# Computer Network Laboratory

# Assignment 5

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Course: CSN-361

GitHub link - https://github.com/gagankumre/CSN361/tree/master/Assignment

# Two problems were given for this assignment. They are-

#### Problem 1:

Using OPNET create Bus topology among a set of N computer nodes out of which two nodes are source and the rest are sink nodes. Model the traffic of source and sink nodes individually and demonstrate the packet transfer between them using Ethcoax (Ethernet using coaxial) cables. Use network scale as the "campus" of area 1km x 1km.

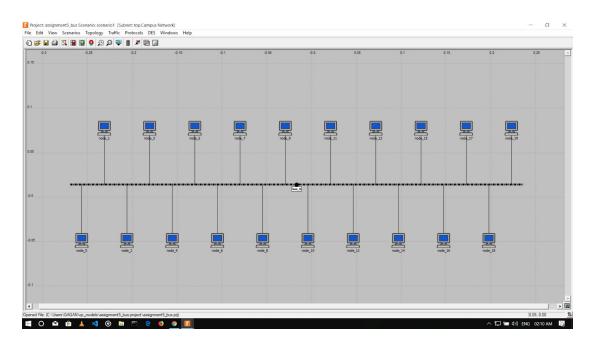
Here we have 20 nodes connected via bus. Node\_0 and Node\_1 are the source nodes and rest are sinks.

#### Algorithms and data structure used:

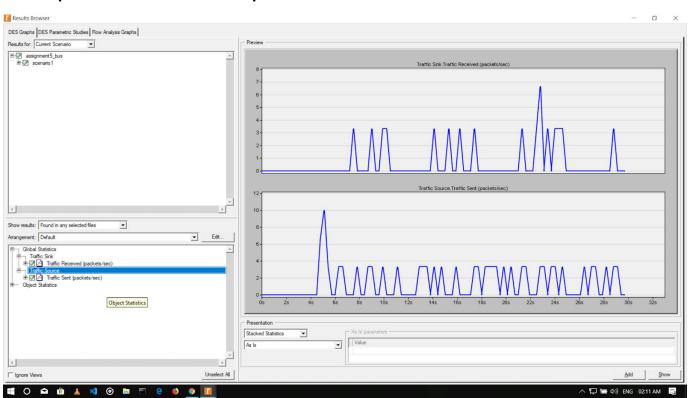
- Node: Denotes the systems which are interacting through the network and we have used ethcoax\_station model to implement them.
- 2. **Bus:** Denotes the link through which data is transferred between any two nodes in the network.
- 3. We have used **eth\_coax** model to implement the links.

# **Screenshots:**

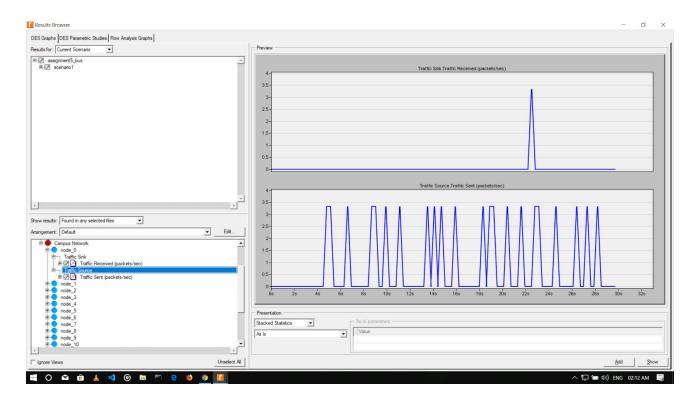
# Simulation of bus topology(20 nodes):



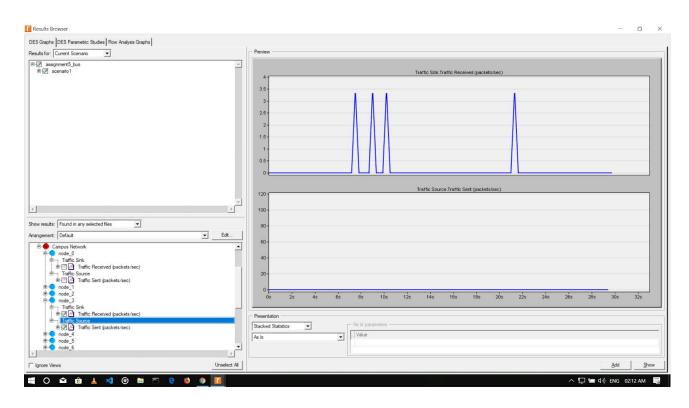
#### Overall packets sent and received per second:



#### For node\_0(source node), packets received and sent per second:



#### For node\_3(source node), packets received and sent per second:



# Problem 2:

Using OPNET create Star topology among a set of N computer nodes out of which one node is source and the rest are sink nodes. Model the traffic of source and sink nodes individually and demonstrate the packet transfer between them using Ethcoax (Ethernet using coaxial) cables. Use network scale as the "campus" of area 1km x 1km.

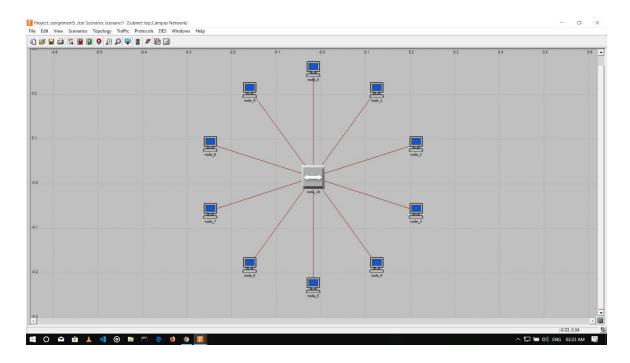
Here we have 10 peripheral nodes and a central node. Node\_0 is the source node and the rest are sinks.

#### Algorithms and data structure used:

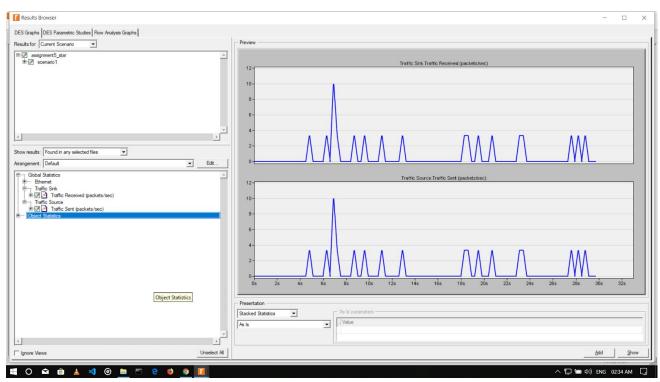
- Node: Denotes the systems which are interacting through the network and we have used
  ethernet16\_hub and ethernet\_station to implement central node and periphery node
  respectively.
- 2. **Link:** Denotes the connection between the nodes and we have implemented it through **10BaseT** model.

# **Screenshots:**

### Simulation of ring topology(10 nodes):

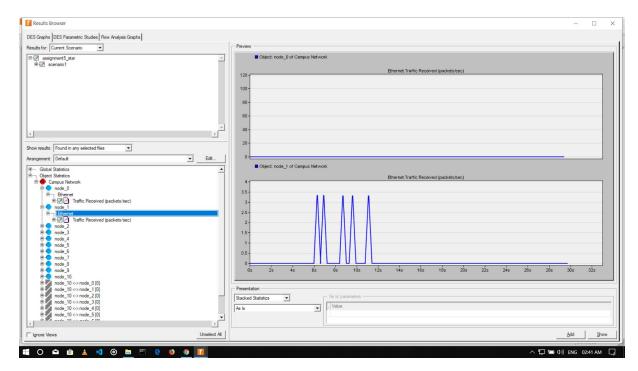


# Overall packets sent and received per second:



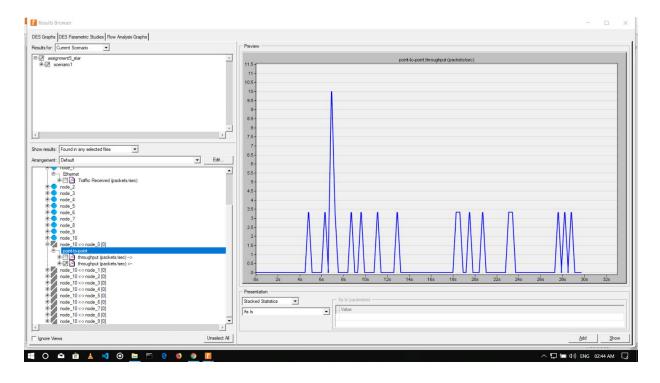
#### **STATISTICS FOR NODES:**

Node\_0 is a source so traffic received is 0 and Node\_1 has some non-zero traffic



#### **STATISTICS FOR A LINK:**

Point to point throughput of the link node\_0 to node\_10



# Traffic received for the link node\_0 to node\_10 in packets per second

