

Vaibhav Yenamandra

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Education

University of Florida

Gainesville, Florida, U.S.A.

M.S. COMPUTER SCIENCE

Aug 2016 - Dec 2017(Est)

- Cumulative GPA: 3.47 / 4.00
- *Relevant Coursework:* Programming Languages, Analysis of Algorithms, Pattern Recognition, Machine Learning, Data Mining

Birla Institute of Technology and Science, Pilani

Pilani, Rajasthan, India

B.E.(HONS) ELECTRICAL AND ELECTRONICS ENGINEERING

Mar. 2010 - PRESENT

- *Coursework:* Analog and Digital VLSI Design, Microelectronic Circuits, Communication Systems

Experience

University of Florida

Gainesville, Florida

SUMMER RESEARCH, PARALLEL COMPUTING, CUDA

May 2017 - Sep 2017

- Responsible for GPU accelerating contour detection code
- Optimized I/O and inter-process communication in MPI to reduce disk access and ensure that the MPI topology is utilized effectively
- Achieved a speedup factor of almost 200, by reducing run time from 65min to 20sec

Capgemini India Pvt. Ltd.

Mumbai, Maharashtra, India

CONSULTANT

Jun. 2014 - Jul. 2016

- Acted as liaison between business, development, and QA stakeholders to ensure service level agreements were met
- Acted as primary point of contact for a part of the project's software stack
- Automated 6 of 8 offshore reports leading to total time savings upwards of 3 hours daily

Projects

Distributed Cryptocurrency Miner

Coursework

DISTRIBUTED SYSTEMS, ELIXIR, ERLANG

Sep 2017

Used Elixir to implement a distributed cryptocurrency miner that was capable of fully utilizing the host CPU and can join an existing network of miners to receive work from an external master. The miner is able to utilize fully 88% of available CPU cores to achieve close to 65k green threads on a laptop. The miner was able to

Statistics Library

Personal Project

STATISTICS, RUBY, C, RANDOM NUMBER GENERATION

Jun 2016 - Present

Created a Ruby C extension implementing statistical primitives for the Ruby language, providing functions not available in the language. Currently under development.

Image processing language

Coursework

COMPILER CONSTRUCTION, JAVA, JVM

Jan 2017 - Apr 2017

Implemented a compiler for a programming language providing image processing primitives, such as convolutions and blurs. The Java Virtual Machine was taken as the target for code generation.

Technical Skills

Programming Languages

Python, C++, Java, C, Ruby, Elixir

Technologies

Keras, CUDA, MPI, OpenCV, Linux, CMake

Web Technologies

Ruby on Rails, Sinatra, HTML, JavaScript, CSS

Positions of Responsibility

2017 **Project Leader**, Course Planner, UF Open Source Club

University of Florida

2016 **Maintainer**, Distribution Repository, SciRuby

SciRuby