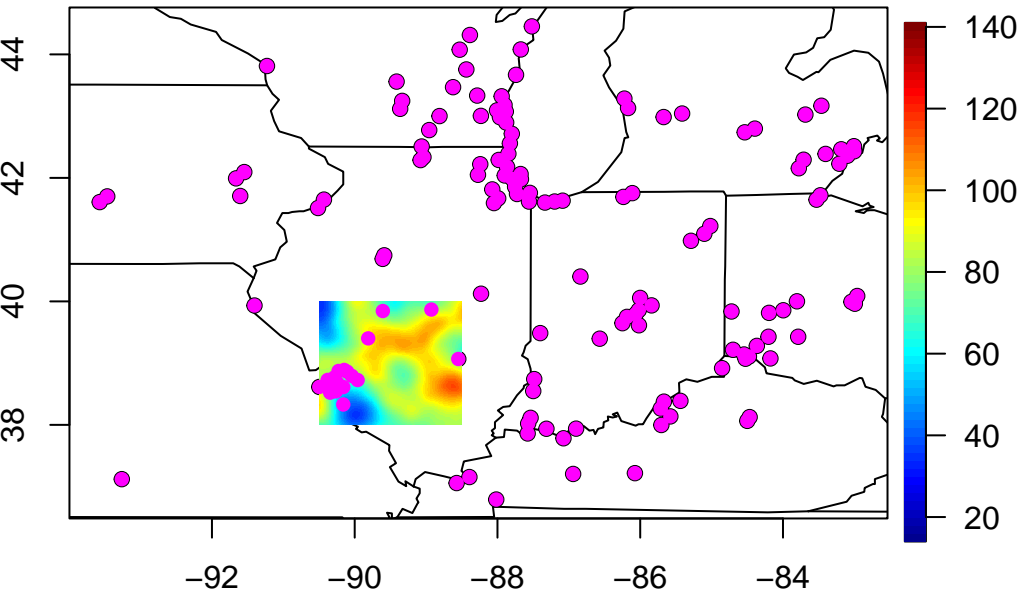


**Simulation 1****Simulation 2 (same z-scale)**