

Università degli Studi di Milano – Bicocca Master's Degree in Data Science - Foundations of Deep Learning Academic Year 2021/2022

VIDEO CLASSIFICATION: HUMAN ACTION RECOGNITION ON HMDB51 DATASET

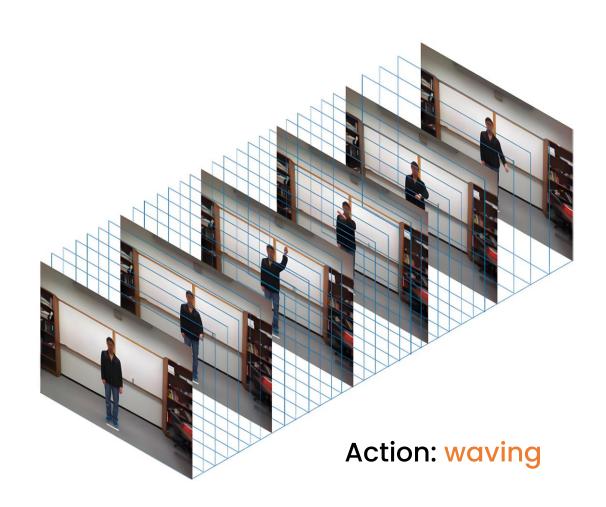
Elaborato di:

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Task: Human action recognition in videos

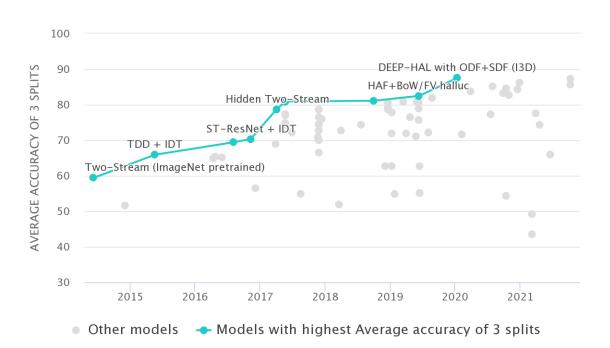
- ☐ Human Action Recognition (HAR): time series classification problem that involves classifying an action performed by someone
- ☐ Vision-based Human Action Recognition (V-HAR): classification of actions performed in video clips
- ☐ **Video** classification vs **image** classification:
 - Higher computational cost
 - Spatial and temporal information
 - Capturing long spatiotemporal context
- ☐ Simple Action Recognition: model that classifies singular global actions in short video clips



Simple Action Recognition: Video Classification Methods

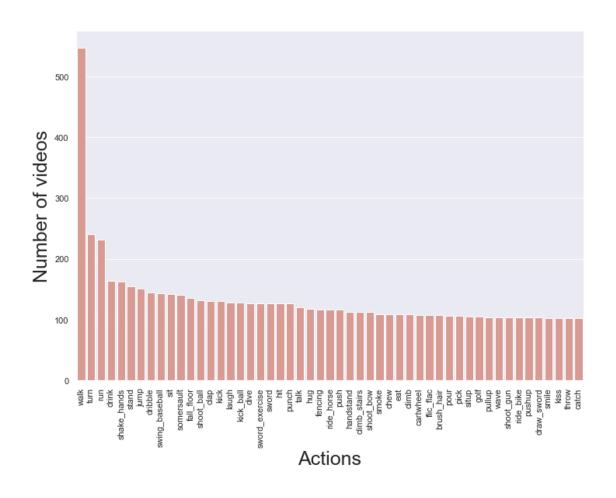
- ☐ Hand-crafted Features
- □ Single Stream Networks
 - Single-Frame CNN (2D CNN's)
 - Late Fusion / Early Fusion / Slow Fusion (2D CNN's)
 - 3D ConvNet (C3D)
 - CNN with LSTM's
 - Pose Detection and LSTM
- Two Stream Networks
 - Optical Flow and CNN's
 - SlowFast Networks

- □ Action Recognition on HMDB-51: State-of-the-Art:
 - DEEP-HAL with ODF+SDF (I3D) 2020 -> 87.56%



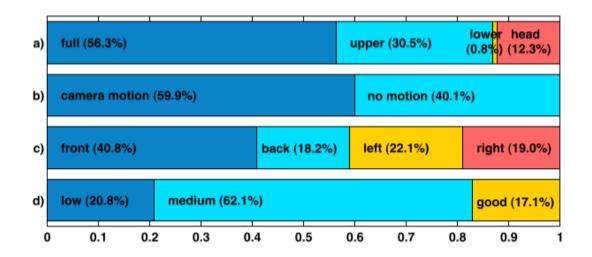
HMDB51: A Large Video Database for Human Motion Recognition

- 6766 annotated clips
- ☐ Different **sources**: Youtube, Google videos, movies.
- 51 categories with a minimum of 101 clips per action
- □ Categories grouped in five types:
 - General facial actions
 - Facial actions with object manipulation
 - General body movements
 - Body movements with object interaction
 - Body movements for human interaction



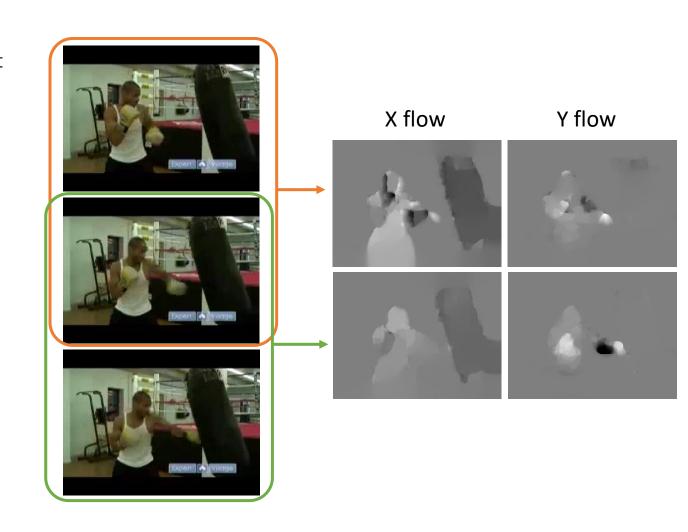
HMDB51: Data Exploration

- Additional meta information:
 - a) Visible body parts / occlusions: full, upper, lower, head
 - b) Camera motion: motion or static
 - c) Camera viewpoint: front, back, left, right
 - d) Video quality: good, medium or bad
 - Number of people involved
- ☐ Video normalization:
 - Height of all the frames is scaled to 240 pixels
 - Width is scaled to maintain aspect ratio
 - Frame rate of 30 fps



Data Preparation

- 1. Training (70 clip/class) and test (30 clip/class) split
- 2. Frame extraction (625775 total frames)
- 3. Dense Optical Flow extraction
 - 2 consecutive frames
 - Dual TV-L1 Optical Flow
- 4. Sampling
- 5. Data augmentation on frames & optical flows:
 - Random Horizontal flip (50% probability)
 - Random Crop (224x224)
 - Random Rotation (0.15)
- 6. Centering, scaling and Resizing (224x224)



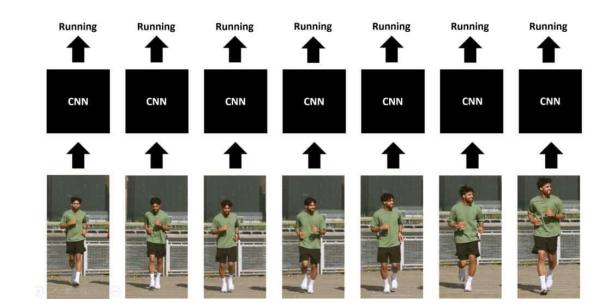
First approach: CNN single frame classification

□ Architecture

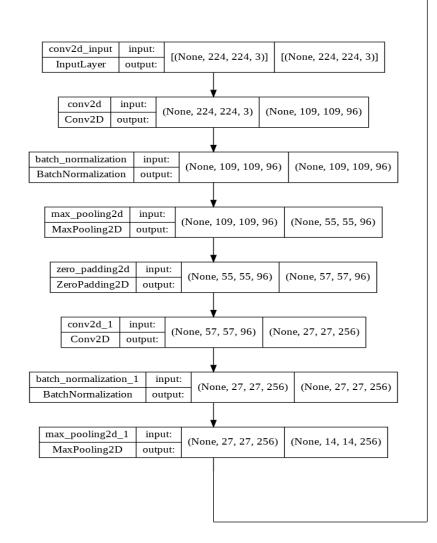
- Convolutional Neural Network
- 17 frames per video

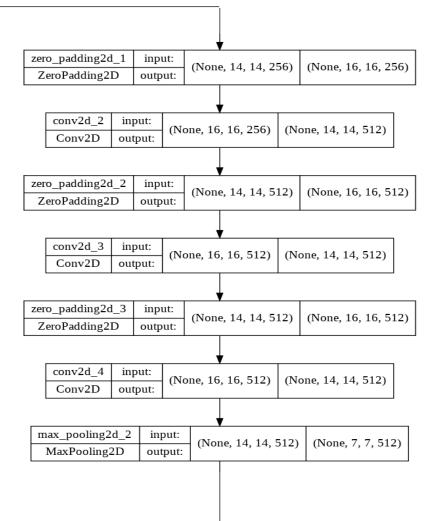
■ Layers:

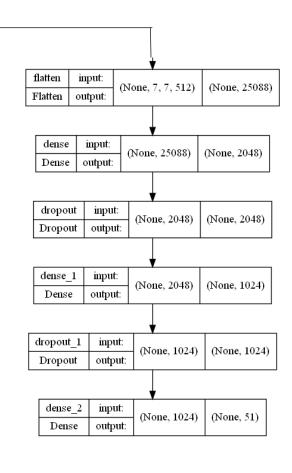
- Preprocessing (224 x 224 x 3)
- Convolutional2D (activation: Relu)
- Zero padding
- Batch normalization
- MaxPooling (pool size: 3x3, stride: 2)
- Dense (dropout: 0.5, activation: ReLu, Softmax)



First approach: CNN single frame classification







First approach: CNN single frame classification

First train:

Validation loss: 13.73

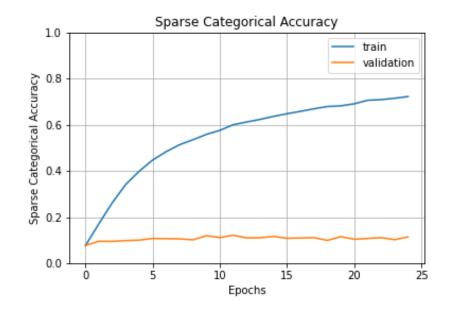
■ Top l accuracy: **6.6%**

■ Best train:

Validation loss: 4.74

Top 1 accuracy: 12.1%

■ Top 5 accuracy: **34.4%**



	Optimizer	Epochs	L.R.	Batch	Train. P.	Data Aug.	Norm.
First	Adam	100	0.001	64	117,789,043	Resize	[0, 255]
Best	Adam	25	0.001	128	60,142,035	Flip, Rot, Crop	[-1, 1]

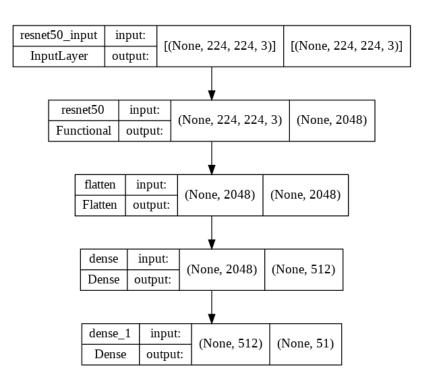
Second approach: Transfer Learning

□ Architecture

- Finetuned CNN based of ResNet50
- 17 frames per video

■ Layers:

- ResNet50 (not trainable, weights from ImageNet)
- Flatten
- Dense (activation: ReLu, SoftMax)



Second approach: Transfer Learning

☐ First train:

Validation loss: 2.91

■ Top 1 accuracy: **31.9**%

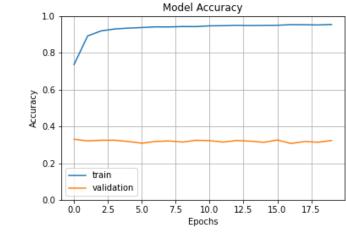
■ Top 5 accuracy: **59.1%**

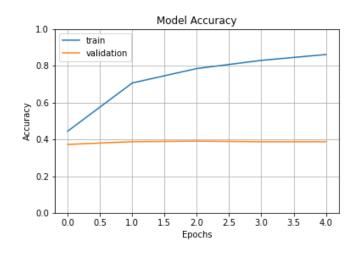
■ Best train:

Validation loss: 2.30

Top 1 accuracy: 39.0% -> 45.0% (integral video)

Top 5 accuracy: 71.6% -> 78.5% (integral video)





	Optimizer	Epochs	L.R.	Batch	Train. P.	Data Aug.	Norm
First	Adam	20	0.001	64	1,075,251	Resize, Flip	[0,255]
Best	Adam	5	0.0001	64	1,075,251	Resize, Flip	Centered

Third approach: two-stream CNN

☐ Architecture:

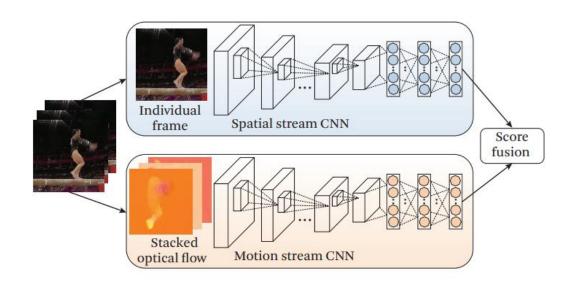
- Spatial CNN + Temporal CNN
- Averaging SoftMax results

■ Spatial stream:

Finetuned ResNet

■ Motion stream:

- Same architecture as "first approach CNN" with input size (224, 224, 20)
- Semi-randomly selected batch of N stacked optical flow from N randomly selected videos
- Each flow stack is composed of 10 x-channels and 10 y-channels consecutive optical flows



Third approach: two-stream CNN (motion stream)

☐ First train:

Validation loss: 3.46

■ Top 1 accuracy: **15.0%**

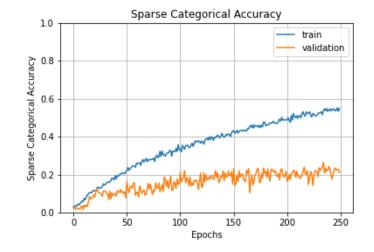
■ Top 5 accuracy: **42.4%**

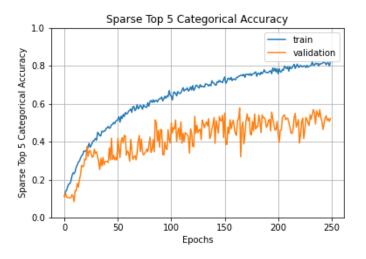
■ Best train:

Validation loss: 3.27

Top 1 accuracy: 25.8%

Top 5 accuracy: **54.3%**





	Optimizer	Epochs	L.R.	Batch	Train. P.	Data Aug.	Norm
First	SGD (mom. 0.9)	100	0.01	64	117,789,043	Resize	[0, 255]
Best	SGD (mom. 0.9)	250	0.01	128	60,142,035	Flip, Crop, Resize	Cent + Scal

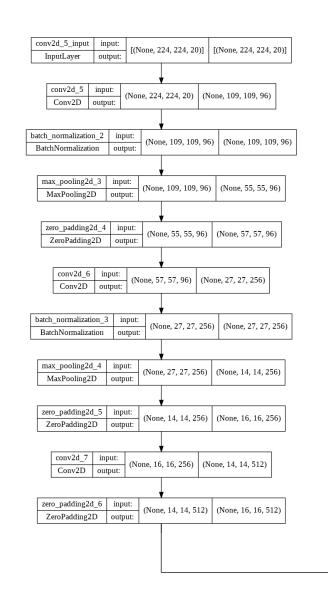
Third approach: two-stream CNN

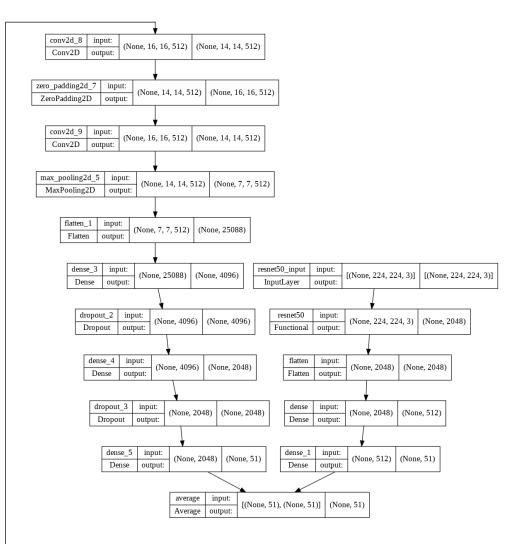
☐ Two-stream CNN:

Validation loss: 2,33

Top 1 accuracy: 38%

Top 5 accuracy: **70%**





Models prediction on integral video (example)

☐ Spatial net:

• golf: 98,38 %

shoot_bow: 0,81%

catch: 0,40 %

kick_ball: 0,25 %

handstand: 0,03 %

☐ Temporal net:

• golf: 66,3 %

• climb: 6,1 %

handstand: 5,0 %

walk: 2,0 %pick: 2,0 %



☐ Spatial net:

ride_bike: 75,6 %

push: 17,1 %

draw_sword: 1,1 %

ride_horse: 0,9 %

• dive: 0,7 %

☐ Temporal net:

• catch: 19,2 %

cartwheel: 6,8 %

sommersault: 6,6 %

dide_horse: 5,3 %

• climb: 5,3 %



Final evaluation

- ☐ Best method:
 - ResNet (accuracy: 45,0%, top 5 accuracy: 78,5%)
 - Possibly the two-stream CNN in case of steady or stabilized videos
- Possible causes of **low accuracy**:
 - Dataset:
 - Nuisances (camera motion, scenes cuts, low quality videos)
 - Limited number of individual videos (6849 clips extracted from 1407 videos)
 - Short action duration compared to video length (can be missed during the sampling phase)
 - Models:
 - Not optimal training parameters
 - Too many weights compared to data (first model)

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Sitografia

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- Deep Learning for Videos: A 2018 Guide to Action Recognition: https://blog.qure.ai/notes/deep-learning-for-videos-action-recognition-review
- ☐ HMDB-51 Benchmark (Action Recognition) https://paperswithcode.com/sota/action-recognition-in-videos-on-hmdb-51

