Tutorial

1. Five Term

Client-Server Network

A server, or network server, is a central computer that holds collections of data (databases) and programs for connecting or supplying services to PCs, workstations, and other devices, which are called clients. These clients are linked by a wired or wireless network. The entire network is called a client-server network.

Cloud Computing

Cloud Computing basically means that instead of storing your software and /or data on your own PC or your own company's computers, you store it on servers on the internet.

Productivity Software

Productivity software – such as word processing programs, spreadsheets, and database managers -whose purpose is to make user more productive at particular tasks.

Transistor

A transistor is essentially a tiny electrically operated switch, or gate, that can alternate between "on" and "off" many millions of times per second.

Trackball

The trackball is a movable ball, mounted on top or side of as stationary device, that can be rotated using your fingers or palm.

Web Portals

A web portal, or simply portal, is a type of gateway website that functions as an "anchor site," a major stating point, for users when they connect to the web.

Machine Cycle

Machine cycle, the CPU (1) fetches an instruction, (2) decodes the instruction, (3) executes the instruction, and (4) stores the result.

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Processing Operation & Storage Operation

Processing is the manipulation a computer does to transform data into information.

Primary storage, or memory, is the internal computer circuity (chips) that temporarily holds data waiting to be processed. Secondary storage, simply called storage refers to the devices and media that store data or information permanently.

ISP and WISP

Internet Service Provider (ISP) - a local, regional, or national organization that provides access to the Internet for a fee.

A wireless Internet service provider (WISP) enables user with computer containing wireless modems-mostly laptops, tablets, and smartphones-to gain access to the Internet. A WISP offers public wireless network services and Internet access WISPs typically install WI-FI wireless hotspots in airports, hotels, cafes, and other public business places.

Custom Software & Proprietary Software

Custom software is tailor-made software crafted by an individual or team of programmers for a particular function of business purpose.

Packaged software also called Proprietary Software, is copyrighted, massproduced software that's offered for sale in stores or on the web to a variety of users.

Touch Screen & Multi-Touch Screen

A touch screen is a display screen that has been sensitized to receive input from the touch of a finger.

A multi-touch screen is a display screen that allows two or more fingers or others gestures such as pinching motions to be recognized as input at any one time.

Input Hardware & Output Hardware

Input hardware consists of devices that translate data into form the computer can process.

Output hardware consists of devices that translate information processed by the computer into a form that humans can understand.

Tutorial II

Intranets

An intranet is an organization's internal private network that uses the infrastructure and standard technology, protocols, and hypertext link of the public Internet and Web.

Extranets

Extranets are private intranets that connect not only internal personnel but also selected suppliers and other strategic parties via the public communications system.

Client-Server Network

A client-server network consists of clients, which are microcomputers that request data, and servers, which are central computers used to supply data.

Peer to Peer Network

In a peer to peer network, all microcomputers on the network communicate directly with one another without relying on a server.

Satellite Radio

Satellite radio is a radio service in which digital signals are broadcast from satellites to special radios, primarily in cars.

HD Radio

HD radio stands for hybrid digital radio, a technology that provides CD-quality sound and allows broadcasters to squeeze one analog and two digital stations on the same frequency.

WAN

A wide area network (WAN) is a communications network that covers a wide geographic area, such as a country or the world.

MAN

A metropolitan area network (MAN) is a communications network covering a city or a suburb.

Podcasting

Podcasting involves delivering Internet music, radio, or video from the Internet to a computer.

Ethernet

Ethernet is a network standard for linking all devices in a local area network that describes how data can be sent between computer and other networked devices usually in close proximity.

Network Toplogies

The layout, or shape, of a network is called a topology.

Star Network

A star network is one in which all microcomputers and other communications devices are directly connected to a central network switch.

Ring Network

A ring network is one in which all microcomputers and other communications devices are connected in a continuous loop.

Bus Network

In a bus network, all nodes are connected to a single wire or cable, called the bus. The bus has two endpoints, or terminators, which stop the network signal. Each communications device on the network transmits electronic messages to other devices.

Tree Network

A tree network is a bus network of star networks.

Mesh Network

A mesh network is based on the principle that each node has more than one connection to the other nodes so that message can take any possible shortest, easiest route to reach its destination.