





1mm=6 px
px=mm*6
mm=px/6
1280x1024 px
Cyan/Gray border 4 px
Coordinates origin 0,0 top-left

LogWin:
POSX=8 px
POSY=8 px
WIDTH=280 px
HEIGHT=512 px

GameWin:
POSX=300 px
POSY=8 px
WIDTH=512 px
HEIGHT=384 px

ObjWin:
POSX=824 px
POSY=8 px
WIDTH=448 px
HEIGHT=512 px

HelpWin:
POSX=300 px
POSY=408 px
WIDTH=512 px
HEIGHT=112 px

MapWin:
POSX=0 px
POSY=528 px
WIDTH=1280 px
HEIGHT=496 px

WL2.09: 1280x1024
Map: 1280x496 (1:2.58)

WL2.10: 1280x528
Map: 1870x725 (1:2.58)
x1.46