All of the test cases passed. This question is complete.

Submit Work Upload your source code files

```
Drag files (or click) to upload
```

☆movies.txt   This file is put in the same directory as your files.

structures.cpp   ✖

🔄 Test Code

Number of attempts: **7**

Lab 15 Specifications

Goals

By the end of this lab you should:
- be more familiar with structs and creating and modifying abstract data types

Exercise - Movie Data

Write a program that uses a structure named MovieData to store the following information about a movie:

     Title
     Director
     Year Released
     Running Time (in minutes)

The program should create two MovieData variables, store values in their members, and pass each one, in turn, to a function that displays the information about the movie in a clearly formatted manner. Use the following function prototype:

void printMovieData(const MovieData &m);

Use two different methods for storing the values in the two MovieData variables. For the first MovieData variable, the values will be hard coded from an initialization list. For the second MovieData variable, the values will come as input from the user.