

# Data Science for Actuaries (ACT6100)

Arthur Charpentier

Rappels # 4.5 (Linear Programming)

automne 2020

 <https://github.com/freakonometrics/ACT6100/>

# Linear Programming

The beer problem: we want to produce beer, either blonde, or brown. We produce  $q_{\text{blond}}$  and  $q_{\text{brown}}$  barrels.



$\left\{ \begin{array}{ll} \text{hops :} & 5\text{kg} \\ \text{barley :} & 10\text{kg} \\ \text{price :} & 40\$ \end{array} \right.$



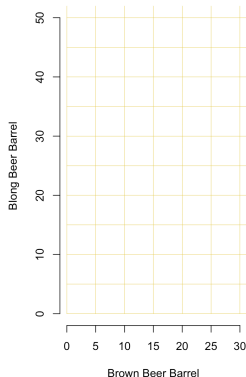
$\left\{ \begin{array}{ll} \text{hops :} & 2\text{kg} \\ \text{barley :} & 14\text{kg} \\ \text{price :} & 30\$ \end{array} \right.$



$\left\{ \begin{array}{ll} \text{hops :} & 100\text{kg} \\ \text{barley :} & 280\text{kg} \end{array} \right.$

We want to find  $q_{\text{brown}} (x)$  and  $q_{\text{blond}} (y)$   
that is feasible and maximize profit...

(1)                      (2)



# Linear Programming

The beer problem: we want to produce beer, either blonde, or brown. We produce  $q_{\text{blond}}$  and  $q_{\text{brown}}$  barrels.



$$\left\{ \begin{array}{ll} \text{hops :} & 5\text{kg} \\ \text{barley :} & 10\text{kg} \\ \text{price :} & 40\$ \end{array} \right.$$

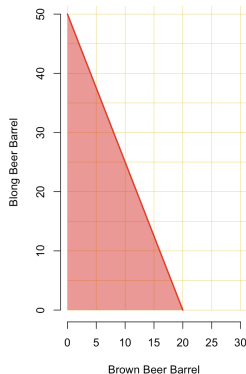


$$\left\{ \begin{array}{ll} \text{hops :} & 2\text{kg} \\ \text{barley :} & 14\text{kg} \\ \text{price :} & 30\$ \end{array} \right.$$



$$\left\{ \begin{array}{ll} \text{hops :} & 100\text{kg} \\ \text{barley :} & 280\text{kg} \end{array} \right.$$

(1) Our **hops** stock is 100kg,  
it takes 5kg per barrel of blonde  
it takes 2kg per barrel of brown  
so  $5x + 2y \leq 100$



# Linear Programming

The beer problem: we want to produce beer, either blonde, or brown. We produce  $q_{\text{blond}}$  and  $q_{\text{brown}}$  barrels.



$\left\{ \begin{array}{l} \text{hops : } 5\text{kg} \\ \text{barley : } 10\text{kg} \\ \text{price : } 40\$ \end{array} \right.$

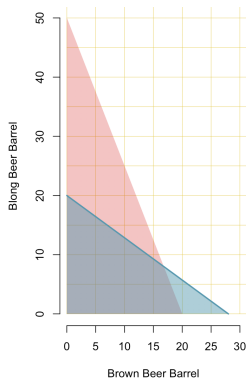


$\left\{ \begin{array}{l} \text{hops : } 2\text{kg} \\ \text{barley : } 14\text{kg} \\ \text{price : } 30\$ \end{array} \right.$



$\left\{ \begin{array}{l} \text{hops : } 100\text{kg} \\ \text{barley : } 280\text{kg} \end{array} \right.$

(1) Our **barley** stock is 280kg,  
it takes 10kg per barrel of blonde  
it takes 14kg per barrel of brown  
so  $10x + 14y \leq 280$



# Linear Programming

The beer problem: we want to produce beer, either blonde, or brown. We produce  $q_{\text{blond}}$  and  $q_{\text{brown}}$  barrels.



$\left\{ \begin{array}{l} \text{hops : } 5\text{kg} \\ \text{barley : } 10\text{kg} \\ \text{price : } 40\$ \end{array} \right.$



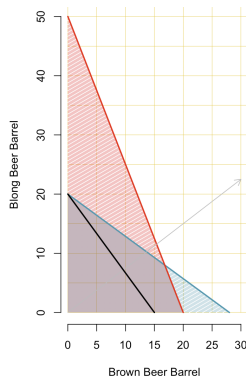
$\left\{ \begin{array}{l} \text{hops : } 2\text{kg} \\ \text{barley : } 14\text{kg} \\ \text{price : } 30\$ \end{array} \right.$



$\left\{ \begin{array}{l} \text{hops : } 100\text{kg} \\ \text{barley : } 280\text{kg} \end{array} \right.$

Under the two feasibility conditions,

(2) we want to maximize our profit  
 $\max\{40x + 30y\}$



# Linear Programming

The beer problem: we want to produce beer, either blonde, or brown. We produce  $q_{\text{blond}}$  and  $q_{\text{brown}}$  barrels.



$$\begin{cases} \text{hops :} & 5\text{kg} \\ \text{barley :} & 10\text{kg} \\ \text{price :} & 40\$ \end{cases}$$



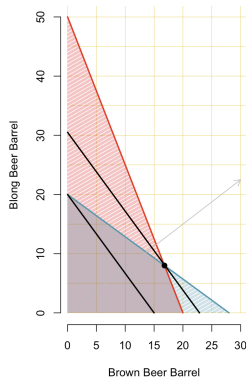
$$\begin{cases} \text{hops :} & 2\text{kg} \\ \text{barley :} & 14\text{kg} \\ \text{price :} & 30\$ \end{cases}$$



$$\begin{cases} \text{hops :} & 100\text{kg} \\ \text{barley :} & 280\text{kg} \end{cases}$$

Our problem is

$$\begin{aligned} & \max \{40x + 30y\} \\ & \text{s.t. } 10x + 14y \leq 280 \\ & \quad 5x + 2y \leq 100 \\ & \quad x, y \geq 0 \end{aligned}$$



# Linear Programming

Our problem is here

$$\begin{aligned} \max \{ &\mathbf{c}^\top \mathbf{x} \} \\ \text{s.t. } &\mathbf{Ax} \leq \mathbf{b} \\ &\mathbf{x} \geq 0 \end{aligned}$$

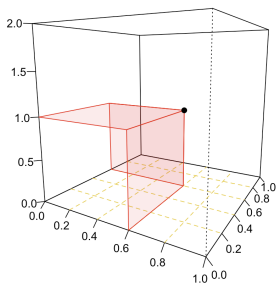
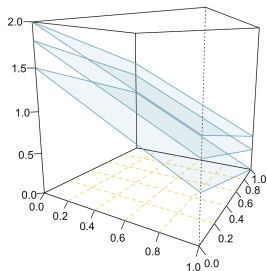
e.g.

$$\max \{ ax + by + cz \}$$

subject to

$$\begin{cases} x \leq \alpha \\ y \leq \beta \\ z \leq \gamma \end{cases}$$

The red volume is the set of feasible points  
 $(x, y, z)$



# Linear Programming

Our problem is here

$$\begin{aligned} \max \quad & \mathbf{c}^\top \mathbf{x} \\ \text{s.t.} \quad & \mathbf{Ax} \leq \mathbf{b} \\ & \mathbf{x} \geq 0 \end{aligned}$$

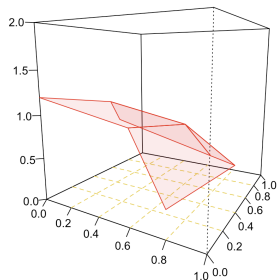
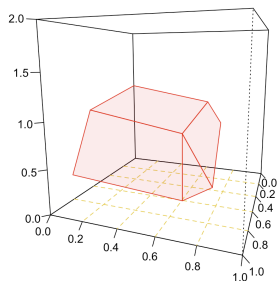
e.g., more generally

$$\max \{ax + by + cz\}$$

subject to

$$\left\{ \begin{array}{l} \alpha_1 x + \beta_1 y + \gamma_1 z \leq \delta_1 \\ \alpha_2 x + \beta_2 y + \gamma_2 z \leq \delta_2 \\ \vdots \\ \alpha_k x + \beta_k y + \gamma_k z \leq \delta_k \end{array} \right.$$

which is a (convex) polyhedron.





# Simplex

Our problem is here

$$\begin{aligned} \max \quad & \mathbf{c}^\top \mathbf{x} \\ \text{s.t.} \quad & \mathbf{Ax} \leq \mathbf{b} \\ & \mathbf{x} \geq 0 \end{aligned}$$

First step: enlarge the parameter space,  $10x_1 + 14x_2 \leq 280$  becomes  $10x_1 + 14x_2 + u_1 = 280$  (so called slack variables)

$$\begin{aligned} \max \quad & \{40x_1 + 30x_2\} \\ \text{s.t.} \quad & 10x_1 + 14x_2 + u_1 = 280 \\ & 2x_1 + 5x_2 + u_2 = 100 \\ & x_1, x_2, u_1, u_2 \geq 0 \end{aligned}$$

which is a problem of the general form

$$\begin{aligned} \max \quad & \mathbf{c}^\top \mathbf{x} \\ \text{s.t.} \quad & \mathbf{Ax} = \mathbf{b} \\ & \mathbf{x} \geq 0 \end{aligned}$$

# Simplex Method

A linear program in standard form can be written

$$\begin{aligned} & \max \{ \mathbf{c}^\top \mathbf{x} \} \\ & \text{s.t. } \mathbf{Ax} = \mathbf{b} \\ & \mathbf{x} \geq 0 \end{aligned}$$

and it can be represented as a **tableau** (matrix) of the form

$$\begin{bmatrix} \mathbf{1} & -\mathbf{c}^\top & \mathbf{0} \\ \mathbf{0} & \mathbf{A} & \mathbf{b} \end{bmatrix}$$

Use some linear algebra, one can solve the optimization problem

## Application to median computation

$\mathbf{y} = \{y_1, \dots, y_n\}$ , the median is a solution to  $\min_{\mu} \left\{ \sum_{i=1}^n |y_i - \mu| \right\}$ .

Equivalently, we want to solve

$$\min_{\mu, \mathbf{a}, \mathbf{b}} \left\{ \sum_{i=1}^n a_i + b_i \right\}$$

with  $a_i, b_i \geq 0$  and  $y_i - \mu = a_i - b_i, \forall i = 1, \dots, n$ .

Heuristically, the idea is to write  $y_i = \mu + \varepsilon_i$ , and then define  $a_i$ 's and  $b_i$ 's so that  $\varepsilon_i = a_i - b_i$  and  $|\varepsilon_i| = a_i + b_i$ , i.e.

$$a_i = (\varepsilon_i)_+ = \max\{0, \varepsilon_i\} = |\varepsilon_i| \cdot \mathbf{1}_{\varepsilon_i > 0}$$

and

$$b_i = (-\varepsilon_i)_+ = \max\{0, -\varepsilon_i\} = |\varepsilon_i| \cdot \mathbf{1}_{\varepsilon_i < 0}$$

## Application to median computation

Thus, set  $\mathbf{z} = (\mu^+; \mu^-; \mathbf{a}, \mathbf{b})^\top \in \mathbb{R}_+^{2n+2}$ , and then write the constraint as  $\mathbf{A}\mathbf{z} = \mathbf{b}$  with  $\mathbf{b} = \mathbf{y}$  and  $\mathbf{A} = [\mathbf{1}_n; -\mathbf{1}_n; \mathbb{I}_n; -\mathbb{I}_n]$ . For the objective function  $\mathbf{c} = (\mathbf{0}, \mathbf{1}_n, -\mathbf{1}_n)^\top \in \mathbb{R}_+^{2n+2}$  and our program is  $\min_{\mathbf{z}} \{ \mathbf{c}^\top \mathbf{z} \}$  s.t.  $\mathbf{A}\mathbf{z} = \mathbf{b}, \mathbf{z} \geq \mathbf{0}$ .

```
1 > n = 101
2 > set.seed(1)
3 > y = rlnorm(n)
4 > median(y)
5 [1] 1.077415
6 >
7 > library(lpSolve)

1 > X = rep(1,n)
2 > A = cbind(X, -X, diag(n), -diag(n))
3 > b = y
4 > c = c(rep(0,2), rep(1,n), rep(1,n))
5 > r = lp("min", c, A, rep("=", n), b)
6 > head(r$solution,1)
7 [1] 1.077415
```

since the median is a solution to

$$\min_{\mu} \left\{ \sum_{i=1}^n |y_i - \mu| \right\} = \min_{\mu} \left\{ \sum_{i=1}^n \max\{(y_i - \mu), -(y_i - \mu)\} \right\}$$

# Application to quantile computation

More generally, if the quantile of order  $\tau$  is a solution of  $\tau \in (0, 1)$ ,

$$\min_q \left\{ \sum_{i=1}^n \max\{\tau(y_i - \mu), (1 - \tau)(y_i - \mu)\} \right\}$$

The linear program is now

$$\min_{q^+, q^-, a, b} \left\{ \sum_{i=1}^n \tau a_i + (1 - \tau) b_i \right\}$$

with  $a_i, b_i, q^+, q^- \geq 0$  and  $y_i = q^+ - q^- + a_i - b_i, \forall i = 1, \dots, n$ .

1	> tau = .3	1	> c = c(rep(0,2), tau*rep(1,n), (1-tau)*rep(1,n))
2	> quantile(y,tau)	2	> r = lp("min", c, A, rep("=",n), b)
3	30%	3	> head(r\$solution,1)
4	0.6741586	4	[1] 0.6741586

## Application to quantile regression

In a regression, we use  $\mathbf{x}_i^\top \boldsymbol{\beta}$  instead of  $\mu$ . The linear program is

$$\min_{\boldsymbol{\beta}^+, \boldsymbol{\beta}^-, \mathbf{a}, \mathbf{b}} \left\{ \sum_{i=1}^n \tau a_i + (1 - \tau) b_i \right\}$$

with  $a_i, b_i \geq 0$  and  $y_i = \mathbf{x}_i^\top [\boldsymbol{\beta}^+ - \boldsymbol{\beta}^-] + a_i - b_i, \forall i = 1, \dots, n$  and  $\beta_j^+, \beta_j^- \geq 0 \forall j = 0, \dots, k$ .

```
1 > n=nrow(Davis)
2 > X = cbind( 1, Davis$height)
3 > y =Davis$weight
4 > K = ncol(X)
5 > N = nrow(X)
6 > A = cbind(X,-X,diag(N),-diag(N))
7 > c =c(rep(0,2*ncol(X)),tau*rep(1,N),(1-tau)*rep(1,N))
8 > b = y
9 > r = lp("min",c,A,rep("=",N),b)
10 > beta = r$sol[1:K] - r$sol[(1:K+K)]
11 > beta
12 [1] -110      1
```

# Application to quantile regression

See

```
1 > library(quantreg)
2 > reg=rq(weight~height,data=Davis,tau=tau)
3 > summary(reg)
4
5 tau: [1] 0.3
6
7 Coefficients:
8             coefficients      lower bd      upper bd
9 (Intercept) -110.00000      -135.94169      -70.39413
10 height          1.00000          0.73202          1.17531
```

to compare with

```
1 > reg=(lm(weight~height,data=Davis))
2 > cbind(reg$coefficient,confint(reg))
3             2.5 %      97.5 %
4 (Intercept) -130.910400 -153.643662 -108.177137
5 height          1.150092      1.016991      1.283192
```

# Application to SVM (Support Vector Machine)

Points  $(x_i, y_i)$  with  $y_i \in \{-1, +1\}$

We want, either

$$\vec{w} \cdot \vec{x}_i - b \geq +1, \text{ if } y_i = +1,$$

or

$$\vec{w} \cdot \vec{x}_i - b \leq -1, \text{ if } y_i = -1$$

i.e.

$$y_i(\vec{w} \cdot \vec{x}_i - b) \geq 1, \forall i = 1, \dots, n.$$

Thus, solve

$$\begin{aligned} \min \{ & \mathbf{w}^\top \mathbf{w} \} \\ \text{s.t. } & y_i(\mathbf{w} \cdot \mathbf{x}_i - b) \geq 1, \forall i \end{aligned}$$

... not linear but **quadratic programming**

