Learning to Search for Targets with Deep Reinforcement Learning

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Outline

Introduction
Problem Description
Research Questions

Theory

Related Work

Method

Results

Problem Description

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Research Questions

- 1. How can X be implemented?
- 2. How does Y compare to Z?
- 3. How well does W generalize?

Theory

Environments

Observation, Actions and Reward

Agent

Preliminiary Results

Future Steps