

Extending DMN with FEEL Libraries

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Problem Statement

- The Decision Model and Notation (DMN) combined with FEEL (Friendly Enough Expression Language) and a general-purpose programming language (like Java, C#, or Python) differ significantly in expressiveness, purpose, and abstraction level.
- Here's a comparison based on intent, expressiveness, and flexibility

Purpose and Domain

Feature	DMN/FEEL	Programming Language
Domain Focus	Business decision modeling. Tailored for expressing decision logic in a structured, visual, and understandable way for business users.	General-purpose computation across any domain: web dev, finance, systems, etc.
Audience	Business analysts, process modelers	Software developers
Clarity of Logic	Highly readable and self- explanatory. Uses decision tables and natural- language-like expressions.	Requires coding knowledge. Logic may not be obvious without reading the code carefully.

Control Flow and Logic Expressiveness

Aspect	DMN/FEEL	Programming Language
Data Structures	Limited to lists, contexts, and primitive types	Rich support: lists, sets, maps, custom classes, trees, graphs, etc.
Conditional Logic	Expressed via decision tables or basic if-then-else in FEEL	Fully supported: if, switch, ternary, etc.
Loops / Iteration	Limited support (for, filter, some, every in FEEL, but not procedural loops)	Full support: for, while, recursion, etc.
Functions / Methods	Simple function expressions; limited higher-order function capabilities	Full support for defining and invoking complex functions and methods

Turing Completeness

Feature	FEEL	Programming Language
Fixed-length loops	✓ Supported	✓ Supported
Unbounded loops	X Not allowed	✓ Yes
Recursion	X Forbidden	✓ Supported
Memory manipulation	× Not allowed	✓ Yes
Turing-complete?	× No	✓ Yes

Extensibility and Integration

Feature	DMN/FEEL	Programming Language
Extensibility	Limited – not intended for custom logic beyond predefined operations	Full – can build and import libraries, plugins, frameworks
Integration with Systems	Designed to be embedded in BPMN/workflows or called from applications	Can directly build or interact with full systems, APIs, databases, etc.

Summary: Use Case Fit

Use Case	DMN/FEEL	Programming Language
Business rules (e.g., loan approval, eligibility criteria)	✓ Ideal	Possible but overkill
Complex data processing or algorithms	× Not suitable	✓ Ideal
System automation, web services	Only as part of decision logic	✓ Full control
Collaboration with non- technical stakeholders	✓ Very readable	X Often too technical

Summary: Expressiveness Comparison

Criteria	DMN/FEEL	Programming Language
Clarity for business rules	Excellent	X Often obscure
Flexibility and abstraction	X Limited	High
Control structures and data handling	× Minimal	Rich
Execution and performance	Fast and optimized for decisions	General-purpose, customizable
Total expressiveness (power)	X Not Turing complete	✓ Turing complete

Conclusion

- **DMN/FEEL** is **intentionally less expressive** than a programming language to remain simple, readable, and business-focused.
- Programming languages are far more expressive, flexible, and powerful but require technical skill and introduce complexity.
- In practice, they're **complementary**: use DMN/FEEL for **rules and decisions**; use programming languages for **system logic, orchestration, and infrastructure**.

Problem Solution: FEEL libraries

A library has:

- A name
- A namespace
- Contains a list of function declarations
- Each library is uniquely identified by a pair: namespace + name

where name, qualifiedName, type and formalParameter are described in the FEEL grammar.

Problem Solution: Design

- The definitions of the FEEL libraries are platform-independent
- They do not contain any information about the execution platform (e.g., Java).
- The discovery mechanism of the definitions of the libraries and the artifacts needed to execute the functions (e.g., Java jars or Python modules) is vendor-specific.
- The mapping of the FEEL types to the native platforms (e.g., Java) is defined in Table 47: Mapping between FEEL and other domains.
- The functions defined in a library become visible in the scope of the evaluation (see 10.3.2.11) once they are imported in a DMN file (see 6.3.3) with the import type equal to the FEEL namespace (e.g., https://www.omg.org/spec/DMN/20240513/FEEL/).
- The functions defined in a library are invoked in the same way as the imported BKMs or Decision Services (e.g., prefix.f(a, b, c)).

Problem Solution: Example

```
namespace org.omg.feel.stringUtil;

stringLib {
    // Checks if str is empty ("") or null.
    function isEmpty(str: string) : boolean;
    ...
    // The capitalized str, null if str is null
    function capitalize(str: string) : string
}
```

once the library is imported with

```
<import namespace="org.omg.feel.stringUtil" name="myLib"
    importType="https://www.omg.org/spec/DMN/20240513/FEEL/"
/>
```

the function is Empty can be invoked by myLib.is Empty ("abc").

Problem Solution: Advantages

Reusability

FEEL libraries allow you to define common logic once (e.g., complex calculations, string parsing, date rules) and reuse it across multiple DMN models or decisions.

Abstraction of Complex Logic

Hide complicated or technical expressions behind a simple, business-friendly name, making decision tables clearer and easier to maintain.

* Domain-Specific Logic

Libraries often capture specific business domain rules, such as tax rules, insurance risk scores, or eligibility criteria.

Maintainability and Consistency

Centralized functions help ensure consistent decision logic across multiple models and are easier to update in one place when rules change.

Testability

FEEL libraries make it easier to test smaller units of logic independently, especially when using decision modeling tools that support unit testing or simulation.

Questions?

