Bytecode with ASM

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Today's Outline

- Terminology
- ASM basics
- Generating bytecode
 - Useful examples
 - Control flow templates
- Bytecode in the wild!

Terminology

Lately I've been,
I've been losing sleep,
dreaming about the things
that we could be

Binary Name

- String representing a class' name
- Fully qualified class name
 - uses / as package separator
- Example:
 - java.lang.String
 - java.util.ArrayList
- "java/lang/String"
- "java/util/ArrayList"

Type Descriptor

- Internal definition of a type
- Primitive types
 - Single character
 - "J" (long), "I" (int), "S" (short), "B" (byte), "C" (char)
 - "F" (float), "D" (double)
 - "Z" (boolean), "V" (void)

Type Descriptor

- Object types
 - Binary name enclosed by L;
 - "Ljava/lang/String;"
 - "Ljava/util/ArrayList;"
- Array types
 - [followed by type descriptor
 - "[B" byte[]
 - "[Ljava/lang/String;" String[]
 - "[[D" double[][]
 - Multiple [indicates multiple dimensions

Method Descriptor

- Defines parameter and return types
- Consists of:
 - Enclosed in parenthesis: 0 or more Type Descriptors
 - Describing the parameters
 - 1 Type Descriptor
 - Describing the return type

Method Descriptor

- Example
 - "(Ljava/lang/String;)I"
 - Takes a java.lang.String as arguments
 - Returns an int
 - "()V"
 - Takes zero arguments
 - Returns nothing (void)
 - "(DD)D"
 - Takes two arguments of type double
 - Returns a double

Special Methods

- Constructor
 - Special name: "<init>"
 - Must invoke constructor on superclass (or another constructor on this class)
- Static initializer
 - Special name: "<clinit>"
 - Method invoked when the class is initialized
 - Ensured to only be called once
 - Ensured to have been called before any methods on the class is called

Access / Modifiers

Bit-mask containing access flags

ACC_PUBLICACC_PRIVATEACC_PROTECTED

ACC_STATIC

ACC_FINAL

ACC_SUPER

ACC_SYNCHRONIZED

ACC_VOLATILE

ACC_BRIDGE

ACC_VARARGS

ACC_TRANSIENT

ACC_NATIVE

ACC INTERFACE

ACC ABSTRACT

ACC_STRICT

ACC_SYNTHETIC

ACC_ANNOTATION

ACC_ENUM

ACC_MANDATED

class, field, method class, field, method class, field, method field, method

class, field, method, parameter

class method field method

method field

method

class

class, method

method

class, field, method, parameter

class

class, field parameter

Basic ASM Classes

Do I look good for you tonight Will you accuse me as I hide Behind these layers of disguise

- Base Visitor to visit a class
 - Contains visitors for (among others):
 - Describing the class, superclass, interfaces
 - Visiting fields
 - Visiting methods

- visit(...)
 - Visits the overall class

int version Java version

int access
 Access for class (ACC_PUBLIC)

String name
 Name of class

String signature Generic signature

String superName Name of superclass

String[] interfaces
 Names of implemented interfaces

- visitField(...) : FieldVisitor
 - Visit a field on the class

int access

String name

String desc

String signature

Object value

Access for the field (public/private)

Name of the field

Type descriptor of the field

Generic signature for the field

Default value (for static primitives)

- visitMethod(...) : MethodVisitor
 - Visit a method on the class

int access
 Access for the method

String name
 Name of the method

String desc
 Method descriptor of the method

String signature Generic signature for the method

String[] exceptions
 Declared thrown exceptions

ClassWriter

- Extends ClassVisitor
- Basic class to generate a class
- Use toByteArray() to get actual bytecode

ClassReader

- Basic class to parse a class
- Use accept() with a ClassVisitor
 - visits on the passed ClassVisitor the individual parts of the class being parsed

Label

- Symbolizes branch targets in methods
 - Example:

```
• Label labelGoto = new Label();
mv.visitJumpInsn(GOTO, labelGoto);
mv.visitLabel(labelGoto);
```

- Base Visitor to visit a method
- Has visit methods for individual bytecode opcode-groups

- visitInsn(int opcode)
 - Visits a zero operand instruction
 - xRETURN, ATHROW
 - xCONST_n
 - xALOAD, xASTORE, ARRAYLENGTH
 - xADD, xSUB, xMUL, xDIV, xREM, xNEG
 - xOR, xAND, xXOR, xSHL, xSHR, xUSHR
 - 12x, L2x, F2x, D2x
 - LCMP, FCMPx, DCMPx
 - NOP, SWAP, DUP, DUP2, POP, POP2, DUP_x
 - MONITORENTER, MONITOREXIT

- visitIntInsn(int opcode, int operand)
 - Visits an instruction with a single int operand
 - BIPUSH, SIPUSH
 - Pushed the value "operand" onto the stack
 - NEWARRAY
 - Creates a primitive array of the type specified by "operand":
 - T_BOOLEAN, T_CHAR, T_FLOAT, T_DOUBLE, T_BYTE, T_SHORT, T_INT, T_LONG
 - Size of array is popped from the stack

- visitVarInsn(int opcode, int var)
 - Visits a local instruction
 - xLOAD
 - xSTORE
 - "var" indicates the local index to access

- visitTypeInsn(int opcode, String type)
 - Visits a type instruction.
 - NEW
 - ANEWARRAY
 - CHECKCAST
 - INSTANCEOF
 - "type" is the type's binary name

- visitFieldInsn(int opcode, String owner, String name, String desc)
 - Visits a field instruction
 - GETSTATIC, PUTSTATIC
 - GETFIELD, PUTFIELD
 - "owner" is the binary-name of the class that holds the field
 - "name" is the name of the field
 - "desc" is the type-descriptor for the field

- visitMethodInsn(int opcode, String owner, String name, String desc, boolean itf)
 - Visits a method instruction
 - INVOKESTATIC
 - INVOKEVIRTUAL, INVOKESPECIAL, INVOKEINTERFACE
 - "owner" is the binary-name of the class that holds the method
 - "name" is the name of the method
 - "desc" is the method-descriptor of the method
 - "itf" indicates if it's an interface-method

- visitJumpInsn(int opcode, Label label)
 - Visits a jump instruction.
 - GOTO, IF_ICMPx, IFx, IF_ACMPx, etc
 - "label" points to the target location to jump to if condition is met

- visitLdcInsn(Object cst)
 - Visits an LDC instruction.
 - LDC
 - If "cst" is of the type Integer, Long, Float or Double, the value of that number is used as a constant.
 - If "cst" is of type String, the content of that String is used as a constant.
 - If "cst" is of type Type, the type indicated by that Type is used as a constant (equivalent to using .class in Java source code)

- visitlinclnsn(int var, int increment)
 - Visits an IINC instruction.
 - IINC
 - "var" points to the local index to modify
 - "increment" is the value the local should be incremented by (valid range: -32768 .. 32767)

- visitLabel(Label label)
 - Visits a label.
 - Adds the target location "label", for use with, among others, jump opcodes.

Type

- ASM class for type/method descriptors
 - Contains several useful helper methods
 - Type.getInternalName(Class c): String
 - Returns the binary-name for a class
 - Type.getDescriptor(Class c): String
 - Returns the type-description for a class
 - Type.getType(Class c): Type
 - Return a Type object for the specified class
 - Type.getMethodDescriptor(Type returnType, Type... paramTypes): String
 - Returns the method-descriptor for the types specified

Generating bytecode



We built this city, We built this city on rock and roll

Generating bytecode

Basics for generating a class

Generating bytecode

Basics for generating a method

```
MethodVisitor mv = cw.visitMethod(ACC PUBLIC | ACC STATIC, "main",
    Type.getMethodDescriptor(Type.VOID TYPE, Type.getType(String[].class)),
    null, null);
mv.visitFieldInsn(GETSTATIC,
   Type.getInternalName(System.class),
   "out",
   Type.getDescriptor(PrintStream.class));
mv.visitLdcInsn("Hello World!");
mv.visitMethodInsn(INVOKEVIRTUAL,
   Type.getInternalName(PrintStream.class),
   "println",
   Type.getMethodDescriptor(Type.VOID TYPE, Type.getType(String.class)),
   false);
mv.visitInsn(RETURN);
mv.visitMaxs(2, 1);
mv.visitEnd();
```

Section-subscript credits

- OneRepublic Counting Stars
- Manic Street Preachers Born a Girl
- Starship We Built this City