Elliott DuCharme

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Education

Dakota State University, The Beacom College of Computer and Cyber Sciences **B.S. Computer Science**, Magna Cum Laude

Madison, SD May 2023

Work Experience

Associate Technical Professional | KBR

June 2023-Present

- Integral member of the FEWS NET team, whose mission is to use current and historical data to assist governments with famine predictions and preparation.
- Rewrote FEWS NET website using React, Next.js, TypeScript, and Tailwind CSS.
- Utilize Tailwind to enhance UI/UX for mobile users.
- Demonstrates proficiency in frontend development and a commitment to leveraging technology for positive societal outcomes.

Software Design Student | Daktronics

May 2022-May 2023

- Tested new versions of several software and hardware products for digital signage and helped resolve impediments relating to them.
- Gained experience communicating issues with members of the appropriate development teams when issues arose.
- Worked on C# development team responsible for Orion, a highly anticipated web app for automating test cases which has been in the works for many years.
- Helped find and fix bugs and add new features.

Kitchen Café Worker | Kwik Trip

May 2019-March 2023

- Gained interpersonal skills by working with others in a fast-paced, high-stress environment. Took on leadership roles during the rush hours.
- Gained valuable multitasking skill and experience. Served many customers and filled many orders in the morning, afternoon, and night.
- Improved efficiency of kitchen operations and food preparation by discovering more efficient methods.
- · Trained several new team members.

Projects

MemoryMosaic

- My pride and joy and largest personal project to date, a free and open source, locally hosted C# Blazor web app for backing up, storing, and managing a lifetime of photos and videos.
- Started work in October 2020, when the free tier of Google Photos ended. Since its v1.0 release, it has been my replacement for it...
- Has had two major updates and overhauls throughout the years to improve and enhance the project.
- Gained extensive experience with C#, HTML, CSS, JavaScript, Blazor, and PostgreSQL to develop the project. Taught myself these technologies within 3–4 weeks. Quickly learned about inner workings of different photo and video file types.
- Very well-optimized: your library can scale into the millions without any performance issues.
- Importing items is extremely customizable, allowing the user to control exactly where each item will end up.

AutoHotkey Scripts

- Large repository of **AutoHotkey** scripts to help automate many repetitive daily computer tasks.
- Includes programmable hardware like mouse, keyboard, and macro pad, each with dozens of extra buttons and actions.
- I have a need for efficiency in everything I do, and this project has helped me achieve that. I can work far more efficiently with these amazing tools.
- · Learned about some of the inner workings of the Windows operating system.

Dish Up

- Final project for Software Engineering class, a C# Blazor web app that utilizes PostgreSQL for creating, storing, managing, and displaying recipes.
- Gained invaluable experience in a project leadership position. Delegated tasks, worked on desktop UI, and helped team members get assigned work done.
- Has a well-thought-out UI/UX that works well on both desktop and mobile.
- Recipes can easily be shared between users, and the user can create groupings of recipes to stay organized. Contains search feature to easily find recipes.

Graphical Photo Organizer

- A C# WPF app for organizing folders of photos and videos based on the date each item was taken.
- Very optimized and efficient: can automatically sort thousands of items in a few minutes.
- Allows users to sort items manually or automatically, giving them more control or saving them time, depending on their needs.
- One goal was to make a simple app anyone could use, and the interface reflects that design goal.

Date Taken Extractor

- A C# library making it easy to read and write Date Taken metadata for photos and videos. My first NuGet package, with over 4,000 downloads.
- Used in MemoryMosaic and Graphical Photo Organizer to greatly help reduce duplication of code.

Skills

- Enjoys working with C#, PostgreSQL, React, Next.js, TypeScript, Tailwind CSS, Blazor, Unity, PHP, C++, Java, and Python.
- Mastery skill level in C#, Blazor, PostgreSQL, MySQL, and Unity.
- · Responsibly uses Git for version control.
- Fast learner, passionate about learning new languages and tools.
- Can efficiently write quality code in JetBrains Rider/WebStorm, Visual Studio, Visual Studio Code, and Vim.
- Mastery skill level in productivity and efficiency, and automation tools.
- Experienced with robotics programming and vision.
- Experienced with Windows and Linux.

Special Involvements

- Lead programmer for FIRST Robotics Competition team
- Dale Carnegie Teen Leadership and Communication Conference
- Member of Computer Club and Programming Club
- Member of Game Design Club

October 2015–March 2020 Spring 2018

Opring 2010

Fall 2020–Spring 2023

Fall 2022-Spring 2023