

A Binary Variational Autoencoder for Hashing

CIARP 2019

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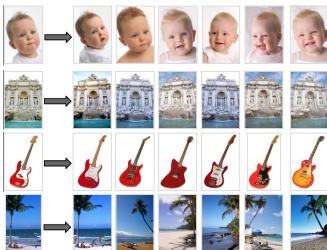
Summary

- 1 Introduction
- 2 State of the Art
- 3 Proposed Method
- 4 Experiments
- 5 Conclusions



Big Data Challenges

- In recent years, our capacity to generate and collect data has growth explosively. Most of this content arrives in the form of multimedia data : text, images and video.
 - **Google** : \geq 200 billion emails every day.
 - **Instagram** : \geq 100 million video and photos uploaded every day.
 - **Large Synoptic Survey Telescope (LSST)** : \geq 30 Terabytes of image data every night.
- The size of these datasets challenges traditional ways to approach many computational problems, even “simple” ones such as **similarity search**.



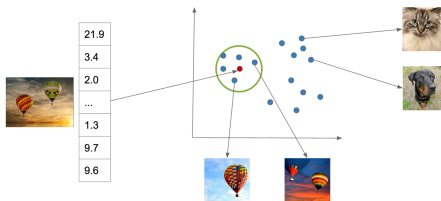
Target Task : *similarity search*

- Find/Retrieve elements in a database that are similar to a sample (query) object.
- A.k.a. *content-based retrieval*.

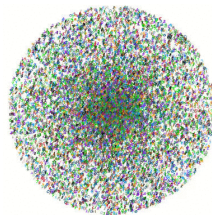


Similarity Search

- Classic approach : Compute a “descriptor” of the database items and queries ; then retrieve items which are “similar” to a given query.



- Traditional methods for text compute similarity in the original word-count space (e.g. TF-IDF). This is slow for large vocabularies and does not capture semantic similarity between texts.
- Continuous/dense descriptors are difficult to store and index efficiently as classic data structures fail in high dimensions (> 10 dims).



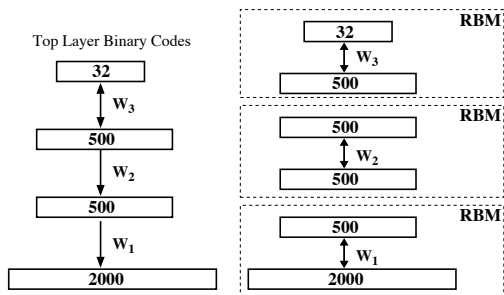
Contribution

- We propose to learn hash codes $h(x)$ by using a **binary variational auto-encoder (BAE)**, a deep generative model with a Bernoulli latent layer that can be trained with standard back-propagation.
- Our method improves on previous methods by addressing the **quantization loss** $\|h(x) - \phi(x)\|$ introduced by formulations based on thresholding a continuous embedding $\phi(x)$.
- Our method is more interpretable and produces balanced hash tables thanks to the use of non-informative priors.
- For space constraints we focus on text retrieval applications and the **unsupervised** case, but extensions are possible.



Seminal Work

- Semantic Hashing (Salakhutdinov & Hinton, 2008)
 - Deep stack of RBM to generate a binary latent variables.
 - Modern perspective : An stochastic auto-encoder where the encoder is obtained by reversing the arcs of the decoder.
 - Difficult to train : it is based on layer-wise pre-training.



The Shallow Menace

Perhaps, for efficiency reasons, many sub-sequent works focused on shallow architectures.

- Spectral Hashing (Weiss et al. 2009)
 - Problem of partition a graph, related to spectral clustering.
 - Threshold values with zero.
- Kernelized Random projections (ref)
 - Project data onto random hyper-planes defined in a kernel-induced feature space.
- PCA-based hashing (ref)
 - Project data on PCA directions and then minimize the **quantization** error.



Depth Strikes Back

More recent works restored depth, but kept stochasticity away, to allow the use of gradient-based optimization.

- (2, ref)
 - Shallow autoencoder (AE) that minimizes the reconstruction error with a binary constrain.
- (9, ref)
 - Deep PCA minimizing variance and **quantization** loss.
- (4, ref)
 - deep PCA + linear decoder (asymmetric autoencoder).
 - minimizes reconstruction error with binary constrain similar to 2



Return of the VAE

Recently, it has been shown that deep generative models, in particular **Variational Autoencoders (VAEs)**, can be successfully used for topic modeling and text hashing.

- Variational Deep Semantic Hashing (VDSH, ref)
 - Learn a continuous VAE, that is a stochastic auto-encoder with a gaussian latent representation and prior.
 - Threshold continuous latent variable around median/zero
- (12, ref)
 - Learn a categorical VAE for discover topics in text documents.



Proposal Focus

Focus :

- Learn a hash function $h(\cdot)$ using a **deep probabilistic graphical model**
- Improve the results on similarity search on the unsupervised case

How :

- Using the VAE framework (Kingma et al. 2013)
- Model explicitly a binary latent variable $b \in \{0, 1\}^B$

Advantages :

- Interpretability of learned representation
- Reduce the error introduce in the **quantization** step



Model Architecture

Encoder :

- Codify input pattern into a multi-variate Bernoulli distribution
- $q_\phi(b|x) = \text{Ber}(\alpha(x))$
- $\alpha(x) = p(b = 1|x)$ is modeled using a neural net $f(x; \phi)$

Decoder :

- Reconstruct input pattern from the binary codes : $p_\theta(x|b)$
- For text representation, a multinomial distribution of tokens :
 $p(x|b) = \prod_{w \in x} p(w|b)^{t_{fw}}$
- $p(w|b)$ is modeled using a neural net $g(b; \theta)$

As VAE framework, the learning goal is based on lower bound of $\ell(\theta, \phi; D)$:

$$\ell(\theta, \phi; x^{(\ell)}) \geq \mathcal{L} = \mathbb{E}_{q_\phi(b|x^{(\ell)})} \left[\log p_\theta(x^{(\ell)}|b) \right] - D_{\text{KL}} \left(q_\phi(b|x^{(\ell)}) || p_\theta(b) \right), \quad (1)$$



Optimization details

Re-parameterization via Gumbel-Softmax

$b_{i,\ell} \sim \text{Ber}(\alpha_i(x^{(\ell)})), \epsilon_i \sim \mathcal{U}(0, 1) \quad \forall i \in [B]$

$$\hat{b}_{i,\ell} = \sigma \left(\left(\log \frac{\alpha_i(x^{(\ell)})}{1 - \alpha_i(x^{(\ell)})} + \log \frac{\epsilon_i}{1 - \epsilon_i} \right) / \lambda \right) \quad (2)$$

$\hat{b}_{i,\ell}$ converges to $b_{i,\ell}$ in the sense that $P(\lim_{\lambda \rightarrow 0} \hat{b}_{i,\ell} = 1) = \alpha_i(x)$

We set the *temperature* $\lambda = 2/3$ as previous experiments show

Priors

We model $p_\theta(b_i) = \text{Ber}(0.5) \quad \forall i \in [B]$. The KL divergence is expressed as

$$D_{\text{KL}} \left(q_\phi(b|x^{(\ell)}) || p_\theta(b) \right) = B \log 2 + \sum_i^B \alpha_i(x) \cdot \log \alpha_i(x) + (1 - \alpha_i(x)) \cdot \log (1 - \alpha_i(x)) \quad (3)$$



Implementation

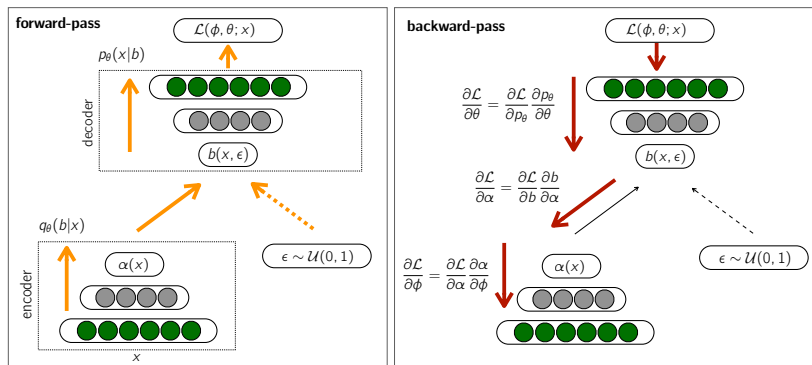


FIGURE – Illustration of the forward (*orange*) and backward (*red*) pass implementing the proposed method as a deep neural net. The dashed line represents a stochastic layer.



Quantization

- Discretization is no required (into sampled step)
- Deterministic codes : threshold is done on the probability encoded

$$b = 1(\alpha(x) - \frac{1}{2}) \quad (4)$$

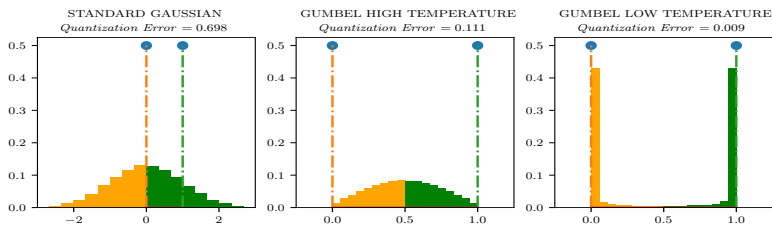


FIGURE – 1-bit quantization of a Gaussian variable (standard VAE) and two Gumbel-Softmax variables (B-VAE) at different temperatures. In practice, all the yellow/green points are rounded to 0/1 to obtain binary codes. A Gumbel-Softmax distribution at low temperature reduces the quantization error inducing a saturation around 0/1.



Baseline and Dataset

- The baseline is VDSH (continuous VAE for hashing) as improve result on previous unsupervised techniques
- Based on early experiments on neural net architecture we define :
 - VDSH architecture of original paper
 - B-VAE symmetric architecture of VDS
- We evaluate our method on text retrieval tasks
 - **20 Newsgroups** : 18000 long documents, 20 mutually exclusive classes
 - **Reuters21578** : 11000 news documents, 90 non-exclusive tags (topics)
 - **Google Search Snippets** : 12000 short documents, 84 mutually exclusive domains



Representation

Pre-processing

- 1 Lower-case
- 2 Remove extra-space, stop-words and any character that is not a letter
- 3 Lemmatize step
- 4 Remove lemmas of length smaller than 3.

We use TF representation tf_d of each document (10^4 most frequent lemmas)

- Early experiments reveled that sub-linear TF make training more stable :
 $\log (tf_d + 1)$



Evaluation

- Hash table is build embedding the training set (with the trained models)
- Each test or validation document are provided to the system as a query and used to retrieve similar documents on Hash table
- Two items were considered **similar** if they have at least one label in common
- We consider two **querying** methods : *top-K* and *radius search*
- The results are evaluated using precision (P) and recall (R)



Results

tablas



Conclusion

- We have investigated the use of a variational autoencoder with binary latent variables to learn hash codes
 - Easier to interpret
 - Reduces the quantization error of thresholding continuous codes
 - Consents the use of back-propagation for training.
- Experiments on unsupervised text hashing show that the method is more effective for IR than its continuous counterpart
- As **future work**, we plan to evaluate the model on image retrieval tasks using convolutional nets and to handle semi-supervised scenarios



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