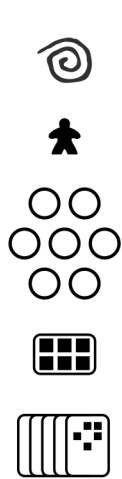








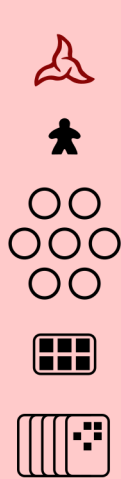










Air Mage



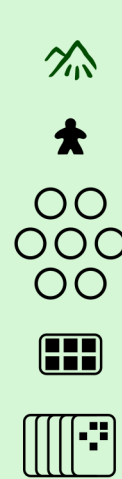
	x8	+○
	x7	-
	x6	+○
	x5	-
	x4	+○
	x3	-
	x2	+○
	x1	-









Fire Mage



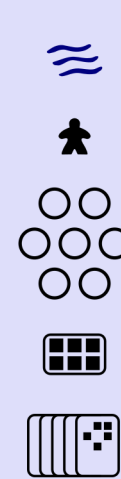
	x8	+○
	x7	-
	x6	+○
	x5	-
	x4	+○
	x3	-
	x2	+○
	x1	-









Earth Mage



	x8	+○
	x7	-
	x6	+○
	x5	-
	x4	+○
	x3	-
	x2	+○
	x1	-

Water Mage



	x8	+○
	x7	-
	x6	+○
	x5	-
	x4	+○
	x3	-
	x2	+○
	x1	-

Your Turn

Choose one:

- Gain spell (draw 3, keep 1)
- Rest

Build Tapestry

- Draw a Tapestry card
- Meld it into your Tapestry
- Recover any mana you cover up

Rest - only if selected earlier

- Recover 1 mana from your Tapestry

Choose Position

- Choose Monster to stand in front of

Cast Spells

- Place mana onto Tapestry to cast as many spells as you wish

Their Turn

Attack

- Monsters in the front row attack based on the top card of the Tapestry deck

Reset

- Move Monsters forward
- Discard top card of Tapestry deck

Your Turn

Choose one:

- Gain spell (draw 3, keep 1)
- Rest

Build Tapestry

- Draw a Tapestry card
- Meld it into your Tapestry
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Rest - only if selected earlier

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- Choose Monster to stand in front of

Cast Spells

- Place mana onto Tapestry to cast as many spells as you wish

Their Turn

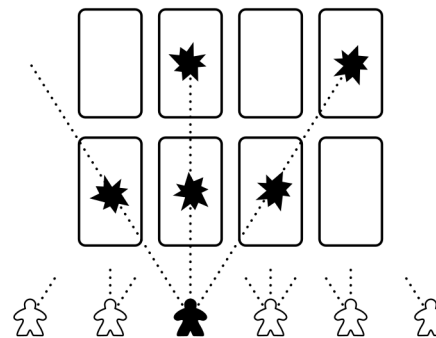
Attack

- Monsters in the front row attack based on the top card of the Tapestry deck

Reset

- Move Monsters forward
- Discard top card of Tapestry deck

Your Attacks



Their Attacks

