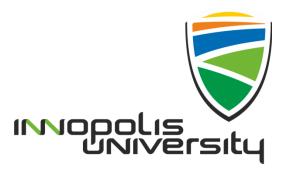
Graph Databases



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CHAPTER I

INTRODUCTION

A. Background

Relational database was introduced firstly by E.F Codd in the 1970s. It was managed by Relational Database Management System (RDBMS) software. The relational database is implemented in the form of tables that are related to each other. In the mid 1980s, a standard language for managing and accessing a relational database was introduced, namely SQL (Standard Query Language). Furthermore, relational databases with RDBMS software that use the SQL language have become very popular and are widely used in database management for decades. However, relational models require a strict schema and data normalization imposed limitations on how relationships can be queried [1]. As a result, a high number of increasing data becomes a problem for relational database.

Graph theory was introduced firstly in the paper "Seven Bridges of Königsberg" written by Leonhard Euler in 1736. In mathematics and computer science, graph theory is a study of mathematical structure commonly used to model a set of objects and the relationships between these objects. Graph database is a database that uses graph structure to represent and manage the data. The flexibility of graph allows us to add entities and their relationships without affecting or changing existing data [2]. That is why many social media applications such as Facebook and Twitter use graph representations as data representations [3]. As a data scientist, it is very important for us to know how graph database works and why it can be a solution for the problem of relational database.

B. Objective

The aim of this project is to learn more about Graph database. Here we will implement it by using GraphFrames and PySpark and also set up a Neo4j database. Firstly, we will use a small dataset of papers. Here we have to find the relationship between papers. We determine a paper, then we have to find all papers that can be traced back to that paper and when there is the most papers that trace back to that paper. Then, we repeat the step for big dataset.

Furthermore, to make our understanding more deep, we will also compare the result of GraphFrames and Neo4j. Therefore, we will know how they are different and what condition that GraphFrames and Neo4j performs better.

C. Tasks Distribution

Member's Name	Tasks
Farah Atif	
Nikita Lozhnikov	
Utih Amartiwi	Writing the report

Repository:

CHAPTER II

BASIC OF THEORY

A. Graph Database

1. Structure and Properties of Graph Database

Graph Database is a database with graph structure. It is an online database management system with Create, Read, Update, and Delete (CRUD) methods that expose a graph data model. Graph databases are generally built for use with transactional (OLTP) systems [2]. Graph database structure:

Graph Theory	Graph Database	Represent
Vertex	Node	Entity, such as person, paper, movie, etc.
Edge	Relationship between 2 nodes	How 2 entities are associated
Attributes	Properties	Information value of node or relationship

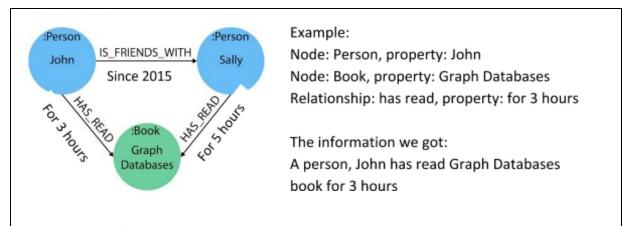


Fig. 1. Example of Graph theory implementation to Graph Database

There are two properties of graph databases:

a. Graph storage

Some graph databases use native graph storage that is optimized and designed for storing and managing graphs, while others use relational or object-oriented databases instead. Non-native storage is often slower than a native approach. [4]

b. Graph processing engine

Graph database use index-free adjacency. It means connected nodes physically "point" to each other in the database without using an index. It also called by native graph processing [4]. However, it does not mean there is no indexing in graph database. Graph database also find the pattern of the relationship and make indexing of that pattern.

2. Comparison of Relational Databases and Graph Databases

a. Performance

Relational database uses tables to represent data and its relationships. When we search the information of some related data, it will check by looking the whole table. More data we have, its performance time will be longer. Conversely, graph database has indexing pattern so that it will search only nodes that has relationship between them. As a result, the execution time will be faster.

b. Flexibility

Relational database uses fixed-schema that makes difficult to extend. Since the number of data grows significantly, relational database is less-flexible to be used. Meanwhile, graphs are naturally additive; we can add new kinds of relationships, new nodes, new labels, and new subgraphs to an existing structure without disturbing existing queries and application functionality [2].

c. Agility

As graph database is schema free, its development aligns better than relational database development with today's agile and test-driven software development

practices. It is allowing graph database—backed applications to evolve in step with changing business environments [2].

B. PageRank

PageRank is an algorithm that used to measure the importance of each node in a network. It measures the number and quality of incoming relationships to a node to determine an estimation of how important that node is. In original Google paper, the PageRank formula [5]:

$$PR(u) = (1-d) + d\left(\frac{PR(T_1)}{C(T_1)} + \dots + \frac{PR(T_n)}{C(T_n)}\right)$$

where:

- Page u has citations from pages T₁ to T_n.
- d is a damping factor which is set between 0 and 1. It is usually set to 0.85.
- 1-d is the probability that a node is reached directly without following any relationships.
- C(T_n) is defined as the out-degree of a node T.

Furthermore, now there are many ways to calculate the PageRank. In GraphFrames, there are two types of PageRank implementation. They are PageRank with a fixed number of iterations and PageRank until convergence[5]. In Neo4j, PageRank implementation has three types. First, Simple PageRank algorithm (without weight of relationship), Weighted PageRank algorithm, and Personalized PageRank [6].

C. Label Propagation

The Label Propagation algorithm (LPA) is a fast algorithm for finding clusters in a graph [5]. The steps often used for the Label Propagation are:

- 1) Every node is initialized with a unique label (an identifier), and, optionally preliminary "seed" labels can be used.
- 2) These labels propagate through the network.

- 3) At every propagation iteration, each node updates its label to match the one with the maximum weight, which is calculated based on the weights of neighbor nodes and their relationships. Ties are broken uniformly and randomly.
- 4) LPA reaches convergence when each node has the majority label of its neighbors.

CHAPTER III

PROCESS AND RESULT

- A. Data Preprocessing Steps
- B. Queries in GraphFrame

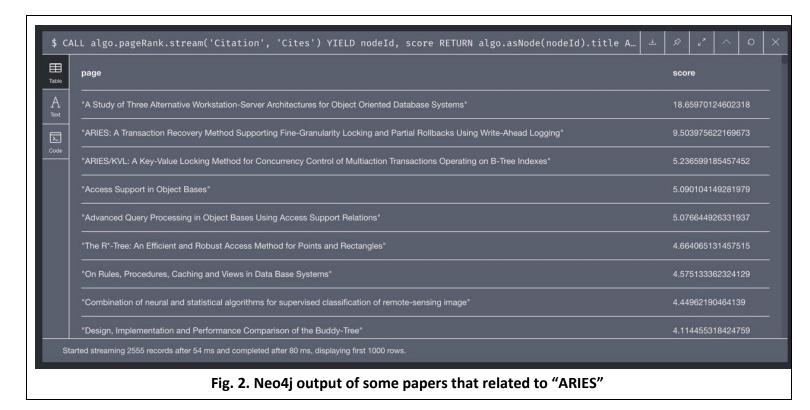
C. Queries in Neo4j

MATCH (c:Citation)-[:Cites*1..5]->(b:Citation)
WHERE c.year = 2001 AND b.title = 'ARIES: A Transaction Recovery Method
Supporting Fine-Granularity Locking and Partial Rollbacks Using Write-Ahead Logging'
RETURN c

D. Result Analysis

1. Small Dataset

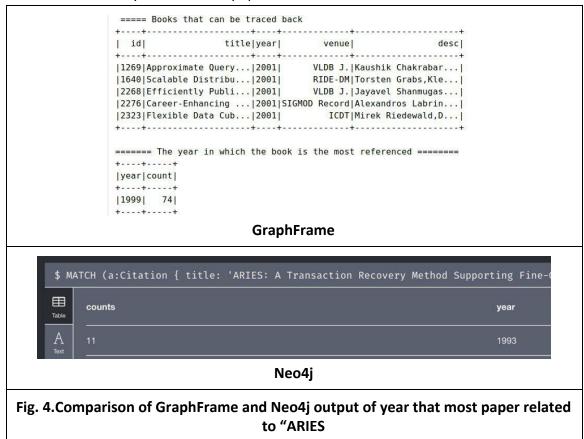
These are the papers that related to the paper ARIES: A Transaction Recovery Method Supporting Fine-Granularity Locking and Partial Rollbacks Using Write-Ahead Logging.



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---- Most Influencial Papers ----
III 4
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     id
                       title|year|
                                              venue
                                                                  desc
                                                                                pagerank
  | | 1575|A Study of Three ...|1990| VLDB|David J. DeWitt,P...| 39.1660501388246|
     |1830|ARIES: A Transact...|1992|ACM Trans. Databa...|C. Mohan, Donald J...|18.870972052430776|
     |1330|Access Support in...|1990| SIGMOD Conference|Alfons Kemper,Gui...|10.490213006052292|
     | 2392|Advanced Query Pr...|1990| VLDB|Alfons Kemper,Gui...|10.468468477792019|
     |2094|ARIES/KVL: A Key-...|1990| VLDB| C. Mohan|10.399530950840836|
|1261|The R*-Tree: An E...|1990| SIGMOD Conference|Norbert Beckmann,...| 9.166073628828169|
     | 872|Combination of ne...|2000|Pattern Recogniti...|Giorgio Giacinto,...| 9.111516047705887|
     |1982|On Rules, Procedu...|1990| SIGMOD Conference|Michael Stonebrak...| 9.022156059965383|
     |2353|Design, Implement...|1990| DEXA|Bernhard Seeger,H...| 8.087885270335589|
     |1861|ARIES-RRH: Restri...|1991|
                                                 ICDE|C. Mohan, Hamid Pi... | 7.781103741953357|
     +----+
                Fig. 3. GraphFrame output of some papers that related to "ARIES"
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From Figure 2 and 3 we can see that GraphFrame and Neo4j provide almost same results of paper that related to "ARIES". However, GraphFrame took longer time than Neo4j. In figure 3 we know that Neo4j only needs 80 ms from beginning till complete.

We also find which year that most papers mentioned "ARIES" book and this is the result:



We have different result of Neo4j and GraphFrame. GraphFrame got 1999 and Neo4j got 1993.

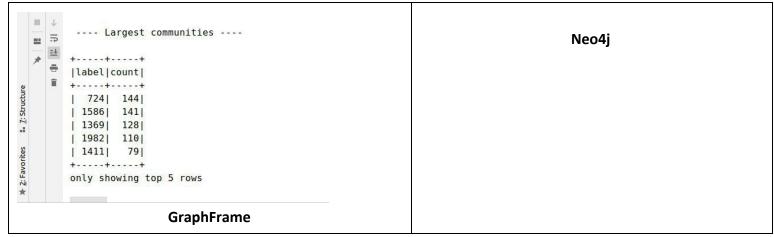


Fig. 5.Comparison of GraphFrame and Neo4j output of 5 largest communities

2. Big Dataset

CHAPTER IV CONCLUSION

APPENDIX

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