## Introduction to Deep Learning wit R

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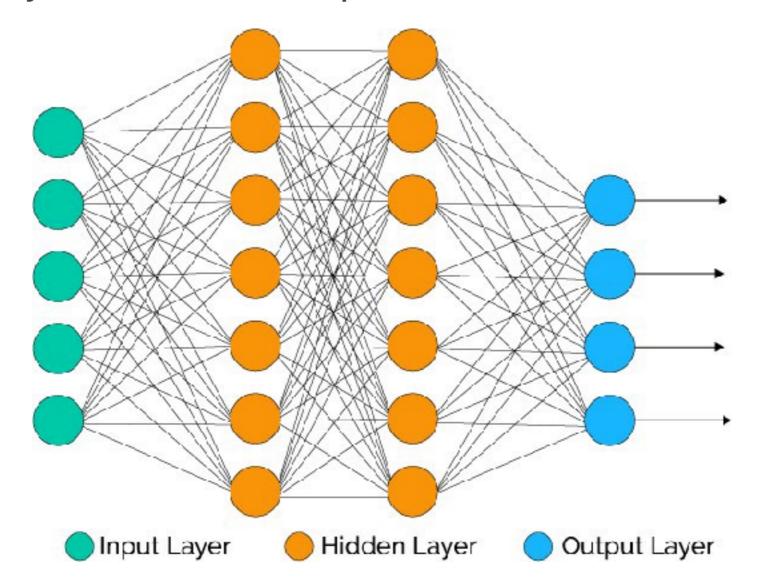


## What is deep learning?

- Subfield of machine learning
- New take on learning representations from data: puts an emphasis on learning successive layers of increasingly meaningful representations
- "deep" stands for the idea of successive layers of representations
- **Depth of the model:** how many layers contribute to a model of the data

## What is deep learning?

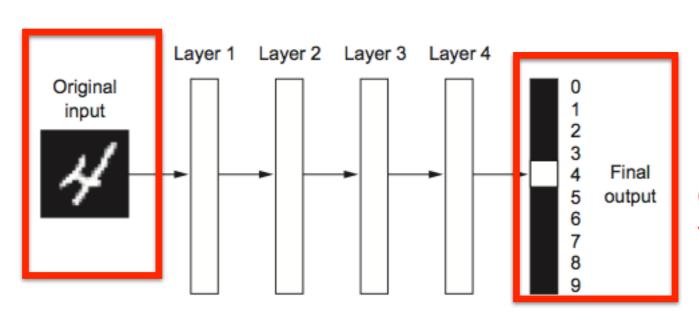
 In deep learning, these layered representations are (almost always) learned via models called *neural networks*, structured in literal layers stacked on top of each other.



## What is deep learning?

 Take some input (observations, X) and transform into some output (predictions, Y) via successive layers of representation

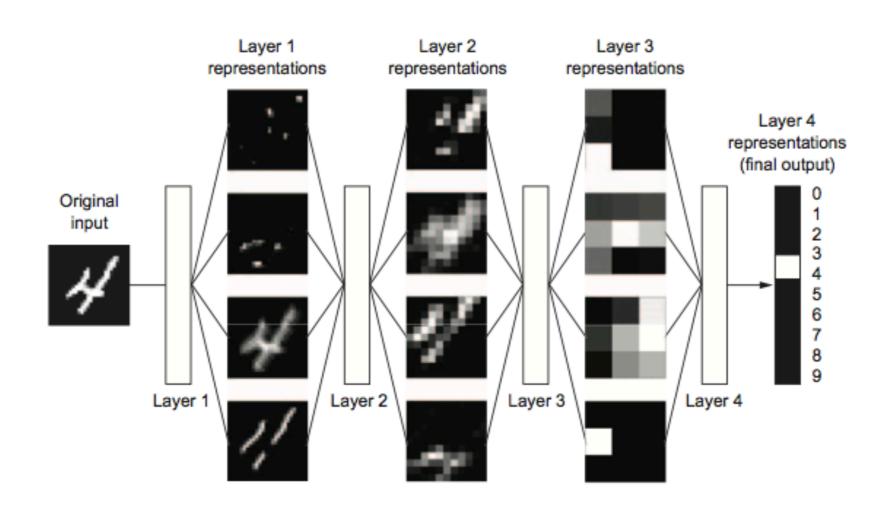




#### Output

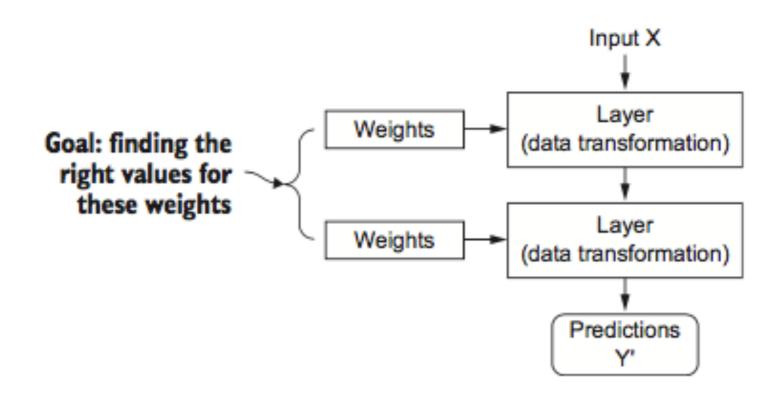
(prediction about what the digit is )

# Deep representations learned by a digit-classification model



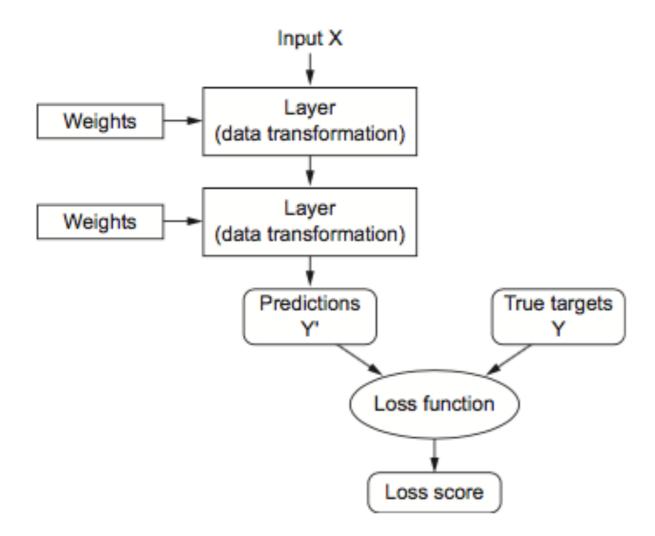
## What are layers?

 Data transformation functions parameterized by weights\* (like a linear equation)

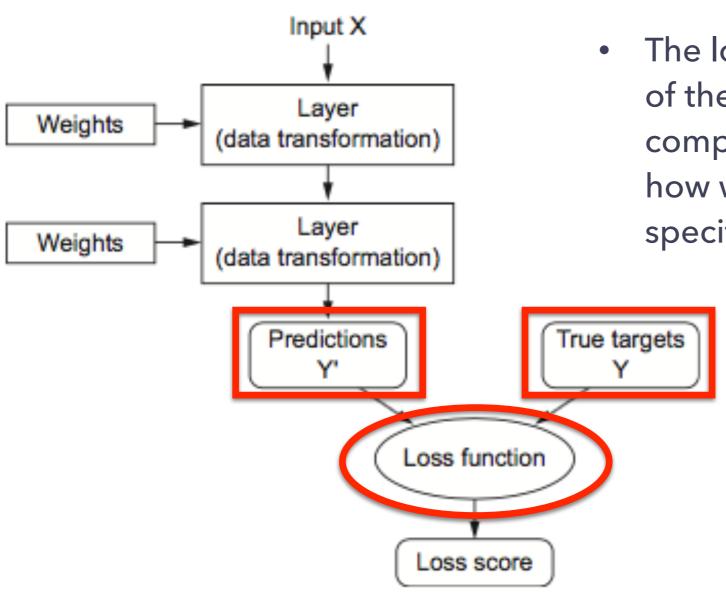


#### Loss Function/Objective Function

 To control the output of a neural network, you need to be able to <u>measure</u> how far this output is from what you expected (loss function of the network or objective function).

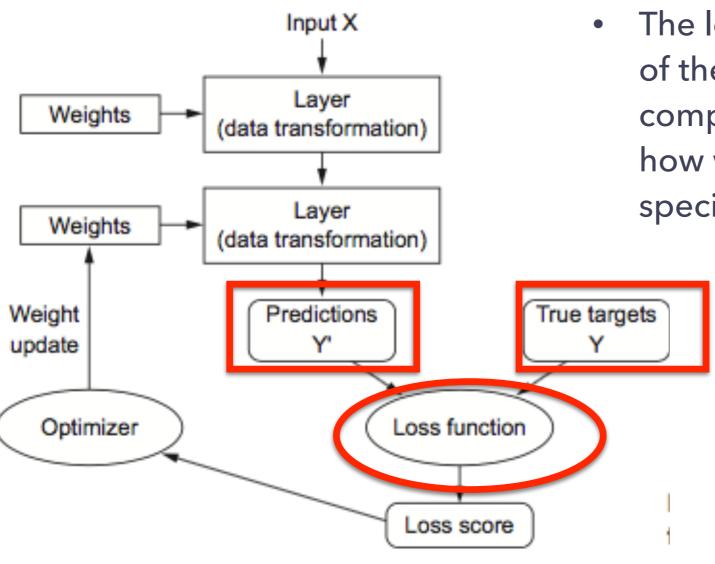


#### Loss Function/Objective Function



 The loss function takes the predictions of the network and the true target and computes a distance score, capturing how well the network has done on this specific example.

#### **Backpropagation Algorithm**



 The loss function takes the predictions of the network and the true target and computes a distance score, capturing how well the network has done on this specific example.

# How do we train deep learning models?

10-way softmax layer, which means it will return an array of 10 probability scores (summing to 1)

## Data Representation for Neural Networks

- Tensors: generalization of vectors and matrices to an arbitrary number of dimensions (note that in the context of tensors, a dimension is often called an axis).
- In R, **vectors** are used to create and manipulate 1D tensors, and **matrices** are used for 2D tensors. For higher-level dimensions, array objects (which support any number of dimensions) are used.

# Three key attributes of a tensor

- Number of axes (rank)
- Shape
- Data Types

#### Number of axes (rank)

 For instance, a 3D tensor has three axes, and a matrix has two axes.

## Shape

- Shape: integer vector that describes how many dimensions the tensor has along each axis.
  - For instance, the matrix below has shape (3, 5)

num [1:2, 1:3, 1:2] 0 0 0 0 0 0 0 0

> dim(x)
[1] 2 3 2

- A vector has a shape with a single element, such as (5).
- You can access the dimensions of any array using the dim() function.

### **Data Type**

- Type of the data contained in the tensor
  - For instance, a tensor's type could be integer or double
  - On rare occasions, you may see a character tensor

# Getting started with Neural Networks using Keras

#### Workflow

- 1. Data Preprocessing
- 2. Constructing the model
- 3. Compile
- 4. Fit The Model (Train the model)
- 5. Evaluating your Model
- 6. Predict Labels of new data
- 7. Fine-tuning your model
- 8. Saving, Loading or Exporting your model

### 1) Data Preprocessing

Reshaping and Scaling Data

**NOT PART OF THIS PRESENTATION** 

### 2) Build the model

- 1) Define your training data: input tensors and target tensors.
- 2) Define a network of layers (or **model**) that maps your inputs to your targets.

#### keras\_model\_sequential()

#### **Activation Functions**

# Activation Function for each Layer

Example of activation functions: Sigmoid, Tanh and Relu

It appears that in most cases we can use the **relu** activation function. Relu looks like this:

- It is important to note that there's no **best** activation function. One may be better than other in many cases, but will be worse in some other cases.
- •Another important note is that using different activations function doesn't affect what our network can learn, only how fast (how many data/epochs it needs).

## 3) Compile the model

What are the *loss function* and *optimizer* that I want to use during training and what **metrics** do I want to collect?

#### compile()

```
model %>% compile(
  optimizer = "rmsprop",
  loss = "binary_crossentropy",
  metrics = c("accuracy")
)
```

Note that the model is modified in place. It is all done in place and you don't assign to an object

### 4) Fit the model

Feeding mini-batches of data to the model thousands of times

#### fit()

- Feed 512 samples at a time to the model (batch\_size = 512)
- Transverse the input dataset 4
   times (epochs = 4)

### 4) Fit the model

```
model %>% fit(
    x_train,
    y_train,
    batch_size = 512,
    epochs = 4,
    validation_split = 0.2
)
```

As we are fitting, we are going to hold out 20% of the data to **validate** that we are not just overfitting to our dataset

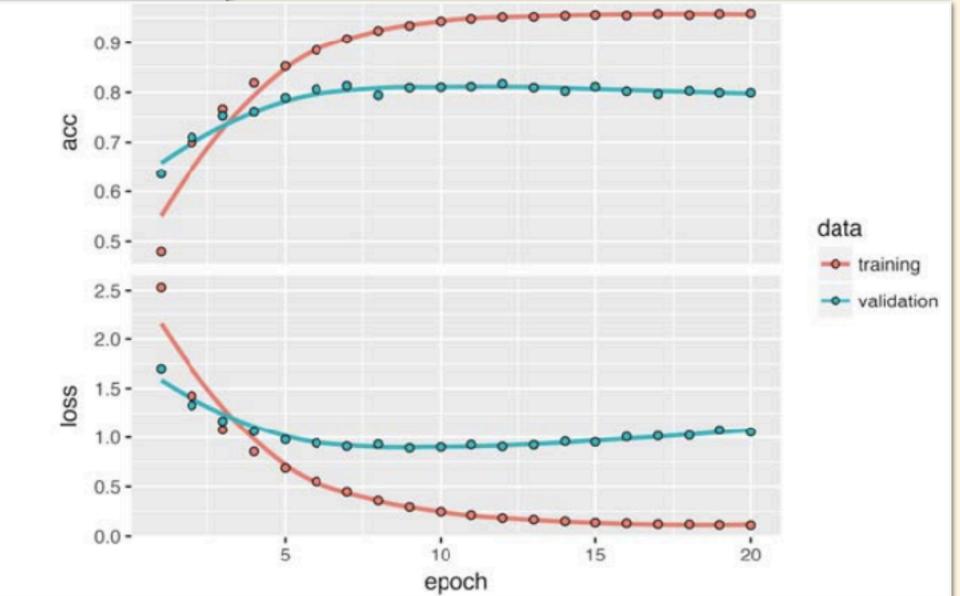
A deep learning model can memorize the data and it can give you a function that is not useful since what it just did was memorize the data

Hold out 20% of the data to
 validation (validation\_split = 0.2)

```
history <- model %>%

fit(x_train,
    y_train,
    batch_size = 512,
    epochs = 4,
    validation_split = 0.2)

plot(histoy)
```



#### 5) Evaluate the model

Feeding mini-batches of data to the model thousands of times

#### evaluate()

```
model %>% evaluate(x_test, y_test)

$loss
[1] 0.2916625

$acc
[1] 0.884
```

#### 6) Predict Labels of new data

Generate predictions from the model

predict()

```
mmodel %>% predict(x_test[1:10,])

[,1]
[1,] 0.1922472
[2,] 0.9998888
[3,] 0.8777745
[4,] 0.8634432
[5,] 0.9594250
[6,] 0.9000725
[7,] 0.9998257
[8,] 0.0138099
[9,] 0.9733002
[10,] 0.9950176
```