### re:Invent

NOV. 28 - DEC. 2, 2022 | LAS VEGAS, NV

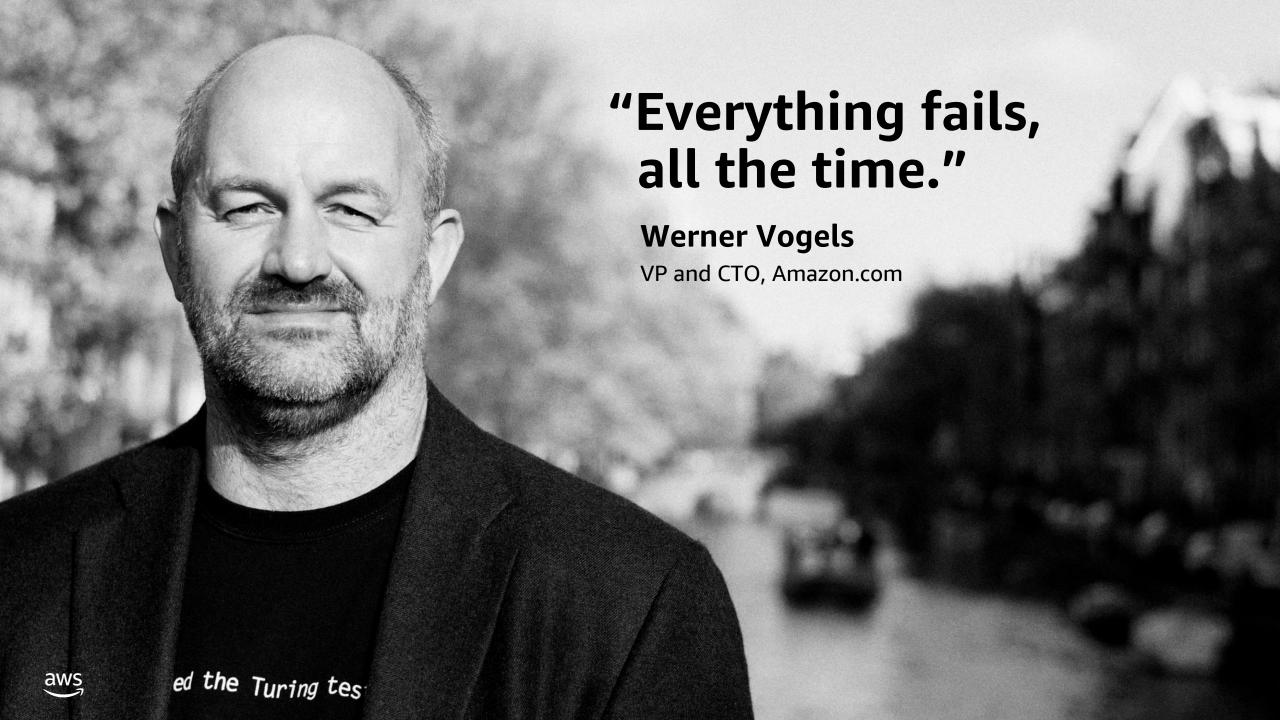
### Reducing your area of impact and surviving difficult days

**Bruno Emer** 

Principal Solutions Architect Critical Capabilities AWS Byron Arnao

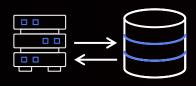
Principal Solutions Architect
Critical Capabilities
AWS





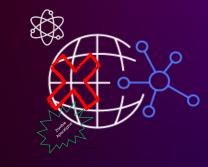
### Categories of failure











Code deployments and configuration

Data and state

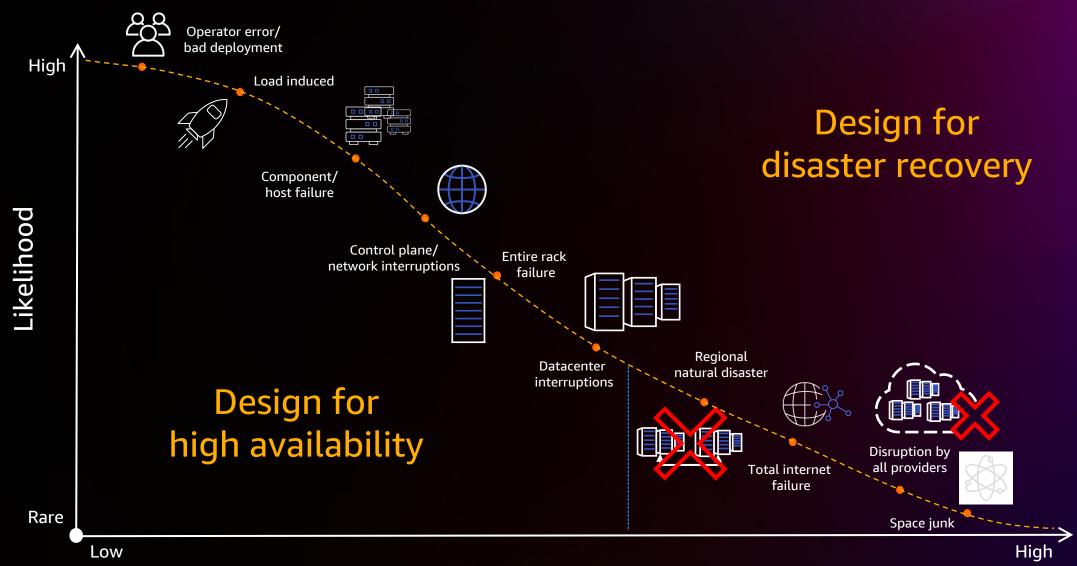
Dependencies

Core infrastructure

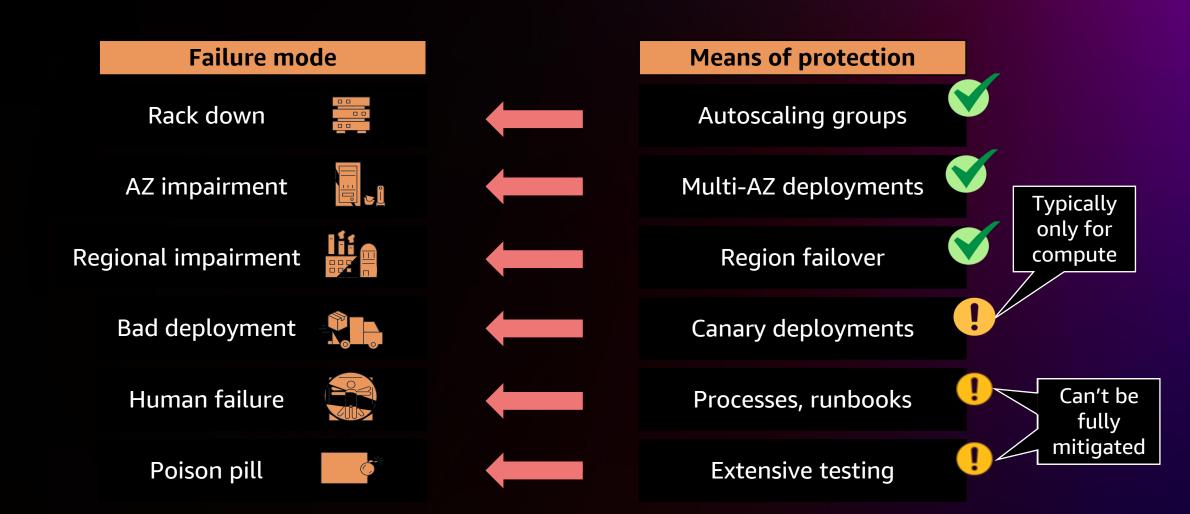
Highly unlikely scenarios



#### Various causes of failure



### How do we usually protect against failures?





# What happens when a workload becomes too big to fail?



### Let's talk about a real-world scenario...



### How do we do this today?



### Designing resilient architectures

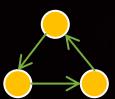
**High Availability** 

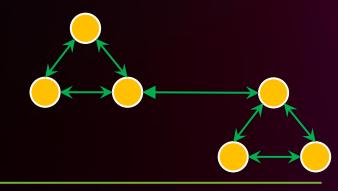
Multi-zonal active-active

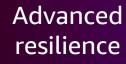
Multi-region active-active

Traditional enterprise recovery



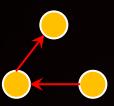




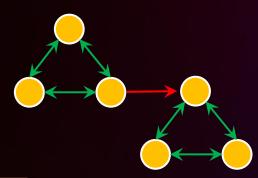




Multi-zonal failover



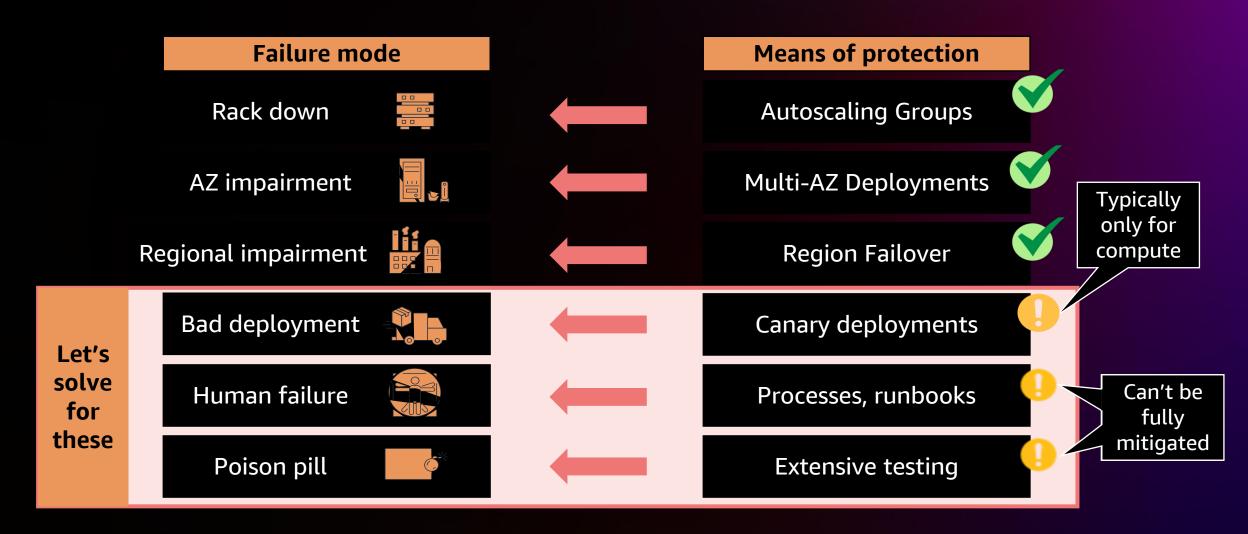
Multi-region failover



Disaster Recovery

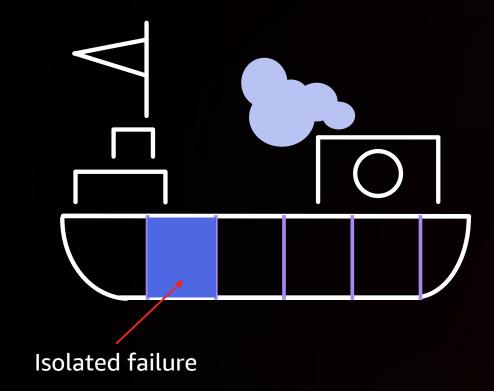


### How do we usually protect against failures?





### Limiting the impact of failures



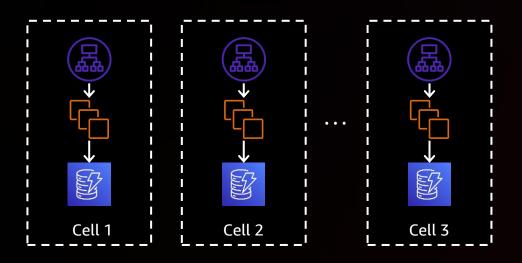
- Bulkhead pattern
- Concept from naval engineering
- Internal chambers isolate the hull
- This prevents water from filling the entire ship



### How do we build a bulkhead with software?



#### Cell-based architectures

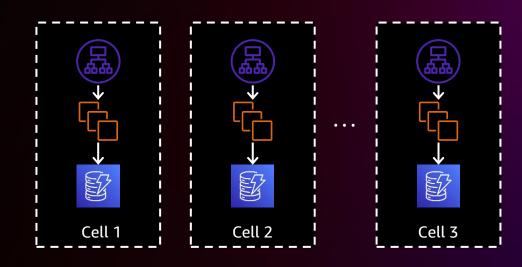


- Multiple copies of the entire application deployed in each cell
- Data is partitioned there is no replication between cells
- Complete isolation between cells limits and contains failure
- Cells provide a predictable scale unit



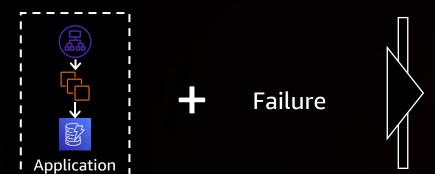
### Cell-based architectures properties

- Workload isolation
- Failure containment
- Scale-out vs. scale-up
- Cells have maximum size
- Testability
- Manageability

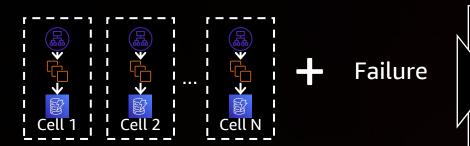




### Cells reduce the area of impact for failures



"The application was down for everyone!"



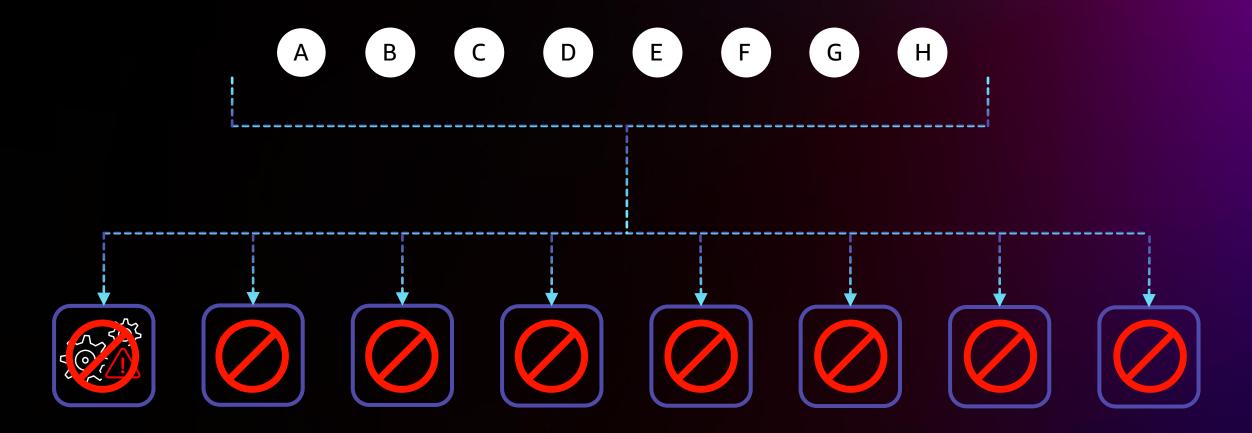
"Some users report problems accessing the application"



# How to achieve the benefits of isolation with access patterns?



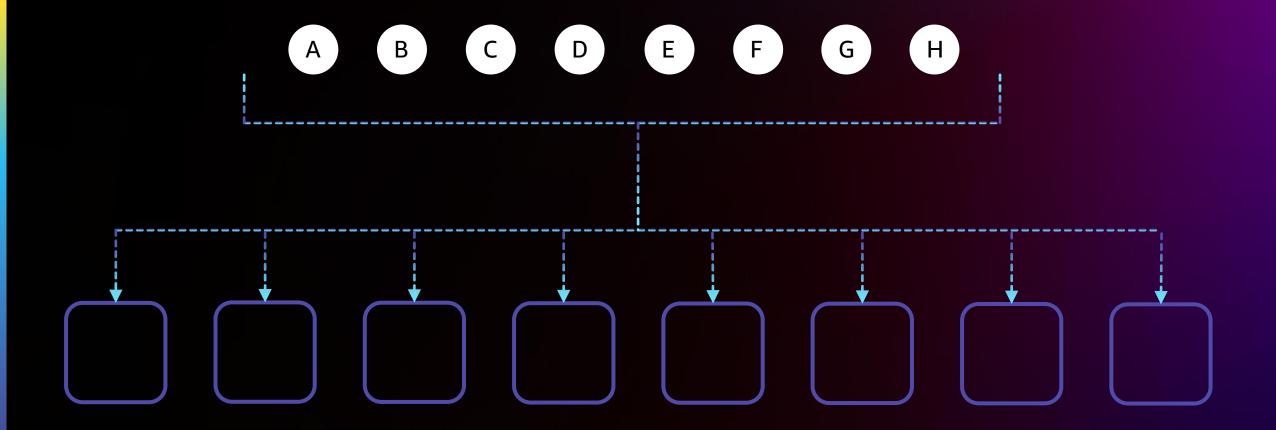
#### Traditional architecture



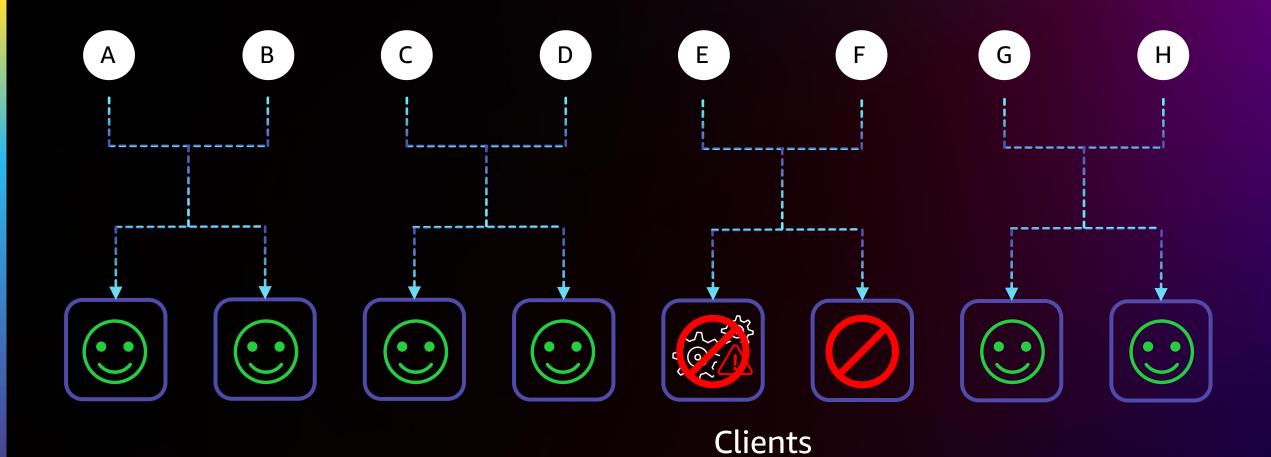
Area of impact = All clients



### Sharding



### Sharding



Shards

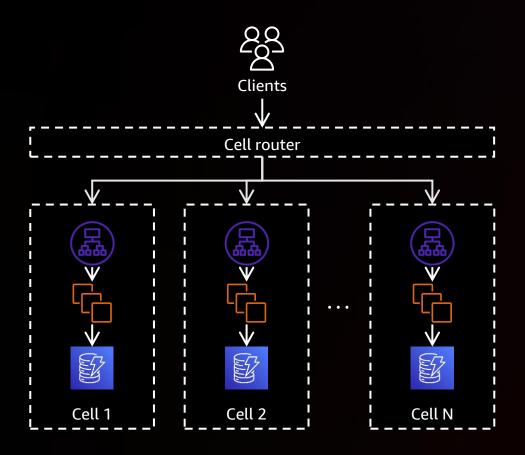
Area of impact =

**aws** © 2022, Ar

# How will we route the requests to the right cells?



### **Routing mechanisms**

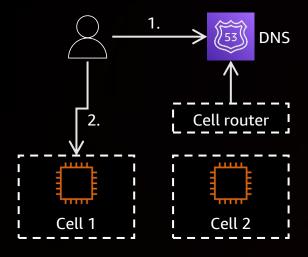


- Add a thin routing layer
- Needs to be resilient
- Keep it simple
- Statically stable
- Ephemeral



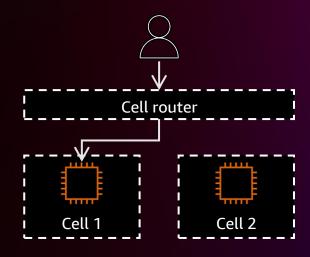
### Routing mechanisms

#### Routing through DNS



- ✓ Can leverage Amazon Route 53 HA
- Clients need to map users to DNS names

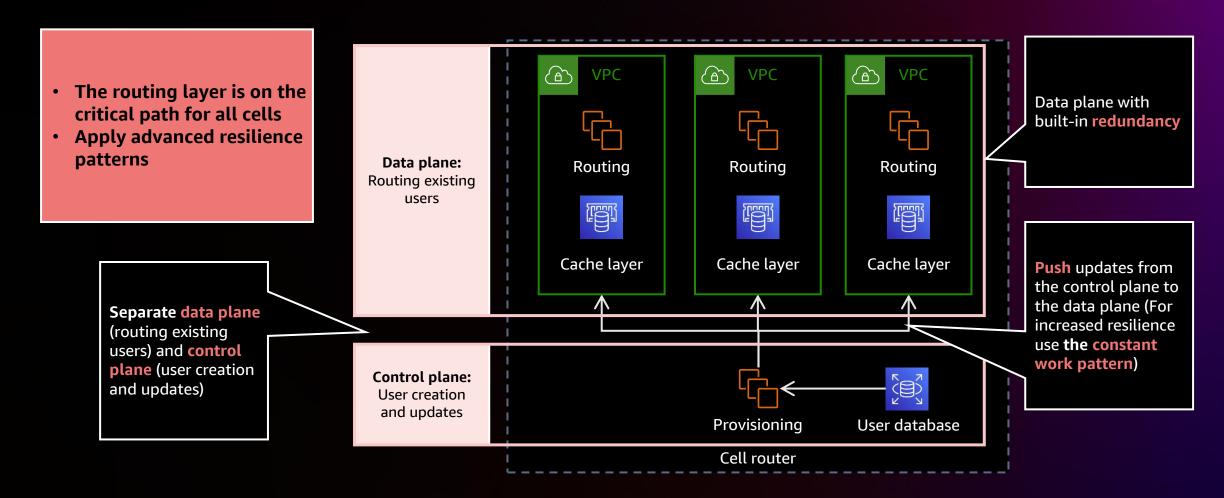
#### Cell router as load balancer



- ✓ Transparent to clients
- Cell router is critical to ongoing transactions



### Hardening the routing layer

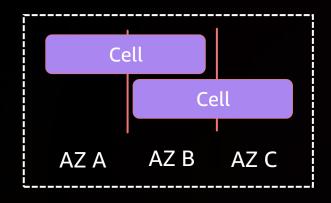


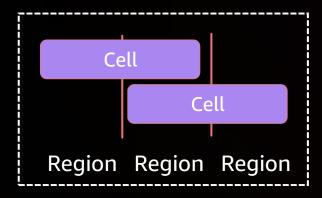


# Cells are not Availability Zones or Regions



### Cells are a logical isolation mechanism





- Availability Zones and Regions provide redundancy and physical isolation
- Cells provide compartmentalization
- Design for the combination; cells span AZs or Regions (if necessary)



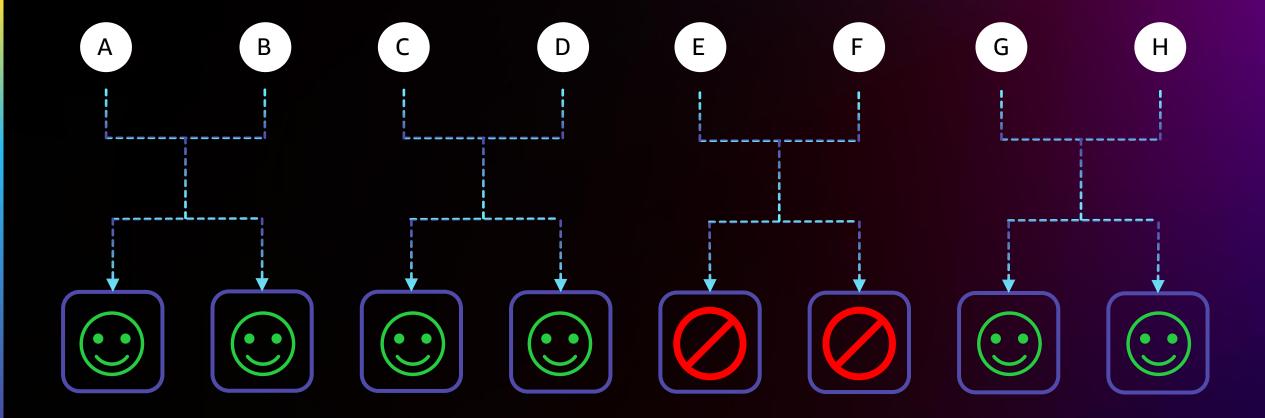
# Cells are not a scaling mechanism



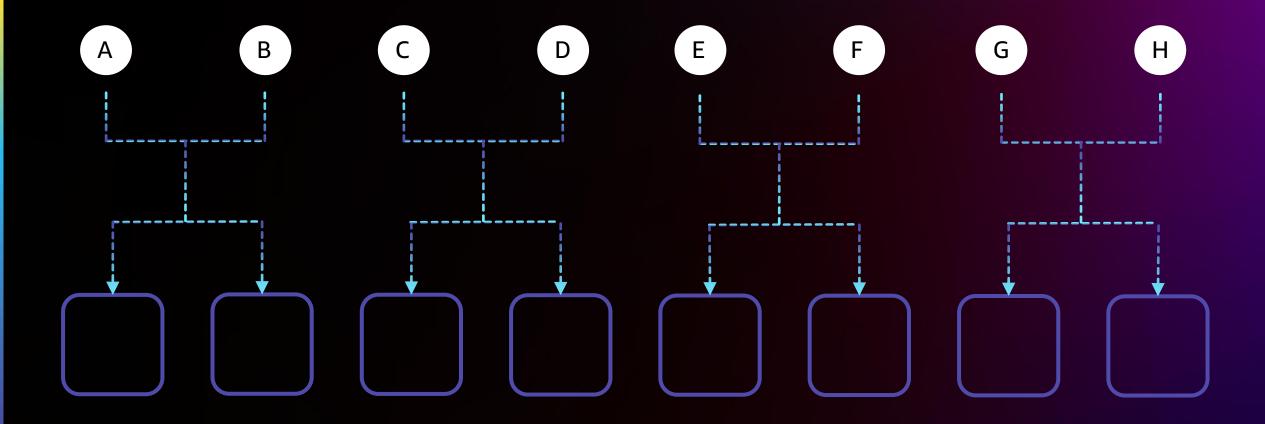
### Can we make it even more resilient?



### Sharding

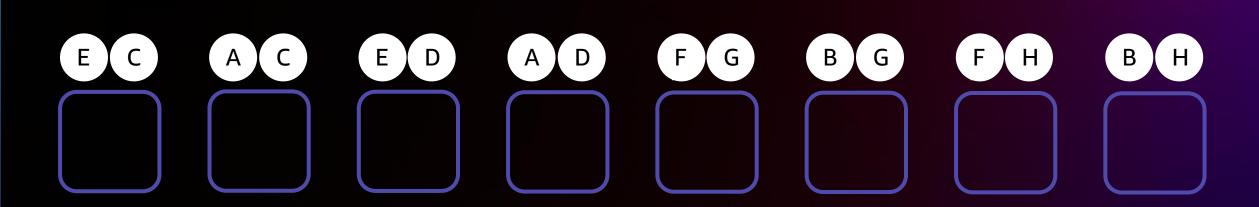




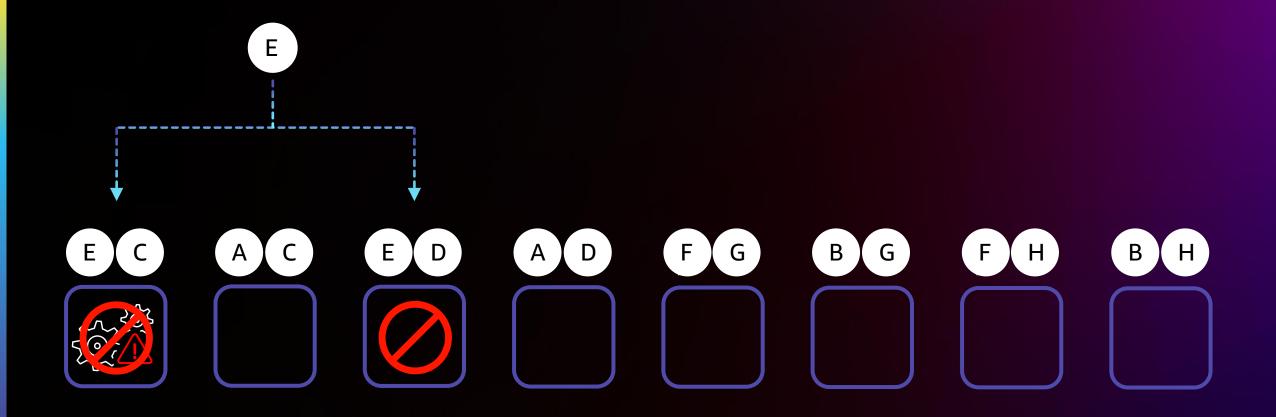




В



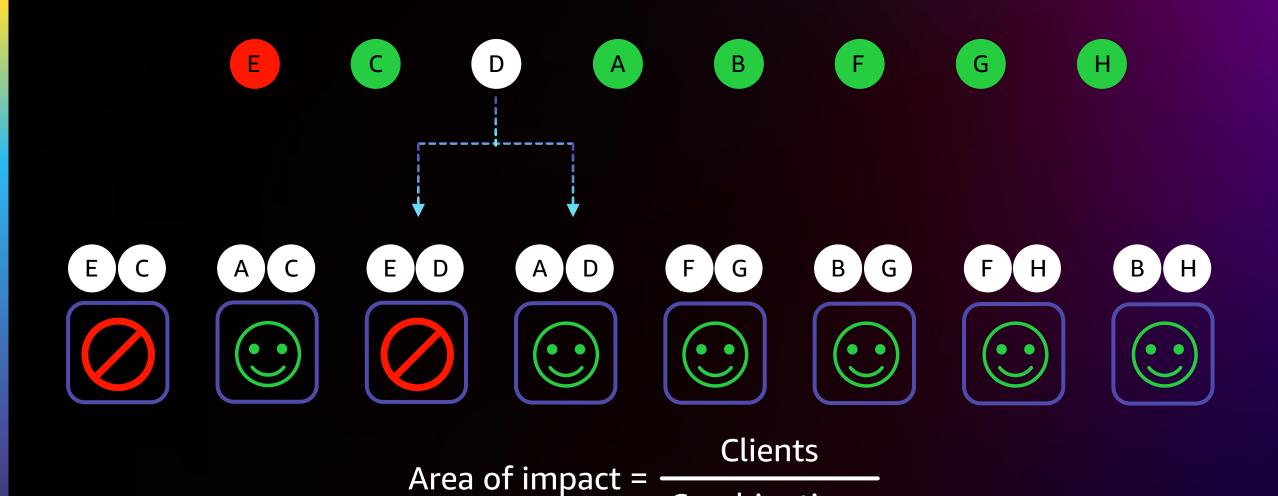












**Combinations** 



#### **Observations**

Traditional architecture – complete outage

#### Sharding

- Impact localized to customers on the same shard
- 25% of customers affected

#### Shuffle sharding

- Impact localized to customers having the same combination of nodes
- 12.5% of customers affected



### **Observations**

#### 100 nodes, 5 nodes per shard

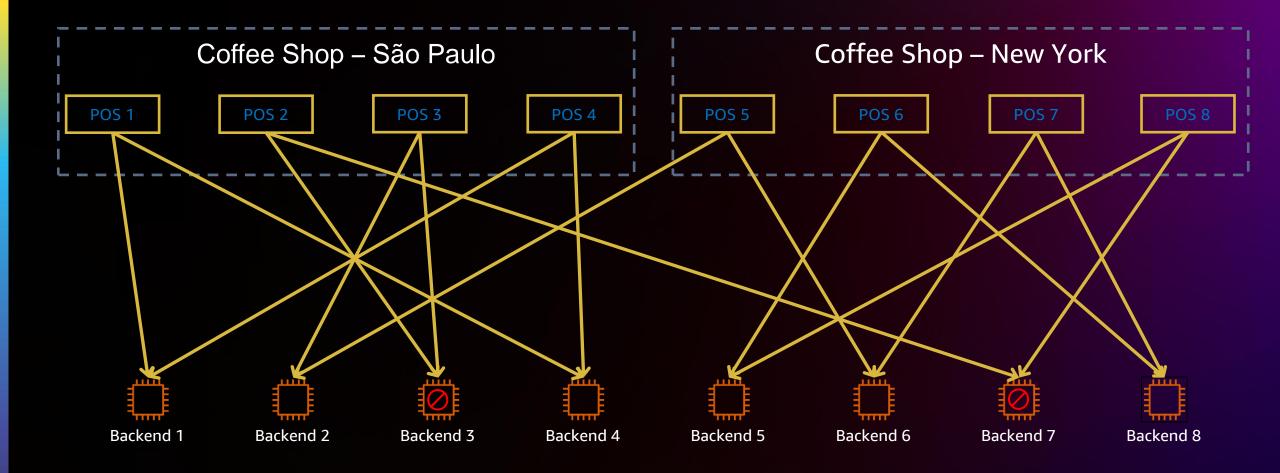
Overlap	% customers
0	77%
1	21%
2	1.8%
3	0.06%
4	0.0006%
5	0.0000013%







### Architecture – Shuffle sharding



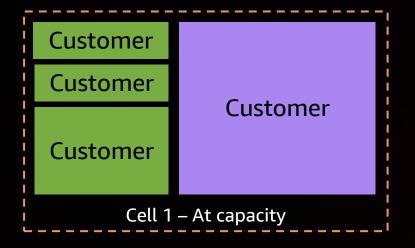


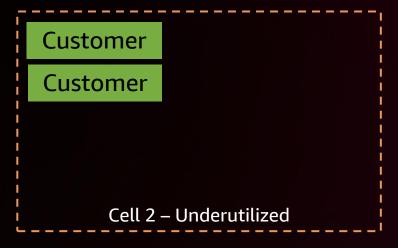
# How do we operate these cells?

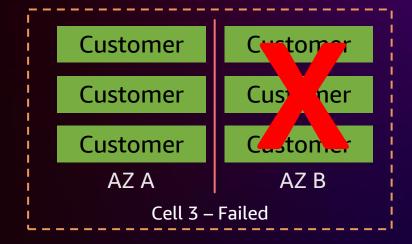


### Cell management

- Always build a rebalancing/migration tool
- Think about load distribution issues
- Cells can fail at any time
- Tech stack will influence management







\*Sharding based on customers



### Monitoring in cell-based architectures

Monitor each cell individually

Aggregate metrics into healthy/unhealthy cells per workload

Make sure messages and errors can easily be correlated with cells



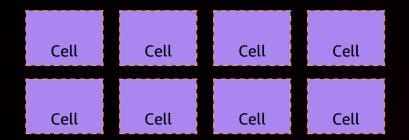
# Is it better to have small or big cells?



### Small versus large cells

#### **Smaller cells**

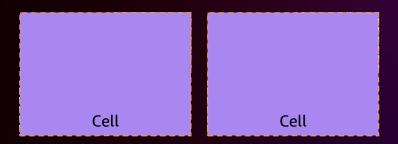
- Reduced area of impact
- Easier to test
- Cells easier to operate



VS.

#### Larger cells

- Cost efficiency
- Reduced splits
- System easier to operate



It depends!



### Other topics to consider

**Authentication?** 

Where are credentials stored?

Does each cell have its own **SSL certificate?** 

Where are **team boundaries**? Is each type of cell maintained by one or multiple teams?

How do we **network**?

What do we have on a cell basis? VPCs? AWS accounts?

How do we handle infrastructure failures?
How do we do disaster recovery?

### So, this solution will solve . . .



#### Recap...

- Cells provide logical isolation
- There is a need to focus on data modeling
- Build a thin, statically stable routing layer

- Monitoring changes at a cell and service level
- Think about deployments
- Cell orchestration needs to be implemented
- Extreme resilience can be achieved with shuffle sharding

- Cells are not AZs
- Cells are not Regions
- Cells are not a scaling mechanism
- Data is not shared between cells
- Cells have no inter-dependent logic



### Thank you!



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