





0	1	2	3
			4
8	7	6	5
9			
10	11	12	13
			14
18	17	16	15
19			
20	21	22	23

Respawn

Add one new Monster to Pool Increment to next monster Respawn all monsters in the Pool

Your Turn

Draw and **Meld** a Tapestry card Draw/meld 2 on first turn **Cast spells**

Their Turn

- * Extra attack
- Extra attack range
- Defense shield
- ★ Share ability within room

Attack!