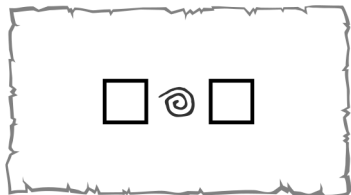
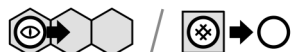


## Haste

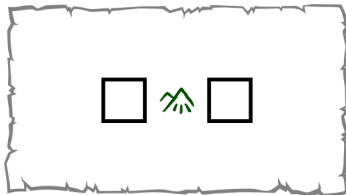


Move 3 along the same elevation.



9/1

## Anchor



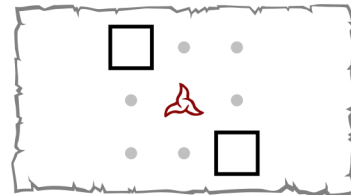
Anchor one of your Eyes. Remove all other Eyes from that space and then push away all Eyes in neighboring spaces.

No Eyes may move within 1 space of this Eye while it is Anchored.



9/2

## Dispel



Consume one of your Eyes to remove all Eyes in that space.

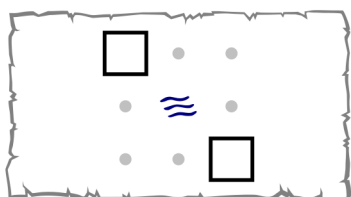
OR

Remove all Eyes (anchored or not) from your location and all spaces adjacent to you.



9/3

## Extend

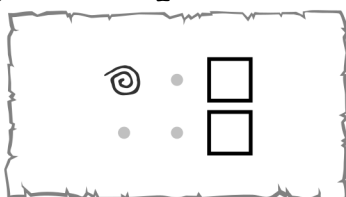


Move one of your Eyes 5 spaces.



9/4

## Disperse

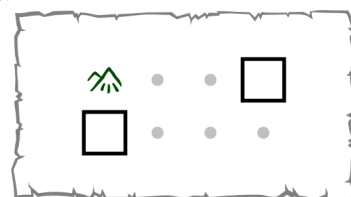


Move one of your Eyes 3 spaces. When moving this Eye into a space, push any Eyes already in that space into an adjacent space.



9/5

## Shield



Place a Charge on this spell.

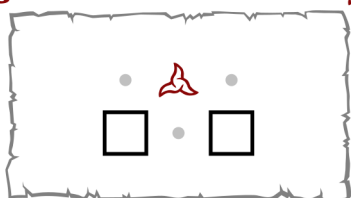
Reaction: When attacked, you may immediately cast this spell.

Sacrifice charge: Remove a charge to cancel an attack of 1 damage.



9/6

## Fire Shards

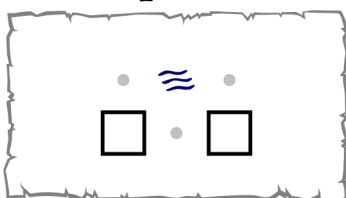


Consume one of your Eyes to Attack 1 at that location.



9/7

## Duplicate



In a location where you have at least one Eye, split each of your Eyes into two separate Eyes.



9/8

## Airwalk



Move 5 spaces over same or lower elevation, passing over rivers and water. You must end at the same elevation as your start.



9/9