



COMPUTAÇÃO **GRÁFICA**

**AndréGusmão
FelipeCoelho
JordanGrangeiro**



SENSOR ESCOLHIDO

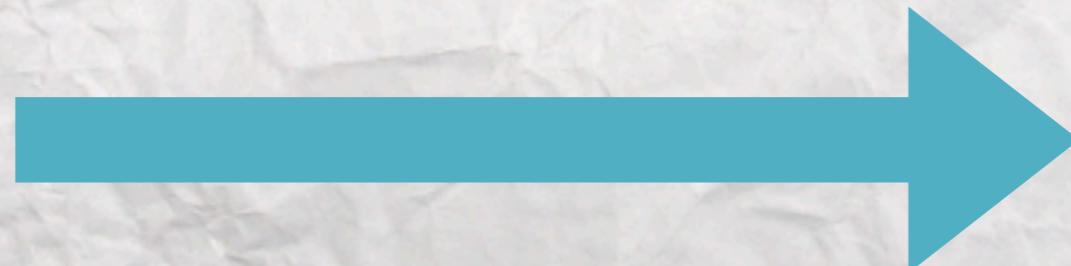
Myo

GESTURE CONTROL ARMBAND

by
 THALMICLABS™

MOTIVAÇÃO

GAMES
SEM
SENSORES

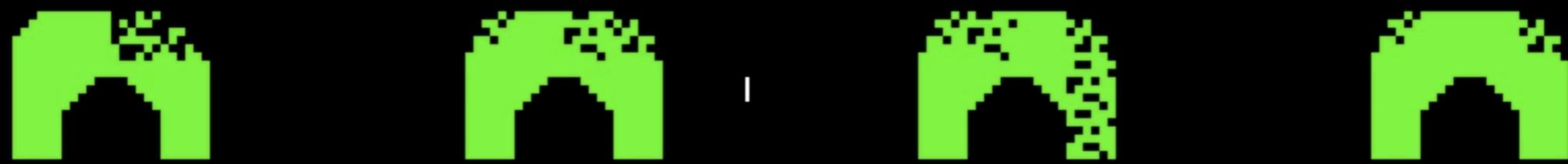


GAMES
COM
SENSORES



SCORE 160

LIVES



SCORE
100

LIVES
3

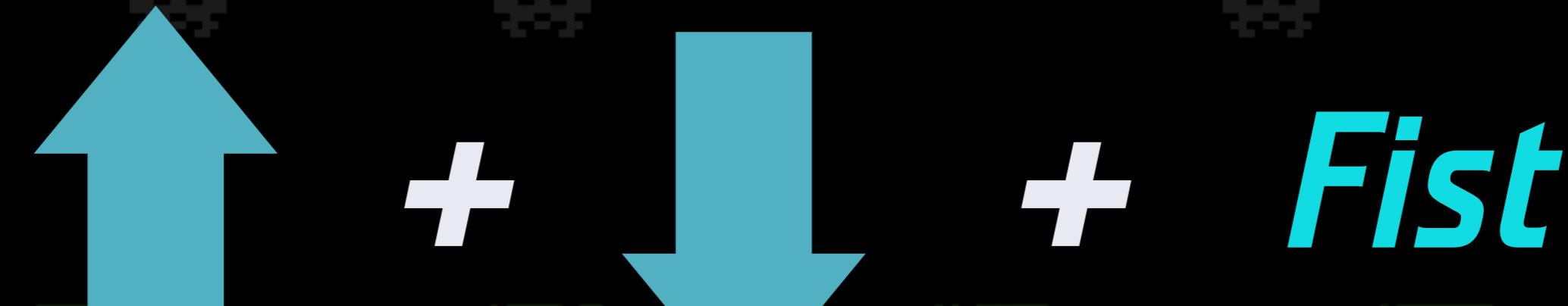
Proposta

Desenvolver um **Space Invaders**, utilizando **Myo** e reconhecimento de Voz*

*Sugerido pela Professora

Mecânicas

**Myo para a movimentação e
ações básicas.**



Mecânicas

Reconhecimento de voz para
outras interações do game.

Hello + Reset + Life

Development



Development



Development



NiklasRosenstein/myo-python

Development

team



Google

SPACE INVADERS

SAY HELLO TO START THE GAME!

 = 10 PTS

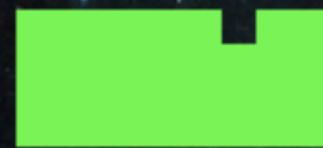
 = 20 PTS

 = 30 PTS

 = 77777

SCORE 0

LIVES 3



GAME OVER