

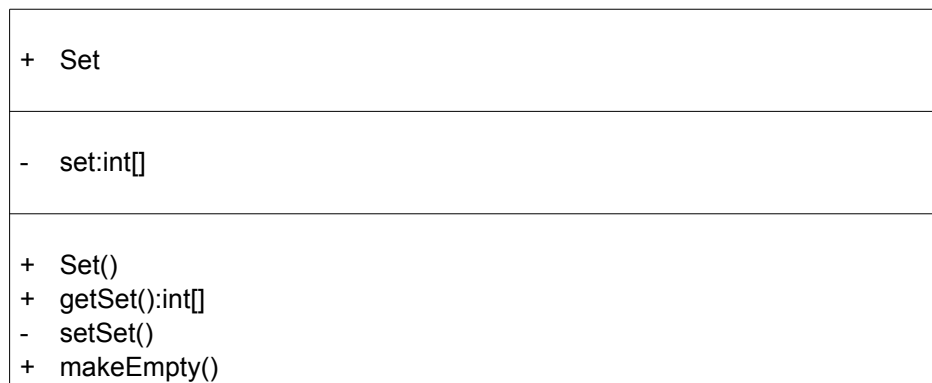
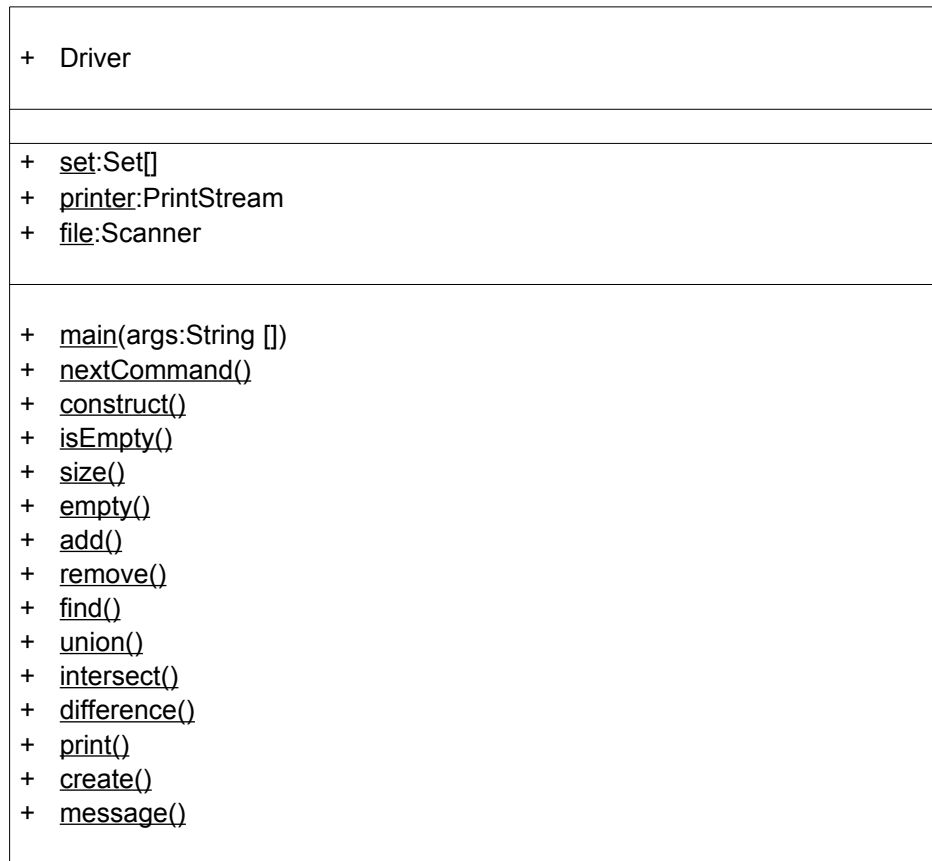
UML Class Diagrams

Joseph Maples CS101

Design for an object-oriented implementation of sets

+ public
- private
package
protected

legend



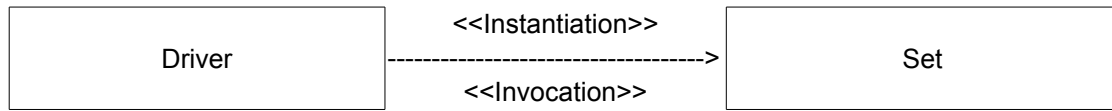
UML Class Diagrams

```
+ isEmpty():boolean  
+ add(add:int)  
+ remove(rem:int)  
+ elementOf(value:int):boolean  
+ size():int  
+ union(join:Set):Set  
+ intersect(intersect:Set):Set  
+ setDifference(diff:Set):Set  
+ toString():String
```

UML Class Interaction Diagram

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Data Table for Class Set

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
set	int[]	A set of numbers

Data Table for setSet(set:int[])

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
set	int[]	A set of numbers
set	int[]	A new set of numbers

Data Table for makeEmpty()

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
element	int	An index of the set

Data Table for add(add:int)

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
add	int	Number to add to set
added	int[]	The current set plus the added number
element	int	An index of the set

Data Table for remove(rem:int)

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
rem	int	Number to remove from set
removed	Set	Set that contains the current set without rem
element	int	An index of the set

Data Table for elementOf(value:int)

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
element	int	An index of the set
value	int	Value to check for in set

Data Table for union(join:Set)

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
newSet	Set	Set to add union to
join	Set	Set to join with current set
element	int	An index of the set

Data Table for intersection(intersect:Set)

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
newSet	Set	Set to add intersection to
intersect	Set	Set to intersect with current set
element	int	An index of the set

Data Table for setDifference(diff:Set)

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
newSet	Set	Set to add difference to

diff	Set	Set to find difference with current set
element	int	An index of the set

Data Table for toString()

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
setString	String	The current set as a string
element	int	An index of the set

Data Table for Driver

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Data Table for Class Driver		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
sets	Set[]	The 100 sets the driver handles
file	Scanner	Scan the input file
printer	PrintStream	Write to the output file

Data table for main(args:String [])		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
inFile	File	input file
outFile	file	output file
file	Scanner	Scan the input file
printer	PrintStream	Write to the output file

Data Table for nextCommand()		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
first	String	The first string of a command
cmd	char	The first letter of the command string

Data Table for construct()		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array
sets	Set[]	The 100 sets the driver handles

Data Table for isEmpty()		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array

Data Table for size()		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array

Data Table for empty()		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array

Data Table for add()		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array
element	int	Element inside the selected set

Data Table for remove()		
<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array
element	int	Element inside the selected set

Data Table for find()

Data Table for Driver

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array
element	int	Element inside the selected set

Data Table for union()

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
set1	int	First set to join
set2	int	Second set to join
set3	int	Set to contain the union
sets	Set[]	The 100 sets the driver handles

Data Table for intersect()

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
set1	int	First set to intersect
set2	int	Second set to intersect
set3	int	Set to contain the intersection
sets	Set[]	The 100 sets the driver handles

Data Table for difference()

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
set1	int	First set to find difference
set2	int	Second set to find difference
set3	int	Set to contain the differences
sets	Set[]	The 100 sets the driver handles

Data Table for print()

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array

Data Table for is create()

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
slot	int	Slot (index) in the sets array
sets	Set[]	The 100 sets the driver handles

Data Table for message(first:String)

<u>Variable or Constant</u>	<u>Type</u>	<u>Purpose</u>
first	String	First part of message

Algorithms for Set

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Set Class Algorithms

```
Set()
    setSet(new int[0])

getSet()
    return set

setSet([] set)
    this.set equals set

makeEmpty()
    for element equals set.length - 1 loop till element is greater than or equal to 0 by element - 1
        remove(set[element])

isEmpty()
    if (set.length equals 0)
        return true
    return false

add(add)
    if (NOT elementOf(add))
        [] added equals [0..set.length + 1-1]
        for element equals 0 loop till element is less than set.length by element + 1 each step
            added[element] equals set[element]
        added[set.length] equals add
        setSet(added)
        added equals null

remove(rem)
    if (elementOf(rem))
        Set removed equals new Set()
        for element equals 0 loop till element is less than set.length - 1 by element + 1 each step
            if (set[element] does not equal rem)
                removed.add(set[element])
        setSet(removed.getSet())
        removed equals null

elementOf(value)
    for element equals 0 loop till element is less than set.length by element + 1 each step
        if (set[element] equals value)
            return true
    return false

size()
    return set.length
```


Algorithms for Set

union(Set join)

Set newSet equals new Set()

for element equals 0 loop till element is less than join.size() by element + 1 each step

if (NOT elementOf(join.getSet()[element]))

newSet.add(join.getSet()[element])

for element equals 0 loop till element is less than set.length by element + 1 each step

newSet.add(set[element])

return newSet

intersection(Set intersect)

Set newSet equals new Set()

for element equals 0 loop till element is less than intersect.size() by element + 1 each step

if (elementOf(intersect.getSet()[element]))

newSet.add(intersect.getSet()[element])

return newSet

setDifference(Set diff)

Set newSet equals new Set()

for element equals 0 loop till element is less than set.length by element + 1 each step

if (NOT diff.elementOf(set[element]))

newSet.add(set[element])

return newSet

toString()

String setString equals "{"

if (NOT isEmpty())

setString += set[0]

for element equals 1 loop till element is less than set.length by element + 1 each step

setString += "," + set[element]

setString += "}"

return setString

each step

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Driver Class Algorithms

```
main(String[] args) throws Exception
    File inFile equals new File(args[0])
    File outFile equals new File(args[1])
    file equals new Scanner(inFile)
    printer equals new PrintStream(outFile)
    sets equals Set[0..98]
    while (file.hasNext())
        nextCommand()
```

```
nextCommand()
    String first equals file.next()
    cmd equals first.charAt(0)
    switch (cmd) :
        case 'C':
            construct()
            break
        case 'I':
            isEmpty()
            break
        case 'S':
            size()
            break
        case 'X':
            empty()
            break
        case 'A':
            add()
            break
        case 'R':
            remove()
            break
        case 'F':
            find()
            break
        case 'U':
            union()
            break
        case 'N':
            intersect()
            break
        case 'D':
            difference()
            break
        case 'P':
```

Algorithms for Driver

```
    print()
    break
case 'M':
    create()
    break
case '#':
    message(first)
    break
default:
    print to file ("Invalid command!")
```

```
construct()
    slot equals file.nextInt()
    sets[slot] equals new Set()
    print to file ("Set " plus slot plus " has been constructed.")
```

```
isEmpty()
    slot equals file.nextInt()
    if (sets[slot] equals null)
        print to file ("Set " plus slot plus " does not exist!")
    else if (sets[slot].isEmpty())
        print to file ("Set " plus slot plus " is empty.")
    else
        print to file ("Set " plus slot plus " is not empty.")
```

```
size()
    slot equals file.nextInt()
    if (sets[slot] equals null)
        print to file ("Set " plus slot plus " does not exist, it has no size.")
    else if (sets[slot].isEmpty())
        print to file ("Set " plus slot plus " is empty.")
    else
        print to file ("Set " plus slot plus " is " plus sets[slot].size() plus " elements long.")
```

```
empty()
    slot equals file.nextInt()
    if (sets[slot] equals null)
        print to file ("Cannot empty set " plus slot plus " that doesn't exist!")
    else
        sets[slot].makeEmpty()
        print to file ("Set " plus slot plus " has been emptied.")
```

```
add()
    slot equals file.nextInt()
    element equals file.nextInt()
    if (sets[slot] equals null)
        print to file ("No set to add value to!")
    else
```

Algorithms for Driver

```
sets[slot].add(element)
```

```
remove()
```

```
    slot equals file.nextInt()
    element equals file.nextInt()
    if (sets[slot] equals null)
        print to file ("No set to remove value from!")
    else
        sets[slot].remove(element)
```

```
find()
```

```
    slot equals file.nextInt()
    element equals file.nextInt()
    if (sets[slot] equals null)
        print to file ("No set in which to find value.")
    else if (sets[slot].elementOf(element))
        print to file (element plus " is a part of set " plus slot)
    else
        print to file (element plus " is not a part of set " plus slot)
```

```
union()
```

```
    set1 equals file.nextInt()
    set2 equals file.nextInt()
    set3 equals file.nextInt()
    if (sets[set1] equals null OR sets[set2] equals null)
        print to file ("Cannot join a nonexistent set!")
    else
        sets[set3] equals sets[set1].union(sets[set2])
```

```
intersect()
```

```
    set1 equals file.nextInt()
    set2 equals file.nextInt()
    set3 equals file.nextInt()
    if (sets[set1] equals null OR sets[set2] equals null)
        print to file ("Cannot intersect a nonexistent set!")
    else
        sets[set3] equals sets[set1].intersection(sets[set2])
```

```
difference()
```

```
    set1 equals file.nextInt()
    set2 equals file.nextInt()
    set3 equals file.nextInt()
    if (sets[set1] equals null OR sets[set2] equals null)
        print to file ("Cannot find difference a nonexistent set!")
    else
        sets[set3] equals sets[set1].setDifference(sets[set2])
```

```
print()
```

```
    slot equals file.nextInt()
```

Algorithms for Driver

```
if (sets[slot] equals null)
    print to file ("Cannot print set " plus slot plus " that does not exist!")
else
    print to file (sets[slot].toString())

create()
    slot equals file.nextInt()
    sets[slot] equals new Set()
    while (file.hasNextInt())
        sets[slot].add(file.nextInt())

message(String first)
    print to file (first plus file.nextLine())
```