

# Mod Code Generator Introduction

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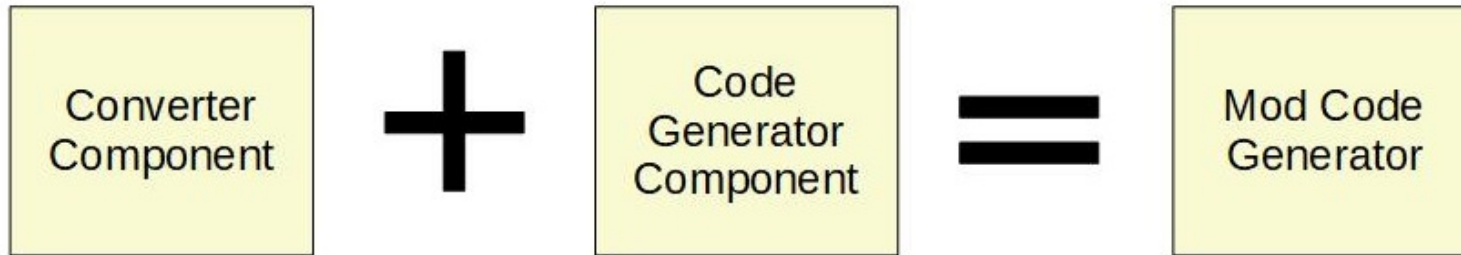
# What is the Mod Code Generator (MCG)?

- The MCG is a code generator tool
- It is written in Python <https://www.python.org/>
- The MCG works in conjunction with Modelio environment <https://www.modelio.org/>
- The MCG repository is available under <https://github.com/deckamil/mod-code-generator/>

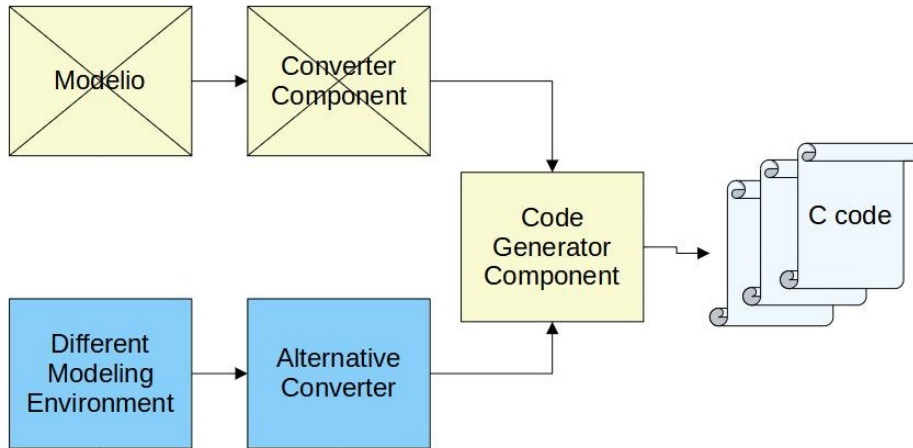
# The MCG is divided into two components:

Converter Component (CC),  
responsible for conversion of a  
model created within Modelio  
environment into a configuration file.

Code Generator Component (CGC),  
responsible for C code generation  
from the configuration file.



# Why MCG CC and CGC are two separate tools?



The MCG CC is suited to work in conjunction with the Modelio environment and its main task is to generate the configuration file for the MCG CGC.

A tool separation gives possibility to replace the MCG CC with alternative converter tool and generate code from different modeling environment than the Modelio, as long as the alternative converter tool will generate the configuration file in desired format and syntax for the MCG CGC.

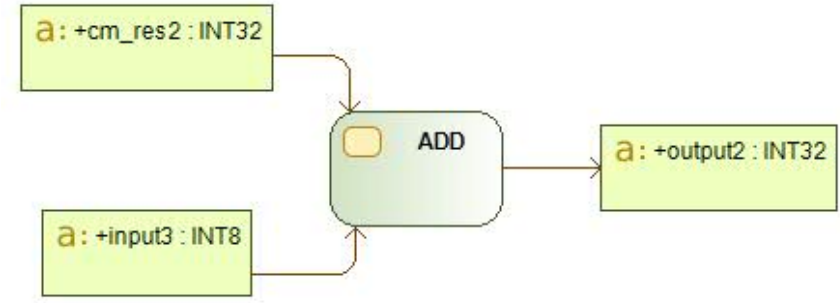
# The Modelio environment

# What role does the Modelio environment play?

- The MCG CC and MCG CGC are command line tools
- The Modelio provides modeling environment and graphical user interface for the MCG
- It is standalone program and it is not a part of the MCG
- See list of features under <https://www.modelio.org/about-modelio/features.html/>

# How the Modelio environment is used?

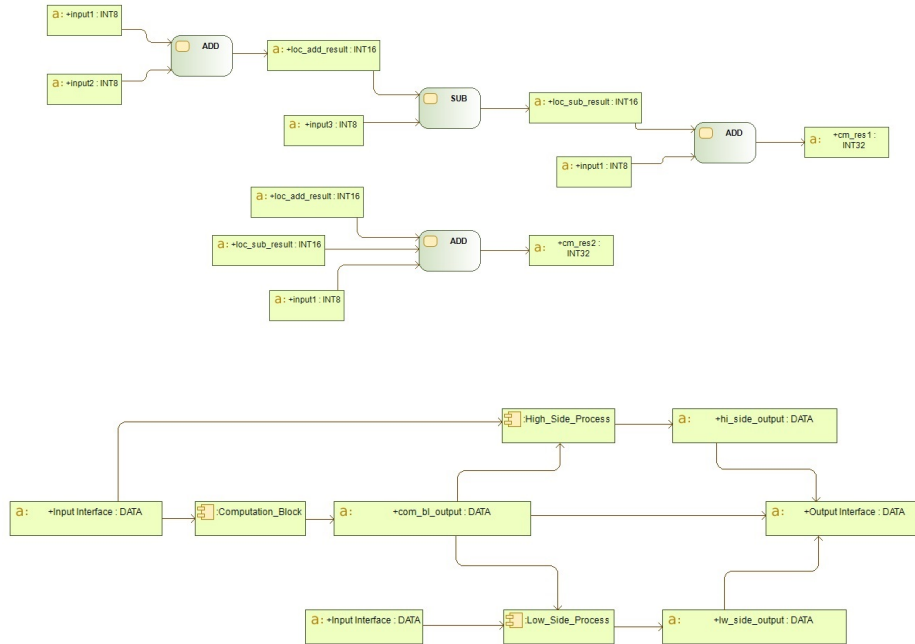
- The Modelio allows to build graphical representation of a model, its data flow and data interactions, mainly through UML activity diagrams.
- A model is usually composed from package and component elements.
- Activity diagrams (as most of other Modelio elements) are saved in form of .exml files.
- exml. files provide input information about diagram elements and their connections to the MCG CC.



```
27 </REFOBJ>
28 <ID name="cm_res2" mc="Standard.Attribute" uid="8e26c36c-cf8e-4f00-9819-a470ba01f5cd"/>
29 </REFOBJ>
30 </LINK>
31 <COMP relation="Outgoing">
32 <OBJECT>
33 <ID name="ObjectFlow" mc="Standard.ObjectFlow" uid="92d78caa-d13c-493e-893b-8859f93d899a"/>
34 <ATTRIBUTES>
35 <ATT name="TransformationBehavior"></ATT>
36 <ATT name="SelectionBehavior"></ATT>
37 <ATT name="IsMultiCast">false</ATT>
38 <ATT name="IsMultiReceive">false</ATT>
39 <ATT name="Effect">ReadFlow</ATT>
40 <ATT name="Guard"></ATT>
41 <ATT name="Weight"><![CDATA[1]]></ATT>
42 <ATT name="Name"><![CDATA[ObjectFlow]]></ATT>
43 <ATT name="status">1970354901745664</ATT>
44 </ATTRIBUTES>
45 <DEPENDENCIES>
46 <LINK relation="Target">
47 <REFOBJ>
48 <ID name="ADD" mc="Standard.OpaqueAction" uid="fd5be3ed-0d38-42d0-ab56-d1058657eee8"/>
```



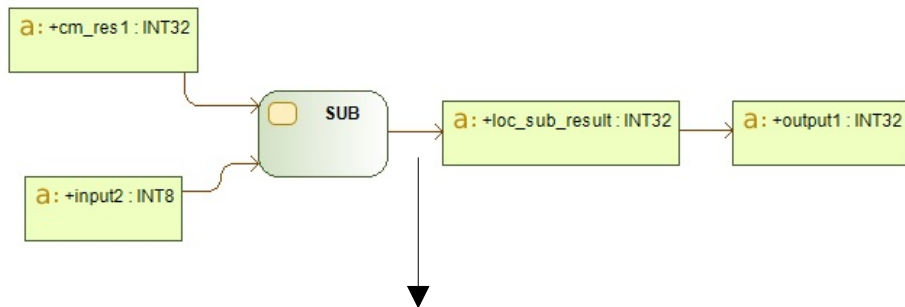
# Difference between component and package



- Both component and package should have interface definition along with activity diagram, which will be converted later from .exml format into configuration file.
- Component activity diagram is used to define data interactions (like arithmetic operations) and is treated as a separate C module.
- Package activity diagram is used to define data flow between components. If connections between components are not defined under package activity diagram, then components integration at C level has to be provided manually after code generation.

# The MCG Converter Component (MCG CC)

# Model connections and nodes



- The MCG CC finds information about connections between diagram elements in .exml files and base on that creates a list of connections, which further is turned into list of nodes.
- A node represents one, specific instance of data interaction (like SUBtraction operation) from activity diagram, along with interaction inputs and output.
- \$INPUTS\$: cm\_res1 input2 \$INTERACTION\$: SUB 6d076cfa-6ce0-4bd4-bde4-e327457e8691 \$OUTPUT\$: loc\_sub\_result
- \$INPUTS\$: loc\_sub\_result \$INTERACTION\$: ASSIGNMENT \$OUTPUT\$: output1

# How activity diagram nodes are sorted?

- \$INPUTS\$: input1 input2 \$INTERACTION\$: ADD 7ea36f0f-22c9-404f-adbb-1b770e2c188c \$OUTPUT\$: loc\_add\_result
- \$INPUTS\$: loc\_sub\_result input1 \$INTERACTION\$: ADD 9b1cef49-19f9-47a5-9247-e94b09d8b9a3 \$OUTPUT\$: cm\_res1
- \$INPUTS\$: loc\_add\_result loc\_sub\_result input1 \$INTERACTION\$: ADD 8abfc438-1b8d-4771-a445-53855a80ea10 \$OUTPUT\$: cm\_res2
- \$INPUTS\$: loc\_add\_result input3 \$INTERACTION\$: SUB 56cfd233-ec84-405e-8de8-22caf60c369d \$OUTPUT\$: loc\_sub\_result



- \$INPUTS\$: input1 input2 \$INTERACTION\$: ADD 7ea36f0f-22c9-404f-adbb-1b770e2c188c \$OUTPUT\$: loc\_add\_result
- \$INPUTS\$: loc\_add\_result input3 \$INTERACTION\$: SUB 56cfd233-ec84-405e-8de8-22caf60c369d \$OUTPUT\$: loc\_sub\_result
- \$INPUTS\$: loc\_sub\_result input1 \$INTERACTION\$: ADD 9b1cef49-19f9-47a5-9247-e94b09d8b9a3 \$OUTPUT\$: cm\_res1
- \$INPUTS\$: loc\_add\_result loc\_sub\_result input1 \$INTERACTION\$: ADD 8abfc438-1b8d-4771-a445-53855a80ea10 \$OUTPUT\$: cm\_res2

Once nodes are defined, the MCG CC will sort them:

1. At beginning the MCG CC looks for nodes, which use only input interface data (no dependency from local data) and then add such nodes at beginning of sorted nodes list.
2. After that the MCG CC looks for nodes, which use either input interface data or local data outputted from previously sorted nodes, then append them to the list.
3. The MCG CC repeats the process from (2) for the rest of unsorted nodes till all are sorted.

# Conversion into configuration file

An example of configuration file part with component definition

```
COMPONENT START
COMPONENT SOURCE 48bfd13-00ff-4337-a0e1-c9c4a7ec221a.exml
COMPONENT NAME Computation_Block
INPUT INTERFACE START
type INT8 name input1
type INT8 name input2
type INT8 name input3
INPUT INTERFACE END
OUTPUT INTERFACE START
type INT32 name cm_res1
type INT32 name cm_res2
OUTPUT INTERFACE END
LOCAL DATA START
type INT16 name loc_add_result
type INT16 name loc_sub_result
LOCAL DATA END
BODY START
COM Action Interaction ADD 7ea36f0f-22c9-404f-adbb-1b770e2c188c
INS loc_add_result = input1 + input2
COM Action Interaction SUB 56cfd233-ec84-405e-8de8-22caf60c369d
INS loc_sub_result = loc_add_result - input3
COM Action Interaction ADD 9b1cef49-19f9-47a5-9247-e94b09d8b9a3
INS cm_res1 = loc_sub_result + input1
COM Action Interaction ADD 8abfc438-1b8d-4771-a445-53855a80ea10
INS cm_res2 = loc_add_result + loc_sub_result + input1
BODY END
COMPONENT END
```

An example of configuration file part with package definition

```
PACKAGE START
PACKAGE SOURCE 4a56b20e-97bd-4806-b1eb-79500f1b201f.exml
PACKAGE NAME Simple_Calc
INPUT INTERFACE START
type INT8 name input1
type INT8 name input2
type INT8 name input3
INPUT INTERFACE END
OUTPUT INTERFACE START
type INT32 name output1
type INT32 name output2
type INT32 name cm_res1
OUTPUT INTERFACE END
LOCAL DATA START
type DATA name com_bl_output
type DATA name lw_side_output
type DATA name hi_side_output
LOCAL DATA END
BODY START
COM Component Interaction Computation_Block e531e463-60f0-49ad-aca8-270c6d97f1d4
INV com_bl_output = Computation_Block (Input Interface)
COM Component Interaction Low_Side_Process 2bbdc80d-c296-431a-8e4e-e5a73359292e
INV lw_side_output = Low_Side_Process (com_bl_output, Input Interface)
COM Component Interaction High_Side_Process 05c7935b-ec8f-4ddb-89f7-b115651b0a9d
INV hi_side_output = High_Side_Process (Input Interface, com_bl_output)
ASI Output Interface = (com_bl_output, lw_side_output, hi_side_output)
BODY END
PACKAGE END
```

Sorted nodes and interface data, which were sourced from .exml files is latter converted into configuration file format by the MCG CC.

The configuration file is treated as input data to the MCG CGC process and it contains information about interfaces of model element and set of instructions which represent data interactions from activity diagram.

# The MCG Code Generator Component (MCG CGC)