Learning to Search for Targets with Deep Reinforcement Learning

Oskar Lundin

Linköping University

March 21, 2022

Outline

Introduction
Problem Description
Research Questions

Theory

Related Work

Method

Results

Problem Description

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Research Questions

- 1. How can X be implemented?
- 2. How does Y compare to Z?
- 3. How well does W generalize?

Theory



Environments



Observation, Actions and Reward



Agent



Preliminiary Results



Future Steps