

# A DEEP LEARNING APPROACH TO CAMERA POSE ESTIMATION

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# Introduction

With this work we are going to present:

- the camera pose estimation problem;
- the exploration of labeled dataset generation techniques applied on Povo 1 second floor;
- relative and absolute pose estimation deep learning models;
- the post-processing of the model outputs;
- the model deployment using a FastAPI web-server.

# Camera Pose Estimation

The **camera pose estimation** problem aims to find the function  $E$  that, given an **image**  $I_c$ , returns the **position**  $x_c$  and **orientation**  $q_c$  of the camera.

$$E(I_c) = (x_c, q_c)$$

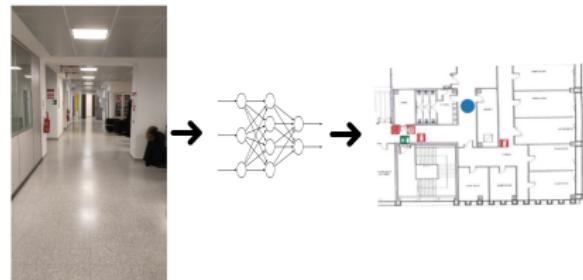


Figure: Example of camera relocalization.

# Different Approaches for Dataset Generation

We have considered four different techniques:

- **IMU sensors**: not enough accurate;
- **digital video**: not available in the university environment;
- **motion capture system**: difficult to associate with a recorder video;
- **structure from motion**: our choice (COLMAP).

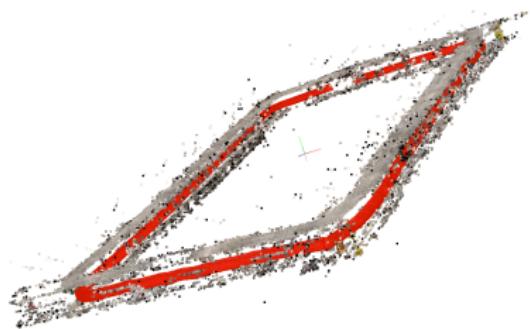
# COLMAP - Structure From Motion

COLMAP is **structure from motion** tool that allows to reconstruct a 3D representation of an environment using images of it. During the process, it also computes camera poses in an arbitrary reference system.



Figure: COLMAP reconstruction of central Rome using 21K photos.

# Povo 1 Second Floor Dataset



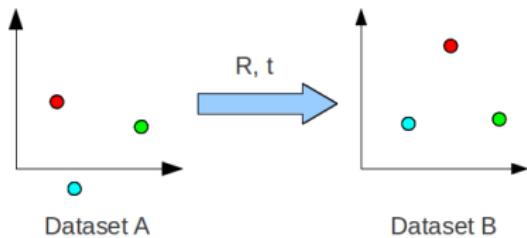
**Figure:** COLMAP reconstruction of Povo 1 second floor.

After many failed attempts, we managed to create a COLMAP reconstruction of **Povo 1 second floor**. The red line represents the camera trajectory and other points are the extracted features.

# Coordinate Reference System Alignment

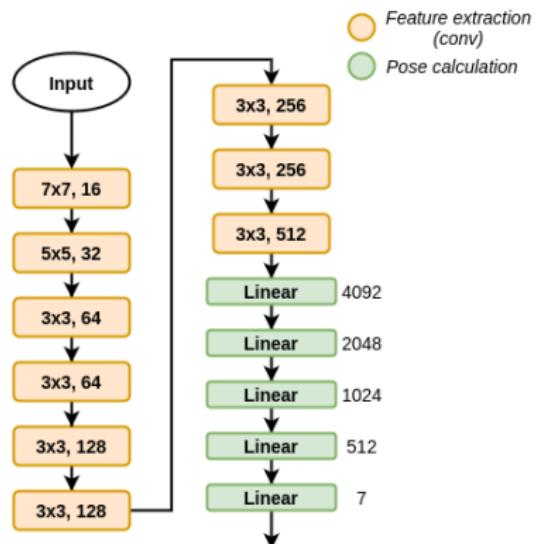
Some steps are required to align COLMAP's arbitrary **coordinate reference system (CRS)** with respect to the real world:

- ① **scale**: align unit of measures;
- ② **translate**: align origins;
- ③ **rotate**: align axes.



**Figure:** Rigid transformation.

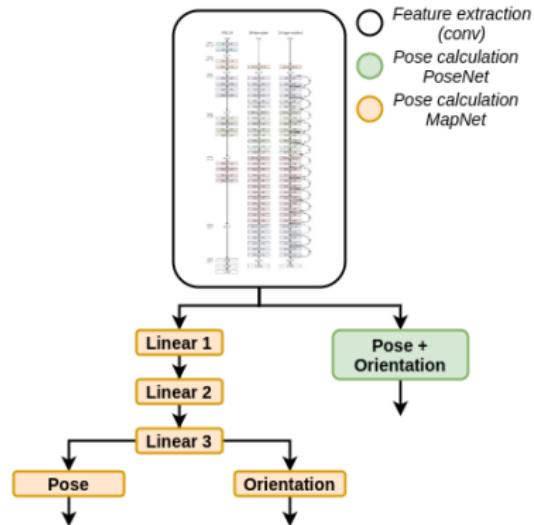
# The MeNet Model for Relative Pose Estimation



The **MeNet** model is targeted for **relative pose estimation**. The input of the network consists in a stack of two images: the goal is to estimate the relative pose of the second image with respect to the first one.

Figure: MeNet model architecture.

# The PoseNet Model for Absolute Pose Estimation

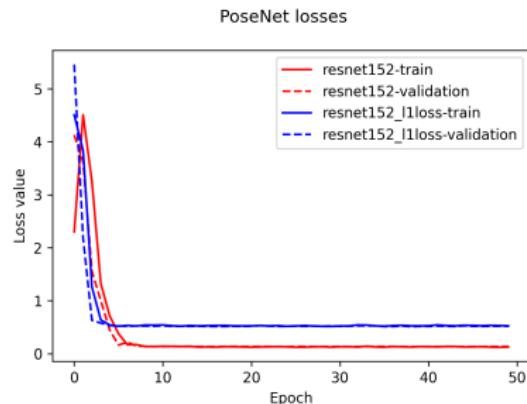


The **PoseNet** model for absolute pose estimation is made up by two components:

- feature extraction through a sequence of convolutional layers (*backend*);
- pose regression on the extracted features using linear layers.

Figure: PoseNet model architecture.

# The PoseNet Loss Function



**Figure:** PoseNet losses trend during training.

Loss	Position Error	Rotation Error
SmoothedL1Loss	<b>0.594</b>	<b>0.139</b>
L1Loss	0.906	0.226
MSE	NaN	NaN
$\alpha \neq 1$	NaN	NaN

**Table:** PoseNet losses comparison.

$$\begin{aligned} Loss(w) = \frac{1}{N} \sum_{i=1}^N h(P^i, \hat{P}^i) \\ + \alpha h(Q^i, \hat{Q}^i) \end{aligned}$$

# PoseNet Results

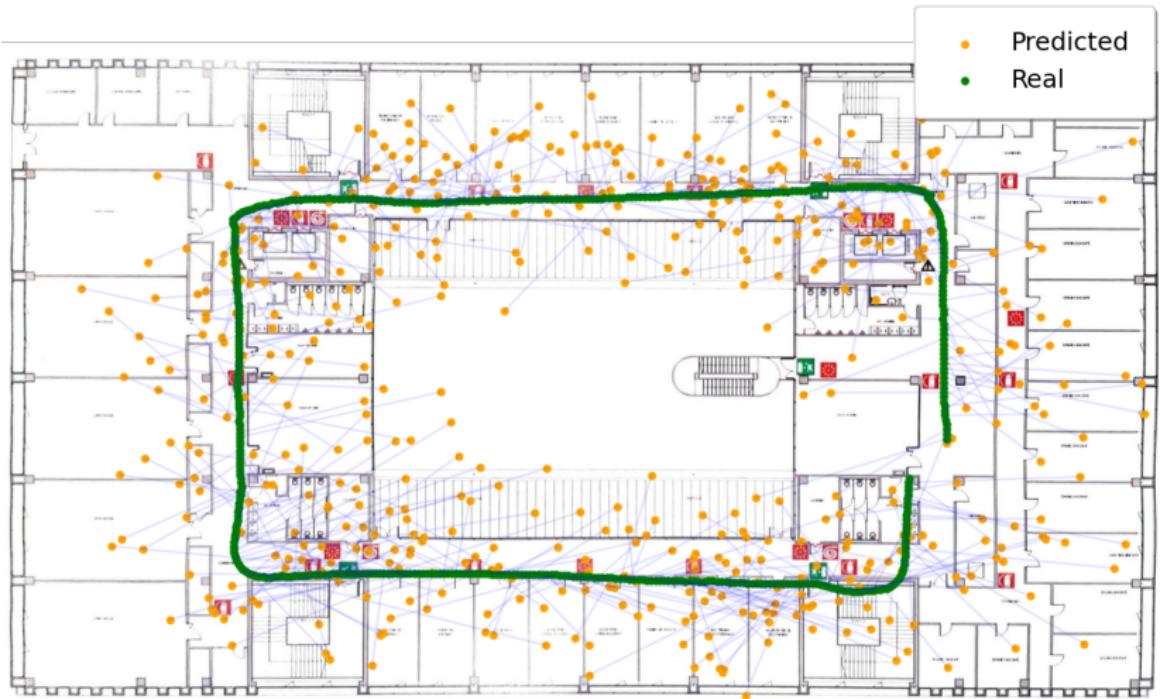
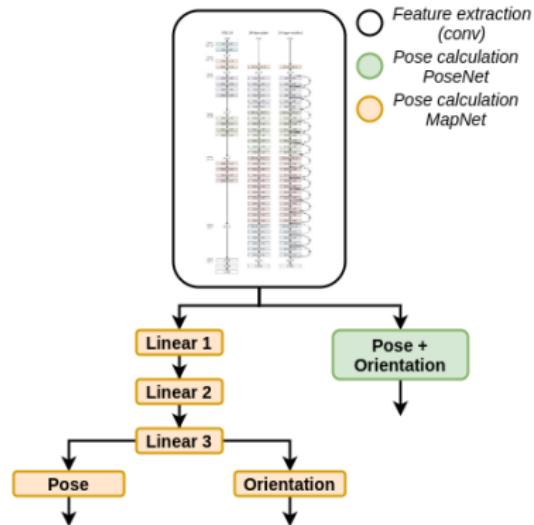


Figure: PoseNet predictions for our custom dataset. Error =  $\sim 2000\text{cm}$ .

# The MapNet Model for Absolute Pose Estimation



The **MapNet** model for absolute pose estimation represents an evolution of the PoseNet model with improvements:

- increase the number of final linear layers;
- penalize both absolute and relative errors in the loss.

Figure: MapNet model architecture.

# The MapNet Loss Function

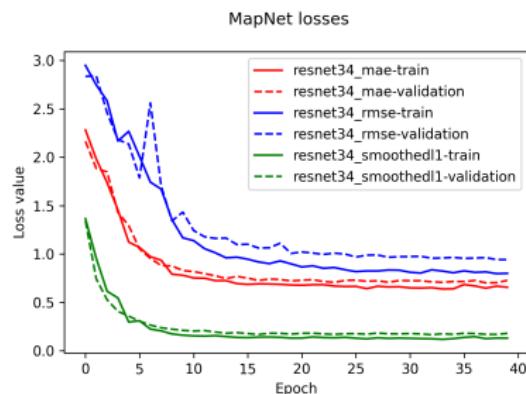


Figure: MapNet losses trend during training.

Loss	Position Error	Rotation Error
L1Loss	0.227	0.042
SmoothedL1Loss	0.187	0.076
RMSE	<b>0.187</b>	<b>0.038</b>

Table: MapNet losses comparison.

$$L_{\mathcal{D}}(\Theta) = \sum_{i=1}^{|\mathcal{D}|} h([\hat{P}^i \hat{Q}^i], [P^i Q^i])$$

$$+ \alpha \sum_{i,j=1, i \neq j}^{|\mathcal{D}|} h([\hat{P}^{ij} \hat{Q}^{ij}], [P^{ij} Q^{ij}])$$

# MapNet Results

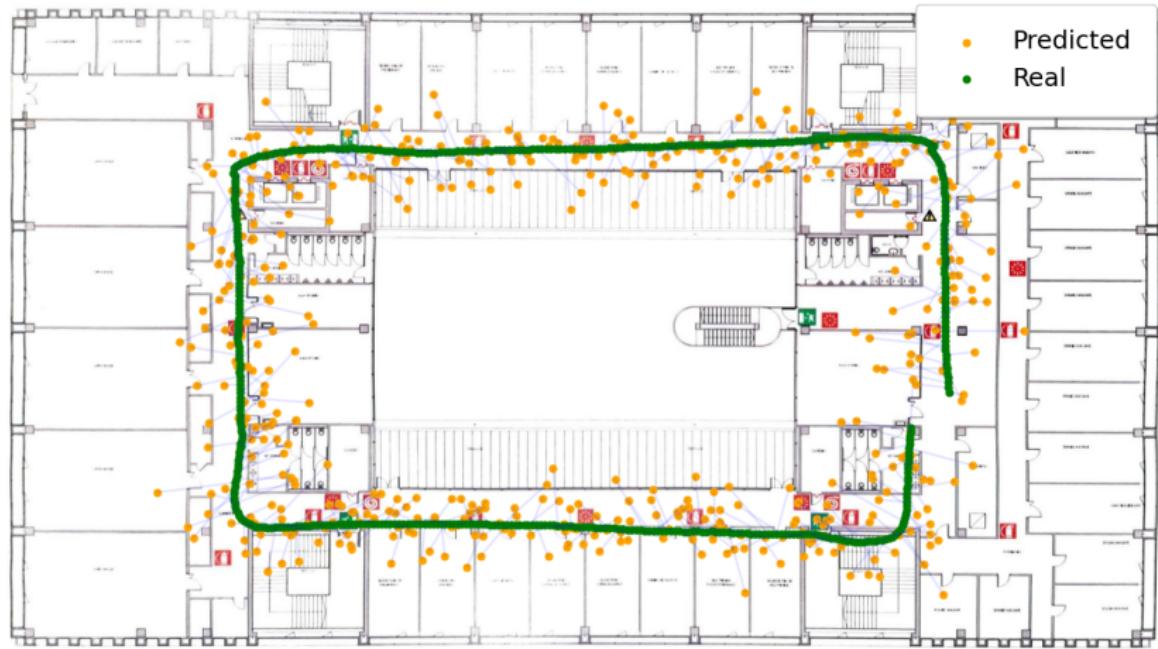


Figure: MapNet predictions for our custom dataset. Error = 153cm.

# Detection of Non-Walkable Predictions

We developed post-processing algorithm to improve the model prediction: in case of a non-walkable spot, the output is corrected with the nearest **walkable** point according to the Euclidean distance criterion.

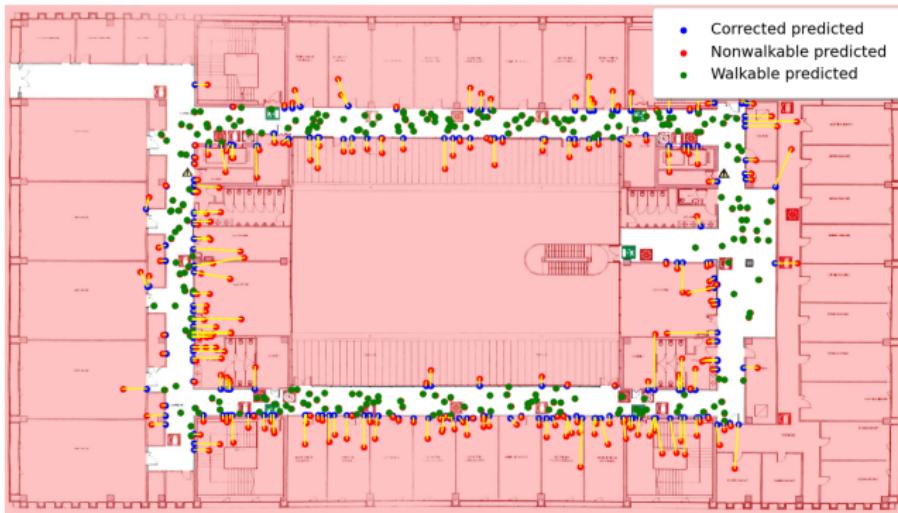


Figure: Prediction map after the post-processing procedure. Error = 130cm.

# Model Deployment with a Web-Server



Figure: FastAPI dashboard that serves the model.

# Conclusions

To summarize, the final results presented in this work are:

- the exploration of multiple dataset generation techniques;
- the COLMAP reconstruction of Povo 1 second floor;
- the development of relative and absolute pose estimation models;
- the fine-tuning of absolute pose estimation models;
- the post-processing of the model outputs;
- the model deployment using a FastAPI web-server.