





- + score: float

  + average\_wholeness: typ

  + hits\_positions: [int, ...]

  + hits\_number: int
- serialization <<Abstract>> SystemSerilizer + system: System + serailize(): type TxtSystemSerializer TxtLikelySystemSerializer TxtUnlikelySystemSerializer + serialize(system):String + serialize(UnlikelySystem):String + serialize(LikelySystem):Strin TsvSpecialHitSerializer TsvSystemSerializer TsvLikelySystemSerializer + serialize(system):String + serialize(LikelySystem):Strin + serialize(CounterpartHit):Stri Use TsvSolutionSerializer + system: System + serialize():String