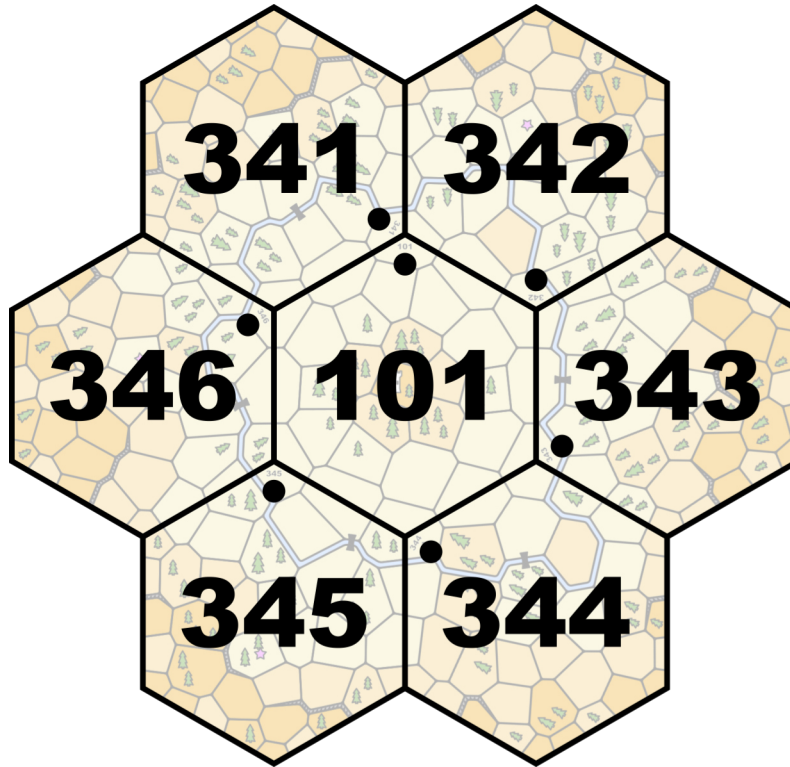


Capture the Frog



The Game

You will be assigned a toad for this game.

Your goal is to move your opponent's toad to the Central Tower space using only magical means.

Remember: The toads who have volunteered for this game are academy employees, so please treat them with respect.

Setup

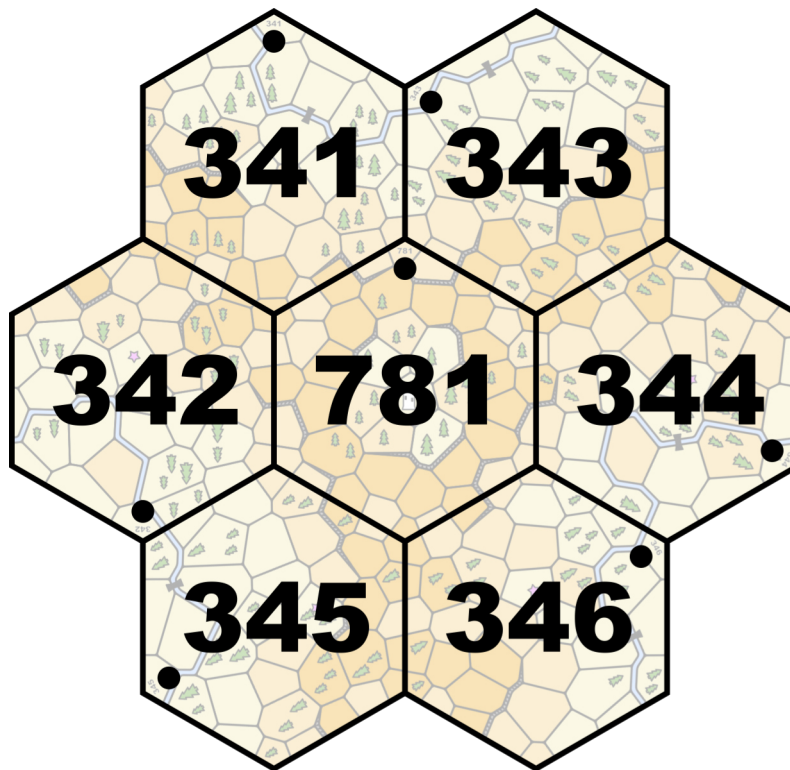
- Choose one of the outer tiles as your home tile.
- Place your mage and your assigned toad on the ley point of your home tile.

Did You Know?

- You may recognize some of the toads as professors from your classes.

- In general, toads do not take kindly to being referred to as frogs.
- The origins of the name are unclear, but there are rumors it cannot be changed or else the academy will forfeit one of its original endowments.

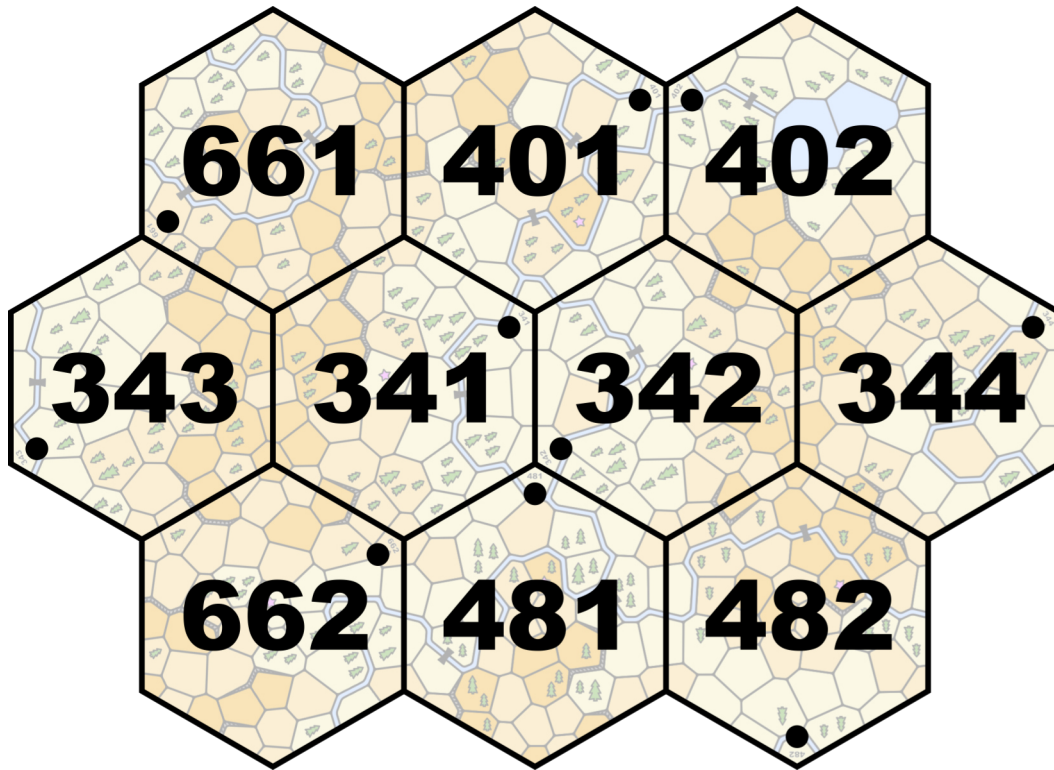
Capture the Frog (alt)



The Game

Same game. Different map. Possibly different toads.

Mob Football



The Game

Your team's goal is to move the ball into your opponent's goal. The ball may be only be moved by kicking it or by magical means.

Setup

- Arrange into 2 teams. Choose a side (left or right).
- Left team goal is the ley point of tile 343. Right team goal is the ley point of 344.
- Place the ball in the center space of the map (on the edge shared by 341 and 342).
- Place your mage anywhere on your team's side of the board outside the central ring of water around the ball.

