

## Module Functioneel en Logisch Programmeren

## **Proof Tree**

ouder(max, ale)	
0.1. ma(max, ale)	
Substitute for Check Proof Reset Tree	Substitute (e.g. substitute bea for X0)
Color coding help	
Incorrect rule application Incomplete proof Correct rule Syntax error	

## Example data

Example data containing the Dutch royal family, the list structure and lookup, and the natural numbers (as discussed in the JCU lecture notes) can be loaded by <u>clicking this link</u>. Beware that this will replace all your existing rules!

## Stored Rules

Drag a rule form the list below to a field containing a term in the tree on the left.

Drag a rule form the list below to a field containing a term in the tree on the left.		
E DRAG	append(nil, X, Y).	×
E DRAG	append(A:X, Y, A:Z):-append(X, Y, Z).	×
== DRAG	elem(X, X:Y).	×
E DRAG	elem(X, Z:Y):-elem(X, Y).	×
== DRAG	plus(zero, X, X).	×
== DRAG	plus(succ(X), Y, succ(Z)):-plus(X, Y, Z).	×
== DRAG	ouder(X, Y):-pa(X, Y).	×
== DRAG	ouder(X, Y):-ma(X, Y).	×
E DRAG	voor(X, Y):-ouder(X, Y).	×
== DRAG	voor(X, Y):-ouder(X, Z), voor(Z, Y).	×
== DRAG	oma(X, Z):-ma(X, Y), ouder(Y, Z).	×
== DRAG	man(X):-elem(X, claus:alex:con:fri:empty).	×
== DRAG	ma(mien, juul).	×
== DRAB	ma(juul, bea).	×
== DRAB	ma(bea, alex).	×
== DRAG	ma(bea, con).	×
== DRAB	ma(bea, fri).	×
E DRAG	ma(max, ale).	×