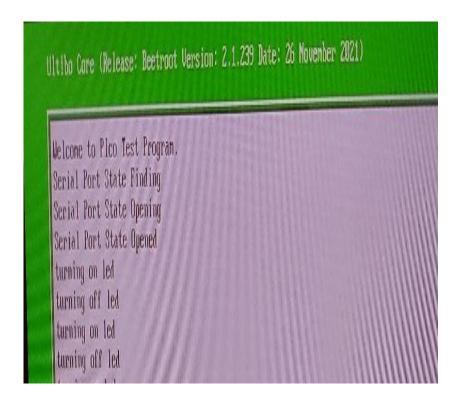
## 



This video covers how to use USB serial input on the Raspberry Pi Pico in your projects. We use a Visual Studio Code project to program the brand-new Raspberry Pi Pico microcontroller board in C.

We create a basic blink LED program which accepts the inputs from the serial monitor over USB and changes

the state of the LED. We also explain how to configure the CMake configuration file to enable the USB serial input on the Pico.

This video provides the fundamental background of the serial USB process and explains how to correctly configure your Pico microcontroller. It explains which functions in the Pico SDK to use in order to communicate to and from the Pico.

youtube https://www.youtube.com/watch?v=NHwMJZwRo7k https://learnembeddedsystems.co.uk/usb-serial-input-on-the-pico

Adding blink\_led project to my pico-examples

git diff CMakeLists.txt diff --git a/CMakeLists.txt b/CMakeLists.txt index 66add69..7641f33 100644 --- a/CMakeLists.txt +++ b/CMakeLists.txt @@ -15,6 +15,7 @@ pico\_sdk\_init() include(example\_auto\_set\_url.cmake) # Add blink example

```
add subdirectory(blink)
+add subdirectory(blink led)
# Add hello world example
add_subdirectory(hello_world)
Need make chgs to CmakeLists.txt
Also the CmakeLists.txt needs to be CMakeLists.txt
diff CmakeLists.txt /opt/pico-examples/blink_led/CMakeLists.txt
< cmake minimum required(VERSION 3.12)</pre>
< include(pico_sdk_import.cmake)
< project(pico-projects)</pre>
< pico_sdk_init()
>
devel@pi4-23:/opt/pico-examples $ cd build
cmake ...
PICO_SDK_PATH is /opt/pico-sdk
PICO platform is rp2040.
Using regular optimized debug build (set PICO_DEOPTIMIZED_DEBUG=1 to de-optimize)
PICO target board is pico.
Using board configuration from /opt/pico-sdk/src/boards/include/boards/pico.h
TinyUSB available at /opt/pico-sdk/lib/tinyusb/src/portable/raspberrypi/rp2040; adding USB
support.
Compiling TinyUSB with CFG_TUSB_DEBUG=1
-- Configuring done
-- Generating done
-- Build files have been written to: /opt/pico-examples/build
cd blink led
devel@mypi3-20:/opt/pico-examples/build/blink_led $ ls
CMakeFiles cmake install.cmake Makefile
make
[ 0%] Performing build step for 'ELF2UF2Build'
[100%] Built target elf2uf2
[ 0%] No install step for 'ELF2UF2Build'
[ 0%] Completed 'ELF2UF2Build'
[ 0%] Built target ELF2UF2Build
[ 0%] Built target bs2 default
[ 0%] Built target bs2_default_padded_checksummed_asm
Scanning dependencies of target blink_led
[ 0%] Building C object blink_led/CMakeFiles/blink_led.dir/blink_led.c.obj
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/pico stdlib/stdlib.c.obj
```

```
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/hardware gpio/gpio.c.obj
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/hardware claim/claim.c.obj
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/pico_platform/platform.c.obj
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/hardware_sync/sync.c.obj
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/hardware uart/uart.c.obj
[ 0%] Building ASM object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/hardware divider/divider.S.obj
[ 0%] Building C object blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/common/pico time/
time.c.obi
[ 0%] Building C object blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/common/pico_time/
timeout_helper.c.obj
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/hardware_timer/timer.c.obj
[ 0%] Building C object blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/common/pico sync/
sem.c.obi
[ 0%] Building C object blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/common/pico_sync/
lock core.c.obj
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/common/pico sync/mutex.c.obj
[ 0%] Building C object blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/common/pico_sync/
critical section.c.obj
[ 0%] Building C object blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/common/pico util/
datetime.c.obi
[ 0%] Building C object blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/common/pico util/
pheap.c.obj
[ 0%] Building C object blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/common/pico util/
queue.c.obj
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/pico_runtime/runtime.c.obj
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/hardware clocks/clocks.c.obj
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/hardware irg/irg.c.obj
[ 0%] Building ASM object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/hardware_irg/
irq_handler_chain.S.obj
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/hardware_pll/pll.c.obj
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/hardware_vreg/vreg.c.obj
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/hardware_watchdog/
watchdog.c.obj
[ 0%] Building C object
blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/hardware xosc/xosc.c.obi
[ 0%] Building C object
blink_led/CMakeFiles/blink_led.dir/opt/pico-sdk/src/rp2_common/pico_printf/printf.c.obj
```

[ 0%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_bit\_ops/

bit\_ops\_aeabi.S.obj

[ 0%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_bootrom/bootrom.c.obj [100%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_divider/divider.S.obj

[100%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_double/double\_aeabi.S.obj [100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_double/

double init rom.c.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_double/double\_math.c.obj [100%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_double/

double\_v1\_rom\_shim.S.obj

[100%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_int64\_ops/

pico\_int64\_ops\_aeabi.S.obj

[100%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_float/float\_aeabi.S.obj

[100%] Building C object

 $blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_float/float\_init\_rom.c.obj$ 

[100%] Building C object

 $blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_float/float\_math.c.obj$ 

[100%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_float/

float v1 rom shim.S.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_malloc/pico\_malloc.c.obj [100%] Building ASM object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_mem\_ops/

mem ops aeabi.S.obj

[100%] Building ASM object

blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/pico standard link/crt0.S.obj

[100%] Building CXX object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_standard\_link/

new delete.cpp.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_standard\_link/

binary\_info.c.obj

[100%] Building C object

blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/pico stdio/stdio.c.obj

[100%] Building C object

blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/pico stdio usb/

reset interface.c.obi

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_stdio\_usb/stdio\_usb.c.obj

[100%] Building C object

blink led/CMakeFiles/blink led.dir/opt/pico-sdk/src/rp2 common/pico stdio usb/

stdio\_usb\_descriptors.c.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/portable/raspberrypi/rp2040/dcd\_rp2040.c.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/portable/raspberrypi/rp2040/rp2040\_usb.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/device/usbd.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/device/usbd\_control.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/audio/audio\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/cdc/cdc\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/dfu/dfu device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/dfu/dfu\_rt\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/hid/hid\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/midi/midi\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/msc/msc\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/net/net\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/usbtmc/usbtmc\_device.c.obj

[100%] Building C object blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/class/vendor/vendor\_device.c.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/tusb.c.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/lib/tinyusb/src/common/tusb\_fifo.c.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_fix/

rp2040\_usb\_device\_enumeration/rp2040\_usb\_device\_enumeration.c.obj

[100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/pico\_unique\_id/unique\_id.c.obj [100%] Building C object

blink\_led/CMakeFiles/blink\_led.dir/opt/pico-sdk/src/rp2\_common/hardware\_flash/flash.c.obj

[100%] Linking CXX executable blink\_led.elf

[100%] Built target blink\_led

devel@pi4-23:/opt/pico-examples/build/blink led \$ ls

blink led.bin blink led.elf blink led.hex CMakeFiles Makefile

blink\_led.dis blink\_led.elf.map blink\_led.uf2 cmake\_install.cmake pico-sdk

program the pico with blink led.uf2

sudo minicom -s

## Welcome to minicom 2.7.1

OPTIONS: I18n

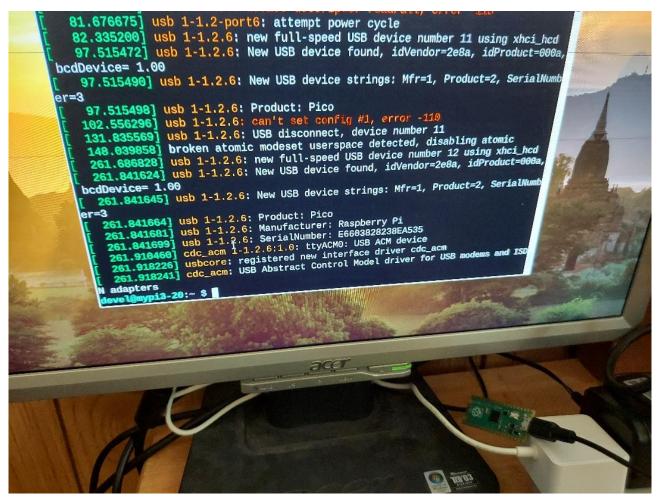
Compiled on Aug 13 2017, 15:25:34.

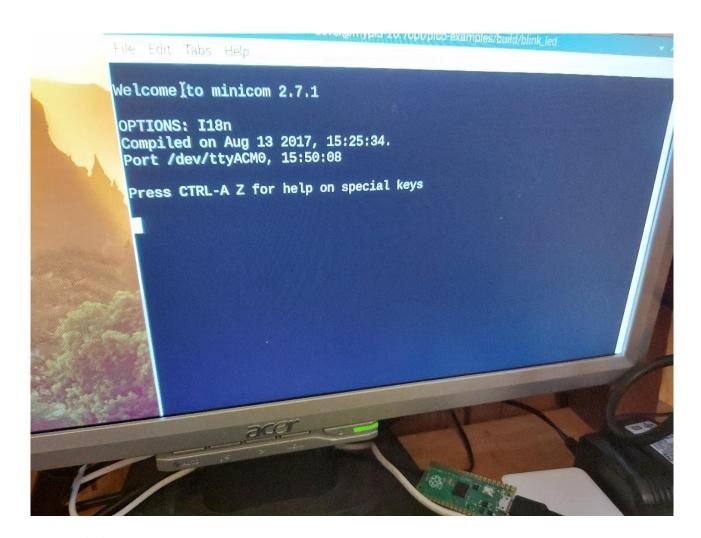
Port /dev/ttyACM0, 13:06:57

Press CTRL-A Z for help on special keys

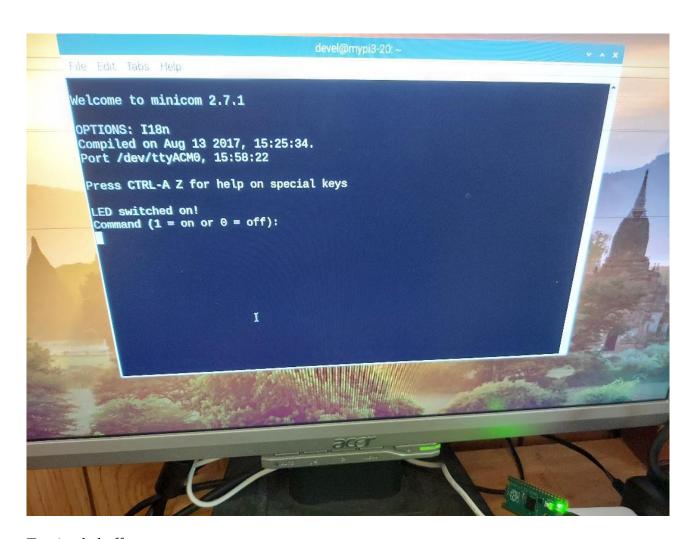
LED switched on! Command (1 = on or 0 = off): LED switched off! Command (1 = on or 0 = off):

sudo dmesg to see what com port is used for the pico. The pico is in the lower right.





Turning led on



Turning led off.

