

Metro

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<https://github.com/fenjalien/metro>

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Requires Typst 0.11+

Contents

1 Introduction	2
2 Usage	2
2.1 Options	2
2.2 Numbers	3
2.2.1 Options	3
2.2.1.1 Parsing	3
2.2.1.2 Post Processing	4
2.2.1.3 Printing	9
2.3 Units	12
2.3.1 Options	13
2.4 Quantities	16
2.4.1 Options	16
2.5 List, Products and Ranges	17
2.5.1 Options	17
2.6 Complex Numbers	21
2.6.1 Options	21
2.7 Angles	23
2.7.1 Options	23
3 Meet the Units	25
4 Creating	29
4.1 Units	29
4.2 Prefixes	29
4.3 Powers	29
4.4 Qualifiers	30

1 Introduction

The Metro package aims to be a port of the Latex package siunitx. It allows easy typesetting of numbers and units with options. This package is very early in development and many features are missing, so any feature requests or bug reports are welcome!

Metro's name comes from Metrology, the scientific study of measurement.

2 Usage

Typst 0.11.0+ is required. You can import the package using the package manager:

```
#import "@preview/metro:0.3.0": *
```

Or download the src folder and import lib.typ:

```
#import "/src/lib.typ": *
```

2.1 Options

```
#metro-setup(.options)
```

All provided functions in this package have options that can control how they parse, process and print items. They can normally be given as keyword arguments directly to the function, but this can get tedious if you want the same options to apply throughout the document. You can instead use the metro-setup function. Any options given as keyword arguments will then be applied to the relevant subsequent functions in the document.

All options and function arguments will use the following types:

Literal Takes the given value directly. Input type is a string, content and sometimes a number.

Switch On-off switches. Input type is a boolean.

Choice Takes a limited number of choices, which are described separately for each option. Input type is a string.

Number A float or integer.

Integer An integer.

2.2 Numbers

`#num(number, e: none, pm: none, pwr: none, ..options)`

Parses, processes then prints a number. The number can be given as an integer, a float, a string, as some plain content or math content! The different forms of input should extend to all other functions with arguments that take a number, they will be parsed all the same. However it should be noted that:

- When giving a number as an integer or float with an exponent in the number, it will not be seen by Metro (e.g. 3.4e3 will be seen as 3400 and not “3.4 with an exponent of 3”).
- When using one of Metro’s function within math mode, Typst considers dashes as subtraction symbols which breaks identifier names. So any options with dashes will not be able to be used when in math mode.

123	<code>#num(123)\</code>
1234	<code>#num("1234")\</code>
12 345	<code>#num[12345]\</code>
0.123	<code>\$num(0.123)\$\</code>
0.1234	<code>#num("0,1234")\</code>
0.123 45	<code>#num[.12345]\</code>
3.45×10^{-4}	<code>#num(e: -4)[3.45]\</code>
-10^{10}	<code>#num("-1", e: 10, print-unity-mantissa: false)</code>

number Literal

The number to format.

pm Literal

(default: none)

The uncertainty of the number.

e Literal

(default: none)

The exponent of the number. It can also be given as an integer in the number argument when it is of type string or content. It should be prefixed with an “e” or “E”.

1×10^{10}	<code>#num("1e10")\</code>
1×10^{10}	<code>#num[1E10]</code>

pwr Literal

(default: none)

The power of the number, it will be attached to the top. No processing is currently done to the power. It can also be passed as an integer in the number parameter when it is of type string or content. It should be prefixed after the exponent with an “^”.

1^2	<code>#num("1^2")\</code>
1^2	<code>\$num(1^2)\$</code>

2.2.1 Options

2.2.1.1 Parsing

input-decimal-markers `Array<Literal>`

(default: ('.', ','))

An array of characters that indicate the separation between the integer and decimal parts of a number. More than one input decimal marker can be used, it will be converted by the package to the appropriate output marker.

retain-explicit-decimal-marker Switch (default: false)

Allows a trailing decimal marker with no decimal part present to be printed.

```
10          #num[10.]\
10.         #num(retain-explicit-decimal-marker: true)[10.]
```

retain-explicit-plus Switch (default: false)

Allows a leading plus sign to be printed.

```
345         #num[+345]\
+345        #num(retain-explicit-plus: true)[+345]
```

retain-negative-zero Switch (default: false)

Allows a negative sign on an entirely zero value.

```
0           #num[-0]\
-0          #num(retain-negative-zero: true)[-0]
```

parse-numbers Switch (default: auto)

Turns the entire parsing system on and off. It allows the use of arbitrary values in numbers.

When the option is auto, numbers will be attempt to be parsed but will quietly stop if it fails to do so. The number will then be printed as given. If the option is false, no parsing will even be attempted. If true, Metro will panic if the number cannot be parsed.

```
√3          #num(sqrt(3))$\
√4          #metro-setup(parse-numbers: false)
            #num(sqrt(4))$\
            #metro-setup(parse-numbers: true)
            // Will panic:
            // $num(sqrt(5))$\
```

2.2.1.2 Post Processing

drop-exponent Switch (default: false)

When true the exponent will be dropped (*after* the processing of exponent)

```
0.01 × 103    #num("0.01e3")\
0.01         #num("0.01e3", drop-exponent: true)
```

drop-uncertainty Switch (default: false)

When true the uncertainty will be dropped.

```
0.01 ± 0.02   #num("0.01", pm: 0.02)\
0.01         #num("0.01", pm: 0.02, drop-uncertainty: true)\
```

drop-zero-decimal Switch (default: false)

When true, if the decimal is zero it will be dropped before setting the minimum numbers of digits.

```
2.1         #num[2.1]\
2.0         #num[2.0]\
2.1         #metro-setup(drop-zero-decimal: true)
2           #num[2.1]\
           #num[2.0]\
```

exponent-mode Choice

(default: "input")

How to convert the number to scientific notation. Note that the calculated exponent will be added to the given exponent for all options.

input Does not perform any conversions, the exponent will be displayed as given.

scientific Converts the number such that the integer will always be a single digit.

fixed Convert the number to use the exponent value given by the fixed-exponent option.

engineering Converts the number such that the exponent will be a multiple of three.

threshold Like the scientific option except it will only convert the number when the exponent would be outside the range given by the exponent-thresholds option.

```
0.001          #let nums = [  
0.0100         #num[0.001]\  
1200          #num[0.0100]\  
 $1 \times 10^{-3}$     #num[1200]\  
 $1.00 \times 10^{-2}$  ]  
 $1.200 \times 10^3$   #nums  
 $1 \times 10^{-3}$    #metro-setup(exponent-mode: "scientific")  
 $10.0 \times 10^{-3}$  #nums  
 $1.200 \times 10^3$   #metro-setup(exponent-mode: "engineering")  
 $00.000\ 01 \times 10^2$  #nums  
 $00.000\ 100 \times 10^2$  #metro-setup(exponent-mode: "fixed", fixed-exponent: 2)  
 $12.00 \times 10^2$    #nums
```

exponent-thresholds Array<Integer> (default: (-3, 3))

Used to control the range of exponents that won't trigger when the exponent-mode is "threshold". The first value is the minimum inclusive, and the last value is the maximum inclusive.

```
#let inputs = (  
  "0.001",  
  "0.012",  
  "0.123",  
  "1",  
  "12",  
  "123",  
  "1234"  
)  
  
#table(  
  columns: (auto,)*3,  
  [Input], [Threshold -3:3], [Threshold -2:2],  
  ..for i in inputs {(  
    num(i),  
    num(i, exponent-mode: "threshold"),  
    num(i, exponent-mode: "threshold", exponent-thresholds: (-2, 2)),  
  )}  
)
```

Input	Threshold -3 : 3	Threshold -2 : 2
0.001	1×10^{-3}	1×10^{-3}
0.012	0.012	1.2×10^{-2}
0.123	0.123	0.123
1	1	1
12	12	12
123	123	1.23×10^2
1234	1.234×10^3	1.234×10^3

fixed-exponent Integer (default: 0)

The exponent value to use when exponent-mode is "fixed". When zero, this may be used to remove scientific notation from the input.

```
1.23 × 104      #num("1.23e4")\  
12 300          #num("1.23e4", exponent-mode: "fixed", fixed-exponent: 0)
```

round-mode Choice (default: "none")

How the package should round numerical input.

none No rounding is performed.

```
1.234 56          #num(1.23456)\
14.23            #num(14.23)
```

figures Round to a number of significant figures.

```
1.2              #metro-setup(round-mode: "figures")
14              #num(1.23456)\
                #num(14.23)
```

places Round to a number of decimal places.

```
1.23            #metro-setup(round-mode: "places")
14.23           #num(1.23456)\
                #num(14.23)
```

round-precision Integer (default: 2)

Controls the number of significant figures or decimal places to round to.

```
1.235          #metro-setup(round-mode: "places", round-precision: 3)
14.230         #num(1.23456)\
1.23           #num(14.23)\
14.2           #metro-setup(round-mode: "figures", round-precision: 3)
                #num(1.23456)\
                #num(14.23)\
```

round-pad Switch (default: true)

Controls when rounding may “extend” a short number to more digits (or figures).

```
12.30         #metro-setup(round-mode: "figures", round-precision: 4)
12.3          #num(12.3)\
                #num(12.3, round-pad: false)\
```

round-direction Choice (default: "nearest")

Determines which direction a value is rounded toward.

nearest Gives the common outcome that values round depending on whether the preceding digit is greater or less than 5.

```
0.05          #metro-setup(round-mode: "places")
0.05          #num(0.054)\
                #num(0.046)
```

down Values are always rounded down. It may be thought of as “truncation”.

```
0.05          #metro-setup(round-mode: "places", round-direction: "down")
0.04          #num(0.054)\
                #num(0.046)
```

up Values are always rounded up.

```
0.06          #metro-setup(round-mode: "places", round-direction: "up")
0.05          #num(0.054)\
                #num(0.046)
```

round-half Choice (default: "up")

Determines how numbers that are exactly half are rounded to the the "nearest".

up The number is rounded up.

```
0.06      #metro-setup(round-mode: "figures", round-precision: 1)
0.05      #num(0.055)\
          #num(0.045)\
```

even The number is rounded to the nearest even part.

```
0.06      #metro-setup(
0.04      round-mode: "figures",
          round-precision: 1,
          round-half: "even"
        )
          #num(0.055)\
          #num(0.045)\
```

round-minimum Number (default: 0)

There are cases in which rounding will result in the number reaching zero. It may be desirable to show results as below a threshold value. This can be achieved by setting this option to the threshold value. There will be no effect when rounding to a number of significant figures as it is not possible to obtain the value zero in these cases.

```
0.01      #metro-setup(round-mode: "places")
0.00      #num(0.0055)\
0.01      #num(0.0045)\
< 0.01    #metro-setup(round-minimum: 0.01)
          #num(0.0055)\
          #num(0.0045)\
```

round-zero-positive Switch (default: true)

When rounding negative numbers to a fixed number of places, a zero value may result. Usually this is expressed as an unsigned value, but in some cases retaining the negative sign may be desirable. This behaviour can be controlled using this option.

```
0.00      #metro-setup(round-mode: "places")
-0.00     #num(-0.001)\
          #metro-setup(round-zero-positive: false)
          #num(-0.001)
```

minimum-decimal-digits Integer (default: 0)

May be used to pad the decimal component of a number to a given size.

```
0.123     #num(0.123)\
0.123     #num(0.123, minimum-decimal-digits: 2)\
0.1230    #num(0.123, minimum-decimal-digits: 4)
```

minimum-integer-digits Integer (default: 0)

May be used to pad the integer component of a number to a given size.

```
123       #num(123)\
123       #num(123, minimum-integer-digits: 2)\
0123      #num(123, minimum-integer-digits: 4)
```


2.2.1.3 Printing

group-digits Choice (default: "all")

Whether to group digits into blocks to increase the ease of reading of numbers. Takes the values all, none, decimal and integer. Grouping can be activated separately for the integer and decimal parts of a number using the appropriately named values.

```
12 345.678 90      #num[12345.67890]\
12345.67890        #num(group-digits: "none")[12345.67890]\
12345.678 90       #num(group-digits: "decimal")[12345.67890]\
12 345.67890       #num(group-digits: "integer")[12345.67890]
```

group-separator Literal (default: sym.space.thin)

The separator to use between groups of digits.

```
12 345              #num[12345]\
12,345              #num(group-separator: ",")[12345]\
12 345              #num(group-separator: " ")[12345]
```

group-minimum-digits Integer (default: 5)

Controls how many digits must be present before grouping is applied. The number of digits is considered separately for the integer and decimal parts of the number: grouping does not “cross the boundary”.

```
1234                #num[1234]\
12 345              #num[12345]\
1 234               #num(group-minimum-digits: 4)[1234]\
12 345             #num(group-minimum-digits: 4)[12345]\
1234.5678          #num[1234.5678]\
12 345.678 90      #num[12345.67890]\
1 234.567 8        #num(group-minimum-digits: 4)[1234.5678]\
12 345.678 90      #num(group-minimum-digits: 4)[12345.67890]
```

digit-group-size Integer (default: 3)

Controls the number of digits in each group. Finer control can be achieved using digit-group-first-size and digit-group-other-size: the first group is that immediately by the decimal point, the other value applies to the second and subsequent groupings.

```
1 234 567 890      #num[1234567890]\
12345 67890        #num(digit-group-size: 5)[1234567890]\
1 23 45 67 890     #num(digit-group-other-size: 2)[1234567890]
```

output-decimal-marker Literal (default: .)

The decimal marker used in the output. This can differ from the input marker.

```
1.23               #num(1.23)\
1,23               #num(output-decimal-marker: ",")[1.23]
```

exponent-base Literal (default: 10)

The base of an exponent.

```
1 × 22            #num(exponent-base: "2", e: 2)[1]
```

exponent-product Literal (default: sym.times)

The symbol to use as the product between the number and its exponent.

1×10^2	<code>#num(e: 2, exponent-product: sym.times)[1]\</code>
$1 \cdot 10^2$	<code>#num(e: 2, exponent-product: sym.dot)[1]</code>

output-exponent-marker Literal (default: none)

When not none, the value stored will be used in place of the normal product and base combination.

$1e2$	<code>#num(output-exponent-marker: "e", e: 2)[1]\</code>
$1E2$	<code>#num(output-exponent-marker: "E", e: 2)[1]</code>

bracket-ambiguous-numbers Switch (default: true)

There are certain combinations of numerical input which can be ambiguous. This can be corrected by adding brackets in the appropriate place.

$(1.2 \pm 0.3) \times 10^4$	<code>#num(e: 4, pm: 0.3)[1.2]\</code>
$1.2 \pm 0.3 \times 10^4$	<code>#num(bracket-ambiguous-numbers: false, e: 4, pm: 0.3)[1.2]</code>

bracket-negative-numbers Switch (default: false)

Whether or not to display negative numbers in brackets.

$-15\,673$	<code>#num[-15673]\</code>
$(15\,673)$	<code>#num(bracket-negative-numbers: true)[-15673]</code>

tight-spacing Switch (default: false)

Compresses spacing where possible.

2×10^3	<code>#num(e: 3)[2]\</code>
2×10^3	<code>#num(e: 3, tight-spacing: true)[2]</code>

print-implicit-plus Switch (default: false)

Force the number to have a sign. This is used if given and if no sign was present in the input.

345	<code>#num(345)\</code>
+345	<code>#num(345, print-implicit-plus: true)</code>

It is possible to set this behaviour for the exponent and mantissa independently using `print-mantissa-implicit-plus` and `print-exponent-implicit-plus` respectively.

print-unity-mantissa Switch (default: true)

Controls the printing of a mantissa of 1.

1×10^4	<code>#num(e: 4)[1]\</code>
10^4	<code>#num(e: 4, print-unity-mantissa: false)[1]</code>

print-zero-exponent Switch (default: false)

Controls the printing of an exponent of 0.

444	<code>#num(e: 0)[444]\</code>
444×10^0	<code>#num(e: 0, print-zero-exponent: true)[444]</code>

print-zero-integer Switch (default: true)

Controls the printing of an integer component of 0.

0.123	<code>#num(0.123)\</code>
.123	<code>#num(0.123, print-zero-integer: false)</code>

zero-decimal-as-symbol Switch (default: false)

Whether to show entirely zero decimal parts as a symbol. Uses the symbol stroed using zero-symbol as the replacement.

```
123.00          #num[123.00]\
123.—          #metro-setup(zero-decimal-as-symbol: true)
123.[—]        #num[123.00]\
               #num(zero-symbol: [[#sym.bar.h]])[123.00]
```

zero-symbol Literal (default: sym.bar.h)

The symbol to use when zero-decimal-as-symbol is true.

2.3 Units

`#unit(unit, ..options)`

Typsets a unit and provides full control over output format for the unit. The type passed to the function can be either a string or some math content.

When using the function in math mode, Typst accepts single characters but multiple characters together are expected to be variables. So Metro defines units and prefixes which be can imported to be used.

```
#import "@preview/metro:0.2.0": unit, units, prefixes
#unit($units.kg m/s^2$)
// because `units` and `prefixes` here are modules you can import what you need
#import units: gram, metre, second
#import prefixes: kilo
$unit(kilo gram metre / second^2)$
// You can also just import everything instead
#import units: *
#import prefixes: *
$unit(joule / mole / kelvin)$
```

kg m s⁻²

kg m s⁻²

J mol⁻¹ K⁻¹

When using strings there is no need to import any units or prefixes as the string is parsed.

Additionally several variables have been defined to allow the string to be more human readable. You can also use the same syntax as with math mode.

```
// String
#unit("kilo gram metre per square second")\
// Math equivalent
#unit($kilo gram metre / second^2$)\
// String using math syntax
#unit("kilo gram metre / second^2")
```

kg m s⁻²

kg m s⁻²

kg m s⁻²

per used as in “metres *per* second” is equivalent to a slash /. When using this in a string you don’t need to specify a numerator.

```
#unit("metre per second")\
$unit(metre/second)$\

#unit("per square becquerel")\
#unit("/becquerel^2")
```

m s⁻¹

m s⁻¹

Bq⁻²

Bq⁻²

square and cubic apply their respective powers to the units after them, while squared and cubed apply to units before them.

```
#unit("square becquerel")\
#unit("joule squared per lumen")\
#unit("cubic lux volt tesla cubed")
Bq2
J2 lm-1
lx3 V T3
```

Generic powers can be inserted using the `tothe` and `raiseto` functions. `tothe` specifically is equivalent to using caret `^`.

```
#unit("henry tothe(5)")\
#unit($henry^5)\
#unit("henry^5")

#unit("raiseto(4.5) radian")\
#unit($radian^4.5)\
#unit("radian^4.5")
H5
H5
H5

rad4.5
rad4.5
rad4.5
```

You can also use the `sqrt` function for half powers. If you want to maintain the square root, you must set the `power-half-as-sqrt` option.

```
H0.5          $unit(sqrt(H))$
√H            #unit("sqrt(H)", power-half-as-sqrt: true)\
```

Generic qualifiers are available using the `of` function which is equivalent to using an underscore `_`. Note that when using an underscore for qualifiers in a string with a space, to capture the whole qualifier use brackets `()`.

```
#unit("kilogram of(metal)")\
#unit($kilogram_"metal"$)\
#unit("kilogram_metal")

#metro-setup(qualifier-mode: "bracket")
#unit("milli mole of(cat) per kilogram of(prod)")\
#unit($milli mole_"cat" / kilogram_"prod"$)\
#unit("milli mole_(cat) / kilogram_(prod)")

kgmetal
kgmetal
kgmetal

mmol(cat) kg(prod)-1
mmol(cat) kg(prod)-1
mmol(cat) kg(prod)-1
```

2.3.1 Options

inter-unit-product Literal (default: `sym.space.thin`)

The separator between each unit. The default setting is a thin space: another common choice is a centred dot.

```
F2 lm cd      #unit("farad squared lumen candela")\
F2 · lm · cd  #unit("farad squared lumen candela", inter-unit-product: $dot.c$)
```

per-mode Choice (default: "power")

Use to alter the handling of per.

power Reciprocal powers

```
J mol-1 K-1      #unit("joule per mole per kelvin")\
m s-2           #unit("metre per second squared")
```

fraction Uses the `math.frac` function (also known as $\frac{\quad}{\quad}$) to typeset positive and negative powers of a unit separately.

```

$$\frac{\text{J}}{\text{mol K}}$$
      #unit("joule per mole per kelvin", per-mode: "fraction")\

$$\frac{\text{m}}{\text{s}^2}$$
      #unit("metre per second squared", per-mode: "fraction")
```

symbol Separates the two parts of a unit using the symbol in `per-symbol`. This method for displaying units can be ambiguous, and so brackets are added unless `bracket-unit-denominator` is set to false. Notice that `bracket-unit-denominator` only applies when `per-mode` is set to `symbol`.

```
J/(mol K)      #metro-setup(per-mode: "symbol")
m/s2          #unit("joule per mole per kelvin")\
               #unit("metre per second squared")
```

per-symbol Literal (default: `sym.slash`)

The symbol to use to separate the two parts of a unit when `per-symbol` is "symbol".

```
#unit("joule per mole per kelvin", per-mode: "symbol", per-symbol: [ div ])
J div (mol K)
```

bracket-unit-denominator Switch (default: true)

Whether or not to add brackets to unit denominators when `per-symbol` is "symbol".

```
#unit("joule per mole per kelvin", per-mode: "symbol", bracket-unit-
denominator: false)
J/mol K
```

sticky-per Switch (default: false)

Normally, `per` applies only to the next unit given. When `sticky-per` is true, this behaviour is changed so that `per` applies to all subsequent units.

```
Pa Gy-1 H      #unit("pascal per gray henry")\
Pa Gy-1 H-1    #unit("pascal per gray henry", sticky-per: true)
```

qualifier-mode Choice

(default: "subscript")

Sets how unit qualifiers can be printed.

subscript

```
#unit("kilogram of(pol) squared per mole of(cat) per hour")
```

$\text{kg}_{\text{pol}}^2 \text{mol}_{\text{cat}}^{-1} \text{h}^{-1}$

bracket

```
#unit("kilogram of(pol) squared per mole of(cat) per hour", qualifier-mode: "bracket")
```

$\text{kg}(\text{pol})^2 \text{mol}(\text{cat})^{-1} \text{h}^{-1}$

combine Powers can lead to ambiguity and are automatically detected and brackets added as appropriate.

dBi `#unit("deci bel of(i)", qualifier-mode: "combine")`

phrase Used with qualifier-phrase, which allows for example a space or other linking text to be inserted.

```
#metro-setup(qualifier-mode: "phrase", qualifier-phrase: sym.space)
```

```
#unit("kilogram of(pol) squared per mole of(cat) per hour")\
```

```
#metro-setup(qualifier-phrase: [ of ])
```

```
#unit("kilogram of(pol) squared per mole of(cat) per hour")
```

$\text{kg pol}^2 \text{mol cat}^{-1} \text{h}^{-1}$

$\text{kg of pol}^2 \text{mol of cat}^{-1} \text{h}^{-1}$

power-half-as-sqrt Switch

(default: false)

When true the power of 0.5 is shown by giving the unit symbol as a square root. This

$\text{Hz}^{0.5}$ `#unit("Hz tothe(0.5)")\`

$\sqrt{\text{Hz}}$ `#unit("Hz tothe(0.5)", power-half-as-sqrt: true)`

2.4 Quantities

`#qty(number, unit, ..options)`

This function combines the functionality of `num` and `unit` and formats the number and unit together. The number and unit arguments work exactly like those for the `num` and `unit` functions respectively.

$1.23 \text{ J mol}^{-1} \text{ K}^{-1}$	<code>#qty(1.23, "J / mol / kelvin")\</code>
$0.23 \times 10^7 \text{ cd}$	<code>\$qty(.23, candela, e: 7)\$\</code>
$1.99/\text{kg}$	<code>#qty(1.99, "per kilogram", per-mode: "symbol")\</code>
$1.345 \frac{\text{C}}{\text{mol}}$	<code>#qty(1.345, "C/mol", per-mode: "fraction")</code>

2.4.1 Options

allow-quantity-breaks Switch (default: false)

Controls whether the combination of the number and unit can be split across lines.

```
#box(width: 3.25cm)[
  Some filler text #qty(10, "m")\
  #metro-setup(allow-quantity-breaks: true)
  Some filler text #qty(10, "m")
]
Some filler text
10 m
Some filler text 10
m
```

quantity-product Literal (default: `sym.space.thin`)

The product symbol between the number and unit.

```
#qty(2.67, "farad")\
#qty(2.67, "farad", quantity-product: sym.space)\
#qty(2.67, "farad", quantity-product: none)
2.67 F
2.67 F
2.67F
```

separate-uncertainty Choice (default: "bracket")

When a number has multiple parts, then the unit must apply to all parts of the number.

bracket Places the entire numerical part in brackets and use a single unit symbol.

```
(12.3 ± 0.4) kg #qty(12.3, "kg", pm: 0.4)
```

repeat Prints the unit for each part of the number.

```
12.3 kg ± 0.4 kg #qty(12.3, "kg", pm: 0.4, separate-uncertainty: "repeat")
```

single Prints only one unit symbol: mathematically incorrect.

```
12.3 ± 0.4 kg #qty(12.3, "kg", pm: 0.4, separate-uncertainty: "single")
```


2.5 List, Products and Ranges

`#num-list(...numbers-options)`

Lists of numbers may be processed using the `num-list` function. Each number should be given as a positional argument. The numbers are formatted using `num`.

10, 30, 50 and 70 `#num-list(10, 30, 50, 70)`

`#num-product(...numbers-options)`

Runs of products can be created using the `num-product` function. It acts in the same way `num-list` does.

10×30 `#num-product(10, 30)`

`#num-range(number1, number2, ...options)`

Simple ranges of numbers can be handled using the `num-range` function. It inserts a phrase or other text between the two numbers.

10 to 30 `#num-range(10, 30)`

The above list, product and range functions also have a `qty` variant where the last positional argument will be considered as a unit.

10 m, 30 m and 45 m `#qty-list(10, 30, 45, metre)\`
 $10 \text{ m} \times 30 \text{ m} \times 45 \text{ m}$ `#qty-product(10, 30, 45, metre)\`
10 m to 30 m `#qty-range(10, 30, metre)\`

The above function names cannot be used in math mode, instead equivalently named functions are provided that have the dash removed (e.g. `num-list` and `numlist`).

2.5.1 Options

list-separator `Literal`

(default: `[,]`)

The separator to place between each item in the a list of numbers.

0.1, 0.2 and 0.3 `#num-list(0.1, 0.2, 0.3) \`
0.1; 0.2 and 0.3 `#num-list(
list-separator: [;],
0.1, 0.2, 0.3,
)`

list-final-separator `Literal`

(default: `[and]`)

The separator before the last item of a list.

0.1, 0.2, 0.3 `#num-list(
list-final-separator: [,],
0.1, 0.2, 0.3
) \`
0.1 and 0.2 and 0.3 `#num-list(
list-separator: [and],
list-final-separator: [and],
0.1, 0.2, 0.3
)`

list-pair-separator Literal (default: [and])

The to use for exactly two items of a list.

```
0.1 and 0.2          #num-list(0.1, 0.2) \
0.1, and 0.2         #num-list(
                      list-pair-separator: [, and ],
                      0.1, 0.2
                      )
```

product-mode Choice (default: "symbol")

Products of numbers can be output using either a product symbol or a phrase.

symbol The symbol in product-symbol is used.

```
5 × 100 × 2          #num-product(5, 100, 2)
```

phrase The phrase in product-phrase is used.

```
5 by 100 by 2        #num-product(5, 100, 2, product-mode: "phrase")
```

product-symbol Literal (default: sym.times)

The symbol to use when product-mode is "symbol".

```
5 · 100 · 2          #num-product(5, 100, 2, product-symbol: sym.dot.c)
```

product-phrase Literal (default: [by])

The phrase to use when product-mode is "phrase".

```
5 BY 100 BY 2        #num-product(5, 100, 2, product-symbol: [ BY ])
```

range-open-phrase Literal (default: none)

The phrase to open ranges with.

```
10 to 12             #num-range(10, 12)\
from 5 to 100        #num-range(5, 100, range-open-phrase: "from ")
```

range-phrase Literal (default: [to])

The word or symbol to be inserted between the two entries of the range.

```
5 to 100             #num-range(5, 100)\
5-100                #num-range(5, 100, range-phrase: sym.dash)\
```

list-exponents**product-exponents** Choice

(default: "individual")

range-exponents

Controls how lists, products and ranges can be “compressed” by combining the exponent parts.

individual Leaves the exponent with the matching value.

```
5 × 103, 7 × 103, 9 × 103 and 1 × 104    #num-list("5e3", "7e3", "9e3", "1e4")\  
5 × 103 × 7 × 103 × 9 × 103 × 1 × 104    #num-product("5e3", "7e3", "9e3", "1e4")\  
5 × 103 to 7 × 103                        #num-range("5e3", "7e3")
```

combine The first exponent entry is taken and applied to all other entries, with the exponent itself placed at the end.

```
5, 7, 9 and 10 × 103                        #metro-setup(  
5 × 7 × 9 × 10 × 103                        list-exponents: "combine",  
5 to 7 × 103                                product-exponents: "combine",  
                                              range-exponents: "combine",  
                                              )  
#num-list("5e3", "7e3", "9e3", "1e4")\  
#num-product("5e3", "7e3", "9e3", "1e4")\  
#num-range("5e3", "7e3")
```

combine-bracket Like "combine" but the list, product or range is wrapped in brackets, with the exponent outside.

```
(5, 7, 9 and 10) × 103                      #metro-setup(  
(5 × 7 × 9 × 10) × 103                      list-exponents: "combine-bracket",  
(5 to 7) × 103                             product-exponents: "combine-bracket",  
                                              range-exponents: "combine-bracket",  
                                              )  
#num-list("5e3", "7e3", "9e3", "1e4")\  
#num-product("5e3", "7e3", "9e3", "1e4")\  
#num-range("5e3", "7e3")
```

list-units

product-units Choice

(default: "repeat")

range-units

Determines how qty-list, qty-product and qty-range functions print units.

repeat Each number will be printed with a unit.

2 T, 4 T, 6 T and 8 T	<code>#qty-list(2, 4, 6, 8, tesla)\</code>
$2\text{ m} \times 4\text{ m}$	<code>#qty-product(2, 4, metre)\</code>
2 °C to 4 °C	<code>#qty-range(2, 4, degreeCelsius)</code>

single The unit will only be placed at the end of the collection.

2, 4, 6 and 8 T	<code>#metro-setup(</code>
$2 \times 4\text{ m}$	<code>list-units: "single",</code>
2 to 4 °C	<code>product-units: "single",</code>
	<code>range-units: "single",</code>
	<code>)</code>
	<code>#qty-list(2, 4, 6, 8, tesla)\</code>
	<code>#qty-product(2, 4, metre)\</code>
	<code>#qty-range(2, 4, degreeCelsius)</code>

bracket Like "single" except brackets are placed around the collection.

(2, 4, 6 and 8) T	<code>#metro-setup(</code>
$(2 \times 4)\text{ m}$	<code>list-units: "bracket",</code>
(2 to 4) °C	<code>product-units: "bracket",</code>
	<code>range-units: "bracket",</code>
	<code>)</code>
	<code>#qty-list(2, 4, 6, 8, tesla)\</code>
	<code>#qty-product(2, 4, metre)\</code>
	<code>#qty-range(2, 4, degreeCelsius)</code>

list-open-bracket

product-open-bracket Literal

(default: sym.paren.l)

range-open-bracket

The opening bracket to be used when the collection is placed in brackets.

list-close-bracket

product-close-bracket Literal

(default: sym.paren.r)

range-close-bracket

The closing bracket to be used when the collection is placed in brackets.

2.6 Complex Numbers

`#complex(real, imag, ..unit-options)`

Typesets the complex number, the first positional argument will be the real component and the second will be the coefficient of the imaginary component. If the second argument is either of the [angle type](#) or ends in “deg” or “rad”, the complex number will be considered to be in polar form and the first argument will be the radius. A unit can be optionally given as the third positional argument.

Note that when giving the angle as an angle type in radians, it will be output in degrees by default. This is due to angle types being unit agnostic. This behaviour can be changed with the `complex-angle-unit` option.

2.6.1 Options

complex-mode Choice (default: "input")

The format in which complex values are printed.

input The complex value is printed as-given.

```
1 + i                                #complex(1, 1)\
1∠45°                               #complex(1, 45deg)\
```

cartesian The output will be formatted in Cartesian form.

```
1 + i                                #metro-setup(complex-mode: "cartesian")
0.71 + 0.71i                         #complex(1, 1)\
                                     #complex(1, 45deg, round-mode: "places")\
```

polar The output will be formatted in polar form.

```
1.41∠45°                            #metro-setup(complex-mode: "polar")
1∠45°                                #complex(1, 1, round-mode: "places", round-pad: false)\
                                     #complex(1, 45deg)\
```

output-complex-root Literal (default: `math.upright("i")`)

The output complex root symbol.

```
1 + 2i                               #complex(1, 2, output-complex-root: "i")\
1 + 2j                               #complex(1, 2, output-complex-root: "j")\
```

complex-root-position Choice (default: "after-number")

The position of the complex root can be adjusted to place it either before or after the associated numeral in a complex number by using this option.

```
67 − 0.9i                           #complex(67, -0.9)\
67 − i0.9                           #complex(67, -0.9, complex-root-position: "before-number")\
```

complex-angle-unit Choice (default: "degrees")

The output unit of the angle component of a complex number in polar form.

```
1∠57.295 779 513 082 32° Ω          #complex(1, 1rad, ohm)\
1∠1 Ω                               #complex(1, 1rad, complex-angle-unit: "radians", ohm)
```

complex-symbol-angle Literal (default: `sym.angle`)

The symbol used to denote the angle of a complex number in polar form.

```
1A1° Ω                             #complex(1, 1deg, ohm, complex-symbol-angle: math.upright("A"))
```

complex-symbol-degree Literal (default: sym.degree)

The symbol use for the units of degrees of a complex number in polar form.

$1\angle 1\text{d}\Omega$ `#complex(1, 1deg, ohm, complex-symbol-degree: math.upright("d"))`

print-complex-unity Switch (default: false)

When the complex part of a number is exactly 1, it is possible to either print or suppress the value.

$i\Omega$ `#complex(0, 1, ohm)\`

$1i\Omega$ `#complex(0, 1, ohm, print-complex-unity: true)\`

2.7 Angles

`#ang(..ang-options)`

Typsets angles. The angle can be given as a single decimal number or 2 to 3 positional arguments of degrees, minutes and second, which is called the “arc format” in this document.

10°	<code>#ang(10)\</code>
12.3°	<code>#ang(12.3)\</code>
4.5°	<code>#ang("4,5")\</code>
1°2'3"	<code>#ang(1, 2, 3)\</code>
0°0'1"	<code>#ang(0, 0, 1)\</code>
10°0'0"	<code>#ang(10, 0, 0)\</code>
0°1'	<code>#ang(0, 1)\</code>

2.7.1 Options

angle-mode `Choice` (default: "input")

The format in which angles are printed.

input The angle is printed as given.

2.67°	<code>#ang(2.67)\</code>
2°3'4"	<code>#ang(2, 3, 4)\</code>

arc The output will be formatted as an arc (degrees/minutes/seconds).

2°40'12"	<code>#metro-setup(angle-mode: "arc")</code>
2°3'4"	<code>#ang(2.67)\</code>
	<code>#ang(2,3,4)</code>

decimal The output will be formatted as a decimal value.

2.67°	<code>#metro-setup(angle-mode: "decimal")</code>
2.051 111 111 111 111°	<code>#ang(2.67)\</code>
	<code>#ang(2,3,4)</code>

number-angle-product `Literal` (default: none)

The separator between the number and angle symbol. This is independent of the related quantity-product option used by the qty function.

2.67°	<code>#ang(2.67)\</code>
2.67 °	<code>#ang(2.67, number-angle-product: sym.space)</code>

angle-separator `Literal` (default: none)

The separation of the different parts of an angle when printed in arc format.

6°7'6.5"	<code>#ang(6, 7, 6.5)\</code>
6° 7' 6.5"	<code>#ang(6, 7, 6.5, angle-separator: sym.space)</code>

angle-symbol-degree `Literal` (default: `sym.degree`)

The symbol to use for the degree unit of an arc angle.

angle-symbol-minute `Literal` (default: `units.arcminute`)

The symbol to use for the minute unit of an arc angle.

angle-symbol-second Literal

(default: `sym.arcsecond`)

The symbol to use for the second unit of an arc angle.

6d7m6.5s

```
#metro-setup(  
  angle-symbol-degree: math.uptight("d"),  
  angle-symbol-minute: math.uptight("m"),  
  angle-symbol-second: math.uptight("s"),  
)  
#ang(6, 7, 6.5)
```


3 Meet the Units

The following tables show the currently supported prefixes, units and their abbreviations. Note that unit abbreviations that have single letter commands are not available for import for use in math. This is because math mode already accepts single letter variables.

Unit	Command	Symbol
ampere	ampere	A
candela	candela	cd
kelvin	kelvin	K
kilogram	kilogram	kg
metre	metre	m
mole	mole	mol
second	second	s

Table 1: SI base units.

Unit	Command	Symbol	Unit	Command	Symbol
becquerel	becquerel	Bq	newton	newton	N
degree Celsius	degreeCelsius	°C	ohm	ohm	Ω
coulomb	coulomb	C	pascal	pascal	Pa
farad	farad	F	radian	radian	rad
gray	gray	Gy	siemens	siemens	S
hertz	hertz	Hz	sievert	sievert	Sv
henry	henry	H	steradian	steradian	sr
joule	joule	J	tesla	tesla	T
lumen	lumen	lm	volt	volt	V
katal	katal	kat	watt	watt	W
lux	lux	lx	weber	weber	Wb

Table 2: Coherent derived units in the SI with special names and symbols.

Unit	Command	Symbol
astronomicalunit	astronomicalunit	au
bel	bel	B
dalton	dalton	Da
day	day	d
decibel	decibel	dB
degree	degree	°
electronvolt	electronvolt	eV
hectare	hectare	ha
hour	hour	h
litre	litre	L
	liter	L
minute (plane angle)	arcminute	'
minute (time)	minute	min
second (plane angle)	arcsecond	"
neper	neper	Np
tonne	tonne	t

Table 3: Non-SI units accepted for use with the International System of Units.

Unit	Command	Symbol
byte	byte	B

Table 4: Non-SI units.

Prefix	Command	Symbol	10^x	Prefix	Command	Symbol	10^x
quecto	quecto	q	-30	deca	deca	da	1
ronto	ronto	r	-27	hecto	hecto	h	2
yocto	yocto	y	-24	kilo	kilo	k	3
atto	atto	a	-21	mega	mega	M	6
zepto	zepto	z	-18	giga	giga	G	9
femto	femto	f	-15	tera	tera	T	12
pico	pico	p	-12	peta	peta	P	15
nano	nano	n	-9	exa	exa	E	18
micro	micro	μ	-6	zetta	zetta	Z	21
milli	milli	m	-3	yotta	yotta	Y	24
centi	centi	c	-2	ronna	ronna	R	27
deci	deci	d	-1	quetta	quetta	Q	30

Table 5: SI prefixes

Prefix	Command	Symbol	2^x
kibi	kibi	Ki	10
mebi	mebi	Mi	20
gibi	gibi	Gi	30
tebi	tebi	Ti	40
pebi	pebi	Pi	50
exbi	exbi	Ei	60
zebi	zebi	Zi	70
yobi	yobi	Yi	80

Table 6: Binary prefixes

Unit	Abbreviation	Symbol	Unit	Abbreviation	Symbol	Unit	Abbreviation	Symbol
femtogram	fg	fg	millihertz	mHz	mHz	farad	F	F
picogram	pg	pg	hertz	Hz	Hz	femtofarad	fF	fF
nanogram	ng	ng	kilohertz	kHz	kHz	picofarad	pF	pF
microgram	ug	μg	megahertz	MHz	MHz	nanofarad	nF	nF
milligram	mg	mg	gigahertz	GHz	GHz	microfarad	uF	μF
gram	g	g	terahertz	THz	THz	millifarad	mF	mF
kilogram	kg	kg	millinewton	mN	mN	henry	H	H
picometre	pm	pm	newton	N	N	femtohenry	fH	fH
nanometre	nm	nm	kilonewton	kN	kN	picohenry	pH	pH
micrometre	um	μm	meganewton	MN	MN	nanohenry	nH	nH
millimetre	mm	mm	pascal	Pa	Pa	millihenry	mH	mH
centimetre	cm	cm	kilopascal	kPa	kPa	microhenry	uH	μH
decimetre	dm	dm	megapascal	MPa	MPa	coulomb	C	C
metre	m	m	gigapascal	GPa	GPa	nanocoulomb	nC	nC
kilometre	km	km	milliohm	mohm	mΩ	millicoulomb	mC	mC
attosecond	as	as	kilohm	kohm	kΩ	microcoulomb	uC	μC
femtosecond	fs	fs	megohm	Mohm	MΩ	kelvin	K	K
picosecond	ps	ps	picovolt	pV	pV	decibel	dB	dB
nanosecond	ns	ns	nanovolt	nV	nV	astronomicalunit	au	au
microsecond	us	μs	microvolt	uV	μV	becquerel	Bq	Bq
millisecond	ms	ms	millivolt	mV	mV	candela	cd	cd
second	s	s	volt	V	V	dalton	Da	Da
femtomole	fmol	fmol	kilovolt	kV	kV	gray	Gy	Gy
picomole	pmol	pmol	watt	W	W	hectare	ha	ha
nanomole	nmol	nmol	nanowatt	nW	nW	katal	kat	kat
micromole	umol	μmol	microwatt	uW	μW	lumen	lm	lm
millimole	mmol	mmol	milliwatt	mW	mW	neper	Np	Np
mole	mol	mol	kilowatt	kW	kW	radian	rad	rad
kilomole	kmol	kmol	megawatt	MW	MW	sievert	Sv	Sv
picoampere	pA	pA	gigawatt	GW	GW	steradian	sr	sr
nanoampere	nA	nA	joule	J	J	weber	Wb	Wb
microampere	uA	μA	microjoule	uJ	uJ	kilobyte	kB	kB
milliampere	mA	mA	millijoule	mJ	mJ	megabyte	MB	MB
ampere	A	A	kilojoule	kJ	kJ	gigabyte	GB	GB
kiloampere	kA	kA	electronvolt	eV	eV	terabyte	TB	TB
microlitre	uL	μL	millielectronvolt	meV	meV	petabyte	PB	PB
millilitre	mL	mL	kiloelectronvolt	keV	keV	exabyte	EB	EB
litre	L	L	megaelectronvolt	MeV	MeV	kibibyte	KiB	KiB
hectolitre	hL	hL	gigaelectronvolt	GeV	GeV	mebibyte	MiB	MiB
			teraelectronvolt	TeV	TeV	gibibyte	GiB	GiB
			kilowatt hour	kWh	kWh	tebibyte	TiB	TiB
						pebibyte	PiB	PiB
						exbibyte	EiB	EiB

Table 7: Unit abbreviations

4 Creating

The following functions can be used to define custom units, prefixes, powers and qualifiers that can be used with the unit function.

4.1 Units

`#declare-unit(unit, symbol, ..options)`

Declare's a custom unit to be used with the unit and qty functions.

unit string

The string to use to identify the unit for string input.

symbol Literal

The unit's symbol. A string or math content can be used. When using math content it is recommended to pass it through unit first.

```
#let inch = "in"
#declare-unit("inch", inch)
#unit("inch / s")\
#unit($inch / s$)
in s-1
in s-1
```

4.2 Prefixes

`#create-prefix(symbol)`

Use this function to correctly create the symbol for a prefix. Metro uses Typst's `math.class` function with the class parameter "unary" to designate a prefix. This function does it for you.

symbol Literal

The prefix's symbol. A string or math content can be used. When using math content it is recommended to pass it through unit first.

`#declare-prefix(prefix, symbol, power-tens)`

Declare's a custom prefix to be used with the unit and qty functions.

prefix string

The string to use to identify the prefix for string input.

symbol Literal

The prefix's symbol. This should be the output of the create-prefix function specified above.

power-tens Number

The power ten of the prefix.

```
#let myria = create-prefix("my")
#declare-prefix("myria", myria, 4)
#unit("myria meter")\
#unit($myria meter$)
mym
mym
```

4.3 Powers

`#declare-power(before, after, power)`

This function adds two symbols for string input, one for use before a unit, the second for use after a unit, both of which are equivalent to the power.

before string

The string that specifies this power before a unit.

after string

The string that specifies this power after a unit.

power Number

The power.

```
#declare-power("quartic", "tothefourth", 4)
#unit("kilogram tothefourth")\
#unit("quartic metre")
```

kg⁴

m⁴

4.4 Qualifiers

```
#declare-qualifier(qualifier, symbol)
```

This function defines a custom qualifier for string input.

qualifier string

The string that specifies this qualifier.

symbol Literal

The qualifier's symbol. Can be string or content.

```
#declare-qualifier("polymer", "pol")
#declare-qualifier("catalyst", "cat")
#unit("gram polymer per mole catalyst per hour")
```

g_{pol} mol_{cat}⁻¹ h⁻¹