## **Boston Harbor** condition (startx, starty, goalx, goaly) **x** (waypointx, waypointy) Encoder dense layer & dropout 512 ReLu dense layer 512 ReLu Latent space dense layer dense layer Sample from latent space Decoder dense layer & dropout 512 ReLu dense layer 512 ReLu dense layer **ŷ** (waypointx, waypointy)



