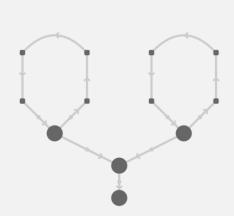
# A visualiser for linear lambda-terms as rooted 3-valent maps



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University of Birmingham
CLA'2019, July 1



#### Outline

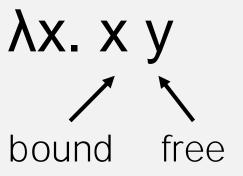
- Background
- Motivation

- Demo
- Future work

A model of computation where programs are expressed using three constructs:

```
x variable
λx.t abstraction
t u application
```

Variables can be **bound** or **free** 



Terms that differ only by labels of variables are  $\alpha$ -equivalent We can rename terms using  $\alpha$ -conversion

$$\lambda x.\lambda y. x y \rightarrow_{\alpha} \lambda a.\lambda b. a b$$

Alternatively, we can use **de Bruijn indices** to represent the number of lambdas between a variable and where it was initially abstracted

$$\lambda x. \lambda y. x y \equiv \lambda \lambda 1 0$$

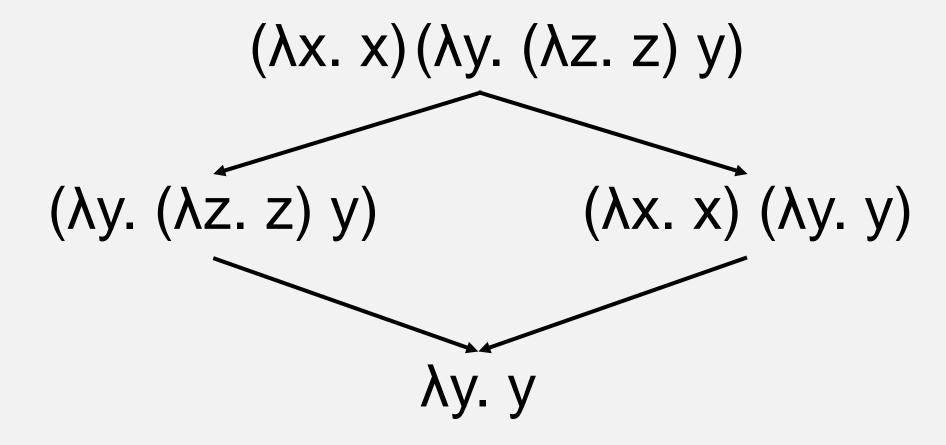
This eliminates the need for ∝-conversion

Function application is performed by  $\beta$ -reduction on  $\beta$ -redexes:

$$(\lambda x. x) a \rightarrow_{\beta} x [x \mapsto a] \equiv a$$

- Repeatedly performing β-reduction is called normalisation
- A term with no β-redexes is in its normal form

- Every term has a single normal form
- But there can be many different ways of reaching it
- These represent different reduction strategies
- We can represent this with a normalisation graph



Some terms do not have a computable normal form

$$(\lambda x. x x)(\lambda x. x x)$$

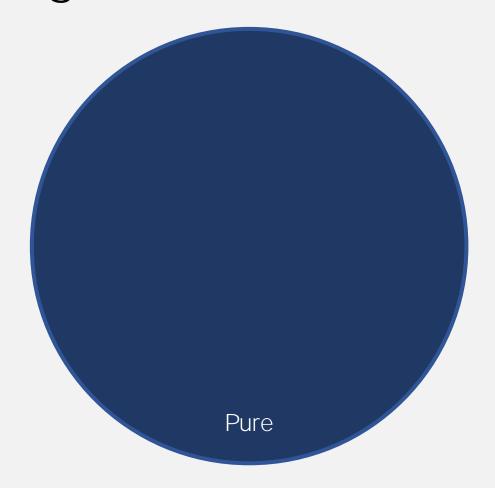
$$\rightarrow_{\beta} x x [x \mapsto (\lambda x. x x)]$$

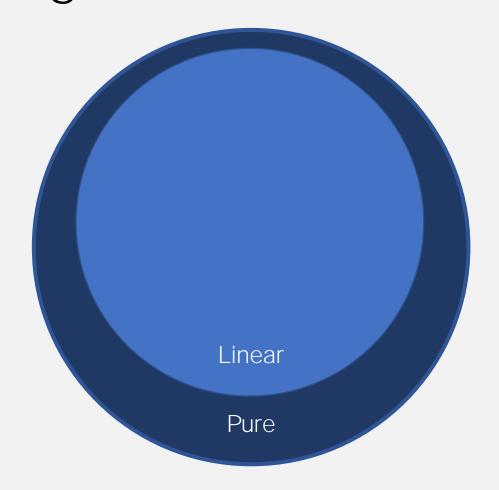
$$\equiv (\lambda x. x x)(\lambda x. x x)$$

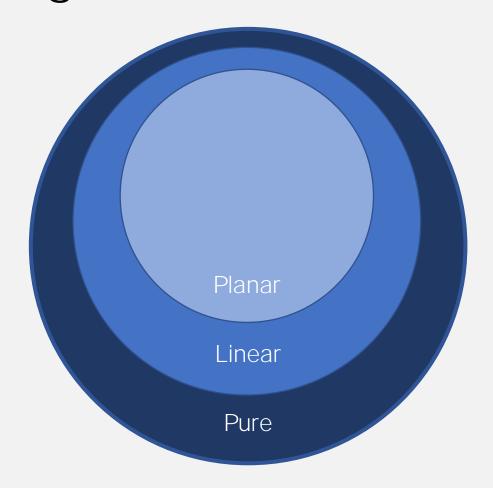
Some terms do not have a computable normal form But they may still have a finite normalisation graph!

$$(\lambda x.x x)(\lambda x. x x)$$

- The pure lambda calculus contains all terms
- The linear lambda calculus contains terms in which each variable is used exactly once
- The planar lambda calculus contains linear terms in which each variable is used in the order of abstraction

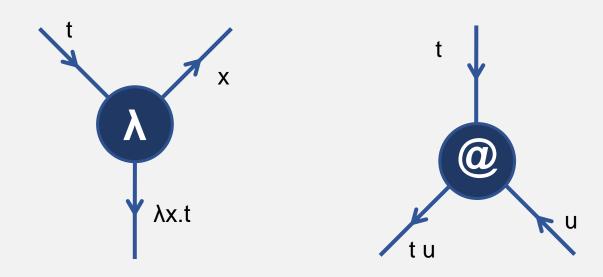






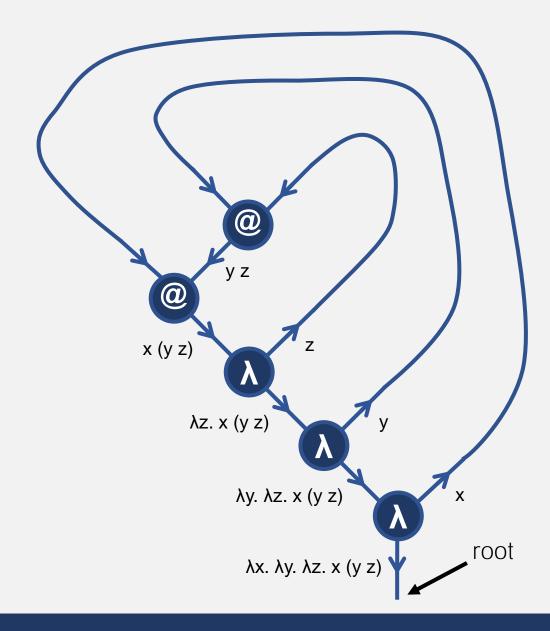
- Linear (and planar) terms have special properties
- Linearity and planarity are preserved by normalisation
- All linear terms have a computable normal form
- Normalisation of linear terms is efficient
- Computing the normal form of a linear term is PTIME-complete

  Linear lambda calculus and PTIME-completeness (Mairson, 2004)
- All paths to the normal form of a linear term are the same length



We can build up term maps by combining these nodes and a special node called the **root**, which represents the complete term

 $\lambda x. \lambda y. \lambda z. x (y z)$ 



 $\lambda x. \lambda y. \lambda z. x (y z)$ 

Removing the labels and arrows turns this into a **rooted map** 

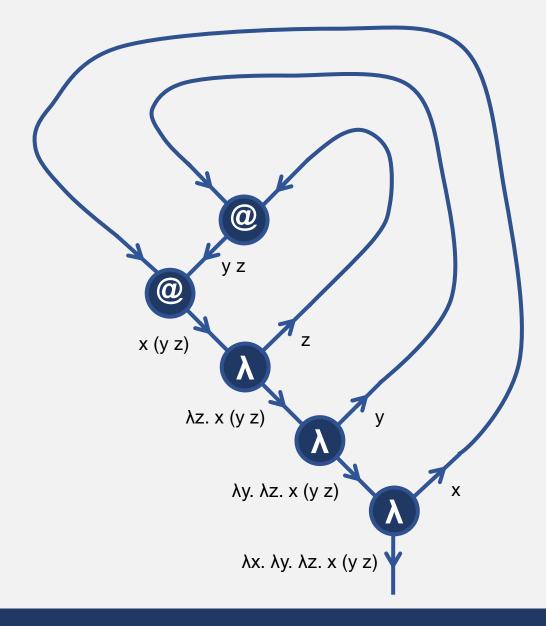


 $\lambda x. \lambda y. \lambda z. x (y z)$ 

This term is

linear: the map is 3-valent

planar: there are no crossings

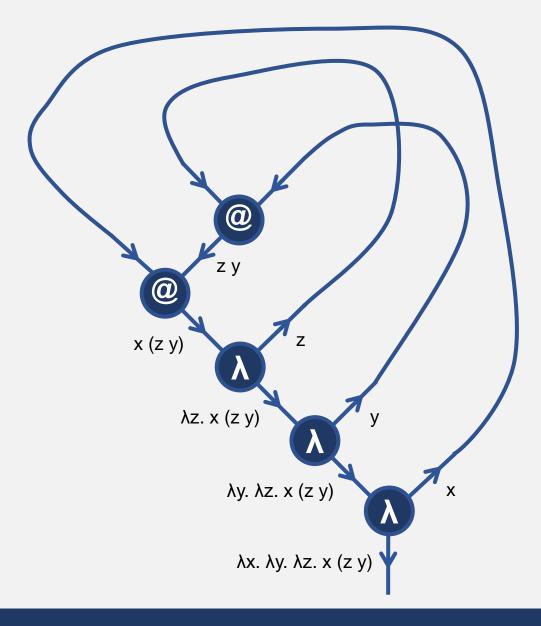


 $\lambda x. \lambda y. \lambda z. x (z y)$ 

This term is

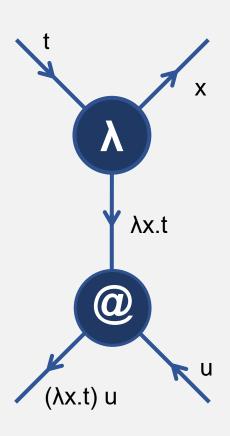
linear: the map is 3-valent

non-planar: there is one crossing



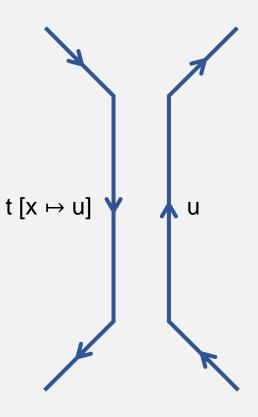
#### Beta reduction

 $(\lambda x.t)$  u



### Beta reduction

$$t [x \mapsto u]$$



#### Outline

Background

Motivation

Demo

Future work

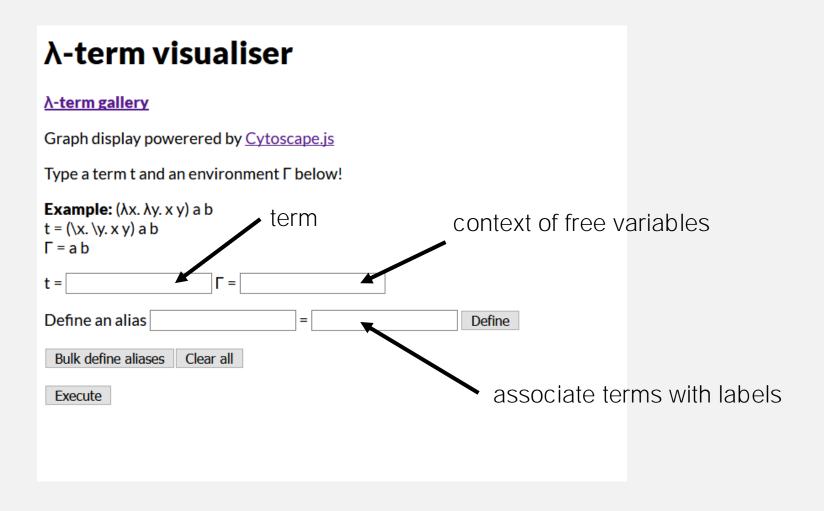
#### Motivation

- It can be interesting to examine the different topological properties shared between the maps of terms
- We can perform experimental mathematics with these maps
- We want to be able to test conjectures about these maps
- But drawing them can be time-consuming...
- So why not get something to do it for us!

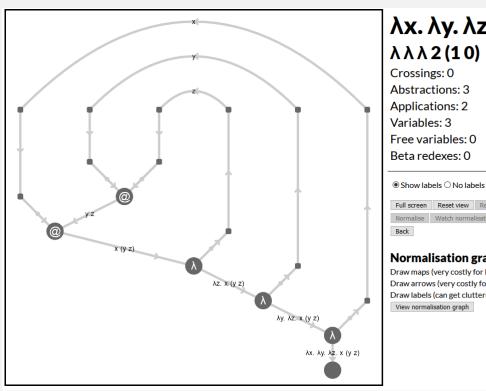
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https://www.georgejkaye.com/pages/fyp/visualiser.html



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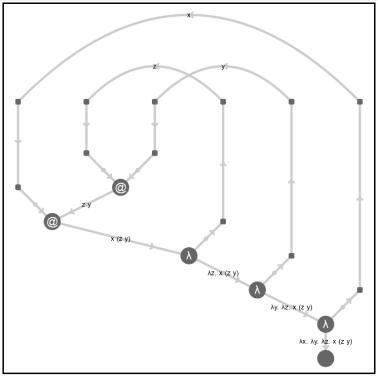


#### **λx. λy. λz. x (y z)** λλλ2(10)

Crossings: 0 Abstractions: 3 Applications: 2 Variables: 3 Free variables: 0 Beta redexes: 0

#### Normalisation graph options

Draw maps (very costly for large maps) ☑ Draw arrows (very costly for large maps) ☑ Draw labels (can get cluttered for large maps) ☑ View normalisation graph



#### **λx. λy. λz. x (z y)** λλλ2 (0 1)

Crossings: 1 Abstractions: 3 Applications: 2 Variables: 3 Free variables: 0 Beta redexes: 0

Show labels ○ No labels

Full screen Reset view Reset to original term Export map

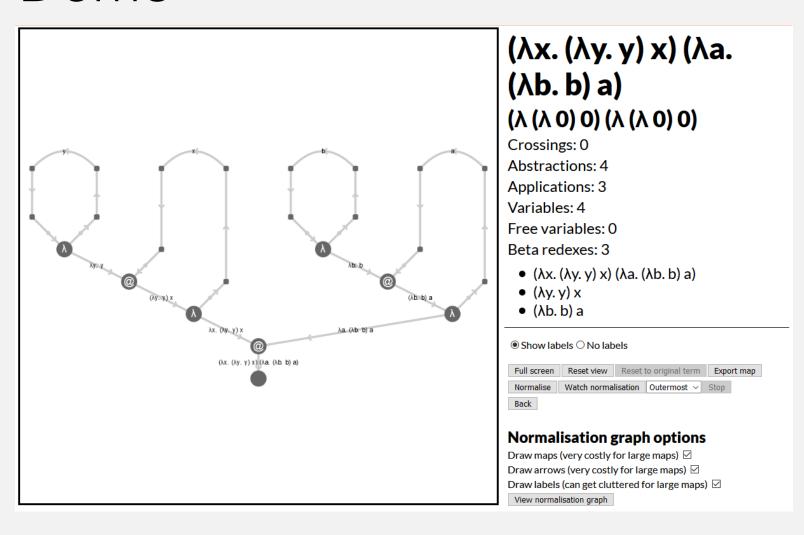
#### Normalisation graph options

Draw maps (very costly for large maps) 

✓ Draw arrows (very costly for large maps) ✓ Draw labels (can get cluttered for large maps)  $\ oxdot$ 

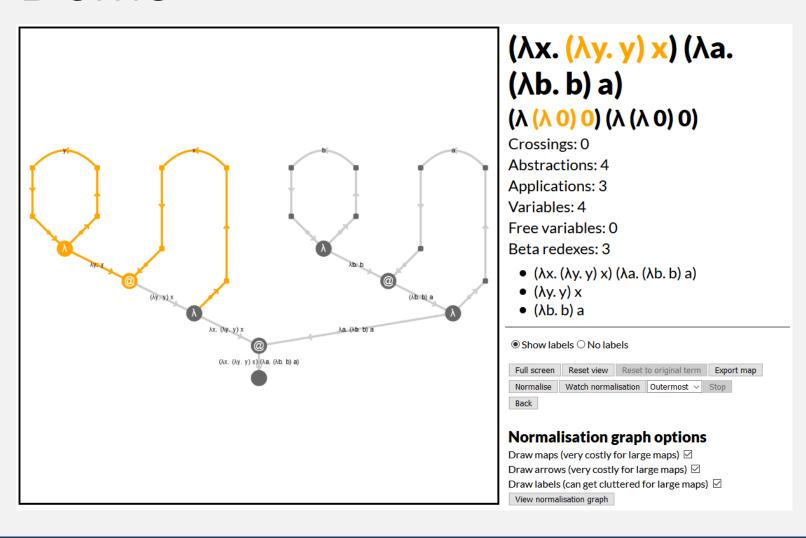
View normalisation graph

https://www.georgejkaye.com/pages/fyp/visualiser.html



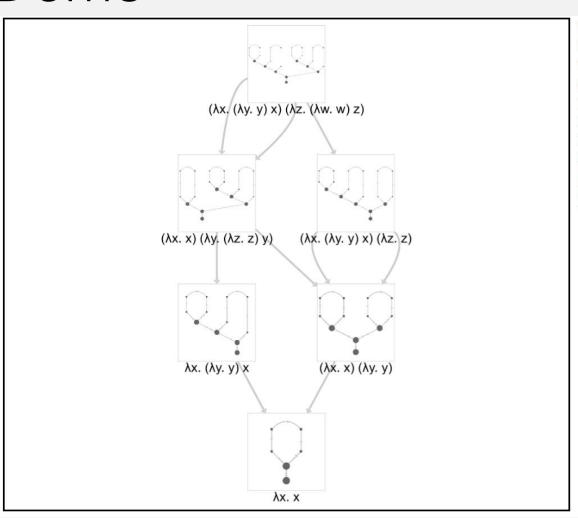
The redexes in the term are listed alongside the map

#### https://www.georgejkaye.com/pages/fyp/visualiser.html



Hovering over a redex in the list will highlight it in the term and the map

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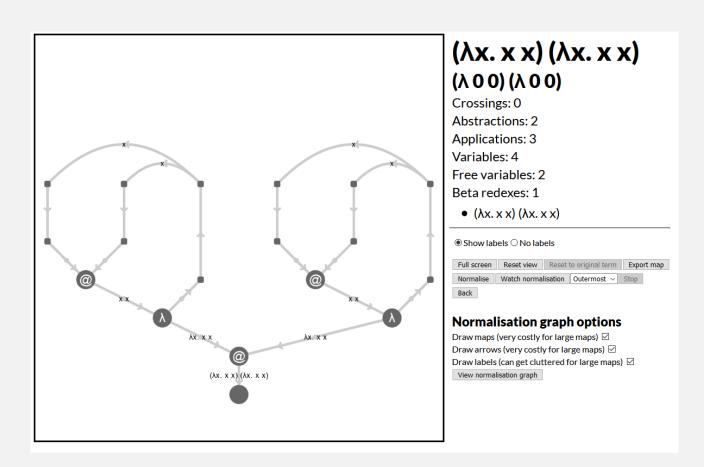


Vertices: 6
Edges: 9
Total paths: 6
Shortest path: 3
Longest path: 3
Mean path: 3.00
Median path: 3
Mode path: 3
Full screen
Back

Export graph

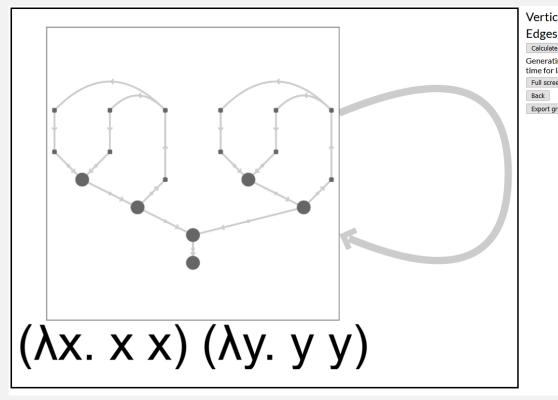
We can generate normalisation graphs

https://www.georgejkaye.com/pages/fyp/visualiser.html



We can visualise pure terms too!

#### https://www.georgejkaye.com/pages/fyp/visualiser.html



Vertices: 1

Edges: 1

Calculate path statistics

Generating the path stats can take a very long time for large graphs!

Full screen

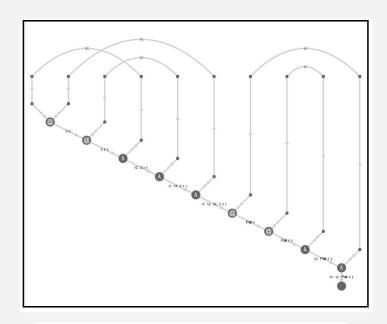
Back

Export graph

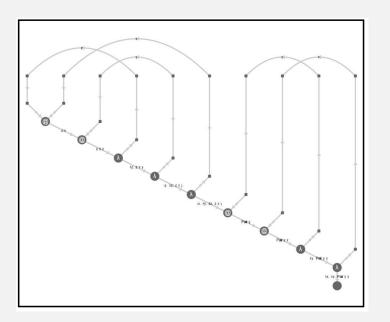
And their normalisation graphs if they're finite (infinite graphs will give up after ~100 reductions)

https://www.georgejkaye.com/pages/fyp/visualiser.html

#### Examples using Mairson's Boolean circuit encodings

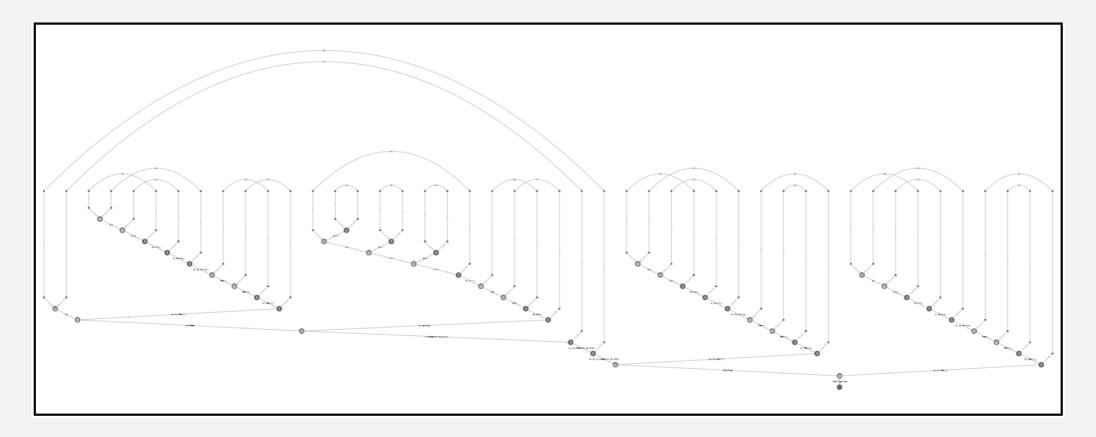


**True** λλ(λλλ021)10



False λλ(λλλ021)01

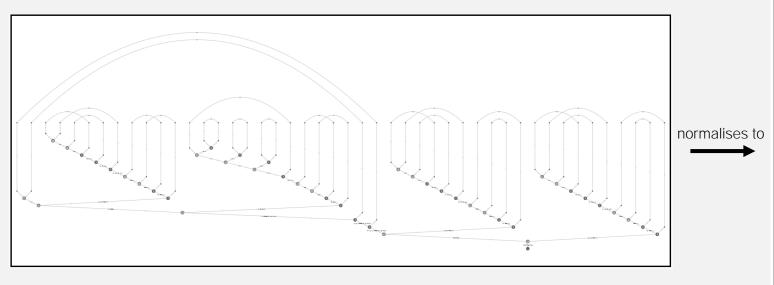
https://www.georgejkaye.com/pages/fyp/visualiser.html



**And True True** 

 $(\lambda\,\lambda\,1\,0\,(\lambda\,\lambda\,(\lambda\,\lambda\,\lambda\,0\,2\,1)\,0\,1)\,(\lambda\,\lambda\,(\lambda\,0\,(\lambda\,0)\,(\lambda\,0)\,(\lambda\,0))\,0\,1))\,(\lambda\,\lambda\,(\lambda\,\lambda\,\lambda\,0\,2\,1)\,1\,0)\,(\lambda\,\lambda\,(\lambda\,\lambda\,\lambda\,0\,2\,1)\,1\,0)$ 

https://www.georgejkaye.com/pages/fyp/visualiser.html

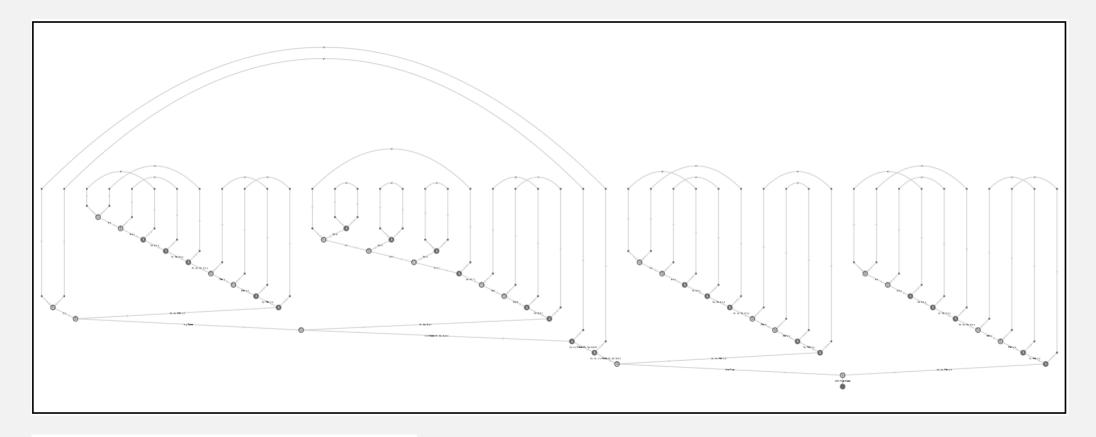


Date of the state of the state

**And True True** 



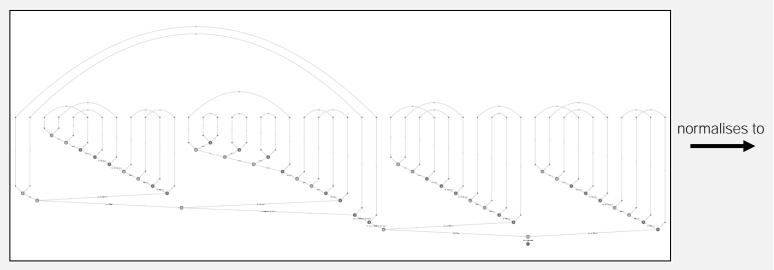
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# **And True False**

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https://www.georgejkaye.com/pages/fyp/visualiser.html



Part 1

N. 19-12.213

Part 2

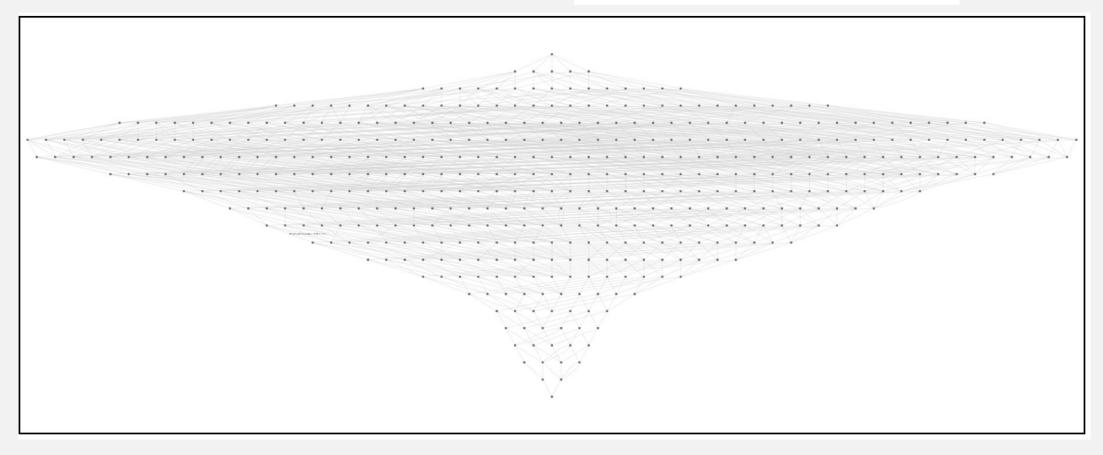
At Ly Part 2

**And True False** 



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# Normalisation graph of And True False

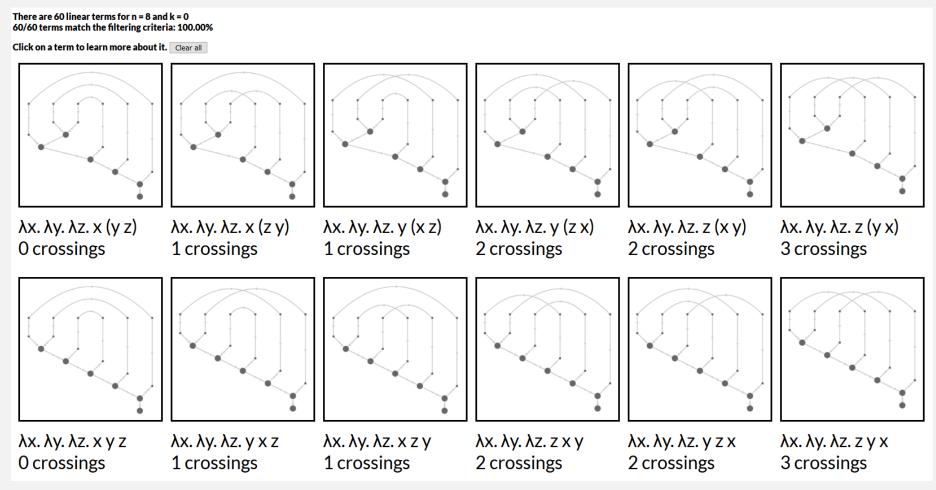


https://www.georgejkaye.com/pages/fyp/gallery.html

	λ-term gallery
	<u>λ-term visualiser</u>
	Graph display powerered by <u>Cytoscape.js</u>
	The underlying algorithms behind the term generators can be found <a href="here">here</a> (in Haskell!).
	λ term generators
	n k Pure Linear Planar
Number of	You might need to be patient for larger values of n and k while the maps are drawn. For n > 10 be prepared to wait a while, or until the universe collapses!
subterms	For larger terms, you may wish to disable map generation to speed up the process a bit.
	Generation options
Number of	Draw maps (costly) ☑
	Use de Bruijn notation □
free variables	Filtering options
	Crossings Abstractions Applications Variables β-redexes

#### https://www.georgejkaye.com/pages/fyp/gallery.html

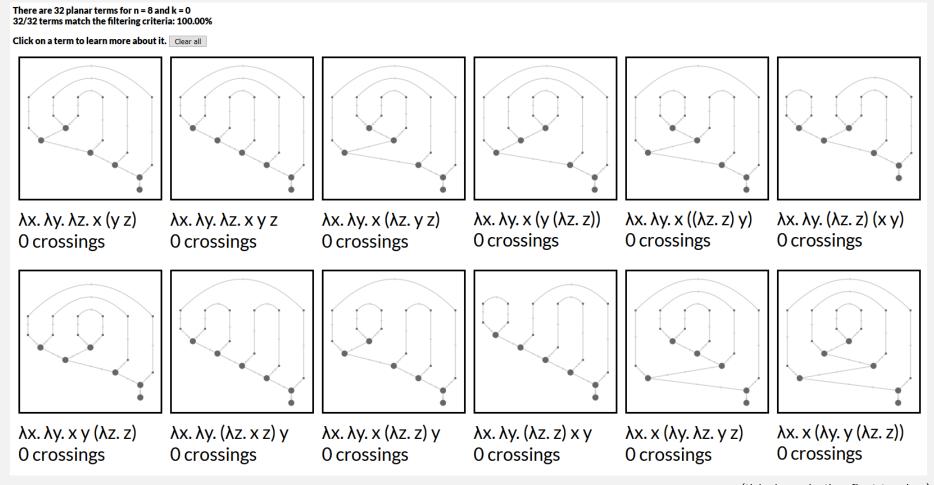
# **λ term generators**n 8 k 0 Pure Linear Planar



(this is only the first twelve)

#### https://www.georgejkaye.com/pages/fyp/gallery.html



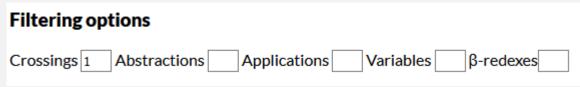


(this is only the first twelve)

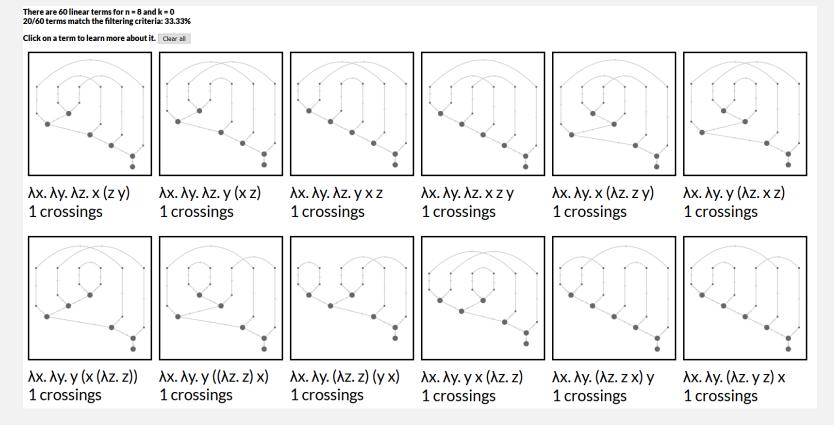
Demo George Kaye

#### Demo

https://www.georgejkaye.com/pages/fyp/gallery.html



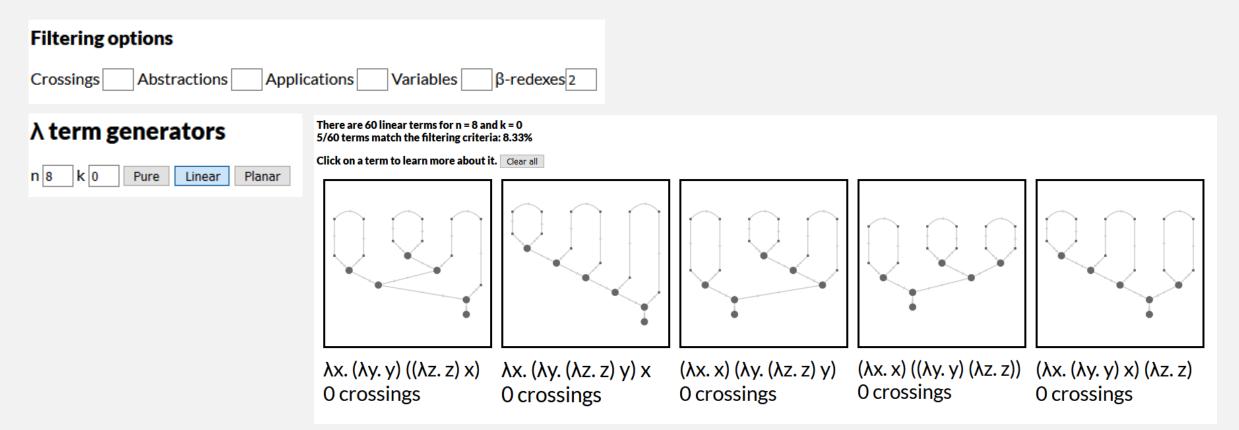
# λ term generators n 8 k 0 Pure Linear Planar



George Kaye

#### Demo

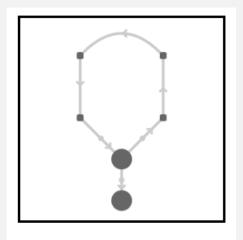
https://www.georgejkaye.com/pages/fyp/gallery.html



These are all planar... can we make a conjecture here?

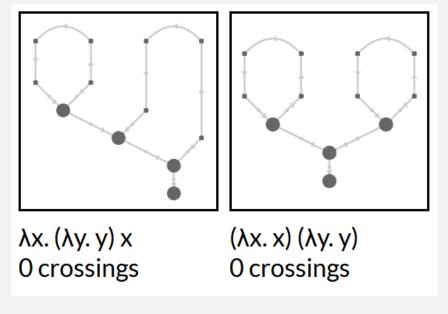
## Demo

#### https://www.georgejkaye.com/pages/fyp/gallery.html



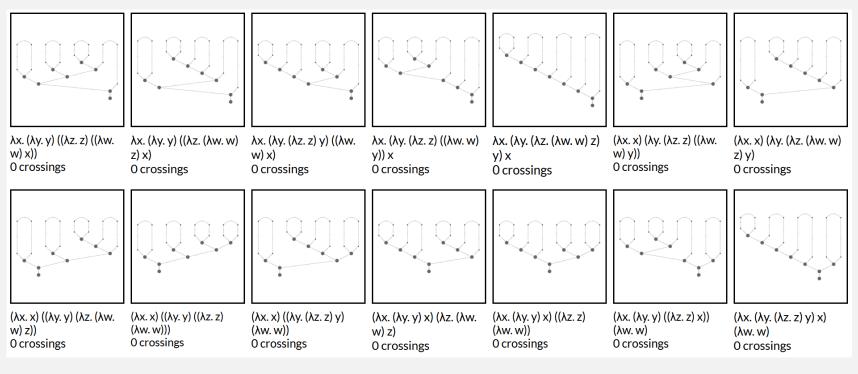
λx. x 0 crossings

$$n = 2, k = 0, \beta = 0$$



$$n = 5, k = 0, \beta = 1$$

#### https://www.georgejkaye.com/pages/fyp/gallery.html



 $n = 11, k = 0, \beta = 3$ 

#### So far so good...

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#### **Conjecture:**

All closed linear lambda terms of size n with  $\frac{n-2}{3}$  redexes are planar

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## Future work

• Efficient generation of subsets

Alternative ways of visualising terms

# georgejkaye.com/fyp