

Assignment 1

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Course: CSN-361

Four problems were given for this assignment. They are-

Question 1 :

Fork two children, and four grandchildren, and print their process ids' in the console

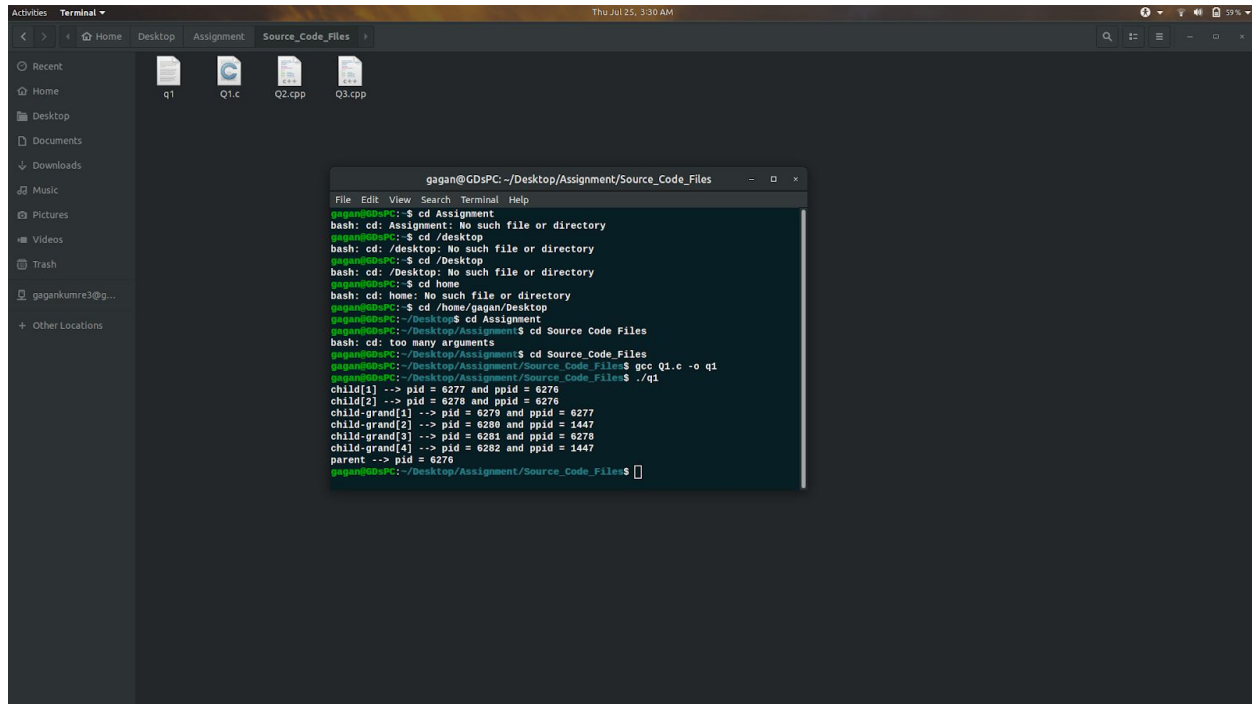
Algorithms used :

1. Busy waiting.

Data structures used :

1. int: To store the process ids'.
 2. Shared memory: So that all processes can copy the process ids to one location in the memory.
 3. Pid_t: C struct to store the process id.
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Screenshot :



The screenshot shows a Linux desktop environment with a terminal window open. The terminal window title is "gagan@GDS-PC: ~/Desktop/Assignment/Source_Code_Files". The terminal output shows the user navigating through directories and running a program. The output of the program shows the process ID (pid) and parent process ID (ppid) for the parent and its children.

```
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ cd Assignment
bash: cd: Assignment: No such file or directory
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ cd /desktop
bash: cd: /desktop: No such file or directory
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ cd /Desktop
bash: cd: /Desktop: No such file or directory
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ cd home
bash: cd: home: No such file or directory
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ cd /home/gagan/Desktop
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ cd Assignment
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ cd Source_Code_Files
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ gcc q1.c -o q1
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$ ./q1
child[1] --> pid = 6277 and ppid = 6276
child[2] --> pid = 6278 and ppid = 6276
child-grand[1] --> pid = 6279 and ppid = 6277
child-grand[2] --> pid = 6280 and ppid = 1447
child-grand[3] --> pid = 6281 and ppid = 6278
child-grand[4] --> pid = 6282 and ppid = 1447
parent --> pid = 6276
gagan@GDS-PC:~/Desktop/Assignment/Source_Code_Files$
```

Question 2 :

Print the Media Control Access address of your computer.

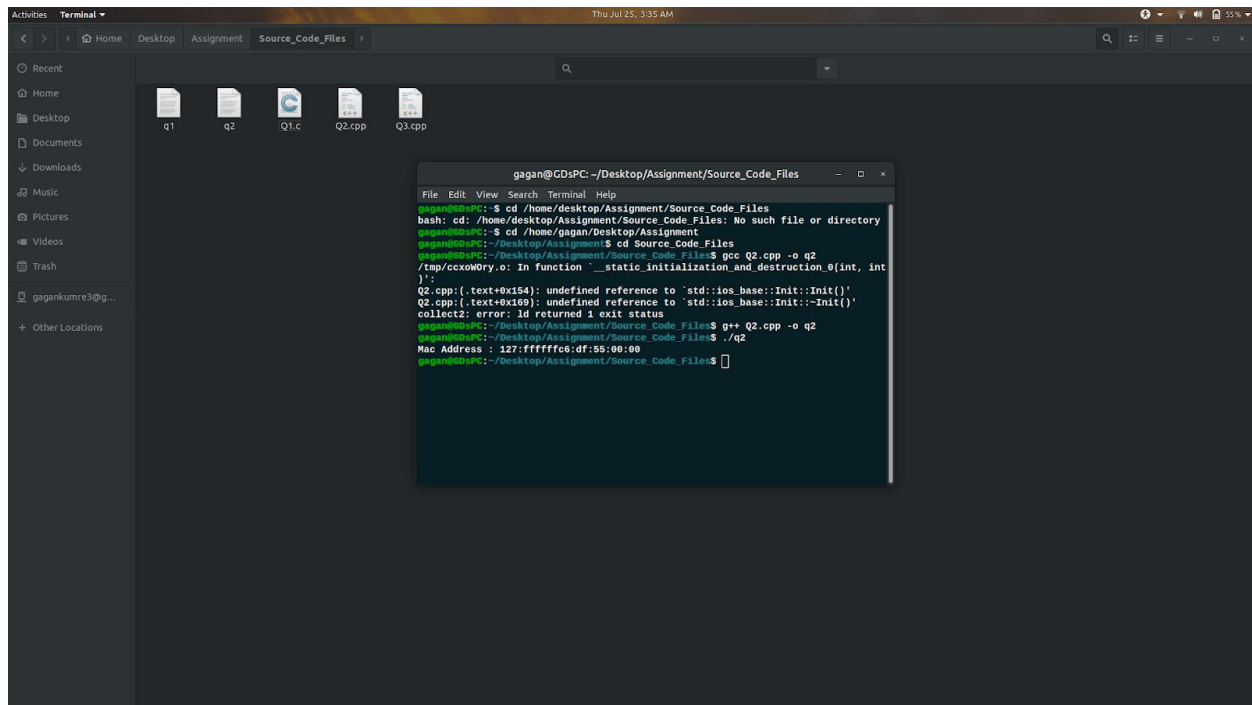
Algorithms used :

1. ioctl: Input-Output Control Command. To make device-specific system calls.
2. socket: To create a socket for getting the address.

Data Structures used :

1. ifreq: C++ struct to store the mac address.
2. SIOCGIFHWADDR: code to request the hardware address through the ioctl command.

Screenshot :



Question 3 :

Write a ping program in C.

Algorithms used :

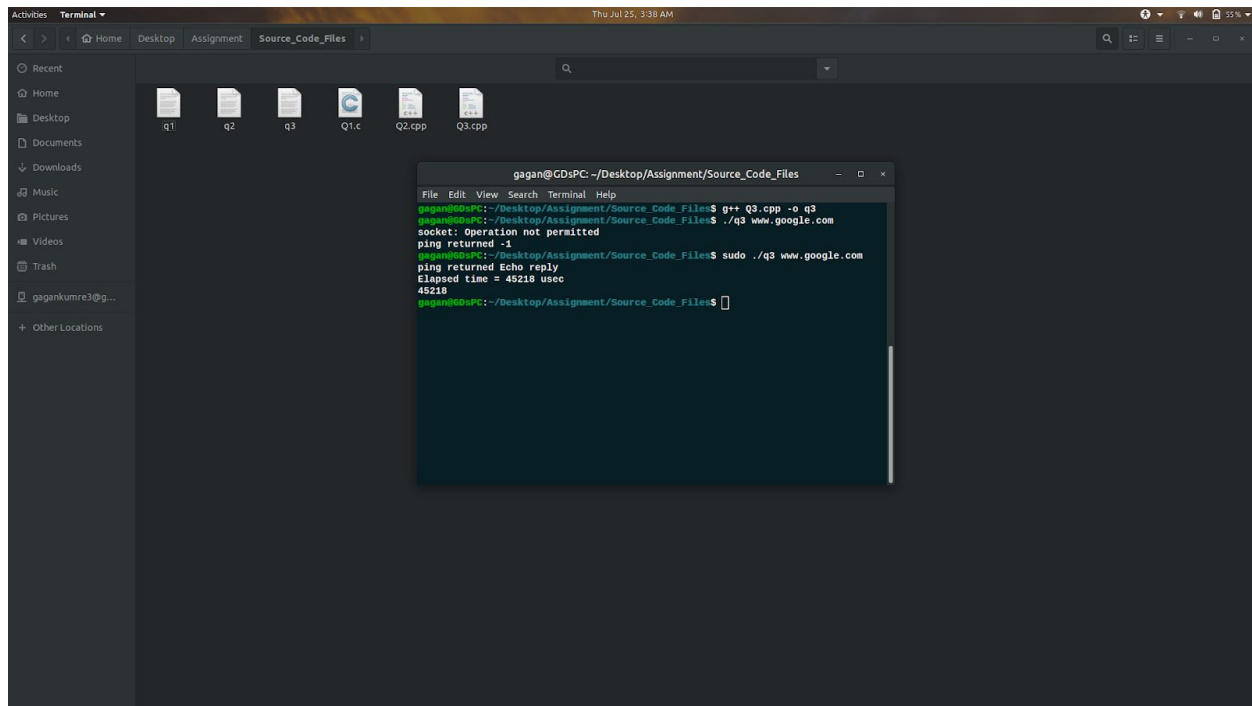
1. gethostbyname: to get the IP address of the host.
2. inet_addr: for proper conversion of the IP address returned.
3. socket: to create a socket of AF_INET address family.
4. getpid : system call of the process id.
5. in_cksum: code to calculate the checksum.
6. FD_ZERO: clear an fdset.

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7. FD_SET: add a socket descriptor to the fdset.
 8. select: select return values from different sockets without multithreading.
 9. sendto: To send the data to the opened socket to the specified IP address.
 10. recvfrom: To receive the data from the socket.
 11. gettimeofday: To calculate the ping time.

Data Structures used :

1. hostent: to store data about a specific host
2. sock_addr_in: to specify a transport address and port for the AF_INET address family.
3. ip: IP header.
4. icmp: icmp header.
5. timeval: checking interval for the socket.

Screenshot :



Question 4 :

Print the IP address when a hostname is given.

Algorithms used :

1. gethostname: returns details about a host if we give a hostname.
2. inet_ntoa: returns the dots-and-numbers string format of the IP address.

Data Structures used :

1. hostent: To store the return value of gethostname().
2. in_addr: To store the internet address.

Screenshot :

