aws re: Invent

API306

Building event-driven architectures

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Agenda

Event-driven design

Event-driven processing

Workshop

Related breakout sessions

API304: Scalable serverless event-driven applications using Amazon SQS & Lambda

API315: Application integration patterns for microservices

Before we jump into the tech...





"When you start modeling events, it forces you to think about the behavior of the system. As opposed to thinking about the structure of the system."

Greg Young

A Decade of DDD, CQRS, Event Sourcing, 2016





Event-driven design





Domain-driven design

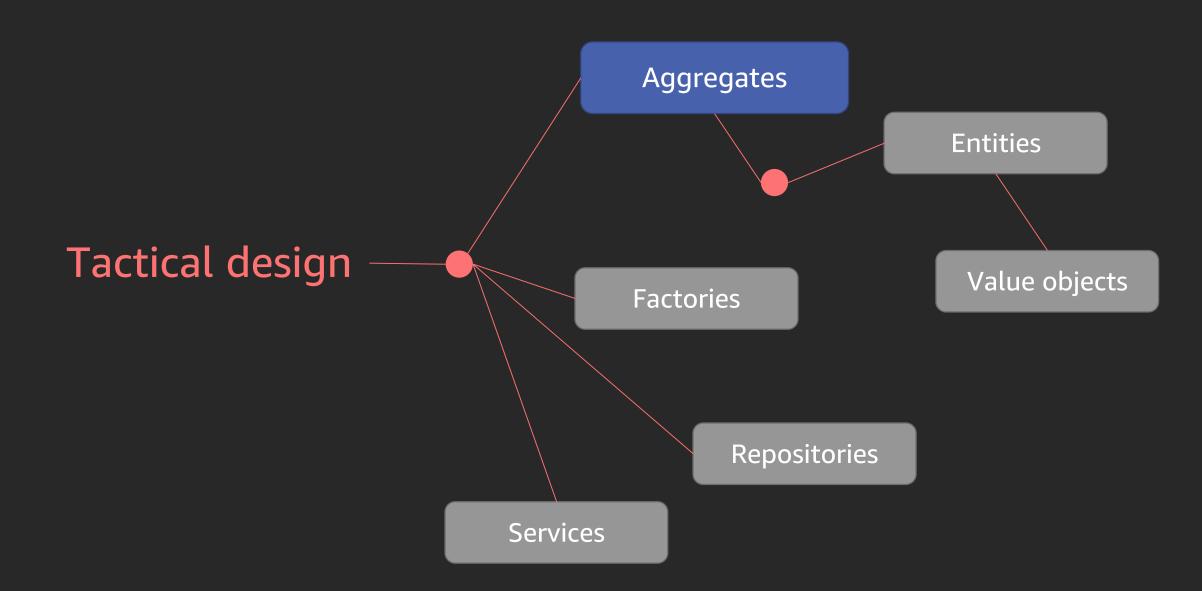


Provides a broad framework for making design decisions and developing a technical vocabulary for discussing domain design

Ubiquitous language—modeling the language of the business

Provides guidance about tactical design—model domains with entities, value objects, repositories and services, strategic design...

Elements of tactical design



Strategic design

"Strategic design principles must guide design decisions to reduce the interdependence of parts and improve clarity without losing critical interoperability and synergy. They must focus the model to capture the conceptual core of the system, the "vision" of the system."

Excerpt From: Eric Evans. "Domain-Driven Design: Tackling Complexity in the Heart of Software."

Start reading here...

Eleven. Applying Analysis Patterns

Deep models and supple designs don't come easily. Progress comes from lots of learning about the domain, lots of talking, and lots of trial and error. Sometimes, though, we can get a leg up.

When an experienced developer looking at a domain problem sees a familiar sort of responsibility or a familiar web of relationships, he or she can draw on the memory of how the problem was solved before. What models were tried and which worked? What difficulties arose in implementation and how were they resolved? The trial and error of that earlier experience is suddenly relevant to the new situation. Some of these patterns have been documented and shared, allowing the rest of us to draw on the accumulated experience.

In contrast to the fundamental building block patterns presented in Part II, and the supple design principles of Chapter 10, these patterns are higher level and more specialized, involving the use of a few objects to represent some concept. They let us cut through expensive trial and error to start with a model that is already expressive and implementable and addresses subtleties that might be costly to learn. From that starting point, we refactor and experiment. These are not out-of-the-box solutions.

In Analysis Patterns: Reusable Object Models, Martin Fowler defined his patterns this way:

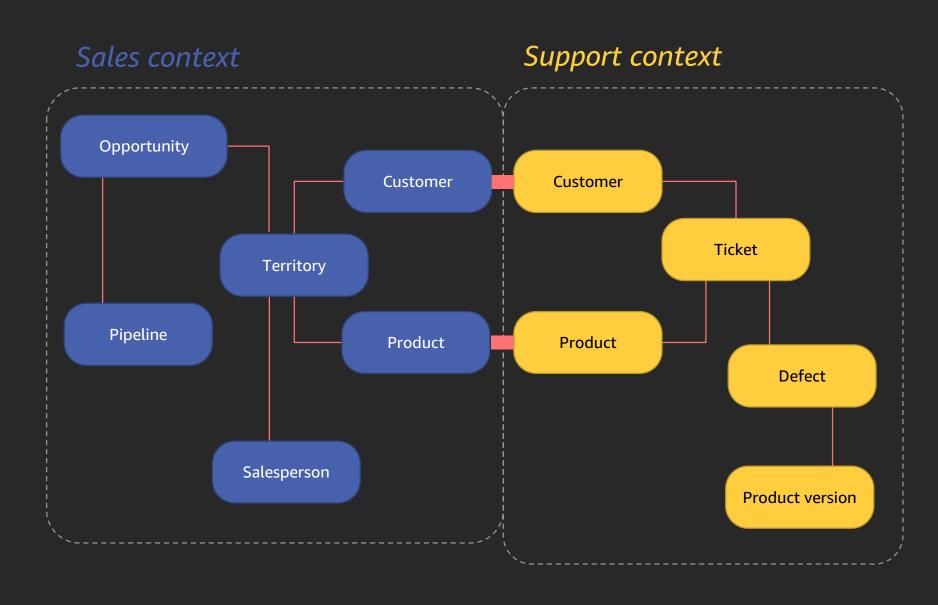
with very valuable starting points for their iterative development process. The name emphasizes their conceptual nature. Analysis patterns are not technological solutions; they are guides to help you work out a model in a particular domain.

What the name unfortunately does *not* convey is that there is significant discussion of implementation in these patterns, including some code. Fowler understands the pitfalls of analysis without thought for practical design. Here is an interesting example where he is looking even beyond deployment, to the implications of specific model choices on the long-term maintenance of the system in the field:

When we build a new [accounting] practice, we create a network of new instances of the posting rule. We can do this without any recompilation or rebuilding of the system, while it is still up and running. There will be unavoidable occasions when we need a new subtype of posting rule, but these will be rare. [p. 151]

On a mature project, model choices are often informed by experience with the application. Multiple implementations of various components will have been tried. Some of these will have been carried into production and even will have faced the maintenance phase. Many problems can be avoided when such experience is available. Analysis patterns at their best can carry that kind of experience from other projects, combining model insights with extensive discussions of design directions and implementation consequences. To discuss model ideas out of that context makes them harder to apply

Domain-driven design

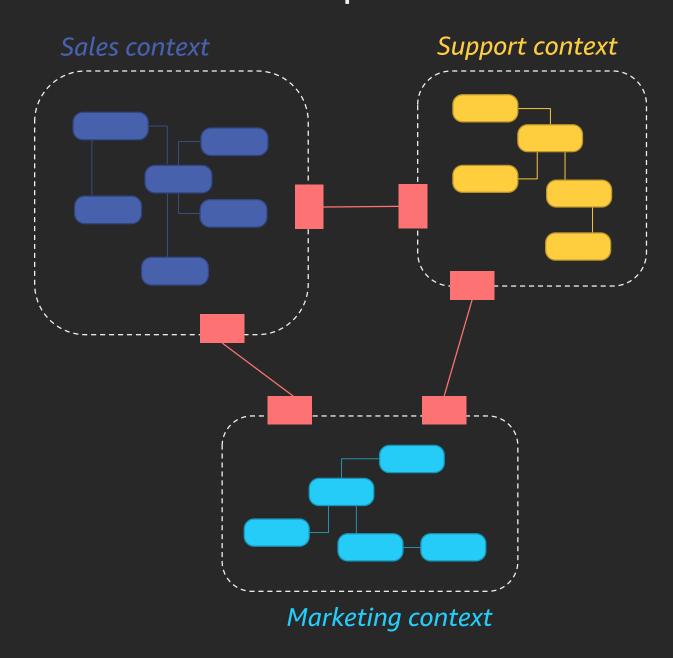


Bounded contexts are an essential modeling tool in DDD, microservices and event-driven architectures.

Identify explicit boundaries around our understanding of the ubiquitous language and the things people care about

Multiple models for a business concept

Context maps



Bounded contexts alone don't provide a global view of your domain

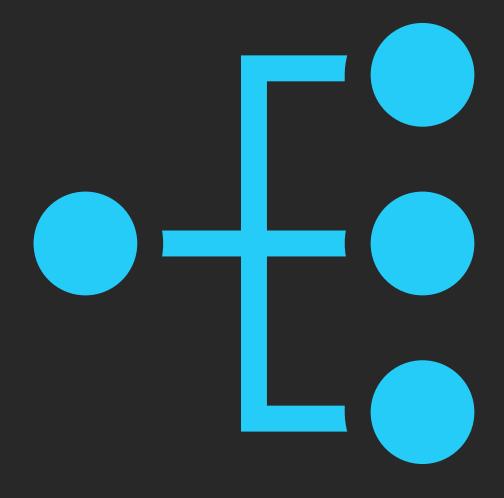
Context maps deal with mapping different but related ubiquitous languages, by integrating their bounded contexts

Evans and Vernon describe 7 patterns for integrating bounded contexts

- Shared kernel
- Customer/Supplier
- Conformist
- Anticorruption layer
- Separate ways
- Open/Host service
- Published language

Publish/Subscribe

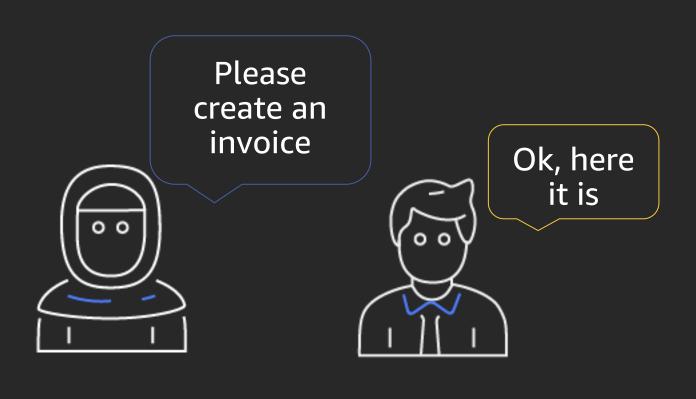
- One logical publisher for a given domain event; fully enforces a consistent boundary
- Addresses multiple types of coupling
- Each subscriber can react to domain events in their own bounded context



What are events?

- Type of message representing that something has happened
- Immutable—cannot change the past
- Represented as verbs in the past tense, e.g. "customer_created"
- Lightweight, correlated by properties that are common across bounded contexts "customer_id"
- Source system has no expectations on how an event is processed

Events are observable, not directed



Customer X just ordered a widget



I'll send



I'll add that to the sales report

an invoice





Directed commands

Observable events



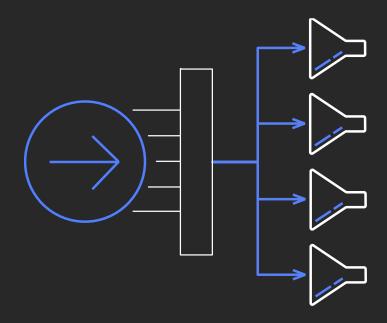
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Event-driven processing

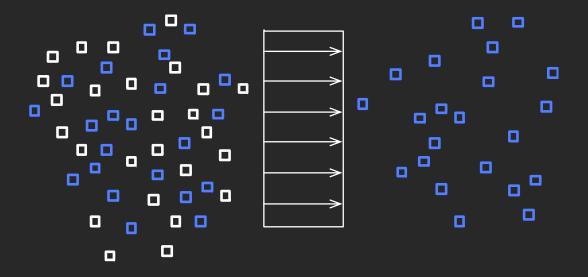




Event bus



Abstracts producers and consumers



Selects and filters events



Amazon Simple Notification Service

Fully managed pub/sub messaging for microservices, distributed systems, and serverless applications





Amazon SNS

What is it?

Simple, flexible, fully managed publish/subscribe messaging and mobile push notification service for high throughput, highly reliable message delivery

Use case

Push messages to a variety of endpoints and clients in distributed systems, microservices, and serverless applications, and enable event-driven architecture

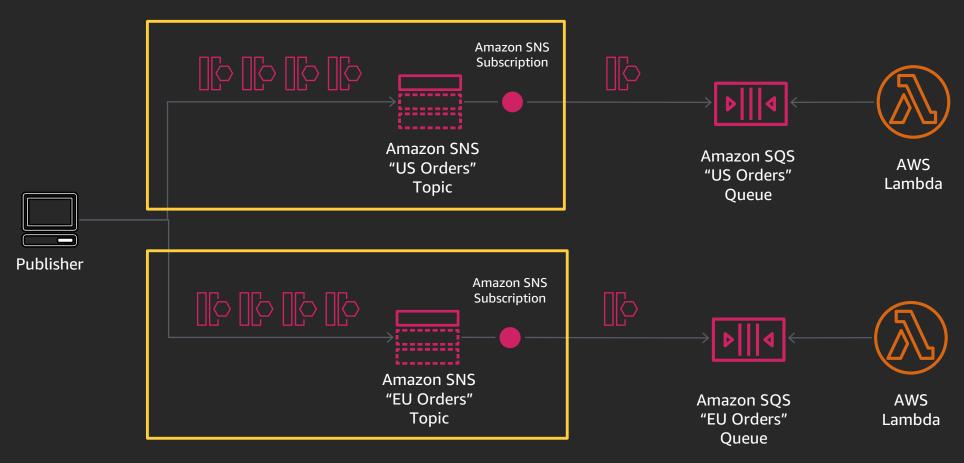
Cool capabilities

Highly reliable delivery of any volume of messages to any number of recipients across multiple protocols

> aws sns create-topic --name my-topic



Mapping events to topics



Each message type is mapped to logical destination

Amazon SNS Message Filters

- Publishers do not need to route message
- Subscribers do not need to filter for message of interest

```
Lowers cost
                                                                                                Amazon SOS
                                        "US Orders"
Message Attributes
                                                                                                   Queue
   "location": "eu-west"]
                                                            Amazon SNS
                               Publisher
                                                              "Orders"
                                                                           Amazon SNS
                                                               Topic
                                                                           Subscription
                                                                                                Amazon SQS
                                                                   "location":
                                                                                                "EU Orders"
                                                                     ["eu-west", "eu-east"]
```

Filter Policy

"location":

Amazon SNS

Subscription

["us-west", "us-east"]

AWS

Lambda

AWS

Lambda

Queue

Message-filtering operators

Exact matching on string values (whitelisting)

Prefix matching on string values

```
Subscription filter policy
    {"sport": ["rugby"]}

matches message attribute
    {"sport": "rugby"}
```

```
Subscription filter policy
   {"sport": [{"prefix": "bas"}]}

matches message attributes such as
   {"sport": "baseball"}
and
   {"sport": "basketball"}
```

Anything-but matching on string values (blacklisting)

```
Subscription filter policy
    {"sport": [{"anything-but": "rugby"}]}

matches message attributes such as
    {"sport": "baseball"} and {"sport": "basketball"} and {"sport": "football"}
but not
    {"sport": "rugby"}
```

Message-filtering operators

Exact matching on numeric values

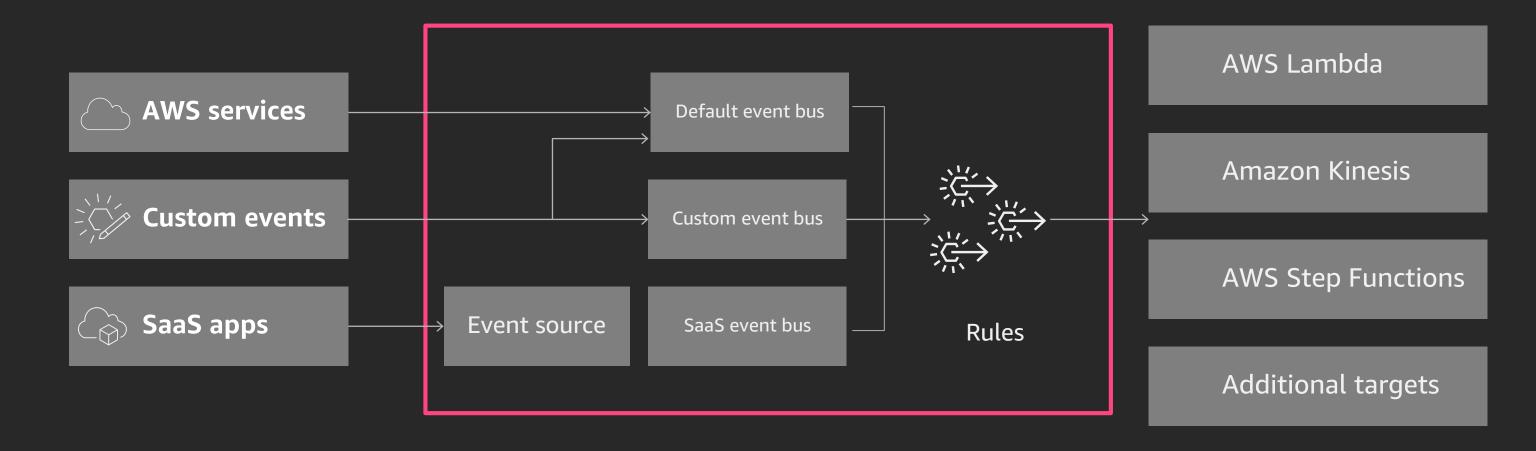
Range matching on numeric values



A serverless event bus service for AWS services, your own applications, and SaaS providers







Event sources



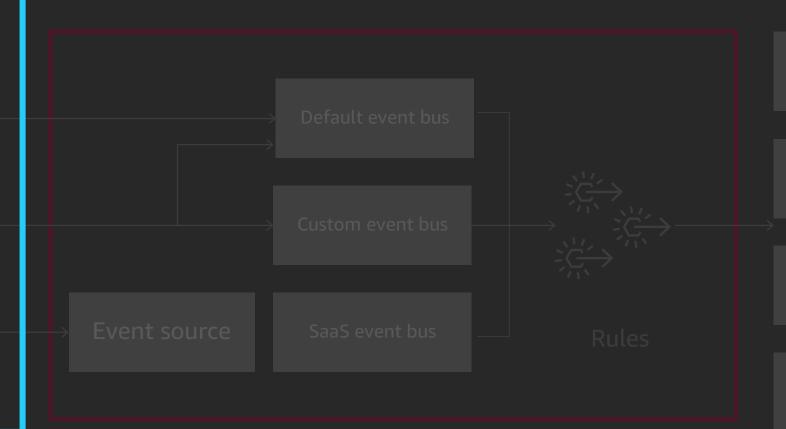
AWS services



Custom events



SaaS apps

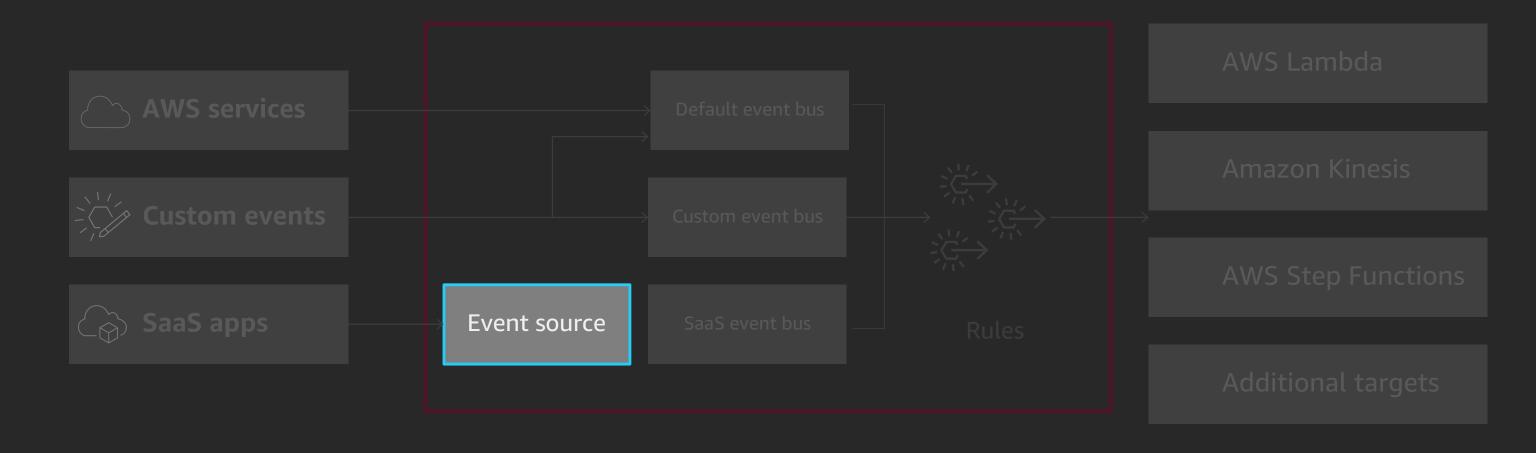


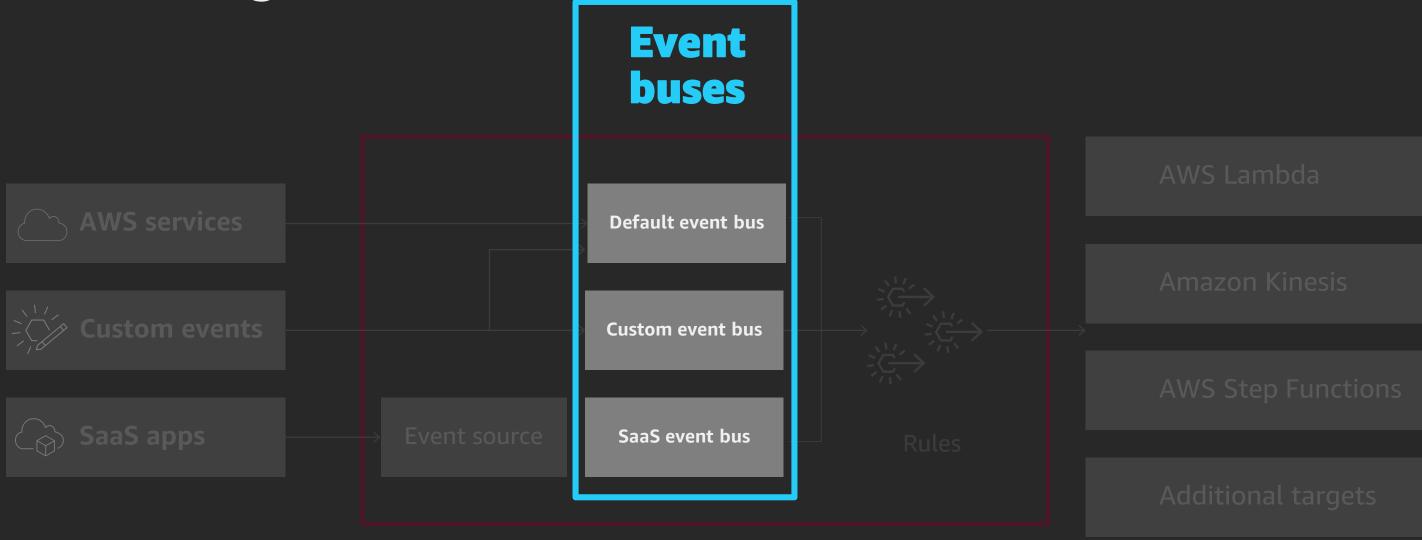
AWS Lambda

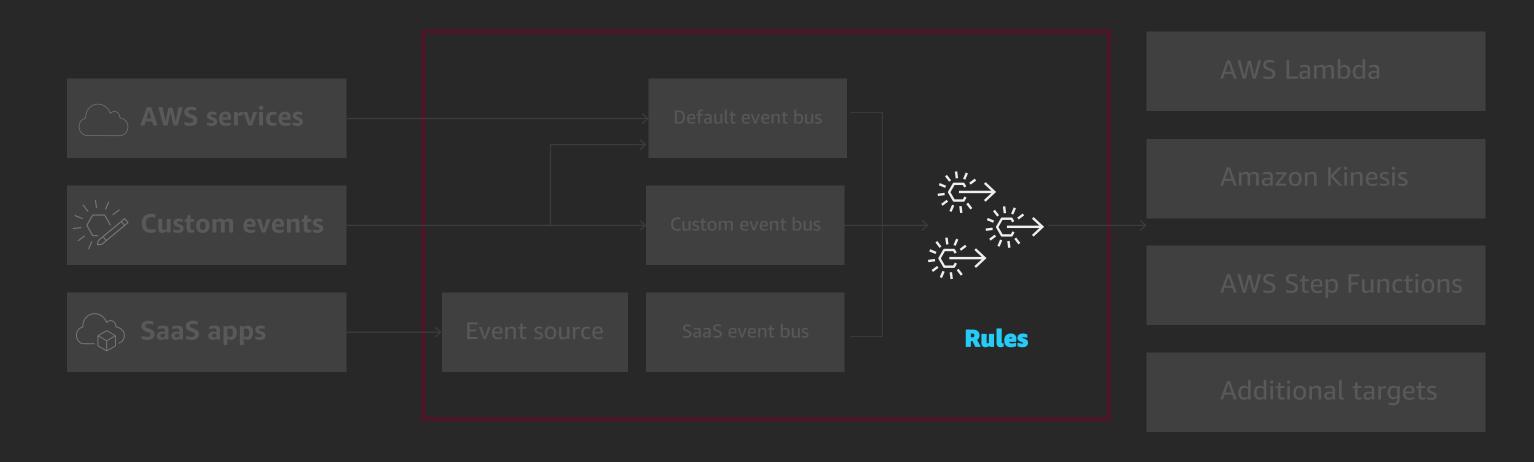
Amazon Kinesis

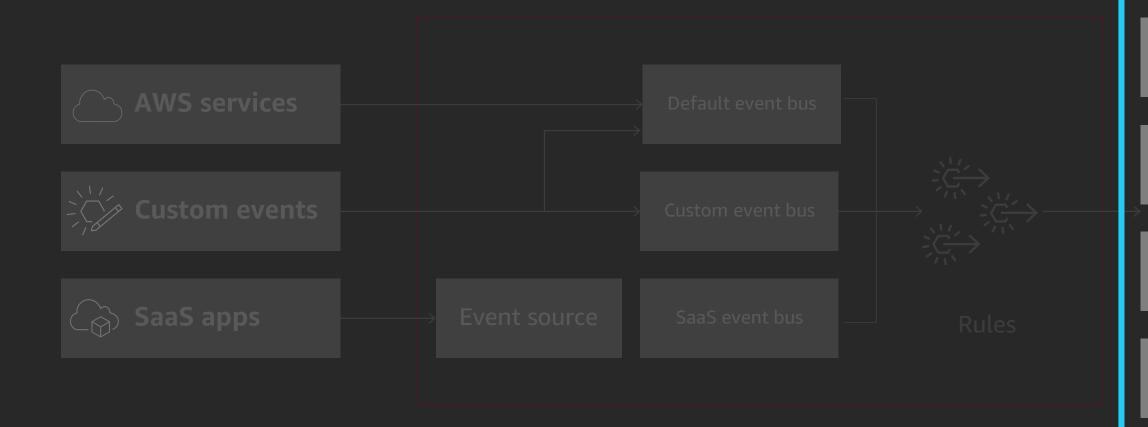
AWS Step Functions

Additional targets









Targets

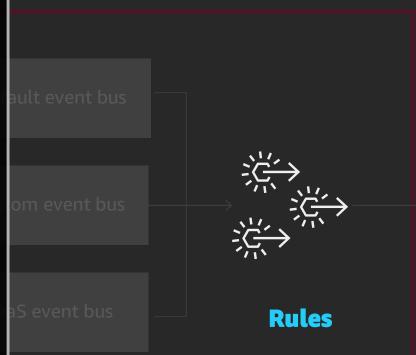
AWS Lambda

Amazon Kinesis

AWS Step Functions

Additional targets

```
Example event:
  "detail-type": "Ticket Created",
  "source": "aws.partner/example.com/123",
  "detail": {
    "ticketId": "987654321",
    "department": "billing",
    "creator": "user12345"
```



AWS Lambda

Amazon Kinesis

AWS Step Functions

Additional targets

Example event:

```
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    ...
}
```

Example rule:

```
"source": ["aws.partner/example.com/123"]

Amazon Kinesis

AWS Step Functions

Rules

Additional targets
```

Example event:

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"detail": {
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    "department": "billing",
    "creator": "user12345"
    ...
}
```

Example rule:

```
"detail": {
 "department": ["billing", "fulfillment"]
```

Example event:

```
"detail-type": "Ticket Created",
   "source": "aws.partner/example.com/123",
   "detail": {
      "ticketId": "987654321",
      "department": "billing",
      "creator": "user12345"
      ...
}
```

Example rule:

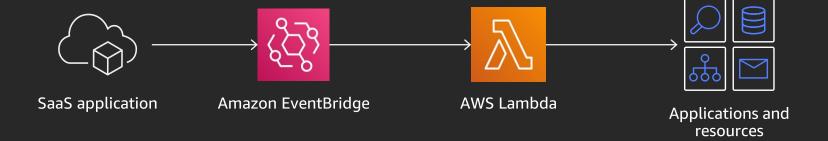
```
"detail-type": ["Ticket Resolved"]

Amazon Kinesis

Rules
```

Common use cases

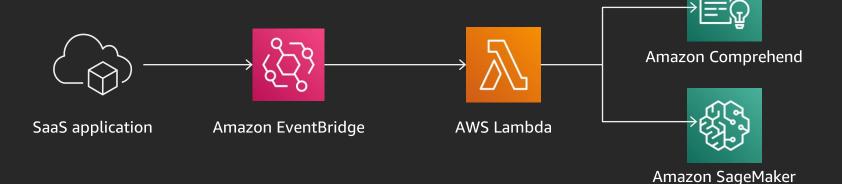
Take action



Run workflows



Apply intelligence

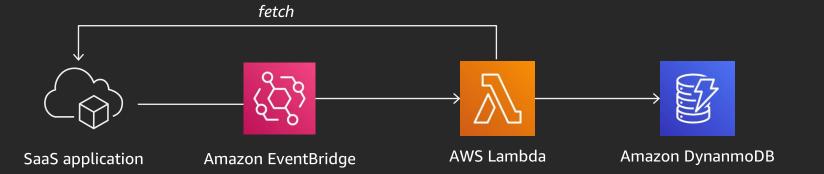


Common use cases

Audit and analyze



Synchronize data



AWS Lambda Destinations

Gain visibility to asynchronous invocation results and route the results to an AWS service without writing code





AWS Lambda Destinations



Failed



Workshop





Getting started

Instructions: https://event-driven-architecture.workshop.aws

Lab environment: https://dashboard.eventengine.run





Who are you?

- 1. By using Event Engine for the relevant event, you agree to the <u>AWS Event Terms and Conditions</u> and the <u>AWS Acceptable Use</u>

 <u>Policy</u>. You acknowledge and agree that are using an AWS-owned account that you can only access for the duration of the relevant event. If you find residual resources or materials in the AWS-owned account, you will make us aware and cease use of the account. AWS reserves the right to terminate the account and delete the contents at any time.
- 2. You will not: (a) process or run any operation on any data other than test data sets or lab-approved materials by AWS, and (b) copy, import, export or otherwise create derivate works of materials provided by AWS, including but not limited to, data sets.
- 3. AWS is under no obligation to enable the transmission of your materials through [AWS Event Engine] and may, in its discretion, edit, block, refuse to post, or remove your materials at any time.
- 4. Your use of the [event engine] will comply with these terms and all applicable laws, and your access to [AWS Event Engine] will immediately and automatically terminate if you do not comply with any of these terms or conditions.

Team Hash (e.g. abcdef123456)

This is the 12 digit hash that was given to you or your team.

✓ Invalid Hash











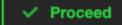


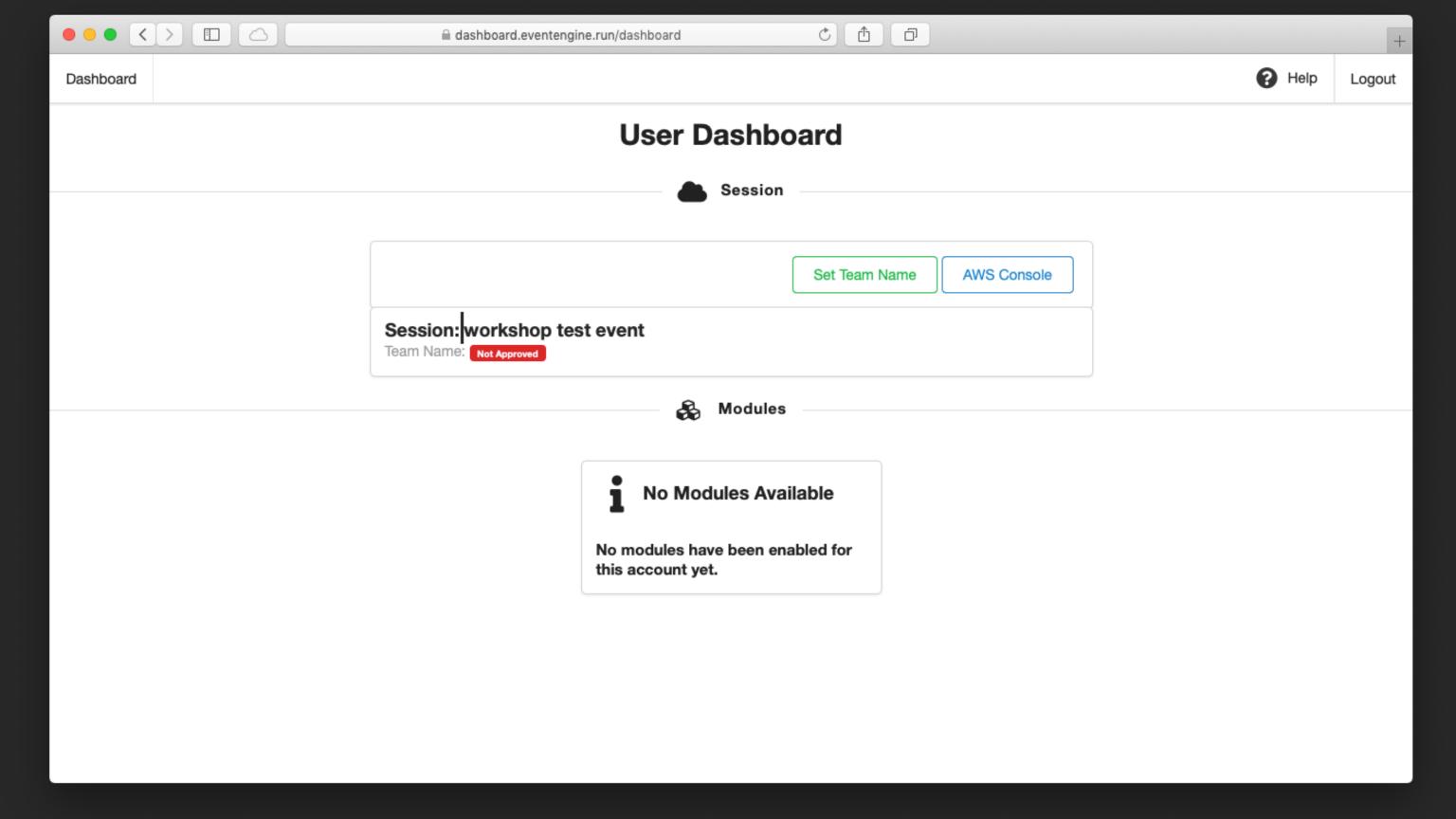
Who are you?

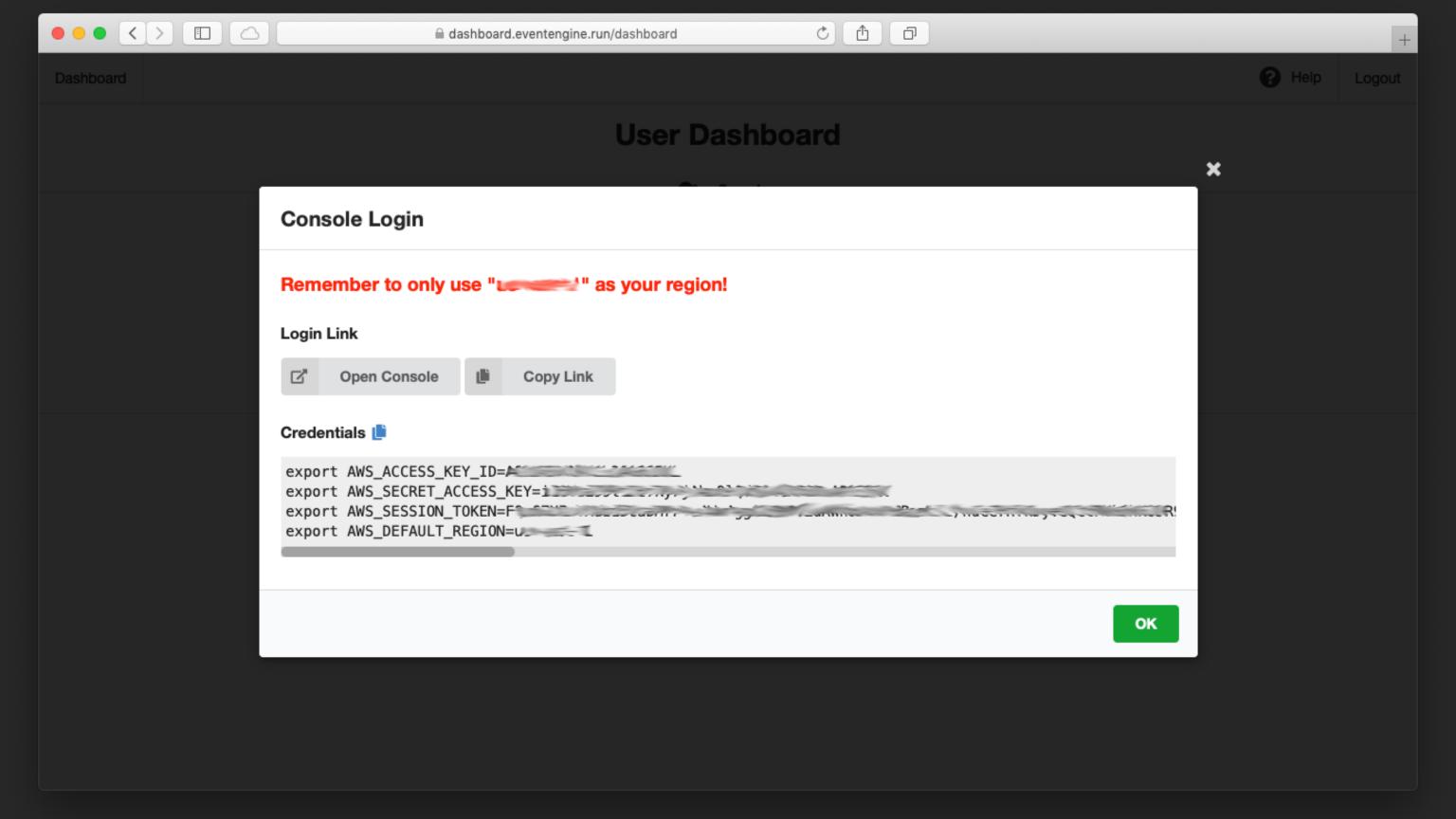
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- 2. You will not: (a) process or run any operation on any data other than test data sets or lab-approved materials by AWS, and (b) copy, import, export or otherwise create derivate works of materials provided by AWS, including but not limited to, data sets.
- 3. AWS is under no obligation to enable the transmission of your materials through [AWS Event Engine] and may, in its discretion, edit, block, refuse to post, or remove your materials at any time.
- 4. Your use of the [event engine] will comply with these terms and all applicable laws, and your access to [AWS Event Engine] will immediately and automatically terminate if you do not comply with any of these terms or conditions.



This is the 12 digit hash that was given to you or your team.







Thank you!







Please complete the session survey in the mobile app.



