

Grayness

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This Typst package provides basic image editing functions like grayscaling, inverting and cropping. Moreover, this package supports image-formats not natively available in Typst. The following formats can be used:

- BMP
- DDS
- Farbfeld
- GIF
- HDR
- ICO
- JPEG
- OpenEXR
- PNG
- PNM
- QOI
- TGA
- TIFF
- WebP
- SVG

All examples in this manual use one of the following images as their base:



WebP: Pianist [Arturo Nieto Dorantes](#),
[CC BY-SA 4.0](#) by Laëtitia Boudaud



SVG: A traced [Lamborghini Gallardo](#),
[CC BY-NC-SA 2.5](#) by Michael Grosberg

Available functions

- `image-grayscale()`
- `image-show()`
- `image-crop()`
- `image-flip-horizontal()`
- `image-flip-vertical()`
- `image-blur()`
- `image-transparency()`
- `image-brighten()`
- `image-darken()`
- `image-invert()`
- `image-huerotate()`
- `image-mask()`

image-grayscale

Create a grayscale-image representation of the provided imagedata (Raster or SVG)

Example:

```
#import "@preview/grayness:0.3.0": *  
#let data = read("Arturo_Nieto-  
Dorantes.webp", encoding:none)  
#image-grayscale(data)
```



Parameters

```
image-grayscale(  
    imagebytes: bytes,  
    ...args  
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

...args

extra arguments to pass to the typst image function e.g. width, height, format, etc...

You must pass `format:"svg"` as argument if you use a SVG-image as your input.

Example:

```
#let data = read("gallardo.svg",  
    encoding:none)  
#image-grayscale(data, format:"svg",  
    width:4cm, alt:"Lamborghini Gallardo")
```



image-show

Displays an image from bytes. This enables the usage of imageformats not natively supported by typst

Example:

```
#import "@preview/grayness:0.3.0": *
#image-show(read("Arturo_Nieto-
Dorantes.webp", encoding: none))
```



Parameters

```
image-show(
    imagebytes: bytes,
    ...args
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

...args

extra arguments to pass to the typst image function e.g. width, height, format, etc...

You must pass `format:"svg"` as argument if you use a SVG-image as your input.

Example:

```
#let data = read("gallardo.svg",
encoding:none)
#image-show(data, format:"svg",
width:2cm, alt:"Lamborghini Gallardo")
```



image-crop

Crop the given imagedata to the specified width and height

Example:

```
#import "@preview/grayness:0.3.0": *  
#let data = read("Arturo_Nieto-  
Dorantes.webp", encoding:none)  
#image-crop(  
  data,  
  crop-width: 100,  
  crop-height: 120,  
  crop-start-x: 190,  
  crop-start-y: 95  
)
```



Parameters

```
image-crop(  
  imagebytes: bytes,  
  crop-width: int,  
  crop-height: int,  
  crop-start-x: int,  
  crop-start-y: int,  
  ...args: arguments  
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

crop-width int

Horizontal size (in pixels or “user space” in case of SVG) of the crop window. Must be ≥ 0 .

Default: 10

crop-height int

Vertical size (in pixels or “user space” in case of SVG) of the crop window. Depending on the settings of the SVG, it might preserve its aspect ratio even if crop-width and crop-height have a different ratio. Must be ≥ 0 .

Default: 10

crop-start-x int

Left starting coordinate (in pixels or “user space” in case of SVG) of the crop window. Depending on the settings of the SVG, it might preserve its aspect ratio even if crop-width and crop-height have a different ratio. Must be ≥ 0 .

Default: 0

crop-start-y int

Top starting coordinate (in pixels or “user space” in case of SVG) of the crop window. Must be ≥ 0 .

Default: 0

..args arguments

Arguments to pass to the typst image function e.g. width, height, alt, fit, ...

You must pass `format: "svg"` as argument if you use a SVG-image as your input.

Example:

```
#let data = read("gallardo.svg",
encoding:none)
#image-crop(
  data,
  crop-height: 200,
  crop-width: 100,
  crop-start-x: 10,
  crop-start-y: 250,
  format: "svg"
)
```



image-flip-horizontal

Flip the provided imagedata horizontally *Example:*

```
#import "@preview/grayness:0.3.0": *  
#let data = read("gallardo.svg",  
encoding:none)  
#image-flip-horizontal(data, format:"svg")
```



Parameters

```
image-flip-horizontal(  
  imagebytes: bytes,  
  ..args  
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

..args

Arguments to pass to the typst image function e.g. width, height, alt, fit, ...

You must pass `format:"svg"` as argument if you use a SVG-image as your input.

image-flip-vertical

Flip the provided imagedata vertically *Example:*

```
#import "@preview/grayness:0.3.0": *  
#let data = read("gallardo.svg",  
encoding:none)  
#image-flip-vertical(data, format:"svg")
```



Parameters

```
image-flip-vertical(  
  imagebytes,  
  ..args  
) -> content
```

image-blur

Performs a Gaussian blur on the imagedata.

Warning: This operation is slow, especially for large sigmas.

```
#import "@preview/grayscale:0.3.0": *
#let data = read("Arturo_Nieto-
Dorantes.webp", encoding:none)
#image-blur(data, sigma:3.14)
```



Parameters

```
image-blur(
    imagebytes: bytes,
    sigma: int float,
    ...args
) -> content
```

imagebytes bytes

Raw imagedata in any of the supported formats, e.g. provided by the `read()` function

sigma int or float

A measure of how much to blur by (standard deviation)

```
#let data = read("Arturo_Nieto-
Dorantes.webp", encoding:none)
#image-blur(data, sigma:6.28)
```



Default: 5

.args

Arguments to pass to the typst image function e.g. width, height, alt, fit, ...

You must pass `format: "svg"` as argument if you use a SVG-image as your input.

```
#let data = read("gallardo.svg",
encoding:none)
#image-blur(data, sigma: 40, format:
"svg")
```

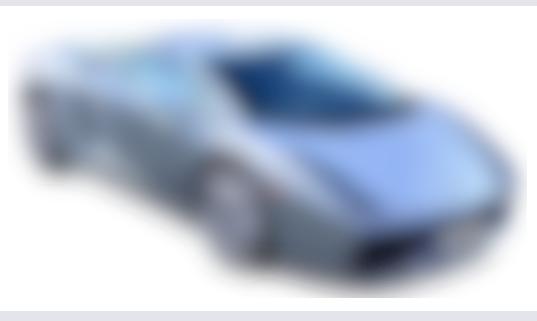


image-transparency

Adds transparency to the provided image data

Example:

```
#import "@preview/grayness:0.3.0": *  
//Place rectangle in background to  
demonstrate transparency  
#place(top+center, dx:-3cm)  
[#rect(fill:blue, width:4cm, height:100%)]  
//Add image over rectangle  
#let data = read("Arturo_Nieto-  
Dorantes.webp", encoding:none)  
#image-transparency(data, alpha:50%)
```



Parameters

```
image-transparency(  
  imagebytes: bytes,  
  alpha: ratio,  
  ...args  
) -> content
```

imagebytes bytes

Raw imagedata in any of the supported formats, e.g. provided by the `read()` function

alpha ratio

Remaining amount of visibility

0% = fully transparent, 100% = fully opaque

```
#let data = read("gallardo.svg",  
encoding:none)  
#image-transparency(data, alpha: 30%,  
format: "svg")
```



Default: 50%

...args

Arguments to pass to the typst image function e.g. width, height, alt, fit, ...

You must pass `format: "svg"` as argument if you use a SVG-image as your input.

image-brighten

Brightens the supplied image

Example:

```
#import "@preview/grayness:0.3.0": *
#let data = read("Arturo_Nieto-
Dorantes.webp", encoding:none)
#image-brighten(data, amount:50%)
```



Parameters

```
image-brighten(
  imagebytes: bytes,
  amount: ratio,
  ..args: any
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

amount ratio

Amount to brighten by. 0% = no brightening, 100% = completely white

Default: 50%

..args any

Arguments to pass to the typst image function e.g. width, height, alt, fit, ...

You must pass `format:"svg"` as argument if you use a SVG-image as your input.

image-darken

Darkenes the supplied image

Example:

```
#import "@preview/grayness:0.3.0": *
#let data = read("Arturo_Nieto-
Dorantes.webp", encoding:none)
#image-darken(data, amount:50%)
```



Parameters

```
image-darken(
  imagebytes: bytes,
  amount: int,
  ..args: any
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

amount int

Amount to darken by 0% = no darkening, 100% = completely black

Default: 50%

..args any

Arguments to pass to the typst image function e.g. width, height, alt, fit, ...

You must pass `format:"svg"` as argument if you use a SVG-image as your input.

```
#let data = read("gallardo.svg",
encoding:none)
#image-darken(data, amount:50%,
format:"svg")
```



image-invert

Inverts the colors of the supplied image

Example:

```
#import "@preview/grayness:0.3.0": *  
#let data = read("Arturo_Nieto-  
Dorantes.webp", encoding:none)  
#image-invert(data)
```



Parameters

```
image-invert(  
    imagebytes: bytes,  
    ...args: any  
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

...args any

Arguments to pass to the `typst image` function e.g. width, height, alt, fit, ...

You must pass `format:"svg"` as argument if you use a SVG-image as your input.

```
#let data = read("gallardo.svg",  
encoding:none)  
#image-invert(data, format:"svg")
```

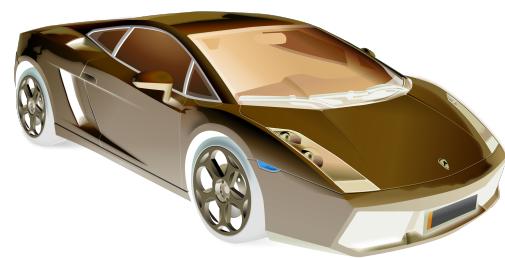


image-huerotate

Hue rotate the supplied image.

Example:

```
#import "@preview/grayness:0.3.0": *
#let data = read("Arturo_Nieto-
Dorantes.webp", encoding:none)
#image-huerotate(data, amount:100)
```



Parameters

```
image-huerotate(
  imagebytes: bytes,
  amount: int or float,
  ..args: any
) -> content
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

amount int or float

Number of degrees to rotate each pixels color by. 0 and 360 do nothing, the rest rotates by the given degree value. Smallest step for raster images is 1°.

Default: 0

..args any

Arguments to pass to the typst image function e.g. width, height, alt, fit, ...

You must pass `format:"svg"` as argument if you use a SVG-image as your input.

```
#let data = read("gallardo.svg",
encoding:none)
#image-huerotate(data, amount:100,
format:"svg")
```



image-mask

Update the alpha-channel of the image by applying the masking image to it. The if the mask image is not the same size as the target image, it will be resized automatically This function does not work with SVG data.

Parameters

```
image-mask(  
  imagebytes: bytes,  
  maskbytes: bytes,  
  use-alpha-channel,  
  ...args: any  
)
```

imagebytes bytes

Raw imagedata, e.g. provided by the `read()` function

maskbytes bytes

Raw imagedata, e.g. provided by the `read()` function

use-alpha-channel

Defines if the alpha-channel of the mask image is used (default). If set to false, the brightness of the mask image is used instead. Therefore, images without an alpha-channel can also be used as mask.

Default: `true`

...args any

Arguments to pass to the `typst image` function e.g. width, height, alt, fit, ...