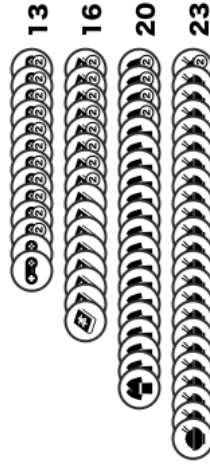## Customer Queue

Customers arrive on the map from the head ① of the queue.

① ② ③ ④

Refresh: When customers are removed from the queue, the cards are shifted down and an equal number of new customers are added.

Adding customers: If the new customer matches customers already in the queue, then add it there. Otherwise, add it to the next available (empty) card starting at ①.

Customer Distribution

13 (with icons)
16 (with icons)
20 (with icons)
23 (with icons)

On your turn

① Place Customers

Take the next set of customers from the queue and place them at the location specified by the card.

Take the card into your hand and **refresh** the queue.

② Move Matsuri 祭

Move the Matsuri token into a neighboring location.

③ Take 2 Actions

Open Pay 1 card to open a store in that ward. Can be used to relocate an existing store.

Expand Build 1 track segment. Optionally pay a matching card to build two connected segments of track.

Income Draw back up to 4 cards in your hand. Or draw 1 if you already have 4 or more cards. **Taking this action ends your turn.**

Move Pay 1 card to move all the customers in that ward. This triggers Income for other players if you use their track.

Upgrade Pay 1 card and 1 customer to upgrade a store to a department store. The card and customer **must match the store**. The paid customer is added to the queue.

Note: Each action may only be taken **once** per turn.

Wildcards

From **stores**: Cards that match where you have a store are wild for you.

From **cards**: Any three cards can be used as a wildcard.

From **Matsuri**: Cards matching the Matsuri location are wild. 祭

A wildcard can be used in any action as a replacement for any other card.

Department Stores

Upgrades are only allowed on stations with the Sakura icon. ★

After upgrading a department store, claim the next stack of Upgrade Tokens.

Endgame Scoring

10 pts for each set of 4 different customers
6 pts for each set of 3 different customers
3 pts for each set of 2 different customers
1 pt for each remaining customer

Customers marked with a ② count as two customers of that type.

Upgrade Tokens: Each token counts as a single wild customer.

日本鉄道
NIPPON RAILWAYS

On your turn
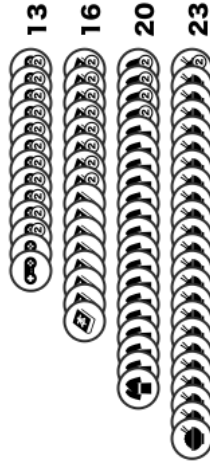
① Place Customers

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② Move Matsuri 祭

Move the Matsuri token into a neighboring location.

③ Take 2 Actions

Open   Pay 1 card to open a store in that ward. Can be used to relocate an existing store.

Expand   Build 1 track segment. Optionally pay a matching card to build two connected segments of track.

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Note: Each action may only be taken **once** per turn.

Customer Queue

Customers arrive on the map from the head ① of the queue.

| 4 | 3 | 2 | 1 |

Refresh: When customers are removed from the queue, the cards are shifted down and an equal number of new customers are added.

Adding customers: If the new customer matches customers already in the queue, then add it there. Otherwise, add it to the next available (empty) card starting at ①.

Customer Distribution

🌸②②②②②②②②	13
🚋②②②②②②②②	16
⚙②②②②②②②	20
🏠②②②②②②②	23

Wildcards

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From **cards**: Any three cards can be used as a wildcard.

From **Matsuri**: Cards matching the Matsuri location are wild.

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Department Stores

⚘   Upgrades are only allowed on stations with the Sakura icon.

★   After upgrading a department store, claim the next stack of Upgrade Tokens.

Endgame Scoring

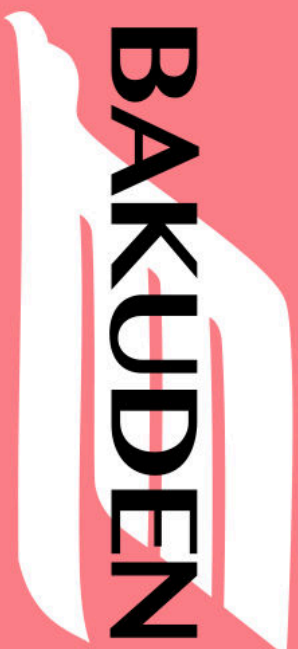**10** pts for each set of 4 different customers
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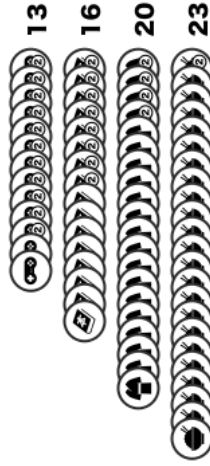
BAKUDEN

爆走急行電気鉄道
Bakusou Kyuukou Electric Railway

On your turn

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Take the card into your hand and **refresh** the queue.

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Customer Queue

Customers arrive on the map from the head ① of the queue.

④ → ③ → ② → ①

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Customer Distribution

13

16

20

23

Wildcards

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From **cards**: Any three cards can be used as a wildcard.

From **Matsuri**: Cards matching the Matsuri location are wild. 祭

A wildcard can be used in any action as a replacement for any other card.

Department Stores

★ Upgrades are only allowed on stations with the Sakura icon.

❀ After upgrading a department store, claim the next stack of Upgrade Tokens.

Endgame Scoring
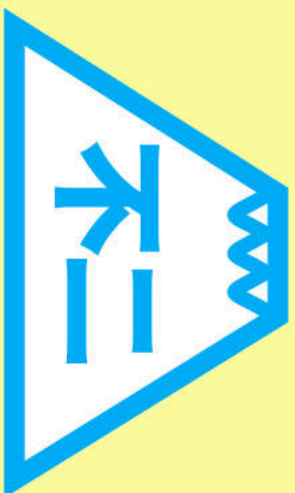
10 pts for each set of 4 different customers
6 pts for each set of 3 different customers
3 pts for each set of 2 different customers
1 pt for each remaining customer

Customers marked with a ❷ count as two customers of that type.

Upgrade Tokens: Each token counts as a single wild customer.

FUDEN

不二電鉄株式会社

Fuji Dentetsu Kabushikigaisha

On your turn

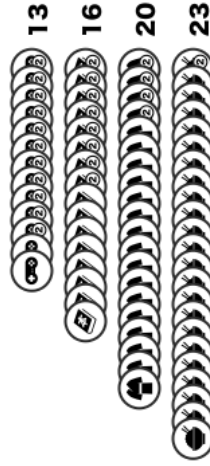### ① Place Customers

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Customer Queue

Customers arrive on the map from the head ① of the queue.

```
[4] → [3] → [2] → [1] →
```

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Customer Distribution

😊 ② ② ② ② ② ②	13
⚡ ② ② ② ② ② ② ② ②	16
👤 ② ② ② ②	20
🍜 ② ② ② ② ② ② ② ② ② ② ②	23

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