

Title: Implementation of mutual exclusion algorithm

1) Token Ring

Code:

TokenServer.java

```
package lab_04;

import java.net.*;

public class TokenServer {
    public static void main(String args[]) throws Exception {
        int port = 8000;
        System.out.println("Server Started on " + port);
        while (true) {
            Server sr = new Server();
            sr.recPort(port);
            sr.recData();
        }
    }
}

class Server {

    boolean hasToken = false;
    boolean sendData = false;
    int recport;

    void recPort(int recport) {
        this.recport = recport;
    }

    void recData() throws Exception {
        byte buff[] = new byte[256];
        DatagramSocket ds;
        DatagramPacket dp;
        String str;

        ds = new DatagramSocket(recport);
```

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```

        dp = new DatagramPacket(buff, buff.length);
        ds.receive(dp);
        ds.close();

        str = new String(dp.getData(), 0, dp.getLength());
        System.out.println("The message is " + str);
    }
}

```

TokenClient.java

```

package lab_04;

import java.io.*;
import java.net.*;

public class TokenClient {
    public static void main(String arg[]) throws Exception {
        InetAddress localhost;
        BufferedReader br;
        String str = "";
        TokenClientInside tokenClient, tokenServer;

        while (true) {
            localhost = InetAddress.getLocalHost();
            tokenClient = new TokenClientInside(localhost);
            tokenServer = new TokenClientInside(localhost);
            tokenClient.setSendPort(9004);
            tokenClient.setRecPort(8002);
            localhost = InetAddress.getLocalHost();
            tokenServer.setSendPort(9000);

            if (tokenClient.hasToken == true) {
                System.out.println("Do you want to enter the Data ->
Yes/No?");

                br = new BufferedReader(new
InputStreamReader(System.in));
                str = br.readLine();
                if (str.equalsIgnoreCase("yes")) {

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```

        System.out.println("Ready to send");
        tokenServer.setSendData = true;
        tokenServer.sendData();
        tokenServer.setSendData = false;
    } else if (str.equalsIgnoreCase("no")) {
        System.out.println("Token Waiting...");
        tokenClient.sendData();
        tokenClient.recData();
    }
} else {
    System.out.println("ENTERING RECEIVING
MODE...");
    tokenClient.recData();
}
}
}
}
}

```

```

class TokenClientInside {
    InetAddress localhost;
    int sendPort, recPort;
    boolean hasToken = true;
    boolean setSendData = false;

    TokenClientInside(InetAddress localhost) {
        this.localhost = localhost;
    }

    void setSendPort(int sendPort) {
        this.sendPort = sendPort;
    }

    void setRecPort(int recPort) {
        this.recPort = recPort;
    }

    void sendData() throws Exception {
        BufferedReader br;
    }
}

```

```
String str = "Token";
DatagramSocket ds;
DatagramPacket dp;

if (setSendData == true) {
    System.out.println("Enter the Data:");
    br = new BufferedReader(new
InputStreamReader(System.in));
    str = "Client One: " + br.readLine();
    System.out.println("Now sending...");

}
ds = new DatagramSocket(sendPort);
dp = new DatagramPacket(str.getBytes(), str.length(), localhost,
sendPort - 1000);
ds.send(dp);
ds.close();
setSendData = false;
hasToken = false;
}

void recData() throws Exception {
    String msgstr;
    byte buffer[] = new byte[256];
    DatagramSocket ds;
    DatagramPacket dp;

    ds = new DatagramSocket(recPort);
    dp = new DatagramPacket(buffer, buffer.length);
    ds.receive(dp);
    ds.close();
    msgstr = new String(dp.getData(), 0, dp.getLength());
    System.out.println("The data is " + msgstr);

    if (msgstr.equals("Token")) {
        hasToken = true;
    }
}
```

```
}
```

```
TokenClient2.java
```

```
package lab_04;
```

```
import java.io.*;  
import java.net.*;
```

```
public class TokenClient2 {  
    static boolean setSendData;  
    static boolean hasToken;  
  
    public static void main(String arg[]) throws Exception {  
        InetAddress localhost;  
        BufferedReader br;  
        String str1;  
        TokenClientInside2 tokenClient;  
        TokenClientInside2 Server;  
        while (true) {  
            localhost = InetAddress.getLocalHost();  
            tokenClient = new TokenClientInside2(localhost);  
            tokenClient.setRecPort(8004);  
            tokenClient.setSendPort(9002);  
            localhost = InetAddress.getLocalHost();  
            Server = new TokenClientInside2(localhost);  
            Server.setSendPort(9000);  
            if (hasToken == true) {  
  
                System.out.println("Do you want to enter the Data ->  
YES/NO");  
  
                br = new BufferedReader(new  
InputStreamReader(System.in));  
                str1 = br.readLine();  
                if (str1.equalsIgnoreCase("yes")) {  
                    System.out.println("Ready to send");  
                    Server.setSendData = true;  
                    Server.sendData();  
                } else if (str1.equalsIgnoreCase("no")) {
```

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```
                System.out.println("Token Waiting...");
                tokenClient.sendData();
                hasToken = false;
            }
        } else {
            System.out.println("ENTERING RECIEVING
MODE...");

            tokenClient.recData();
            hasToken = true;
        }
    }
}
```

```
class TokenClientInside2 {
    InetAddress localhost;
    int sendPort, recPort;
    boolean setSendData = false;
    boolean hasToken = false;

    TokenClientInside2(InetAddress localhost) {
        this.localhost = localhost;
    }

    void setSendPort(int sendPort) {
        this.sendPort = sendPort;
    }

    void setRecPort(int recPort) {
        this.recPort = recPort;
    }

    void sendData() throws Exception {
        BufferedReader br;
        String str = "Token";
        DatagramSocket ds;
        DatagramPacket dp;

        if (setSendData == true) {
```

```
        System.out.println("Enter the Data");
        br = new BufferedReader(new
InputStreamReader(System.in));
        str = "Client Two: " + br.readLine();
        System.out.println("Now sending...");
    }
    ds = new DatagramSocket(sendPort);
    dp = new DatagramPacket(str.getBytes(), str.length(), localhost,
sendPort - 1000);
    ds.send(dp);
    ds.close();
    System.out.println("Data sent");
    setSendData = false;
    hasToken = false;

}

void recData() throws Exception {
    String msgstr;
    byte buffer[] = new byte[256];
    DatagramSocket ds;
    DatagramPacket dp;
    ds = new DatagramSocket(recPort);
    dp = new DatagramPacket(buffer, buffer.length);
    ds.receive(dp);
    ds.close();
    msgstr = new String(dp.getData(), 0, dp.getLength());
    System.out.println("The data is " + msgstr);
    if (msgstr.equals("Token")) {
        hasToken = true;
    }
}

}
```

Screenshots:

Token Server:

TokenServer [Java Application] C:\Program Files\Java\jdk-15\bin\javaw.exe (27-Oct-2020, 11:21:52 am)

Server Started on 8000

The message is Client One: Helo

The message is Client Two: Hi!

The message is Client One: How are you???

The message is Client Two: Doing good! What about you?

TokenClient1:

TokenClient [Java Application] C:\Program Files\Java\jdk-15\bin\javaw.exe (27-Oct-2020, 11:21:55 am)

Do you want to enter the Data -> Yes/No?

Yes

Ready to send

Enter the Data:

Helo

Now sending...

Do you want to enter the Data -> Yes/No?

No

Token Waiting...

The data is Token

Do you want to enter the Data -> Yes/No?

Yes

Ready to send

Enter the Data:

How are you???

Now sending...

Do you want to enter the Data -> Yes/No?

No

Token Waiting...

TokenClient2:

```

TokenClient2 [Java Application] C:\Program Files\Java\jdk-15\bin\javaw.exe (27-Oct-2020, 11:21:59 am)
The data is Token
Do you want to enter the Data -> YES/NO
Yes
Ready to send
Enter the Data
Hi!
Now sending...
Data sent
Do you want to enter the Data -> YES/NO
No
Token Waiting...
Data sent
ENTERING RECIEVING MODE...
The data is Token
Do you want to enter the Data -> YES/NO
Yes
Ready to send
Enter the Data
Doing good! What about you?
Now sending...
Data sent
Do you want to enter the Data -> YES/NO

```

2) Ricart Agrawala:

Code:

```
package lab_04.RicartAgrawala;
```

```

import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;
import java.io.PrintWriter;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.LinkedList;

```

```

public class RicartAgrawala extends Thread {
    int[] ports = { 8081, 8082, 8083, 8084 };
    boolean waiting = false, accessing = false;
    private int hi;
    LinkedList<Processus> Ri = new LinkedList<Processus>(), waitingList =
new LinkedList<Processus>(),
    differedList = new LinkedList<Processus>();

```

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```
LinkedList<Processus> RiL = new LinkedList<Processus>();
int ID;
int port;

public static void main(String[] args) {
    int port = Integer.parseInt(args[0]);
    RicartAgrawala p = new RicartAgrawala(port);
    p.start();
    p.createServer();
}

public RicartAgrawala(int port) {
    this.port = port;
    this.ID = port;
}

public void run() {
    PrintWriter pw;
    try {
        sleep(5000);
    } catch (Exception e) {
        e.printStackTrace();
    }
    for (int port : ports) {
        try {
            if (port != ID) {
                Socket s = new Socket("127.0.0.1", port);
                System.out.println("Socket :: " + s.toString());
                Processus p = new Processus(s, port);
                System.out.println("Processus :: " +
p.toString());

                pw = new PrintWriter(s.getOutputStream(),
true);

                RiL.add(p);
                pw.println(ID);
                p.start();
            }
        }
    }
}
```

```

        } catch (Exception e) {
            System.out.println(e.toString());
            System.out.println("Error Connecting with Other
processes");
        }
    }
    while (true) {
        try {
            System.in.read();
            hi++;
            waiting = true;
            for (Processus p : Ri)
                waitingList.add(p);
            sendtoRi(String.valueOf(hi));

            System.out.println("Asking Processes... ");
            while (true) {
                sleep(1500);
                if (waitingList.size() == 0) {
                    accessing = true;
                    System.out.println("Accessing Critical
Section...");

                    sleep(5000);
                    System.out.println("Done Working on
Critical Section!");

                    sendtoDiffere("OK");
                    differedList.clear();
                    waiting = false;
                    accessing = false;
                    break;
                }
            }
        } catch (Exception e) {
        }
    }
}
}

```

```
public void createServer() {
    try (ServerSocket server = new ServerSocket(port)) {
        Processus p;
        while (true) {
            Socket s = server.accept();
            BufferedReader input = new BufferedReader(new
InputStreamReader(s.getInputStream()));
            int id = Integer.parseInt(input.readLine());
            p = new Processus(s, id);
            Ri.add(p);
            System.out.println(id + " is Successfully Connected.");
            sleep(500);
            p.start();
        }
    } catch (Exception e) {
        e.printStackTrace();
    }
}

public void sendtoRi(String message) {
    for (Processus p : Ri)
        p.sendMessage(ID + ":" + message);
}

public void sendTo(int x, String message) {
    for (Processus p : Ri)
        if (p.getIdP() == x)
            p.sendMessage(ID + ":" + message);
}

public void sendtoAttendu(String message) {
    for (Processus p : waitingList)
        p.sendMessage(ID + ":" + message);
}

public void sendtoDiffere(String message) {

    for (Processus p : differedList)
        p.sendMessage(ID + ":" + message);
}
```

```
}

class Processus extends Thread {
    BufferedReader input;
    PrintWriter output;
    String msg;
    int id;

    public Processus(Socket client, int id) {
        this.id = id;
        System.out.println("Inside Processus Constructor..");
        try {
            output = new PrintWriter(client.getOutputStream(),
true);
            input = new BufferedReader(new
InputStreamReader(client.getInputStream()));
        } catch (IOException e) {
            e.printStackTrace();
        }
    }

    public int getIdP() {
        return id;
    }

    public void sendMessage(String str) {
        output.println(str);
    }

    public void run() {
        System.out.println("Inside Processus run method..");
        while (true) {
            try {
                String msg = input.readLine();
                System.out.println("Message Received : " +
msg);
                String msgT[] = msg.split(":");
                int rld = Integer.parseInt(msgT[0]);
                if (msgT[1].equals("OK")) {
```

```

        for (Processus p : Ri)
            if (p.getIdP() == rld)
                waitingList.remove(p);
        } else {
            int rHi = Integer.valueOf(msgT[1]);
            if (accessing || (waiting && hi > rHi)) {
                for (Processus p : Ri)
                    if (p.getIdP() == rld)
                        differedList.add(p);
            } else {
                if (hi < rHi)
                    hi = rHi;
                sendTo(rld, "OK");
            }
        }
    } catch (IOException e) {
        for (Processus p : Ri)
            if (p.getIdP() == id)
                Ri.remove(p);
        for (Processus p : RiL)
            if (p.getIdP() == id)
                RiL.remove(p);
        for (Processus p : waitingList)
            if (p.getIdP() == id)
                RiL.remove(p);
        for (Processus p : differedList)
            if (p.getIdP() == id)
                RiL.remove(p);
        System.out.println(id + "Error! Socket will be
closed immediatly");
        break;
    }
}
}
}
}
}

```

Screenshot:

```
RicartAgrawala [Java Application] C:\Program Files\Java\jdk-15\bin\javaw.exe (29-Oct-2020, 4:09:57 pm)
Socket :: Socket[addr=/127.0.0.1,port=8081,localport=61590]
Inside Processus Constructor..
Processus :: Thread[Thread-1,5,main]
Inside Processus run method..
Socket :: Socket[addr=/127.0.0.1,port=8082,localport=61591]
Inside Processus Constructor..
Processus :: Thread[Thread-2,5,main]
Inside Processus run method..
Socket :: Socket[addr=/127.0.0.1,port=8083,localport=61592]
Inside Processus Constructor..
Processus :: Thread[Thread-3,5,main]
Inside Processus run method..
```