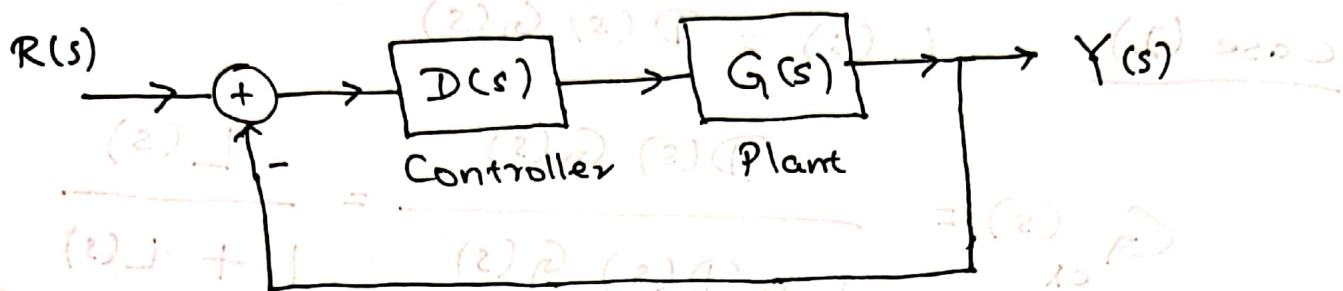
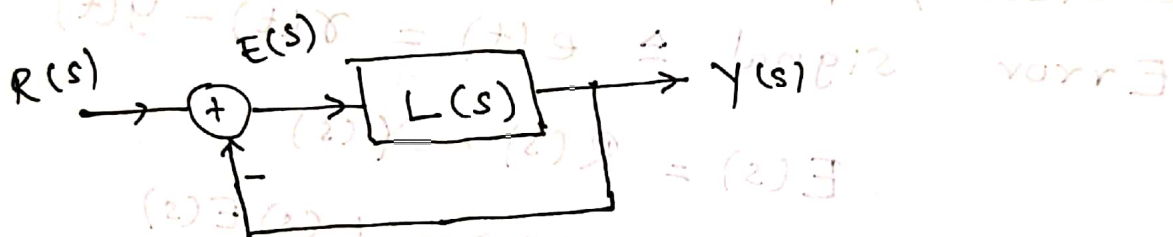


PERFORMANCE OF CLOSED-LOOP SYSTEM

STEADY STATE ERROR ANALYSIS



Unity Feedback System



$$L(s) = \frac{K (s-z_1)(s-z_2) \dots (s-z_m)}{s^l (s-p_1)(s-p_2) \dots (s-p_n)}$$

is called type- l system.

l indicates number of poles of $L(s)$ at $s=0$.

Note that p_1, p_2, \dots, p_n may be positive or negative.

Our interest is performance of closed-loop system.

Transfer function of closed-loop system.

Case (2) $L(s) = D(s) \cdot G(s)$

$$G_{cl}(s) = \frac{D(s) G(s)}{1 + D(s) G(s)} = \frac{L(s)}{1 + L(s)}$$

(For stability of cls: Roots of $(1 + L(s)) = 0$ must be in LHS)

Error signal $\triangleq e(t) = r(t) - y(t)$

$$E(s) = R(s) - Y(s)$$

$$= R(s) - L(s) E(s)$$

$$E(s) = \frac{R(s)}{1 + L(s)}$$

From final value theorem:

$$e_{ss} = \lim_{t \rightarrow \infty} e(t) = \lim_{s \rightarrow 0} s \cdot E(s)$$

We consider three standard reference signals

$r(t) = u_s(t)$ Unit step

$r(t) = t \cdot u_s(t)$ Unit Ramp

$r(t) = \frac{t^2}{2} \cdot u_s(t)$ Parabola

and analyze the steady state error in the closed-loop system output.

Type-0 system

$$L(s) = \frac{K (s-z_1)(s-z_2)\dots(s-z_m)}{(s-p_1)(s-p_2)\dots(s-p_n)}$$

When reference

$$r(t) = u_s(t)$$

input is step signal,

$$R(s) = \frac{1}{s}$$

$$E(s) = \frac{R(s)}{1 + L(s)} = \frac{1/s}{1 + \frac{K (s-z_1)(s-z_2)\dots}{(s-p_1)(s-p_2)\dots}}$$

Steady state error

$$\lim_{s \rightarrow 0} s \cdot E(s) = \lim_{s \rightarrow 0} \frac{s \cdot 1/s}{1 + \frac{K (s-z_1)(s-z_2)\dots}{(s-p_1)(s-p_2)\dots}}$$

$$= \frac{1}{1 + K_p}$$

$K_p \rightarrow$ Position Error Constant

Type-0 system and Ramp signal input

$$R(s) = \frac{1}{s^2} \quad r(t) = t \cdot u_s(t)$$

$$E(s) = \frac{R(s)}{1 + L(s)} = \frac{1/s^2}{1 + \frac{K(s-z_1)(s-z_2)}{(s-p_1)(s-p_2)\dots}}$$

Steady state Error

$$e_{ss} = \lim_{s \rightarrow 0} s \cdot E(s) = \lim_{s \rightarrow 0} \frac{s \cdot (1/s^2)}{1 + \frac{K(s-z_1)\dots}{(s-p_1)(s-p_2)\dots}}$$

$$= \lim_{s \rightarrow 0} \frac{1}{s + \frac{s \cdot K(s-z_1)\dots}{(s-p_1)(s-p_2)\dots}} = \frac{1}{0} = \infty$$

Similar situation when $r(t) = \frac{t^2}{2} \cdot u_s(t)$

$$R(s) = \frac{1}{s^3}$$

$$e_{ss} = \infty$$

Type-1 system

$$L(s) = \frac{K (s-z_1)(s-z_2) \dots (s-z_m)}{s (s-p_1)(s-p_2) \dots (s-p_n)}$$

When reference input $r(t) = u_s(t)$
 $R(s) = \frac{1}{s}$

$$E(s) = \frac{1/s}{1 + \frac{K (s-z_1)(s-z_2) \dots}{s (s-p_1)(s-p_2) \dots}}$$

Steady state Error

$$e_{ss} = \lim_{t \rightarrow \infty} e(t) = \lim_{s \rightarrow 0} s \cdot E(s)$$

$$= \lim_{s \rightarrow 0} \frac{s \cdot \frac{1}{s}}{1 + \frac{K (s-z_1)(s-z_2) \dots}{s (s-p_1)(s-p_2) \dots}}$$

$$= \frac{1}{1 + \infty} = 0$$

Type-1 or higher type system should be preferred to get zero steady state error for step input.

When Reference Input is ramp signal.

$$r(t) = t \cdot u_s(t) \quad R(s) = \frac{1}{s^2}$$

$$E(s) = \frac{1/s^2}{1 + \frac{K(s-z_1) \dots}{s(s-p_1)(s-p_2) \dots}}$$

Steady State Error

$$e_{ss} = \lim_{s \rightarrow 0} s \cdot E(s) = \lim_{s \rightarrow 0} \frac{s \cdot \frac{1}{s^2}}{1 + \frac{K(s-z_1) \dots}{s(s-p_1) \dots}}$$

$$= \lim_{s \rightarrow 0} \frac{1}{s + \frac{K(s-z_1) \dots}{(s-p_1) \dots}}$$

$$= \frac{1}{K_v} \rightarrow \text{Velocity Error Constant.}$$