ASSIGNMENT 1

Generating frequent item sets and interesting association rules using Apriori and FP-growth algorithm.

by

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Apriori:

Dataset used: Car evaluation dataset

Programming language used: Python

Code Description:

The data in try.txt is read and stored in a variable.

 Apriori principle: - If an itemset is frequent, then all of its subsets must also be frequent

Candidate generation:

- a) <u>Joining</u>: The Apriori algorithm is used to generate frequent item sets. We first generated frequent item sets of size 1 and using it we generated progressively larger item sets.
- b) <u>Pruning</u>: From the generated items, those containing infrequent subsets are pruned from list thus reducing its subsets. This is done in the Pruning step.

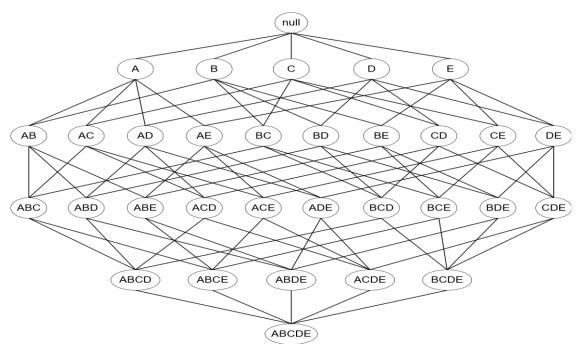


Fig1: showing all possible item sets

To reduce complexity, pruning is used which reduces number of comparisons. This is shown in the following figure.

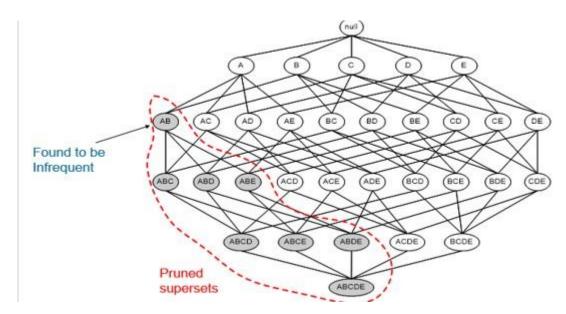


Fig2: Pruning

- The support values of all the frequent item sets are stored in a corresponding list to be used in the next step for calculating support of subsets in generating association rules and finding confidence.
- Then Association rules are generated using the frequent item sets generated in the above step. For each itemset with size greater than 1, all the possible subsets are generated and rules are formed based on the confidence values.

Formulae used:

Functions used:

```
Check support(x,mins):
Checks whether the support of itemset is more than minsup or not. If it
 is less than minsup it removes that element.
printit(keys):
Prints the frequent item sets along with their support count.
join1(ab,a):
used to create item sets of length 2
ujoin(prev,lp):
ujoin is used to create item sets of length lp+1 by using frequent item sets
of length lp
maximal(tree):
used to get all maximal frequent item sets
itemsets for rules(tree):
generates rules without confidence
update support(newkeys,a):
updates the support of item sets and returns the dictionary.
closeitems(tree):
gives all the closed item sets
update rules(leftr,rightr,confi,mincon)
updates confidence of rules and if less than mincon pops it
makerules(ruleitems, tree):
generates all rules and their confidence
print_rules(l,r,c):
prints all the rule
```

Number of frequent item sets & association rules:

- At min_Support=50 and min_Confidence=0.3
 Total number of frequent item sets generated = 521
 Total number of association rules generated = 683
 Maximal frequent item sets = 522
 Closed frequent item sets = 543
- At min_Support=100 and min_Confidence=0.6
 Total number of frequent items sets generated = 296
 Total number of association rules generated = 76
 Maximal frequent item sets = 296
 Closed frequent item sets = 317
- At min_Support=150 and min_Confidence=0.9
 Total number of frequent item sets generated = 65
 Total number of association rules generated = 10
 Maximal frequent item sets = 65
 Closed frequent item sets = 86

Rule Mining using FP Trees

Language Chosen

Java (Development Environment - Eclipse)

Pre-processing

- Since the attributes are continuous, the first step in preprocessing was to discretize the continuous data. The following classification principles were used to form subclasses of each of the attributes.
- Os in attributes apart from No. of pregnancies and the class to identify whether the person was tested positive for diabetes indicate missing values (This is due to the fact that attributes like Blood Pressure clearly cannot be 0 unless the data is missing). The second step of preprocessing involved handling this missing data. The mode of the attribute (i.e., the class which occurs the most) replaces the missing value.
- Finally, the 9-attribute data was expanded to effectively a 40-attribute itemset (based on the number of sub-classes for

each class). But, at a time since only one subclass can be

present in the basket, each transaction is exactly a row of 9

items.

• The support count of each of the attributes was counted (i.e..

one frequent item sets generated).

• The attributes within the transactions were sorted in

descending order of their support counts, so that the FP tree

is not very broad. For e.g. After this preprocessing, the

number of children of the root node is only 4, i.e all

transactions begin with only one of those 4 attributes.

Compilation Steps

• javac FP_Growth.java

Java FP_Growth

The program then runs for the pre-specified Minimum Support and

Minimum Confidence threshold values.

Support and confidence value at which interesting

rules are generated

Support: 153

Confidence: 0.9

No of Rules Generated: 4

Frequent itemsets: 70

Support: 115

Confidence: 0.9

No of Rules Generated: 13

Frequent itemsets: 123

Support: 130

Confidence: 0.8

No of Rules Generated: 31

Frequent itemsets: 98