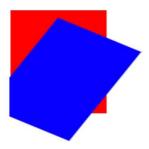
OSTL LAB

Week 8 Assignment Submission

Swamiraju Satya Praveen Varma 200905044 Batch B1 10

1. Write the HTML5 program to display the following using canvas tag. Give different colour for the rectangles.

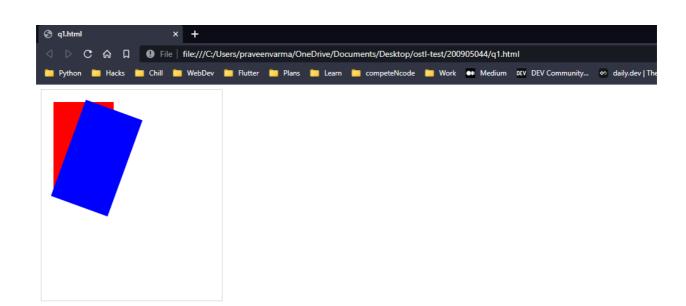


Solution:-

<!DOCTYPE html>

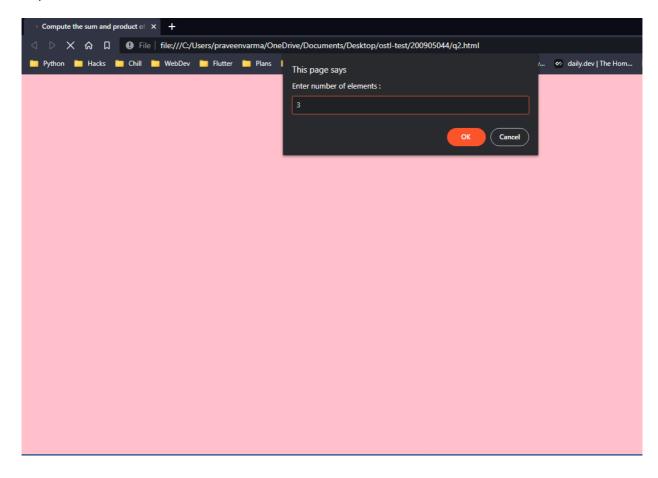
```
<html>
<body>
<canvas id="myCanvas" width="300" height="350" style="border:1px solid #d3d3d3;">
Your browser does not support the HTML5 canvas tag.</canvas>
<script>
var c = document.getElementById("myCanvas");
```

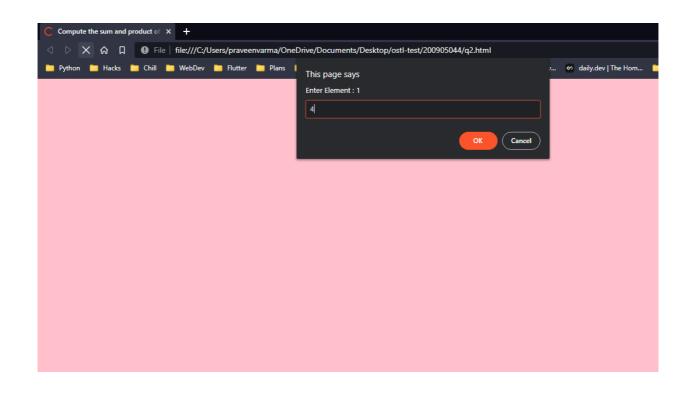
```
var c = document.getElementById("myCanvas");
var ctx = c.getContext("2d");
ctx.fillStyle = "#FF0000";
ctx.fillRect(20, 20, 100, 150);
ctx.fillStyle = "#0000FF";
ctx.rotate(20 * Math.PI / 180);
ctx.fillRect(75, -10, 100, 170);
</script>
</body>
</html>
```

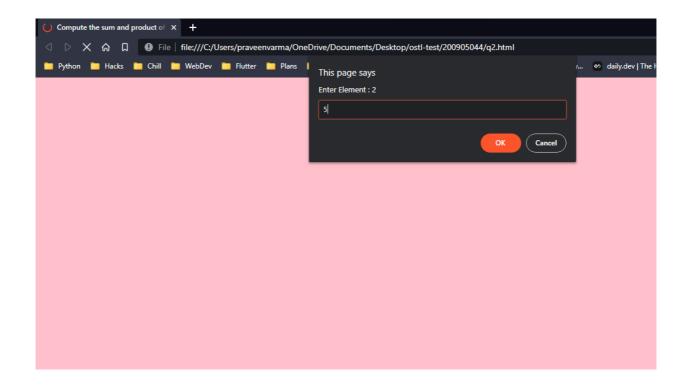


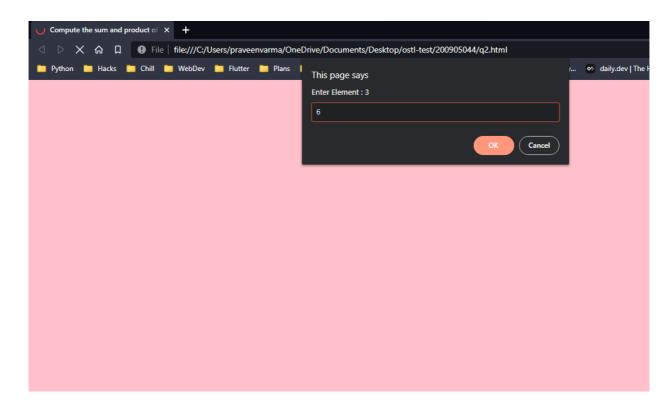
2. Write a JavaScript program to compute the sum and product of an array of integers. Take the array elements from user. (Use alert command)

```
<!DOCTYPE html>
<html>
<head>
<title>Compute the sum and product of an array of integers</title>
<body style = "background-color: pink">
<script>
var inputArray = [];
var sum =0;
var mul=1;
var size = prompt('Enter number of elements : '); //Maximum Array size
for(var i=0; i<size; i++)</pre>
{
       inputArray[i] = prompt('Enter Element : '+ (i+1));
       sum = sum + parseInt(inputArray[i]);
       mul = mul*inputArray[i];
alert("Sum is = "+(sum));
alert("Product is = "+mul);
</script>
</body>
</html>
```

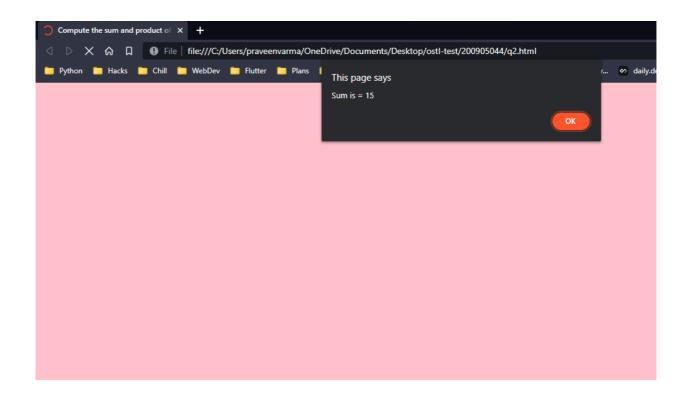


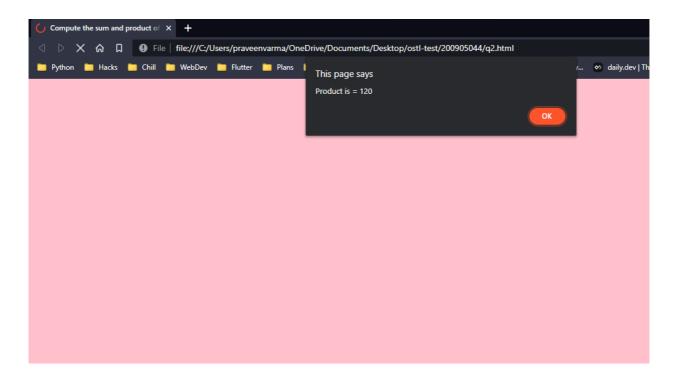






Final Results:-

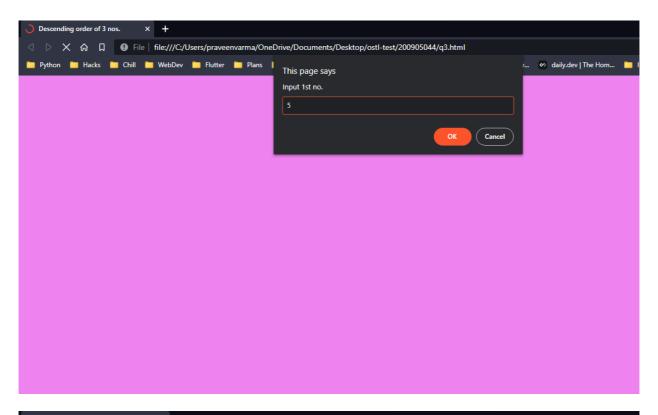


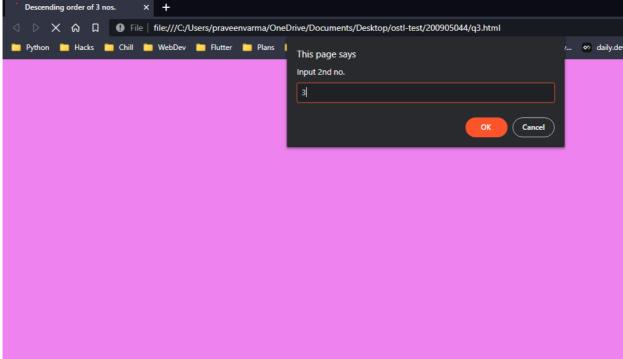


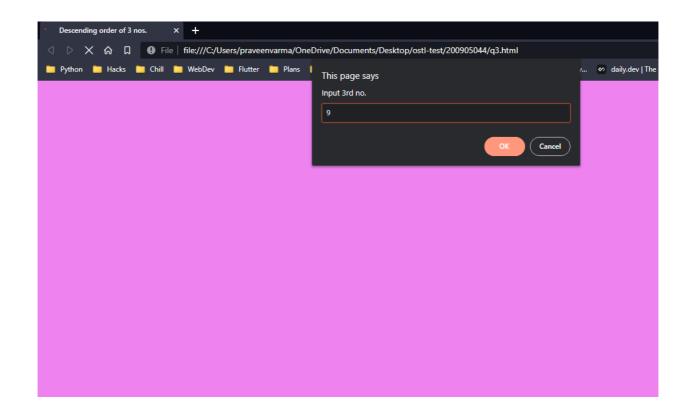
3. Write a JavaScript conditional statement to sort any three numbers. Display an alert box to show the result.

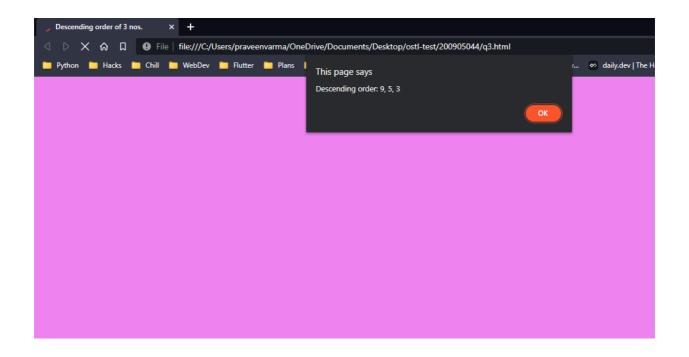
```
<!DOCTYPE html>
<html>
<head>
<title>Descending order of 3 nos.</title>
<body style="background-color: violet">
<script>
  var x =prompt('Input 1st no.');
  var y =prompt('Input 2nd no.');
  var z =prompt('Input 3rd no.');
  if (x>y \&\& x>z)
  {
      if (y>z)
         alert("Descending order: "+ x + ", " + y + ", " +z);
      }
       else
      {
         alert("Descending order: "+ x + ", " + z + ", " +y);
  }
  else if (y>x \&\& y>z)
      if (x>z)
         alert("Descending order: "+ y + ", " + x + ", " +z);
       }
      else
         alert("Descending order: "+ y + ", " + z + ", " +x);
  }
  else if (z>x && z>y)
      if (x>y)
         alert("Descending order: "+ z + ", " + x + ", " +y);
      }
      else
         alert("Descending order: "+ z + ", " + y + ", " +x);
      }
```

```
}
</script>
</body>
</html>
```



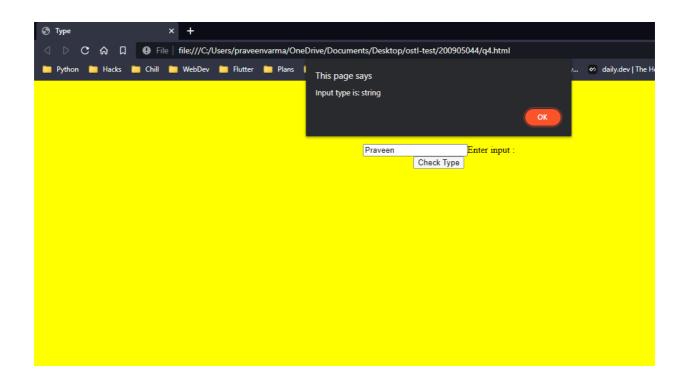


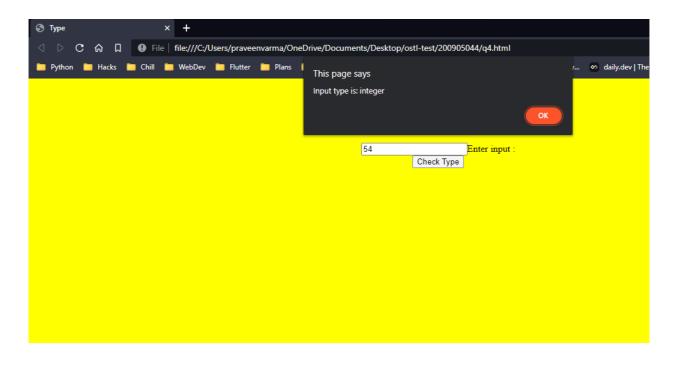


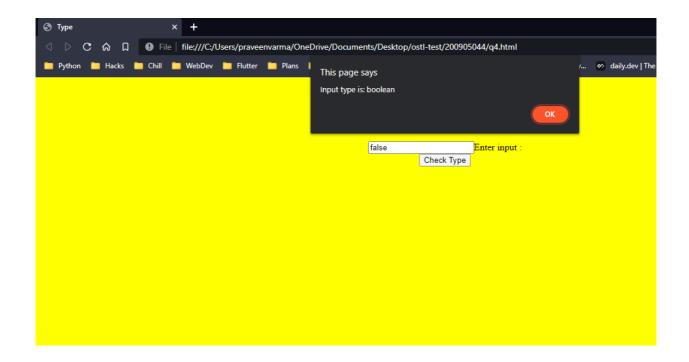


4. Write a java script program to take some input from the user [string, integer and Boolean]. Based on the input, display the type of the input in the 'text box'.

```
<!DOCTYPE html>
<html>
<head>
<meta charset=utf-8 />
<title>Type</title>
</head>
<body style="text-align: center;background-color: yellow;">
<h2>Input Type!</h2>
<h4>Check the type of your input(string/integer/boolean):</h4>
<input id="text1">Enter input : </input>
<input type="button" id="button1" value="Check Type" onclick="add_element();"></input>
<script>
       var a,b,c;
       function add_element()
              a=document.getElementById("text1").value;
              c=parseInt(a);
              if(a==="true"||a==="false"||a==="True"||a==="False")
                 b="boolean";
              else if(Number.isInteger(c))
                 b="integer";
              else
                 b="string";
              alert("Input type is: "+ b);
              document.getElementById("text1").value = "";
</script>
</body>
</html>
```

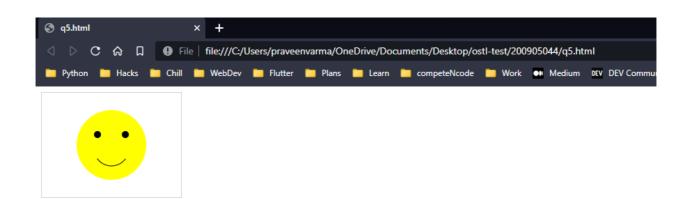






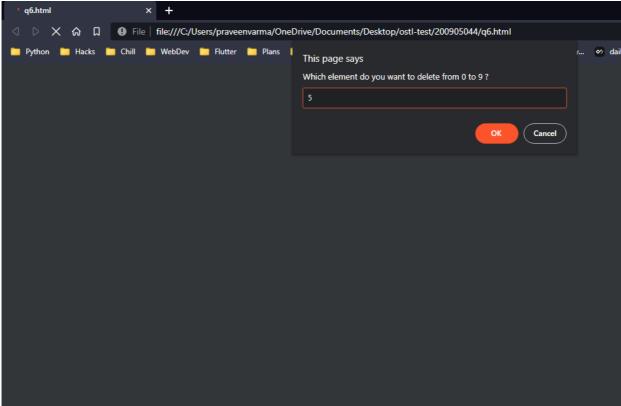
5. Write the HTML5 program to draw a "smiling face" picture using the canvas tag.

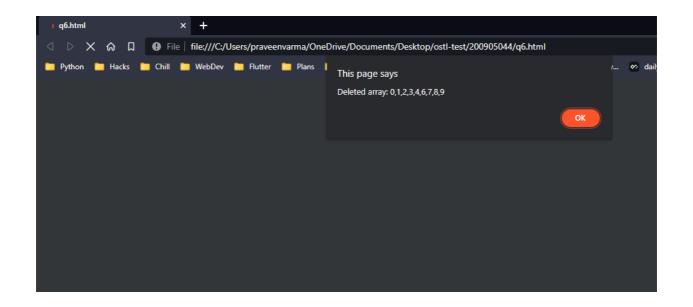
```
<!DOCTYPE html>
<html>
<body>
<canvas id="myCanvas" width="200" height="150" style="border:1px solid #d3d3d3;">
Your browser does not support the HTML5 canvas tag.</canvas>
<script>
       var c = document.getElementById("myCanvas");
       var ctx = c.getContext("2d");
       ctx.beginPath();
       ctx.fillStyle = "yellow";
       ctx.arc(100, 75, 50, 0, 2 * Math.PI);
       ctx.fill();
       ctx.beginPath();
       ctx.fillStyle = "black";
       ctx.arc(80, 60, 5, 0, 2 * Math.PI);
       ctx.fill();
       ctx.beginPath();
       ctx.fillStyle = "black";
       ctx.arc(120, 60, 5, 0, 2 * Math.PI);
       ctx.fill();
       ctx.beginPath();
       ctx.arc(100, 80, 25, Math.PI/5, 4 * Math.PI/5);
       ctx.stroke();
</script>
</body>
</html>
```



6. Write the JavaScript program to add items into the array and delete items from array using two methods.

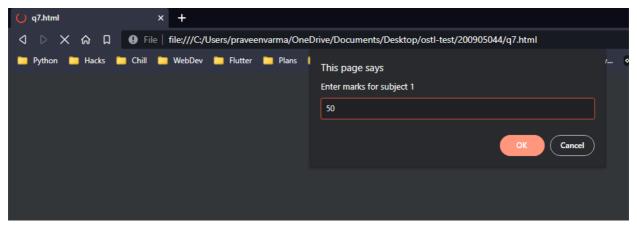
```
<!DOCTYPE html>
<html>
<body>
<script>
       var arr = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9];
       var x =prompt('Which element do you want to delete from 0 to 9 ?');
       for( var i = 0; i < arr.length; i++)
         if ( arr[i] === parseInt(x))
          arr.splice(i, 1);
       }
       alert("Deleted array: "+arr);
       var x =prompt('Which element do you want to insert ?');
       arr.push(x);
       alert("Inserted array: "+arr);
</script>
</body>
</html>
```

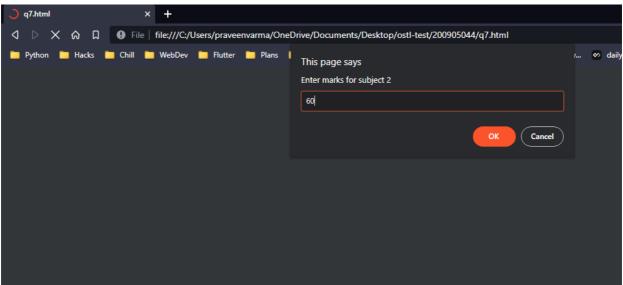


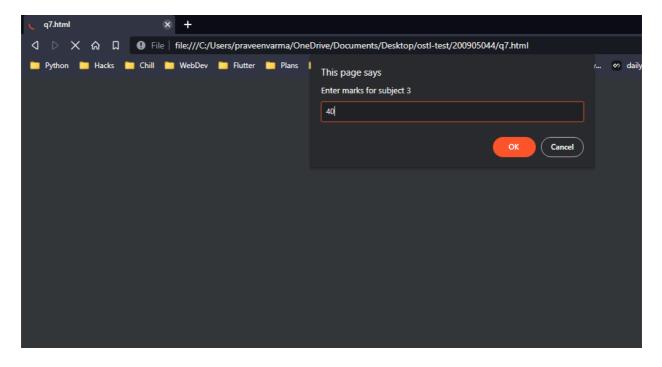


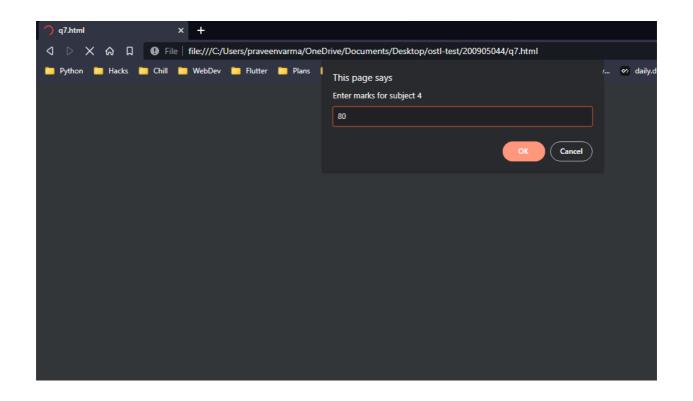
7. Write the java script program to display the grade [A, B,C,D] based on the marks entered by student(take the input into text boxes). Enter the marks of 4 subjects and calculate the average(using button). If the avg>90 then A, avg>80 then B, if avg>70 then C, if avg>60 then D.

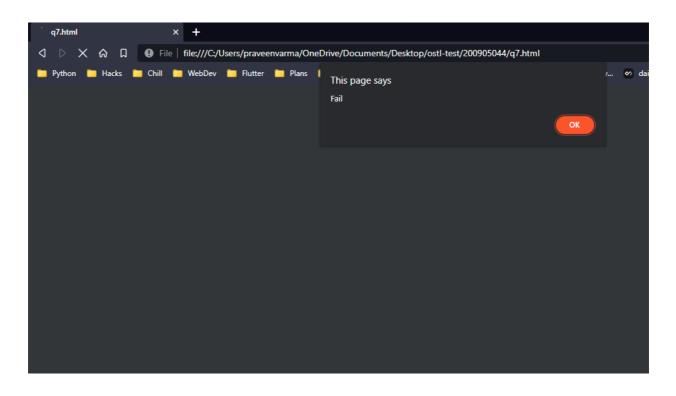
```
<!DOCTYPE html>
<html>
<body>
<script>
       var size=4;
       var avg=0;
       var inputArray = [];
       for(var i=0; i<size; i++)</pre>
       {
               inputArray[i] = prompt('Enter marks for subject '+(i+1));
               avg+=parseInt(inputArray[i]);
       }
       avg/=size;
       if(avg>90)
               alert('GRADE A');
       else if(avg>80)
               alert('GRADE B');
       else if(avg>70)
               alert('GRADE C');
       else if(avg>60)
               alert('GRADE D');
       else
               alert('Fail')
</script>
</body>
</html>
```



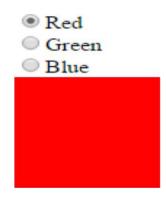








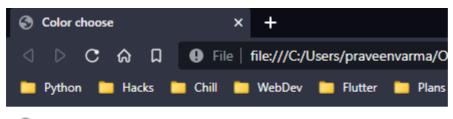
8. Write the JavaScript program to show the below output.



```
<!DOCTYPE html>
<html>
<head>
       <title>Color choose</title>
</head>
<body>
       <form>
       <input type="radio" id="button1" onclick="func1();" name="button1"</pre>
value="red">Red</input><br>
       <input type="radio" id="button2" onclick="func2();" name="button2"
value="green">Green</input><br>
       <input type="radio" id="button3" onclick="func3();" name="button3"</pre>
value="blue">Blue</input><br>
       <canvas id="myCanvas" width="300" height="300"></canvas>
       <script>
       function func1()
              var canvas = document.getElementById("myCanvas");
              var ctx = canvas.getContext("2d");
              ctx.fillStyle = "red";
              ctx.fillRect(55,50,100,150);
       }
       function func2()
              var canvas = document.getElementById("myCanvas");
              var ctx = canvas.getContext("2d");
              ctx.fillStyle = "green";
```

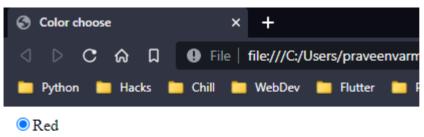
```
ctx.fillRect(55,50,100,150);
}

function func3()
{
    var canvas = document.getElementById("myCanvas");
    var ctx = canvas.getContext("2d");
    ctx.fillStyle = "blue";
    ctx.fillRect(55,50,100,150);
}
</script>
</body>
```



- O Red
- Green
- OBlue





- Green
- Blue

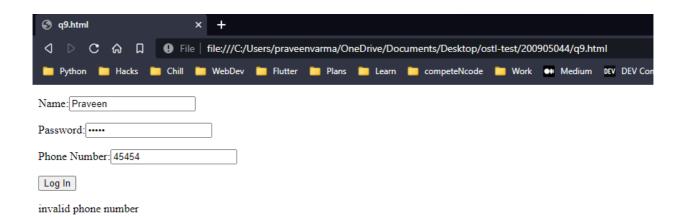


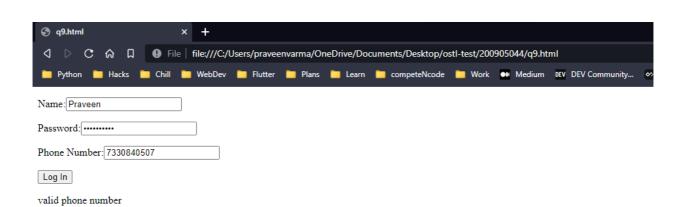
9. Write the HTML5 program to display following with validation to each field.

Name [take only capital letters]:	
Password[show stars]:	
Phone Number[10 digits only]:	

```
<!DOCTYPE html>
<html>
<head>
<title></title>
</head>
<body>
Name:<input type="text" id="fname"/>
Password:<input type="password" id="password"/>
Phone Number:<input type="number" id="phone"/>
<button type="button" onclick="myFunction()">Log In</button>
<script>
function myFunction()
      var i;
 var name = document.getElementById("fname").value;
 var password = document.getElementById("password").value;
 var phone = document.getElementById("phone").value;
 if(phone.length==10)
  document.getElementById("demo").innerHTML="valid phone number";
 }
 else
  document.getElementById("demo").innerHTML="invalid phone number";
}
</script>
```

</body>



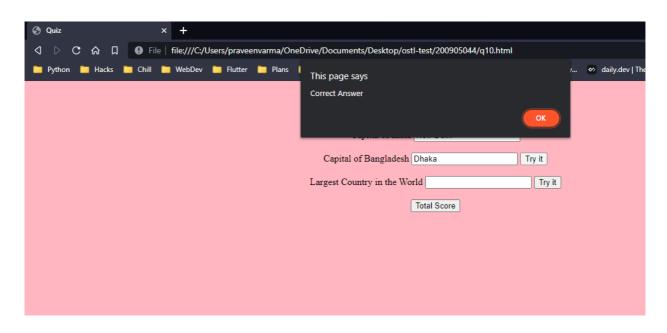


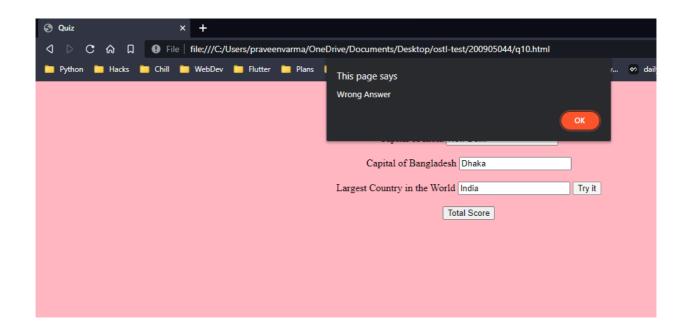
10. Write a JavaScript program to perform an online quiz.

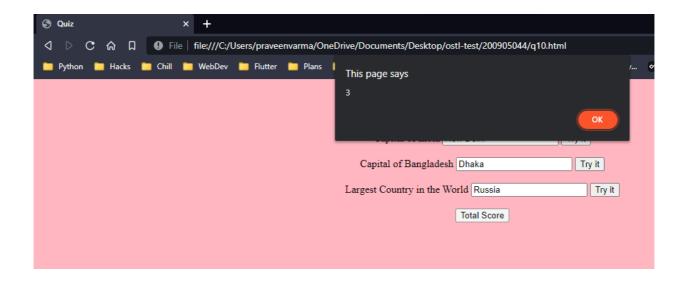
```
<!DOCTYPE html>
<html>
<head>
       <title>Quiz</title>
</head>
<body style="text-align: center;background-color: lightpink">
<h1>QUIZ</h1>
Capital of India <input type="text" id="Text1" >
<button id ="But1" onclick="myFunction1()">Try it</button>
<br></br>
Capital of Bangladesh <input type="text" id="Text2" >
<button id ="But2" onclick="myFunction2()">Try it</button>
<br></br>
Largest Country in the World <input type="text" id="Text3" >
<button id ="But3" onclick="myFunction3()">Try it</button>
<br></br>
<button id ="But4" onclick="myFunction4()">Total Score</button>
<script>
       var string;
       var count=0;
       function myFunction1()
              var string1="New Delhi";
              string = document.getElementById("Text1").value;
              if(string1==string)
              {
                     count=count+1;
                     alert('Correct Answer');
                     var elem = document.getElementById("But1");
                     elem.parentNode.removeChild(elem);
              }
              else
              {
                     alert('Wrong Answer');
                     var elem = document.getElementById("But1");
                     elem.parentNode.removeChild(elem);
```

```
}
}
function myFunction2()
       var string1="Dhaka";
       string = document.getElementById("Text2").value;
       if(string1==string)
       {
              count=count+1;
              alert('Correct Answer');
              var elem = document.getElementById("But2");
              elem.parentNode.removeChild(elem);
       }
       else
       {
              alert('Wrong Answer');
              var elem = document.getElementById("But2");
              elem.parentNode.removeChild(elem);
       }
}
function myFunction3()
{
       var string1="Russia";
       string = document.getElementById("Text3").value;
       if(string1==string)
              count=count+1;
              alert('Correct Answer');
              var elem = document.getElementById("But3");
              elem.parentNode.removeChild(elem);
       }
       else
       {
              alert('Wrong Answer');
              var elem = document.getElementById("But3");
              elem.parentNode.removeChild(elem);
       }
}
```

```
function myFunction4()
              var string1="New Delhi";
              string = document.getElementById("Text1").value;
              if(string1==string)
              {
                     count=count+1;
              }
              string1="Dhaka";
              string = document.getElementById("Text2").value;
              if(string1==string)
                     count=count+1;
              }
              string1="Russia";
              string = document.getElementById("Text3").value;
              if(string1==string)
                     count=count+1;
              alert(count);
</script>
</body>
</html>
```







THANK YOU!