

```
#import "@preview/dotenv.typ": env_load
```

```
#let env = env_load("./.env")
```

```
#let env_example = env_load("/example/.env.example")
```

Load the environment variable FOO_IN_ROOT from the .env file in the root of the project: bar

Below is the content of the /.env file:

```
# /.env
```

```
# This is a comment
```

```
FOO_IN_ROOT= bar # this is also a comment
```

It will be loaded as:

```
(FOO_IN_ROOT: "bar")
```

Load the environment variable FOO_IN_EXAMPLE from the .env.example file of the project: baz

Below is the content of the .env.example file:

```
# .env.example
```

```
# This is a comment
```

```
FOO_IN_EXAMPLE=baz # this is also a comment
```

It will be loaded as:

```
(FOO_IN_EXAMPLE: "baz")
```