

Empress

Shinjuku Expansion

Revision 1

The **Empress** expansion introduces an Empress can be moved around the map to give an extra wildcard opportunity. The Empress is not a customer and is not affected by Move actions.

Components

- 1 Empress token

Rules

Setup

At the start of the game, the Empress is placed in Chiyoda (where the Imperial Palace is located).

Wildcards

Cards that match the ward where the Empress is located act as a wildcard for all players.

Moving the Empress

Once per turn you may move the Empress into a neighboring ward.

This move does not count as one of your 2 player actions. It may be done at any time during your turn: either before your first action, between your actions, or after your last action (as long as you haven't ended your turn by drawing Income).

Two wards are considered to be neighboring if they share a common edge (no matter how small) or are on opposite sides of a river (like Taito and Sumida). Minato, Chuo and Shinagawa are neighboring wards of Koto, but Ota is not.

The Move action

The Empress is not a customer and is thus not affected by the Move action.

Interaction with other expansions

Angry Kaiju: If the Kaiju enters the location with the Empress, the Empress is whisked away to a neighboring location by her security detail. This location does not need to be the same location that the customers flee to.