

Vector Valued Functions

SUGGESTED REFERENCE MATERIAL:

As you work through the problems listed below, you should reference Chapters 12.1 & 12.2 of the recommended textbook (or the equivalent chapter in your alternative textbook/online resource) and your lecture notes.

EXPECTED SKILLS:

- Be able to find the domain of vector-valued functions.
- Be able to describe, sketch, and recognize graphs of vector-valued functions (parameterized curves).
- Know how to differentiate vector-valued functions. And, consequently, be able to find the tangent line to a curve (as a vector equation or as a set of parametric equations).
- Be able to determine angles between tangent lines.
- Know how to use differentiation formulas involving cross-products and dot products.
- Be able to evaluate indefinite and definite integrals of vector-valued functions as well as solve vector initial-value problems.

PRACTICE PROBLEMS:

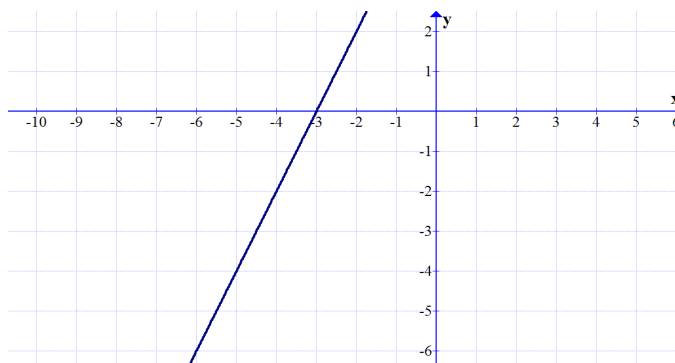
1. For each of the following, determine the domain of the given function.

(a) $\mathbf{r}(t) = t^2 \mathbf{i} + \sqrt{1-t} \mathbf{j} - \frac{1}{t} \mathbf{k}$

(b) $\mathbf{r}(t) = \left\langle \ln(t+1), \frac{1}{e^t-2}, t \right\rangle$

(c) $\mathbf{r}(t) = \cos(t)\mathbf{i} + \sin(t)\mathbf{j} + 5\mathbf{k}$

2. Consider the curve $C : \mathbf{r}(t) = \langle -5 + t, -4 + 2t \rangle$, shown below.



- (a) Sketch the following position vectors: $\mathbf{r}(-1)$, $\mathbf{r}(0)$, $\mathbf{r}(1)$, $\mathbf{r}(2)$, and $\mathbf{r}(3)$.
- (b) Indicate the orientation of the curve (i.e., the direction of increasing t).
3. Sketch the following vector valued functions. Also, describe the curve in words.
- (a) $\vec{r}(t) = \langle 4 \cos t, 4 \sin t, 5 \rangle$, $0 \leq t \leq 4\pi$
- (b) $\vec{r}(t) = \langle 4 \cos t, 4 \sin t, t \rangle$, $0 \leq t \leq 4\pi$.
4. Consider $\mathbf{r}(t) = \langle t, t^2 \rangle$
- (a) Sketch $\mathbf{r}(t)$ and indicate the direction of increasing t .
- (b) On your sketch, draw $\mathbf{r}(1)$ and $\mathbf{r}'(1)$.
5. Consider $\mathbf{r}(t) = \langle 3 \cos t, 2 \sin t \rangle$
- (a) Sketch $\mathbf{r}(t)$ and indicate the direction of increasing t .
- (b) On your sketch, draw $\mathbf{r}(\pi)$ and $\mathbf{r}'(\pi)$.
6. For each of the following, find an equation of the line which is tangent to the given curve at the indicated point.
- (a) $\mathbf{r}(t) = \langle \ln t, 2\sqrt{t}, t^2 \rangle$ at $(x, y, z) = (0, 2, 1)$
- (b) $\mathbf{r}(t) = \langle \sin t, \cos t, \tan t \rangle$ when $t = \pi$
7. Find all points on the curve $\mathbf{r}(t) = t\mathbf{i} + t^2\mathbf{j} + t^3\mathbf{k}$ where its tangent line is parallel to the vector $2\mathbf{i} + 8\mathbf{j} + 24\mathbf{k}$.
8. The following vector valued functions describe the paths of two bugs flying in space.

$$\begin{aligned}\mathbf{r}_1(t) &= \langle t^2, 2t + 3, t^2 \rangle \\ \mathbf{r}_2(t) &= \langle 5t - 6, t^2, 9 \rangle\end{aligned}$$

At some moment in time, the two bugs collide.

- (a) Determine the moment in time when the bugs collide as well as the location in space where the bugs collide.
- (b) What is the angle between their paths at the point of collision?
9. Prove the following theorem:
- Theorem:** If $\vec{r}(t)$ is a differentiable vector valued function in 2-space or 3-space, and if $\|\vec{r}(t)\|$ is constant for all t , then $\vec{r}(t) \cdot \vec{r}'(t) = 0$. That is, $\vec{r}(t)$ and $\vec{r}'(t)$ are orthogonal vectors for all t .
- (Hint: $\|\vec{r}(t)\|^2 = \vec{r}(t) \cdot \vec{r}(t)$)

10. Explain why the following calculation is incorrect:

$$\frac{d}{dt} [\mathbf{r}_1(t) \times \mathbf{r}_2(t)] = \mathbf{r}_1(t) \times \mathbf{r}_2'(t) + \mathbf{r}_2(t) \times \mathbf{r}_1'(t)$$

11. Evaluate the following integrals.

(a) $\int \left[(2t+1)^5 \mathbf{i} - \frac{1}{t} \mathbf{j} \right] dt$

(b) $\int \langle \sin t, \cos t, \tan t \rangle dt$

(c) $\int_0^{\ln 3} [e^t \mathbf{i} + e^{2t} \mathbf{j}] dt$

12. Evaluate $\int_0^{2\pi} \|\mathbf{r}'(t)\| dt$ if $\mathbf{r}(t) = \langle 3 \cos t, 3 \sin t \rangle$. Interpret your answer geometrically.

13. Solve the following vector initial value problems:
$$\begin{cases} \frac{d\mathbf{r}}{dt} = e^{-t} \mathbf{i} + 3t^2 \mathbf{j} \\ \mathbf{r}(0) = 2\mathbf{i} - 8\mathbf{j} \end{cases}$$

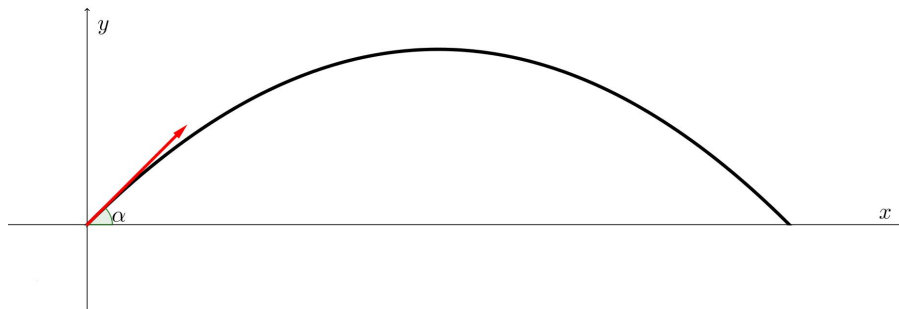
14. A particle moves through 3-space in such a way that its velocity is $\mathbf{v}(t) = t\mathbf{i} + t^2\mathbf{j} + t^3\mathbf{k}$. If the particle's initial position at time $t = 0$ is $(1, 2, 3)$, what is the particle's position when $t = 1$? (Hint: set up an initial value problem.)
15. Suppose that $C : \mathbf{r}(t)$ is a smooth vector valued function in 2-space or 3-space defined for $a \leq t \leq b$. We define the **arc length function** by

$$s(t) = \int_{t_0}^t \|\mathbf{r}'(u)\| du$$

This function gives the arc length for the part of C between $\mathbf{r}(t_0)$ and $\mathbf{r}(t)$.

- (a) Compute the arc length function for the helix $\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$ which gives the length of the curve from $t_0 = 0$ to an arbitrary t .
- (b) Use your answer from part (a) to reparameterize the helix with respect to arc length. (In other words, express the curve C as $\mathbf{r}(s)$.)
- (c) Compute $\mathbf{r}'(s)$ and $\|\mathbf{r}'(s)\|$

16. From the ground, a projectile is shot upward at an angle of α with the horizontal, $\left(0 < \alpha < \frac{\pi}{2}\right)$, at an initial speed of v_0 meters/second, as demonstrated in the diagram below.



You should make the following assumptions:

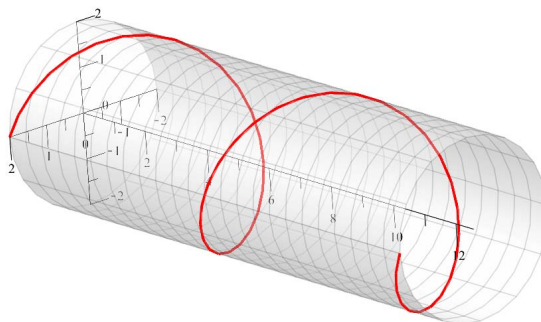
- The mass of the object, m , is constant.
 - The only force acting on the object after it is launched is the force of gravity, g . Ignore air resistance and assume that the force of gravity is constant.
- (a) Set up an initial value problem which can be used to find $\mathbf{r}(t)$, a vector valued function that gives the position of the particle at time t .
 - (b) Solve your initial value problem from part (a) to determine $\mathbf{r}(t)$.
 - (c) Verify that the trajectory of the projectile is a parabola.
 - (d) What is the flight time of the projectile?
 - (e) What is the range of the projectile?
 - (f) What angle α maximizes the range?
17. Suppose that $C : \mathbf{r}(t)$ is a curve in 2-space or 3-space and that $\|\mathbf{r}'(t)\| \neq 0$. We define the following vectors:

- The Unit Tangent Vector to C at t is $\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{\|\mathbf{r}'(t)\|}$.
- The Principal Unit Normal Vector to C at t is $\mathbf{N}(t) = \frac{\mathbf{T}'(t)}{\|\mathbf{T}'(t)\|}$.
- The Unit Binormal Vector to C at t is $\mathbf{B}(t) = \mathbf{T}(t) \times \mathbf{N}(t)$.

The coordinate system determined at the point t by $\mathbf{T}(t)$, $\mathbf{N}(t)$, and $\mathbf{B}(t)$ is called the Frenet Frame or the TNB Frame.

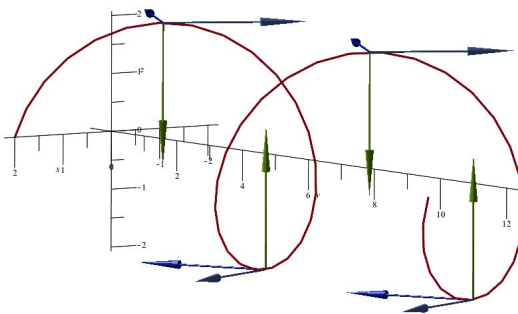
- (a) Explain why $\mathbf{T}(t)$, $\mathbf{N}(t)$, and $\mathbf{B}(t)$ are all mutually orthogonal.

- (b) Consider the helix described by $\mathbf{r}(t) = \langle 2 \cos t, t, 2 \sin t \rangle$.



Compute the unit tangent, principal unit normal, and binormal vectors $\mathbf{T}(t)$, $\mathbf{N}(t)$, and $\mathbf{B}(t)$.

NOTE: Here is a sketch of the helix from problems 17b with the **TNB**-Frame (Frenet Frame) represented at four different points.



- (c) **Definition:** The plane determined by the unit tangent and normal vectors \mathbf{T} and \mathbf{N} at a point P on a curve C is called the **osculating plane** of C at P . From the latin “*Osculum*,” meaning to kiss, this is the plane that comes closest to containing the part of the curve near P .

Compute an equation of the osculating plane of the helix from part (b) at the point which corresponds to $t = \pi$.

- (d) **Definition:** The plane determined by the unit normal and binormal vectors \mathbf{N} and \mathbf{B} at a point P on a curve C is called the **normal plane** of C at P . It consists of all lines that are orthogonal to the tangent vector \mathbf{T} .

Compute an equation of the normal plane of the helix from part (b) at the point which corresponds to $t = \pi$.