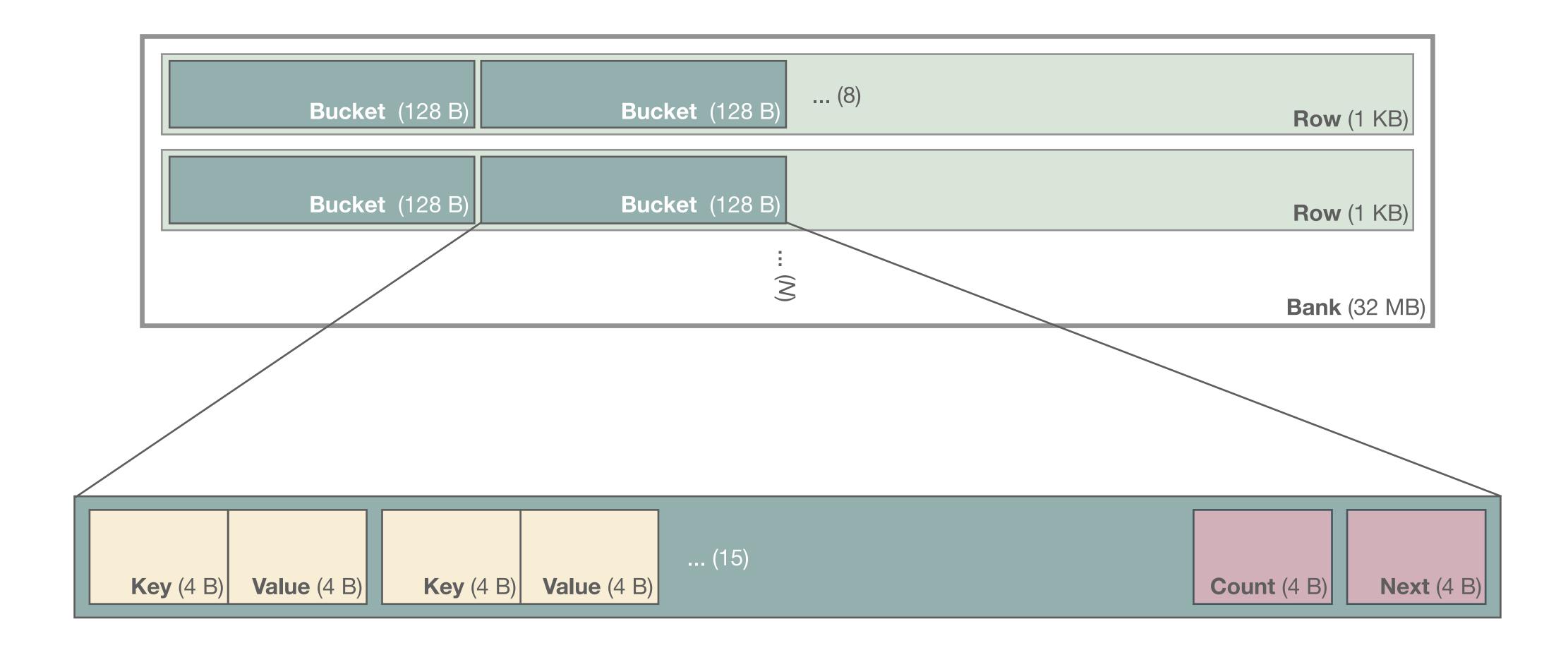
# Intra-bank hash maps in BLIMP

#### Motivation

- We need an efficient data structure that enables random lookups to perform hash joins and hash aggregates.
- We need to tailor the design to BLIMP's unique characteristics.

#### Overview



### Insert Input: a (key, value) pair bucket = buckets[hash(key)]; WHILE (bucket.next != NULL) { bucket = bucket.next; IF (bucket.count == 15) { bucket = new\_bucket(bucket); bucket[bucket.count] = (key, value); ++bucket.count;

```
Get
Input: a key.
Output: a pointer to a value (may be NULL).
bucket = buckets[hash(key)];
WHILE (bucket != NULL) {
  FOR (i IN [0, bucket.count)) {
    IF (bucket[i].key == key) {
      RETURN pointer to bucket[i].value;
  bucket = bucket.next;
RETURN NULL;
```

## Modeling

For 1 million elements and varying load factor  $\alpha$ , what is the probability P that we find a given item in the first bucket we check?

The probability P is given by

$$P(\alpha) = \sum_{i=0}^{\infty} F\left(i, 10^6, \alpha \frac{15}{10^6}\right) \cdot \frac{15}{\max(i, 15)}$$

Probability of a super-bucket

Probability of finding an element having i elements in the first bucket of a super-bucket.

where F(k, n, p) is the probability mass function for the binomial distribution with number of trials n and probability of success p.

### Modeling

For 1 million elements and varying load factor  $\alpha$ , what is the probability P that we find a given item in the **first** bucket we check?

