DAVID
FERNANDEZ LIRAS

PROFILE

- I am a very proactive, enterprising and enthusiastic person.
- I am a fast learner and look for a demanding work environment that allows me to improve as much as possible.
- I work very well both in a group and alone and I handle pressure very well.

C/ RIO JARAMA 11, MOSTOLES

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EDUCATION

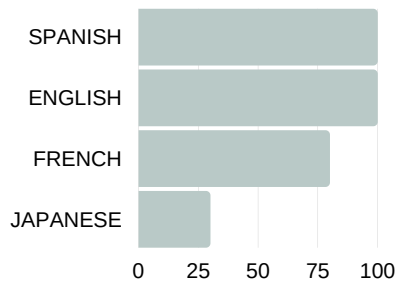*Multiplatform Application Development*
CES Afuera, Madrid

First year of Software Engineering
Universidad Politécnica de Madrid

French Baccalauréat
IES Beatriz Galindo, Madrid

LANGUAGES

SPANISH
ENGLISH
FRENCH
JAPANESE

0   25   50   75   100

HABILIDADES

- Good communication skills
- Strong pressure management skills
- Great critical problem solving in high-pressure environments

WORK EXPERIENCE

IT AND PROCESS CONSULTANT [SOFTWARE ENGINEER III]

- Process automation (Bash and C#)
- Development of applications and web services (C#)
- Incident resolution
- SSIS package creation
- Responsible for the development and implementation of new requirements for customers in Portugal and Germany

AZ TECHNOLOGIES

MADRID

SEPT 2021
-
PRESENT DAY

JAVA TECHNICAL SUPPORT ENGINEER [SOFTWARE ENGINEER III]

- Bugfixing development in Gosu
- Scripts quality and performance control
- Services and applications maintenance
- Alert control
- Article creation for the knowledge base
- Customer meetings

GUIDEWIRE

MADRID

OCT 2020
-
SEPT 2021

VIDEOGAME LEAD PROGRAMMER/DESIGNER [LEAD]

- Scripts and systems development in C++ y Blueprints (inventory, combat, AI...)
- UI Design
- Code quality control
- Teams organization/supervision
- Unit testing
- Level design
- Gameplay and balance control

DEVELOPER/CONSULTANT [INTERNSHIP]

- Code fixes development in Pro C/C++
- Database management (CRUD, triggers, PL/SQL functions...)
- Services and applications maintenance
- Java development
- Work in UNIX environments
- Unit testing

KNOWLEDGE

- **Programming Languages:** C, C++, C#, ProC/C++, Java, Python, Gosu, Kotlin
- **Interface Development:** Java SWING, JavaFX
- **Web Development:** HTML5, CSS3, JavaScript, Angular, CSS, XML
- **DBs:** MySQL, Oracle, PL/SQL, MongoDB, PostgreSQL, Firebase
- **Code Repositories:** GitHub, Subversion
- **Game development:** Python, Unity, LibGDX, UE4
- **Mobile Application Development:** Android (Java and Kotlin), LibGDX
  - Secure programming, multiprocessing, multithreading
- **IDEs:** Android Studio, Eclipse, Visual Studio, VS Code, IntelliJ, Atom
- **Scripting:** Shell, Python, C#
- **Web Services:** Spring, Spring Boot