1}$	$\cdots$	$\bar{a}_{1j}$	$\cdots$	$\bar{a}_{1n}$	$\bar{a}_{10}$
$\vdots$	$\vdots$	$\cdots$	$\vdots$	$\vdots$	$\cdots$	$\vdots$	$\cdots$	$\vdots$	$\vdots$
0	0	$\cdots$	0	$\bar{a}_{i,m+1}$	$\cdots$	$\bar{a}_{ij}$	$\cdots$	$\bar{a}_{in}$	$\bar{a}_{i0}$
$\vdots$	$\vdots$	$\cdots$	$\vdots$	$\vdots$	$\cdots$	$\vdots$	$\cdots$	$\vdots$	$\vdots$
0	0	$\cdots$	1	$\bar{a}_{m,m+1}$	$\cdots$	$\bar{a}_{mj}$	$\cdots$	$\bar{a}_{mn}$	$\bar{a}_{m0}$
0	$\cdots$	0	0	$r_{m+1}$	$\cdots$	$r_j$	$\cdots$	$r_n$	$-z_0$

By Theorem 2.1, if in Problem (9) **all relative cost coefficients  $r_j$  are nonnegative**, then the basic feasible solution  $(\mathbf{x}_B, \mathbf{0})$  is optimal.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

### The simplex algorithm

- Step 0.* Form a tableau corresponding to a basic feasible solution. The relative cost coefficients  $r_j$  can be found by row reduction.
- Step 1.* If each  $r_j \geq 0$ , stop; the current basic feasible solution is optimal.
- Step 2.* Select  $q$  such that  $r_q < 0$  to determine which nonbasic variable is to become basic.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

*Step 3.* Calculate the ratios

$$\frac{\bar{a}_{i0}}{\bar{a}_{iq}} \quad \text{for} \quad \bar{a}_{iq} > 0, \quad i = 1, 2, \dots, m.$$

If no  $\bar{a}_{iq} > 0$ , stop; the problem is unbounded.  
Otherwise, select  $p$  as the index  $i$  corresponding to the minimum ratio:

$$\frac{\bar{a}_{p0}}{\bar{a}_{pq}} = \min_i \left\{ \frac{\bar{a}_{i0}}{\bar{a}_{iq}} : \bar{a}_{iq} > 0 \right\}.$$

*Step 4.* Pivot on the  $pq$ th element, updating all rows including the last. Return to Step 1.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

**Example 3.2** Solve the following problem

$$\begin{array}{ll}\text{minimizing} & -4x_1 + x_2 + x_3 + 7x_4 + 3x_5 \\ \text{subject to} & -6x_1 \quad \quad + x_3 - 2x_4 + 2x_5 = 6 \\ & 3x_1 + x_2 - x_3 + 8x_4 + \quad x_5 = 9 \\ & x_1, x_2, x_3, x_4, x_5 \geq 0.\end{array}$$

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

The information of the problem is recorded in tableau form in Table 1.

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
-6	0	1	-2	2	6
3	1	-1	8	1	9
-4	1	1	7	3	0

Table 3.1

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

We now first write the problem in canonical form and express the objective function in terms of nonbasic variables (basic variables are  $x_2$  and  $x_3$ ).

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
-6	0	1	-2	②	6
-3	1	0	6	3	15
5	0	0	3	-2	-21

Table 3.2

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

This table corresponds to the problem in canonical form

$$\begin{aligned} \text{minimize} \quad & z = 5x_1 + 3x_4 - 2x_5 + 21 \\ \text{subject to} \quad & -6x_1 + x_3 - 2x_4 + 2x_5 = 6 \\ & -3x_1 + x_2 + 6x_4 + 3x_5 = 15 \\ & x_1, x_2, x_3, x_4, x_5 \geq 0. \end{aligned}$$

Since  $x_2$  and  $x_3$  are basic variables, our initial basic feasible solution is

$$(x_1, x_2, x_3, x_4, x_5) = (0, 15, 6, 0, 0)$$

and the corresponding value of the objective function  $z = 21$ .

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

The  $x_5$  column is the pivot column. Since

$$\min \left\{ \frac{6}{2}, \frac{15}{3} \right\} = 3,$$

we should pivot at the 2 in the first row, replacing the basic variable  $x_3$  with the variable  $x_5$ .

Dividing the first row by 2 and then adding multiples of this row to the remaining rows:



## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
-3	0	$1/2$	-1	1	3
-3	1	0	6	3	15
5	0	0	3	-2	-21
-3	0	$1/2$	-1	1	3
⑥	1	$-3/2$	9	0	6
-1	0	1	1	0	-15

Table 3.3

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

The latter tableau represents the following problem

$$\begin{array}{ll}\text{minimize} & z = -x_1 + x_3 + x_4 + 15 \\ \text{subject to} & -3x_1 + \frac{1}{2}x_3 - x_4 + x_5 = 3 \\ & 6x_1 + x_2 - \frac{3}{2}x_3 + 9x_4 = 6.\end{array}$$

The associated basic feasible solution is

$$(0, 6, 0, 0, 3),$$

and the value of the objective function at this point is  $z = -(-15) = 15$ .

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

Pivoting at the 6 in the  $x_1$  column of the second row gives the tableau of Table 3.4.

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
0	$1/2$	$-1/4$	$7/2$	1	6
1	$1/6$	$-1/4$	$3/2$	0	1
0	$1/6$	$3/4$	$5/2$	0	-14

Table 3.4

The minimum value of the objective function has been attained. This value,  $z = -(-14) = 14$ , is attained at the basic feasible solution  $(1, 0, 0, 0, 6)$ .

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

### Example 3.3

$$\begin{aligned} &\text{maximize} && 2x_2 + x_3 \\ &\text{subject to} && x_1 + x_2 - 2x_3 \leq 7 \\ &&& -3x_1 + x_2 + 2x_3 \leq 3 \\ &&& x_1, x_2, x_3 \geq 0. \end{aligned}$$

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

**Solution** The standard form of the problem is

$$\begin{aligned} \text{minimize} \quad & -2x_2 - x_3 \\ \text{subject to} \quad & x_1 + x_2 - 2x_3 + x_4 = 7 \\ & 3x_1 + x_2 + 2x_3 + x_5 = 3 \\ & x_1, x_2, x_3, x_4, x_5 \geq 0. \end{aligned}$$

This problem is in canonical form with basic variables  $x_4$  and  $x_5$ , and the steps of the simplex algorithm are displayed in the following table.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
1	1	-2	1	0	7
-3	①	2	0	1	3
0	-2	-1	0	0	0
④	0	-4	1	-1	4
-3	1	2	0	1	3
-6	0	3	0	2	6
1	0	-1	1/4	-1/4	1
0	1	-1	3/4	1/4	6
0	0	-3	3/2	1/2	12

The three negative entries in the third column of the previous tableau indicate that the objective function is unbounded below.

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

### Example 3.4 (Degeneracy)

Solve the linear programming problem

$$\begin{aligned} &\text{maximize} && z = 5x_1 + 3x_2 \\ &\text{subject to} && x_1 - x_2 \leq 2 \\ & && 2x_1 + x_2 \leq 4 \\ & && -3x_1 + 2x_2 \leq 6 \\ & && x_1 \geq 0, x_2 \geq 0. \end{aligned}$$

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

**Solution** We rewrite the problem in canonical form

$$\begin{array}{ll} \text{minimize} & w = -5x_1 - 3x_2 \\ \text{subject to} & x_1 - x_2 + x_3 = 2 \\ & 2x_1 + x_2 + x_4 = 4 \\ & -3x_1 + 2x_2 + x_5 = 6 \\ & x_1, x_2, x_3, x_4, x_5 \geq 0. \end{array}$$



## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

The simplex method leads to the following tableaux.

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
①	-1	1	0	0	2
2	1	0	1	0	4
-3	2	0	0	1	6
-5	-3	0	0	0	0
1	-1	1	0	0	2
0	③	-2	1	0	0
0	-1	3	0	1	12
0	-8	5	0	0	10

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
1	0	$1/3$	$1/3$	0	2
0	1	$-2/3$	$1/3$	0	0
0	0	$7/3$	$1/3$	1	12
0	0	$-1/3$	$8/3$	0	10
1	0	0	$2/7$	$-1/7$	$2/7$
0	1	0	$3/7$	$2/7$	$24/7$
0	0	1	$1/7$	$3/7$	$36/7$
0	0	0	$19/7$	$1/7$	$82/7$

The optimal solution of the original problem is

$$x_1 = \frac{2}{7}, \quad x_2 = \frac{24}{7}$$

with the optimal value being  $z = \frac{82}{7}$ .

## 2.3 COMPUTATIONAL PROCEDURE: THE SIMPLEX METHOD

There are options for dealing with degeneracy. For example, techniques use Bland's rule or introduce small perturbations into the right-hand sides of the constraints.

## 2.4 ARTIFICIAL VARIABLES

- The simplex method begins with the problem in canonical form.
- But an initial basic feasible solution is not always apparent for linear programs.

### Question:

How to find an initial basic feasible solution so that the simplex method can be initiated?

## 2.4 ARTIFICIAL VARIABLES

By elementary operations the constraints of a linear programming problem can always be expressed in the standard form

$$\begin{array}{rcl} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n & = & b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n & = & b_2 \\ \vdots & & \vdots \quad \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n & = & b_m \\ & & x_1, x_2, \dots, x_n \geq 0, \end{array} \quad (10)$$

where  $\mathbf{b} \geq \mathbf{0}$ .

### The idea:

To enable us to obtain an initial basic feasible solution, we introduce another variable into each equation in (10), called **artificial variables**

## 2.4 ARTIFICIAL VARIABLES

Consider the (artificial) minimization problem

$$\text{minimize} \quad y_1 + y_2 + \cdots + y_m$$

subject to

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n + y_1 &= b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n + y_2 &= b_2 \\ \vdots &\vdots \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n + y_m &= b_m \\ x_1, x_2, \dots, x_n \geq 0, \quad y_1, y_2, \dots, y_m &\geq 0, \end{aligned} \tag{11}$$

where  $\mathbf{b} \geq \mathbf{0}$ .

## 2.4 ARTIFICIAL VARIABLES

Then the vector  $\mathbf{x} \in \mathbb{R}^n$  is a feasible solution to the problem

$$\begin{aligned} & \text{minimize} && \mathbf{c}^T \mathbf{x} \\ & \text{subject to} && \mathbf{Ax} = \mathbf{b} \\ & && \mathbf{x} \geq \mathbf{0}. \end{aligned} \tag{12}$$

if and only if the vector  $(\mathbf{x}, \mathbf{0}) \in \mathbb{R}^{n+m}$  is a feasible solution to the problem (11).

Moreover,  $(\mathbf{x}, \mathbf{0})$  is a basic feasible solution to the problem (11) if and only if  $\mathbf{x}$  is a basic feasible solution to the problem (12).



## 2.4 ARTIFICIAL VARIABLES

**Example 4.1** Find a basic feasible solution to

$$2x_1 + x_2 + 2x_3 = 4$$

$$3x_1 + 3x_2 + x_3 = 3$$

$$x_1 \geq 0, x_2 \geq 0, x_3 \geq 0.$$

We introduce artificial variables  $x_4 \geq 0, x_5 \geq 0$  and an objective function  $x_4 + x_5$ .

The artificial problem is

$$\text{minimize } w = x_4 + x_5$$

$$\text{subject to } 2x_1 + x_2 + 2x_3 + x_4 = 4$$

$$3x_1 + 3x_2 + x_3 + x_5 = 3$$

$$x_1, x_2, x_3, x_4, x_5 \geq 0.$$

## 2.4 ARTIFICIAL VARIABLES

The initial tableau is

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
2	1	2	1	0	4
3	3	1	0	1	3
0	0	0	1	1	0

Since  $x_4$  and  $x_5$  are basic variables, the corresponding canonical problem has the following tableau:

## 2.4 ARTIFICIAL VARIABLES

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
2	1	2	1	0	4
3	3	1	0	1	3
-5	-4	-3	0	0	-7

$$(r_3 - r_1 - r_2 \longrightarrow r_3)$$

## 2.4 ARTIFICIAL VARIABLES

The simplex procedure now can be applied to obtain

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	rhs
0	-1	4/3	1	-2/3	2
1	1	1/3	0	1/3	1
0	1	-4/3	0	5/3	-2
0	-3/4	1	3/4	-1/2	3/2
1	5/4	0	-1/4	1/2	1/2
0	0	0	1	1	0

A basic feasible solution of the original constraints is  
 $(1/2, 0, 3/2)$ .

### Example 4.2

$$\begin{array}{ll}\text{minimize} & x_1 + x_2 + x_3 \\ \text{subject to} & -x_1 + 2x_2 + x_3 \leq 1 \\ & -x_1 \quad \quad + 2x_3 \geq 4 \\ & x_1 - x_2 + 2x_3 = 4 \\ & x_1, x_2, x_3 \geq 0.\end{array}$$

**Solution** The problem in standard form is

$$\text{minimize } x_1 + x_2 + x_3$$

subject to

$$-x_1 + 2x_2 + x_3 + x_4 = 1$$

$$-x_1 + 2x_3 - x_5 = 4$$

$$x_1 - x_2 + 2x_3 = 4$$

$$x_1, x_2, x_3, x_4, x_5 \geq 0.$$

## 2.4 ARTIFICIAL VARIABLES

Note that the  $x_4$  variable can serve as a basic variable.

Thus it is sufficient to add only two artificial variables, say  $x_6$  and  $x_7$ , to the problem.

The artificial problem is then

$$\text{minimize } w = x_6 + x_7$$

subject to

$$-x_1 + 2x_2 + x_3 + x_4 = 1$$

$$-x_1 + 2x_3 - x_5 + x_6 = 4$$

$$x_1 - x_2 + 2x_3 + x_7 = 4.$$

## 2.4 ARTIFICIAL VARIABLES

The tableaux are given in the following table.

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	rhs
-1	2	1	1	0	0	0	1
-1	0	2	0	-1	1	0	4
1	-1	2	0	0	0	1	4
0	0	0	0	0	1	1	0
-1	2	1	1	0	0	0	1
-1	0	2	0	-1	1	0	4
1	-1	2	0	0	0	1	4
0	1	-4	0	1	0	0	-8



## 2.4 ARTIFICIAL VARIABLES

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	rhs
0	1	-4	0	1	0	0	-8
-1	2	1	1	0	0	0	1
1	-4	0	-2	-1	0	0	2
③	-5	0	-2	0	0	0	2
-4	9	0	4	1	0	0	-4
0	$1/3$	1	$1/3$	0	0	0	$5/3$
0	$-7/3$	0	$-4/3$	-1	0	0	$4/3$
1	$-5/3$	0	$-2/3$	0	0	0	$2/3$
0	$7/3$	0	$4/3$	1	0	0	$-4/3$

## 2.4 ARTIFICIAL VARIABLES

The minimal value for the function  $w = x_6 + x_7$  is  $\frac{4}{3} > 0$ .

Therefore the original problem has no feasible solution.

## 2.4 ARTIFICIAL VARIABLES

Using artificial variables, we attack a general linear programming problem by use of the **two-phase method**.

- In **phase I** artificial variables are introduced and a basic feasible solution is found (or it is determined that no feasible solutions exist).
- In **phase II**, using the basic feasible solution resulting from phase I, the original objective function is minimized.

During phase II the artificial variables and the objective function of phase I are omitted.

## 2.4 ARTIFICIAL VARIABLES

**Note** In phase I artificial variables need be introduced **only in those equations that do *not* contain slack variables.**

**Example 4.3 (A free variable problem)**

minimize  $-2x_1 + 4x_2 + 7x_3 + x_4 + 5x_5$   
subject to

$$-x_1 + x_2 + 2x_3 + x_4 + 2x_5 = 7$$

$$-x_1 + 2x_2 + 3x_3 + x_4 + x_5 = 6$$

$$-x_1 + x_2 + x_3 + 2x_4 + x_5 = 4$$

$$x_1 \text{ free, } x_2, x_3, x_4, x_5 \geq 0.$$

ANS.

$$x_1 = -1, \quad x_2 = 0, \quad x_3 = 1, \quad x_4 = 0, \quad x_5 = 2.$$

### Dual Linear Programs

Associated with every linear program is a corresponding dual linear program.

In this section we define the dual program that is associated with a given linear program. There are some interesting interpretations of the associated problem that we will discuss.

The variables of the dual problem can be interpreted as **prices** associated with the constraints of the original (primal) problem.

A study of duality sharpens our understanding of the simplex procedure and motivates certain alternative solution methods.

The simultaneous consideration of a problem from both the primal and dual viewpoints often provides significant computational advantage as well as economic insight.

## 2.5 DUALITY

We define duality through the following pair of programs:

$$\begin{array}{ll} \text{Primal} & \text{Dual} \\ \text{minimize} & \mathbf{c}^T \mathbf{x} \quad \text{maximize} \quad \mathbf{y}^T \mathbf{b} \\ \text{subject to} & \mathbf{Ax} \geq \mathbf{b} \quad \text{subject to} \quad \mathbf{y}^T \mathbf{A} \leq \mathbf{c}^T \\ & \mathbf{x} \geq \mathbf{0} \quad \mathbf{y} \geq \mathbf{0}. \end{array} \quad (13)$$

If  $\mathbf{A}$  is an  $m \times n$  matrix, then  $\mathbf{x}$  is an  $n$ -dimensional column vector,  $\mathbf{b}$  is an  $m$ -dimensional column vector,  $\mathbf{c}^T$  is an  $n$ -dimensional row vector, and  $\mathbf{y}^T$  is an  $m$ -dimensional row vector.

The vector  $\mathbf{x}$  is the variable of the primal program, and  $\mathbf{y}$  is the variable of the dual program.



**Example 5.1** Given the primal problem

$$\begin{aligned} \text{minimize} \quad & z = 6x_1 + 2x_2 - x_3 + 2x_4 \\ \text{subject to} \quad & 4x_1 + 3x_2 - 2x_3 + 2x_4 \geq 10 \\ & 8x_1 + x_2 + 2x_3 + 4x_4 \geq 18 \\ & x_1, x_2, x_3, x_4 \geq 0. \end{aligned}$$

Determine its dual problem.

**Solution** Its dual is

$$\begin{array}{ll}\text{maximize} & w = 10y_1 + 18y_2 \\ \text{subject to} & 4y_1 + 8y_2 \leq 6 \\ & 3y_1 + y_2 \leq 2 \\ & -2y_1 + 2y_2 \leq -1 \\ & 2y_1 + 4y_2 \leq 2 \\ & y_1, y_2 \geq 0.\end{array}$$

**Example 5.2** The linear programming problem

$$\begin{array}{ll}\text{maximize} & \mathbf{c}^T \mathbf{x} \\ \text{subject to} & \mathbf{Ax} \leq \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0},\end{array}$$

has as its dual problem,

$$\begin{array}{ll}\text{minimize} & \mathbf{b}^T \mathbf{y} \\ \text{subject to} & \mathbf{A}^T \mathbf{y} \geq \mathbf{c} \\ & \mathbf{y} \geq \mathbf{0}.\end{array}$$

## 2.5 DUALITY

The pair of programs (13) is called the **symmetric form** of duality and can be used to define the dual of **any** linear program.

It is important to note that the role of primal and dual can be reversed.

### Theorem 5.1

*The dual of the dual linear program is the primal linear program.*

## 2.5 DUALITY

In general, the dual of any linear program can be found by converting the program to the form of the primal shown above.

**Example 5.3** The linear programming problem in standard form

$$\begin{array}{ll}\text{minimize} & \mathbf{c}^T \mathbf{x} \\ \text{subject to} & \mathbf{Ax} = \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0},\end{array}$$

has for its dual the linear programming problem

$$\begin{array}{ll}\text{maximize} & \mathbf{b}^T \mathbf{y} \\ \text{subject to} & \mathbf{A}^T \mathbf{y} \leq \mathbf{c} \\ & \mathbf{y} \text{ free.}\end{array}$$

Similar transformations can be worked out for any linear program to first get the primal in the form (13), calculate the dual, and then simplify the dual to account for special structure.

We summarize the relationships between the primal and dual problems in the following table.

## 2.5 DUALITY

Primal problem	Dual problem
Minimization	Maximization
Right-hand sides of constraints	Coefficients of objective function
Coefficients of $i$ th variable, one in each constraint	Coefficients of $i$ th constraint
$i$ th variable is $\geq 0$	$i$ th constraint is an inequality $\leq$
$i$ th variable is unrestricted	$i$ th constraint is an equality
$j$ th constraint is an equality	$j$ th variable is unrestricted
$j$ th constraint is an inequality $\geq$	$j$ th variable is $\geq 0$
Number of constraints	Number of variables

**Example 5.4** If the primal problem is

$$\begin{array}{ll}\text{minimize} & 2x_1 - 3x_2 + x_4 \\ \text{subject to} & x_1 + 2x_2 + x_3 \leq 7 \\ & x_1 + 4x_2 - x_4 = 5 \\ & x_2 + x_3 + 5x_4 \geq 3 \\ & x_1 \geq 0, x_2 \geq 0, x_3 \geq 0, x_4 \geq 0,\end{array}$$

then the dual problem is



$$\begin{aligned}
 &\text{maximize} && 7y_1 + 5y_2 + 3y_3 \\
 &\text{subject to} && y_1 + y_2 \leq 2 \\
 &&& 2y_1 + 4y_2 + y_3 \leq -3 \\
 &&& y_1 + y_3 \leq 0 \\
 &&& -y_2 + 5y_3 \leq 1 \\
 &&& y_1 \leq 0, \ y_3 \geq 0, \ y_2 \text{ unrestricted.}
 \end{aligned}$$

Or equivalently,

$$\begin{aligned}
 &\text{maximize} && -7y_1 + 5y_2 + 3y_3 \\
 &\text{subject to} && -y_1 + y_2 \leq 2 \\
 & && -2y_1 + 4y_2 + y_3 \leq -3 \\
 & && -y_1 + y_3 \leq 0 \\
 & && -y_2 + 5y_3 \leq 1 \\
 & && y_1 \geq 0, y_3 \geq 0, y_2 \text{ unrestricted.}
 \end{aligned}$$

## 2.5 DUALITY

### Example 5.5

If the primal problem is

$$\text{maximize} \quad 3x_1 + 2x_2 + x_3$$

$$\text{subject to} \quad x_1 + 2x_2 - x_3 \leq 4$$

$$2x_1 - x_2 + x_3 = 8$$

$$x_1 - x_2 \leq 6$$

$$x_1 \geq 0, x_2 \geq 0, x_3 \text{ unrestricted,}$$

then the dual problem is

$$\text{minimize} \quad 4y_1 + 8y_2 + 6y_3$$

$$\text{subject to} \quad y_1 + 2y_2 + y_3 \geq 3$$

$$2y_1 - y_2 - y_3 \geq 2$$

$$-y_1 + y_2 = 1$$

$$y_1 \geq 0, y_3 \geq 0, y_2 \text{ unrestricted.}$$

## 2.6 THE DUALITY THEOREM

In this section, the deeper connection between a program and its dual, as expressed by the Duality Theorem, is derived.

## 2.6 THE DUALITY THEOREM

Throughout this section we consider the primal program in standard form

$$\begin{array}{ll}\text{minimize} & \mathbf{c}^T \mathbf{x} \\ \text{subject to} & \mathbf{Ax} = \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0},\end{array}\tag{14}$$

and its corresponding dual

$$\begin{array}{ll}\text{maximize} & \mathbf{y}^T \mathbf{b} \\ \text{subject to} & \mathbf{y}^T \mathbf{A} \leq \mathbf{c}^T.\end{array}\tag{15}$$

In this section it is *not* assumed that  $\mathbf{A}$  is necessarily of full rank.

## 2.6 THE DUALITY THEOREM

### Lemma 6.1 (Weak Duality Lemma)

*If  $\mathbf{x}$  and  $\mathbf{y}$  are feasible for (14) and (15), respectively, then  $\mathbf{c}^T \mathbf{x} \geq \mathbf{y}^T \mathbf{b}$ .*

Primal values  $\geq$  Dual values

### Corollary 6.2

*If  $\mathbf{x}_0$  and  $\mathbf{y}_0$  are feasible for (14) and (15), respectively, and if*

$$\mathbf{c}^T \mathbf{x}_0 = \mathbf{y}_0^T \mathbf{b},$$

*then  $\mathbf{x}_0$  and  $\mathbf{y}_0$  are optimal for their respective problems.*

### Theorem 6.3 (Duality Theorem of Linear Programming)

*Consider a pair of primal and dual linear programs.*

- (a) If one of the problems has an optimal solution then so does the other, and the optimal objective values are equal.*
- (b) If either problem has an unbounded objective, the other problem has no feasible solution.*

### Summary

*Consider a pair of primal and dual linear programs. Exactly one of the following three alternatives holds:*

- (i) Both primal and dual problems are feasible and consequently both have optimal solutions with equal extrema.*
- (ii) Exactly one of the problems is infeasible and consequently the other problem has an unbounded objective function in the direction of optimization on its feasible region.*
- (iii) Both primal and dual problems are infeasible.*



## 2.6 THE DUALITY THEOREM

**Example 6.1** Consider the problem

$$\begin{aligned} &\text{maximize} && z = 2x_1 + x_2 \\ &\text{subject to} && 3x_1 - 2x_2 \leq 6 \\ &&& x_1 - 2x_2 \leq 1 \\ &&& x_1 \geq 0, x_2 \geq 0. \end{aligned}$$

Its dual problem is

$$\begin{aligned} &\text{minimize} && z = 6y_1 + y_2 \\ &\text{subject to} && 3y_1 + y_2 \geq 2 \\ &&& -2y_1 - 2y_2 \geq 1 \\ &&& y_1 \geq 0, y_2 \geq 0. \end{aligned}$$

The primal problem is unbounded above and the dual has no feasible solutions.

**Example 6.2** Consider the problem

$$\begin{array}{ll}\text{maximize} & 2x_1 - x_2 \\ \text{subject to} & x_1 + x_2 \geq 1 \\ & -x_1 - x_2 \geq 1.\end{array}$$

The dual problem is

$$\begin{array}{ll}\text{minimize} & y_1 + y_2 \\ \text{subject to} & y_1 - y_2 = 2 \\ & y_1 - y_2 = -1,\end{array}$$

which is infeasible.

### Theorem 7.1 (Complementary slackness asymmetric form)

*Let  $\mathbf{x}$  and  $\mathbf{y}$  be feasible solutions for the primal and dual programs, respectively, in the pair (14)–(15). A necessary and sufficient condition that they both be optimal solutions is that for all  $i$*

- (i)  $x_i > 0 \implies \mathbf{y}^T \mathbf{a}_i = c_i;$
- (ii)  $\mathbf{y}^T \mathbf{a}_i < c_i \implies x_i = 0.$

Note that conditions (i) and (ii) can be combined into one equality:

$$\mathbf{x}^T (\mathbf{c} - \mathbf{A}^T \mathbf{y}) = 0.$$

## Theorem 7.2 (Complementary slackness symmetric form)

*Let  $\mathbf{x}$  and  $\mathbf{y}$  be feasible solutions for the primal and dual programs, respectively, in the pair (13). A necessary and sufficient condition that they both be optimal solutions is that for all  $i$  and  $j$*

- (i)  $x_i > 0 \implies \mathbf{y}^T \mathbf{a}_i = c_i$
- (ii)  $\mathbf{y}^T \mathbf{a}_i < c_i \implies x_i = 0$
- (iii)  $y_i > 0 \implies \mathbf{x}^T \mathbf{a}^j = b_j$
- (iv)  $\mathbf{x}^T \mathbf{a}^j > b_j \implies y_j = 0,$   
(where  $\mathbf{a}^j$  is the  $j$ th row of  $\mathbf{A}$ ).

## 2.7 COMPLEMENTARY SLACKNESS

Note that conditions (i)–(iv) can be combined into two equalities:

$$\mathbf{x}^T(\mathbf{c} - \mathbf{A}^T \mathbf{y}) = 0 \quad \text{and} \quad \mathbf{y}^T(\mathbf{Ax} - \mathbf{b}) = 0$$