

Trifocal tensor

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0.1 Introduction

The aim of this project was to create an application that enables to establish relations between three pictures. The first step consists in clicking on seven points on each picture representing a 3D scene from different point of view. After seven correspondances, the program is enabled to find the position of an element on the third image if you click on the position of the same element on the two others pictures.

0.2 List of the elements

Display the help in english with -h : element requested, encoded and working.

Launch into the consol with the name of the three pictures to load : element requested, encoded and working.

Launch into the consol with the name of the three lists to load : element requested, encoded and working.

Saving a list of clicked points : element requested, encoded and working.

Calculation of a tensor : element requested, encoded and working.

Transfert the points with the tensor : element requested, encoded and working.

Launch into the consol with the path of the repository in which save the lists : element not requested, encoded and working.

0.3 Description of the elements encoded

0.3.1 Tensor

A trifocal tensor is a $3 \times 3 \times 3$ matrix. It contains 27 elements that we need to calculate. The elements T_k^{il} of the tensor have to validate the following expression :

$$\sum_{k=1}^3 x_p^k (x_p'^i x_p''^3 T_k^{3l} - x_p'^3 x_p''^3 T_k^{il} - x_p'^i x_p''^l T_k^{33} + x_p'^3 x_p''^l T_k^{i3})$$

For each point, we have four equations. So in order to have enough equations, we need seven points. In order to find the tensor, we have to resolve the the following system : $At = 0$, where A is a 28×27 matrix and $t = (T_1^{il}, T_2^{il}, T_3^{il})$ a vector with 27 components.

Build A

The first step to resolve the system, is to build the A matrix. Let's call Ap_k^{il} the coefficient of the T_k^{il} elements in all these equations for the point p. We noticed that in each equations, only four tensor coefficients appears. The others are then equal to zero.

The rows of A corresponds to $(Ap_1^{il} Ap_2^{il} Ap_3^{il})$. For each point, there are four rows in the matrix. The first for i=1 and l=1, the second for i=1 and l=2, the third for i=2 and l=1 and the forth for i=2 and l=2.

Let's take an example with the p point. We obtain the four following equations :

$$\sum_{k=1}^3 x_p^k (x_p'^1 x_p''^3 T_k^{31} - x_p'^3 x_p''^3 T_k^{11} - x_p'^1 x_p''^1 T_k^{33} + x_p'^3 x_p''^1 T_k^{13}) \text{ with } i=1 \text{ and } l=1$$

$$\sum_{k=1}^3 x_p^k (x_p'^1 x_p''^3 T_k^{32} - x_p'^3 x_p''^3 T_k^{12} - x_p'^1 x_p''^2 T_k^{33} + x_p'^3 x_p''^2 T_k^{13}) \text{ with } i=1 \text{ and } l=2$$

$$\sum_{k=1}^3 x_p^k (x_p'^2 x_p''^3 T_k^{31} - x_p'^3 x_p''^3 T_k^{21} - x_p'^2 x_p''^1 T_k^{33} + x_p'^3 x_p''^1 T_k^{23}) \text{ with } i=2 \text{ and } l=1$$

$$\sum_{k=1}^3 x_p^k (x_p'^2 x_p''^3 T_k^{32} - x_p'^3 x_p''^3 T_k^{22} - x_p'^2 x_p''^2 T_k^{33} + x_p'^3 x_p''^2 T_k^{23}) \text{ with } i=2 \text{ and } l=2$$

So in the A matrix, we have the following values for the first equation:

$$Ap_k^{31} = x_p^k x_p'^1 x_p''^3$$

$$Ap_k^{11} = -x_p^k x_p'^3 x_p''^3$$

$$Ap_k^{33} = -x_p^k x_p'^1 x_p''^1$$

$$Ap_k^{13} = x_p^k x_p'^3 x_p''^1$$

If we adapt this to a general case, we then have :

$$Ap_k^{3l} = x_p^k x_p'^i x_p''^3$$

$$Ap_k^{il} = -x_p^k x_p'^3 x_p''^3$$

$$Ap_k^{33} = -x_p^k x_p'^i x_p''^l$$

$$Ap_k^{i3} = x_p^k x_p'^3 x_p''^1$$

The issue is now to fill the A matrix in the program. The rows are depending on p, i and l and the columns on k, i and l. Here is the pseudocode to fill the matrix A.

```
Initialize A to 0
FOR p from 0 to 6
```

```

FOR i from 0 to 1
  FOR l from 0 to 1
    FOR k from 0 to 2

      A[4p+2i+1, 9k+3i+1] = -x_p^k x_p'^3 x_p''^3
      A[4p+2i+1, 9k+3i+2] = x_p^k x_p'^3 x_p''^l
      A[4p+2i+1, 9k+6+1] = x_p^k x_p'^i x_p''^3
      A[4p+2i+1, 9k+8] = -x_p^k x_p'^i x_p''^l

      increment k of 1
    increment l of 1 END FOR
  increment i of 1 END FOR
END FOR

increment p of 1
END FOR

```

Calculate T

Once we have the A matrix, we need to decompose it in $A = UDV^T$ with the SVD of the Eigen Library. The t vector is the last column of the V matrix. We can easily pick it up. We don't forget to put the element of t in the real tensor T with the right loops: for(int i = 0; i; tensor.getI(); ++i) for(int j = 0; j; tensor.getJ(); ++j) for(int k=0; k; tensor.getK(); ++k) tensor.setT(i,j,k, t(9*k + 3*i + j));

0.3.2 Transfert

The transfert was a difficult part of the project. The main difficulty was to transform the equations into matrices and vectors.

The equation used to transfert the points is the same than the one used for the tensor :

$$\sum_{k=1}^3 x_p^k (x_p'^i x_p''^3 T_k^{3l} - x_p'^3 x_p''^3 T_k^{il} - x_p'^i x_p''^l T_k^{33} + x_p'^3 x_p''^l T_k^{i3})$$

Since we have all the informations about the tensor and two of the three points, the new unknowns are the components of the third point. We decided to put the homogeneous coordinate to 1 in order to simplify the problem. The system to solve is then $Bx = b$ and not $Bx = 0$ as we first thought. B is a 4x2 matrix, x a vector of 2 components and b a vector of 4 components.

Let's call B_k^{il} the coefficient of x_p^k depending on what we take for i and l.

We have the four same equations than for the tensor, that we need to rearranged depending of the point transferred.

Transfert on the first image

For the first transfert, the columns of B are corresponding to the two coordinates that we search and the line to the different values of i and l. If we remove from the product in the equations the homogeneous coordinate for all the point, we have the following expression for B:

$$B_k^{il} = x_p'^i T_k^{3l} - T_k^{il} - x_p'^i x_p''^l T_k^{33} + x_p''^l T_k^{i3}$$

The method is the same to find b, but we take the coefficient of the homogeneous coordinate and $k = 3$:

$$b^{il} = x_p'^i T_3^{3l} - T_3^{il} - x_p'^i x_p''^l T_3^{33} + x_p''^l T_3^{i3}$$

Here is the pseudocode to build B and b for the first transfert :

FOR i from 0 to 1

$$\begin{aligned} B[2i+j, 0] &= list2(7, i)T_2^{j0} - T_i^{j0} - list2(7, i)list3(7, j)T_2^{20} + \\ &\quad list3(7, j)T_i^{20} \\ B[2i+j, 1] &= list2(7, i)T_2^{j1} - T_i^{j1} - list2(7, i)list3(7, j)T_2^{21} + \\ &\quad list3(7, j)T_i^{21} \end{aligned}$$

increment l of 1
END FOR

increment i of 1
END FOR

This time, we applied the SVD with the method solve(b) on the B matrix in order to have x.

Transfert on the second and third images

We take time to understand the fact that the column of the matrix B were not depending on k anymore, but on i for the second picture and l for the third. Once understood, the method is quite the same.

We can also write the equation like this :

$$\sum_{k=1}^3 x_p^k (x_p'^i (x_p''^3 T_k^{3l} - x_p''^l T_k^{33}) + x_p'^3 (x_p''^l T_k^{i3} - x_p''^3 T_k^{il}))$$

Then we have for B and b :

$$B_i^{il} = x_p^k (x_p''^3 T_k^{3l} - x_p''^l T_k^{33})$$

$$b^{il} = x_p^k (x_p''^l T_k^{i3} - x_p''^3 T_k^{il})$$

Since there is the x_p^k element, we need to have a sum in the loop. Here is the pseudocode:

```
for(int i = 0; i<2; ++i) for(int j = 0; j<2; ++j) for(int k = 0; k<3;
++k) B(2*i + j, i) += list1(list1.rows()-1,k)* (tensor(2,j,k) - list3(list1.rows()-
1,j)*tensor(2,2,k)); b(2*i + j) += list1(list1.rows()-1,k)*(-list3(list1.rows()-1,j)*tensor(i,2,k)
+ tensor(i,j,k));
```

The method to get the x is the same than is the first transfert.

Once working for the three pictures, we put conditions on the click event to calculate the right transfert and change de 7 on the number of rows - 1 of the list.

0.3.3 Saving the clicked points

At first, the list were lists of 7 points and when clicking, the first point of the list was changed. It was a great idea. Then we add an eighth point, calculated with the transfert in order to keep the list of the seven points needed to build the tensor. The problem was that we did not save all the points and we were writting in the files with `std::ifstream`. So we changed the `saveMatrix` function in order to save as many points as wanted. But it still changed the initial file. We decided to save the point int `tmp/list.list` with a new method : " `ij` ". A row is just added into the matrix and the file saved for each click. Finally, we created a function (`updateMatrix`) in order to do the resizing of the matrix and the saving in a file.

0.3.4 Save or load in a file

Sauvegarde/Chargement dans un fichier : - Au dpart, criture dans les fichiers initiaux : bouh pas bien - Sauvegarde dans les fichiers tmp - A faire : lutilisateur peut choisir le fichier o sont enregistrs les points

Format de sauvegarde : activation du header en true dans `saveMatrix()`