

# 薄荷Rails事务处理实践

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 About Me:

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# 我们今天聊聊...

动账处理

秒杀活动

分布式事务

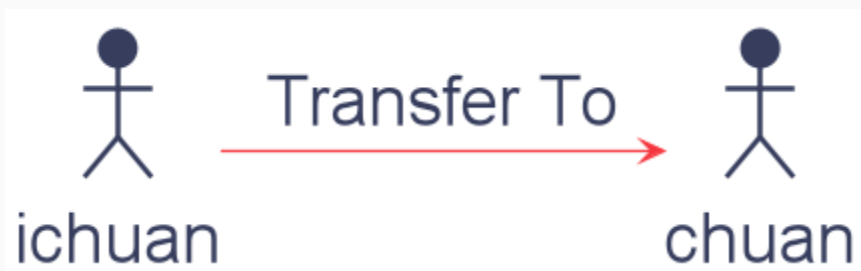


薄荷

动账



# Transfer Basic



*def* 恰烂钱

`ichuan = User.find_by_name 'ichuan'`

`chuan = User.find_by_name 'chuan'`

`ichuan.decrement money: 100`

`chuan.increment money: 100`

*end*



# Transfer Basic

kill -9 11092

*def* 恰烂钱

ichuan = User.find\_by\_name 'ichuan'

chuan = User.find\_by\_name 'chuan'

ichuan.decrement money: 100

chuan.increment money: 100

*end*

# 恰烂钱1.0 ...



```
def 恰烂钱v1_0
  ActiveRecord::Base.transaction do
    ichuan = User.find_by_name 'ichuan'
    chuan = User.find_by_name 'chuan'

    ichuan.decrement money: 100
    chuan.increment money: 100
  end
end
```

# What if...

Transfer server instance

In the meantime

```
def 恰烂钱v1_0
```

```
  ActiveRecord::Base.transaction do
```

```
    ichuan = User.find_by_name 'ichuan'
```

```
    chuan = User.find_by_name 'chuan'
```

```
    ichuan.decrement money: 100
```

```
    chuan.increment money: 100
```

```
  end
```

```
end
```

chuan.increment money: 100



# What if...

Transfer server instance

In the meantime

```
def 恰烂钱v1_0
```

```
  ActiveRecord::Base.transaction do
```

```
    ichuan = User.find_by_name 'ichuan'
```

```
    chuan = User.find_by_name 'chuan'
```

```
    ichuan.decrement money: 100
```

```
    chuan.increment money: 100
```

```
  end
```

```
end
```

```
chuan.increment money: 100
```





# Then...

```
def 恰烂钱v2_0
  ActiveRecord::Base.transaction do
    chuan = User.find_by_name 'chuan'
    ichuan = User.find_by_name 'ichuan'

    chuan.with_lock do
      chuan.increment! money: 100
      ichuan.with_lock do
        ichuan.decrement! money: 100
      end
    end
  end
end
```

# Then...

```
def 恰烂钱v2_0
```

```
  ActiveRecord::Base.transaction do
```

```
    chuan = User.find_by_name 'chuan'
```

```
    ichuan = User.find_by_name 'ichuan'
```

```
    chuan.with_lock do
```

```
      chuan.increment! money: 100
```

```
      ichuan.with_lock do
```

```
        ichuan.decrement! money: 100
```

```
      end
```

```
    end
```

```
  end
```

```
end
```

Same as

```
chuan.transaction do
```

```
  chuan.lock!
```

```
  # ...
```

```
end
```

# Then...

*def* 恰烂钱v2\_0

**ActiveRecord::Base.transaction** *do*

**chuan** = **User.find\_by\_name** 'chuan'

**ichuan** = **User.find\_by\_name** 'ichuan'

**chuan.with\_lock** *do*

**chuan.increment!** **money: 100**

**ichuan.with\_lock** *do*

**ichuan.decrement!** **money: 100**

*end*

*end*

*end*

*end*

Same as

```
chuan.transaction do  
  chuan.lock!  
  # ...  
end
```

```
SELECT * FROM users WHERE id=1 FOR UPDATE
```

当尝试解决问题时  
通常会引入新的问题



# Deadlock

*def* 恰烂钱v2\_0

ActiveRecord::Base.transaction *do*

chuan = User.find\_by\_name 'chuan'

ichuan = User.find\_by\_name 'ichuan'

chuan.with\_lock *do*

chuan.increment! money: 100

ichuan.with\_lock *do*

ichuan.decrement! money: 100

*end*

*end*

*end*

*end*

In the meantime

ichuan.with\_lock *do*

ichuan.decrement! money: 100

chuan.with\_lock *do*

chuan.increment! money: 100

*end*

*end*



# Solve deadlock using resource ordering

```
def transfer(from:, to:, amount:)
```

```
  pre, after, pre_method, after_method =  
    from.id > to.id ?  
      [from, to, :increment, :decrement] :  
      [to, from, :decrement, :increment]
```

Resource  
ordering

```
  pre.with_lock do
```

```
    pre.send pre_method, amount
```

```
    after.with_lock {after.send after_method, amount}
```

```
  end
```

```
end
```

# Conclusion

通过事务和锁可以有效防止状态不一致问题

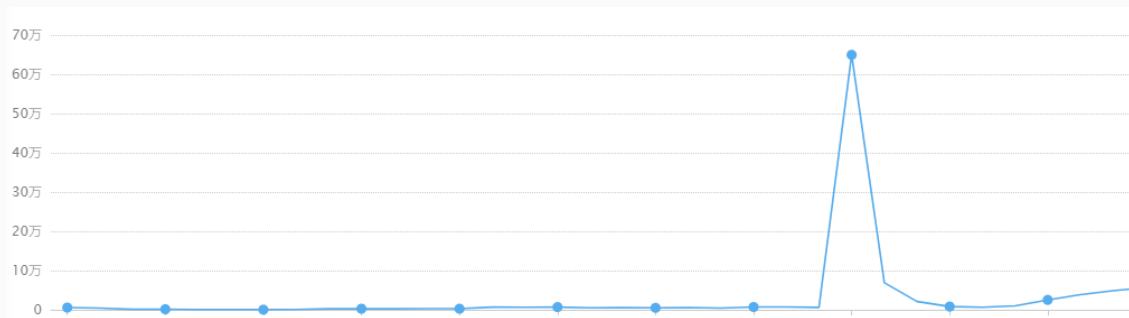
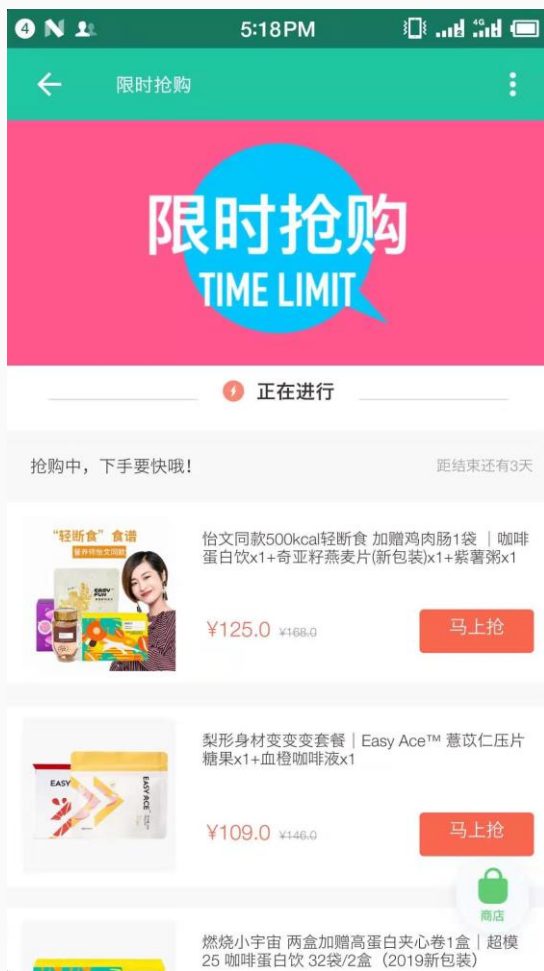
事务嵌套很容易导致死锁

资源排序是一种解决死锁的思路



# 秒杀防超卖

# 秒杀防超卖



# 方案对比

数据库锁-悲观锁

版本控制-乐观锁

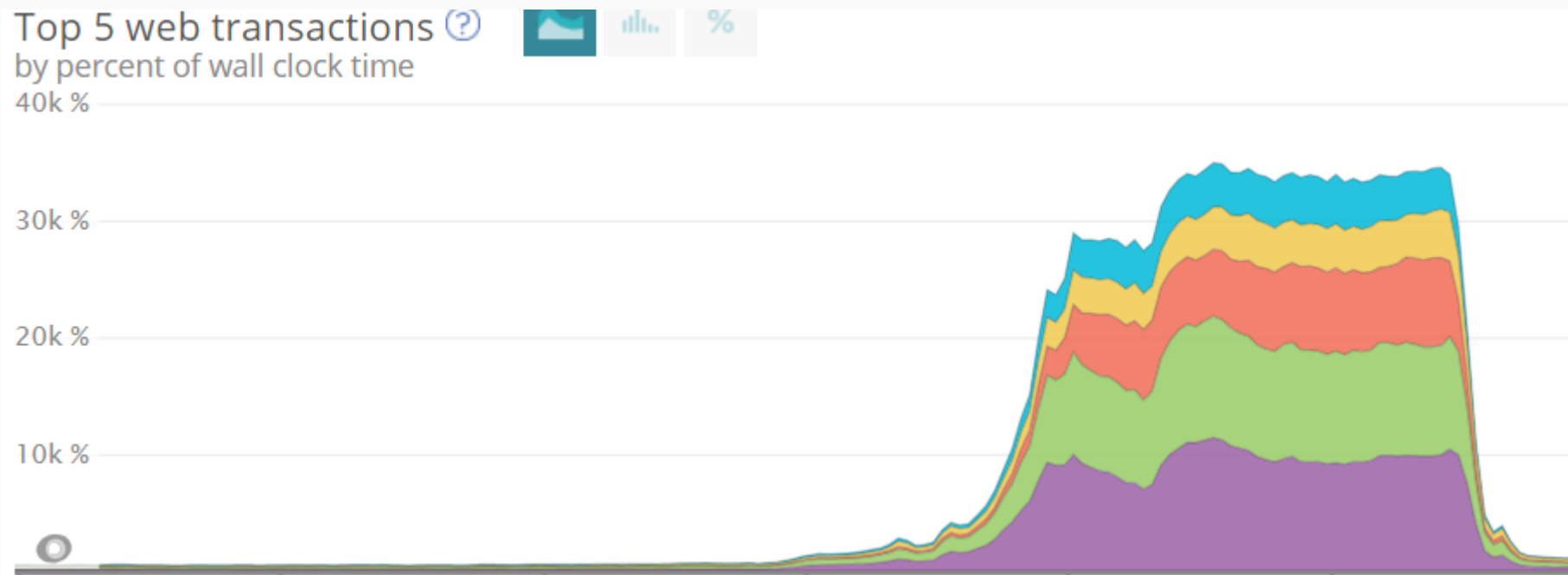
库存缓存

# 数据库锁

# 数据库锁

全服GIL

# 数据库锁



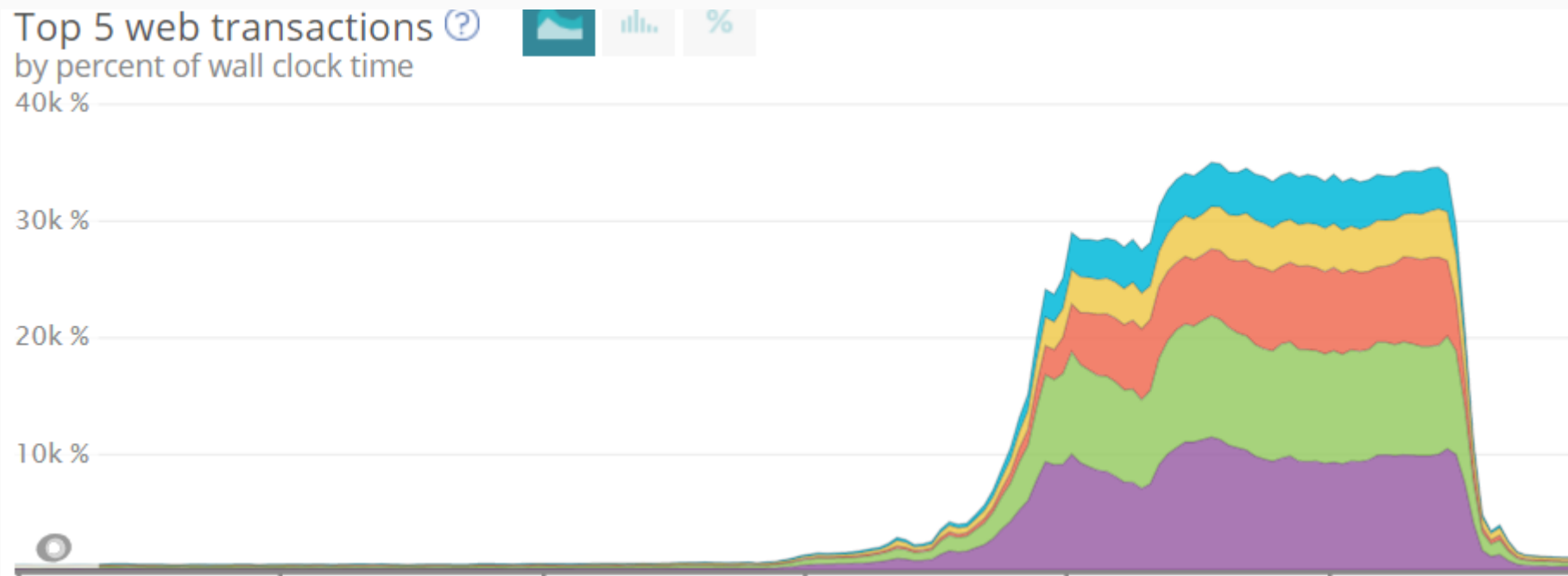
# 乐观锁

# 乐观锁

ABA问题



# 乐观锁



# 库存缓存

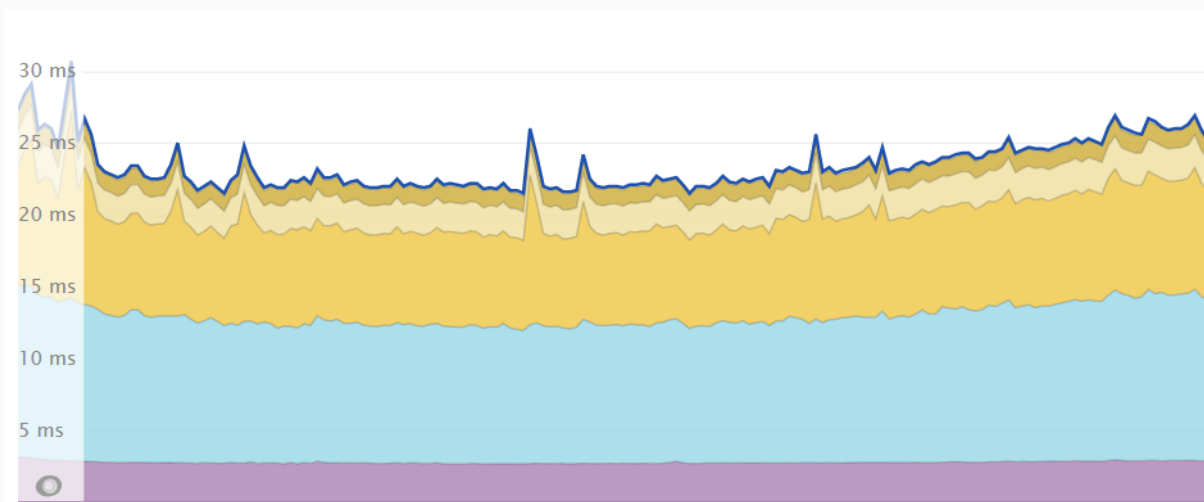
```
class Goods < ApplicationRecord
  include Redis::Objects
  # ...
  counter name :stock
  # ...
end

def validate?(goods)
  value = goods.stock.decrement
  (value ≥ 0) ? true : false
end
```

# 库存缓存

```
class Goods < ApplicationRecord
  include Redis::Objects
  # ...
  counter name :stock
  # ...
end

def validate?(goods)
  value = goods.stock.decrement
  (value ≥ 0) ? true : false
end
```



# Conclusion

悲观锁不适用于高并发情况

乐观锁不适用于高写入情况

缓存预减库存可以有效防止超卖

# Conclusion

悲观锁不适用于高并发情况

乐观锁不适用于高写入情况

缓存预减库存可以有效防止超卖

# 拓展思考 😊

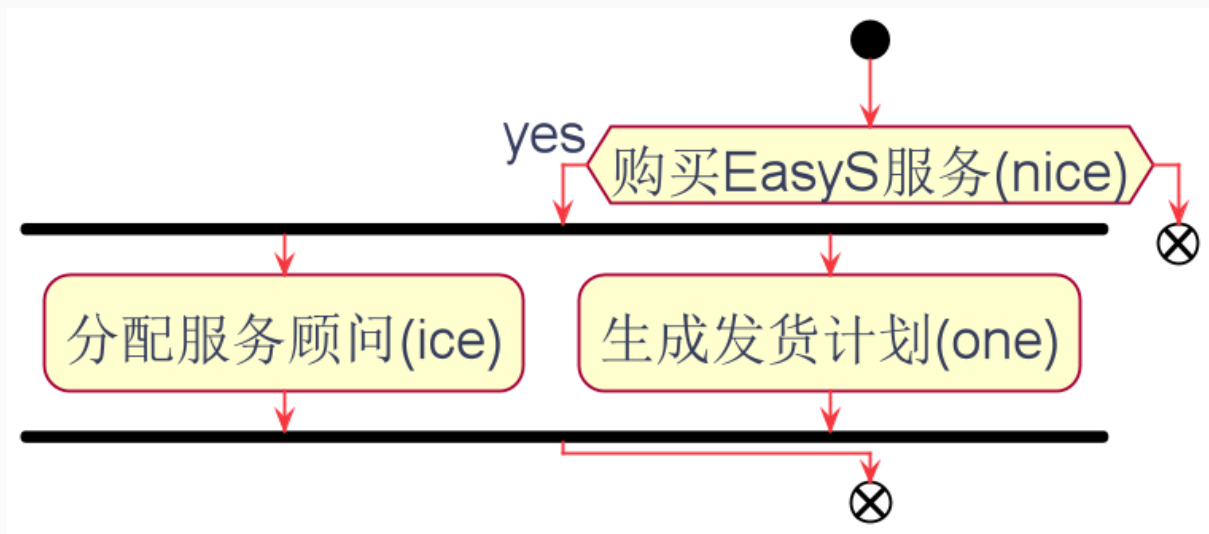
Redis挂了怎么办

Sentinel脑裂、多Master情况

SSDB/PIKA可以做吗？

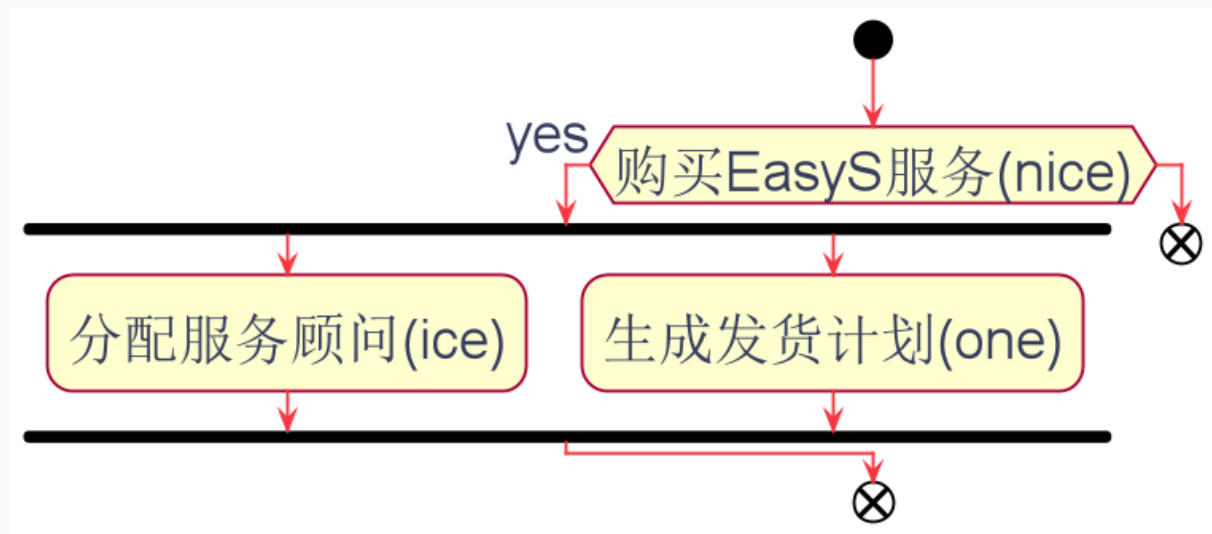
# 分布式事务

# 分布式事务



# 分布式事务

## 解决思路

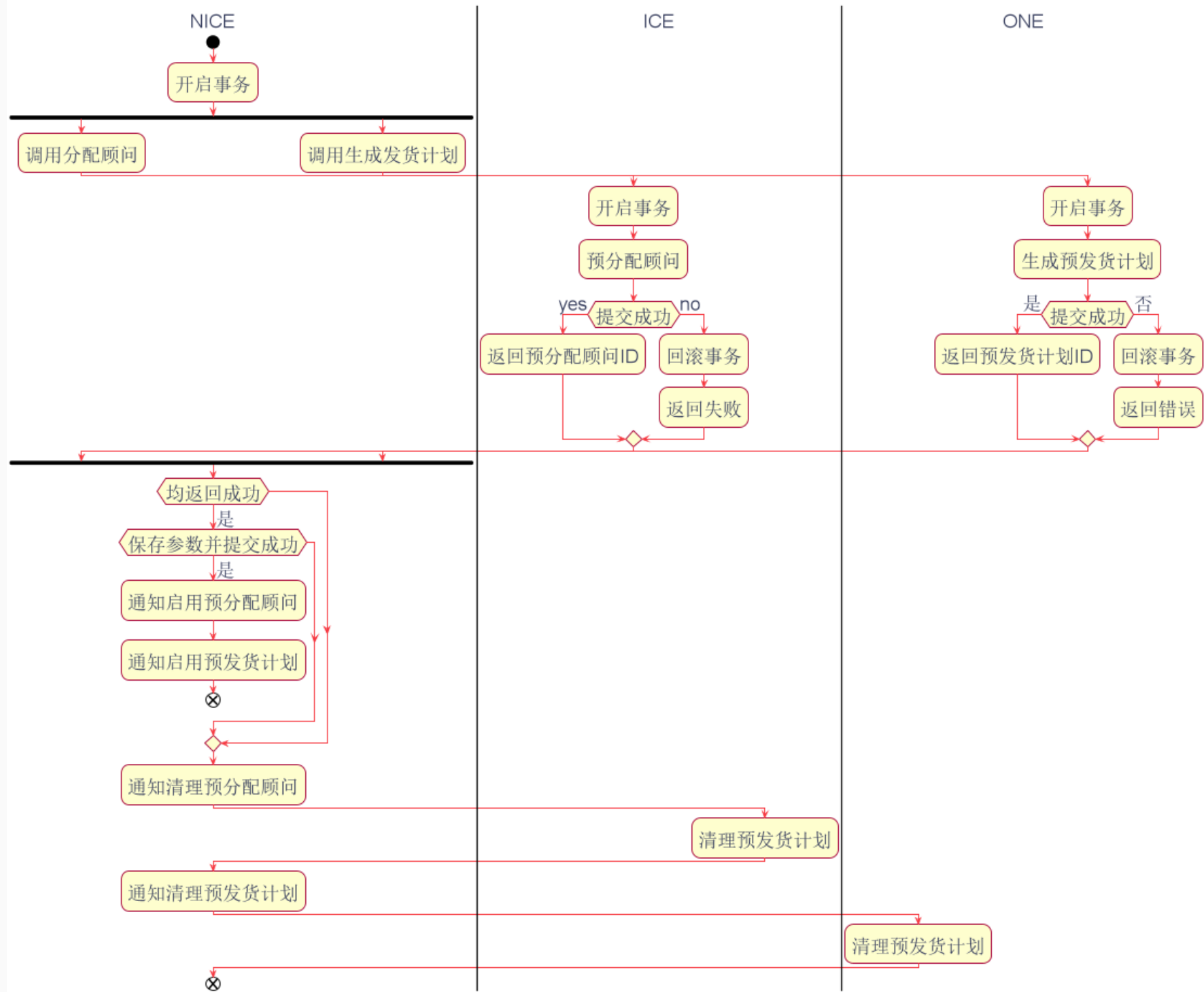


串行执行

2PC

TCC





# Conclusion

先思考能否串行执行或通过业务改造进行

在TCC中，冻结-解冻模型是不错的实践

拥抱Java + RocketMQ生态 😊

万分感谢

Q&A

谢谢大家