

# Gerrit Van Leeuwen

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**Summary:** Full-stack web developer with a background in managing people, projects, and a state-wide radio network. My strength is seeing the big picture and understanding how all aspects of an operation work together. My passions include programming, learning, teamwork, and problem-solving.

**Skills:** Python, CSS/HTML, Bootstrap, JavaScript, AJAX/jQuery, Node.js, Express, React, Redux, SQL, PostgreSQL, RESTful APIs, Relational Databases, Git and GitHub, Heroku, AWS, VS Code, Agile software development, remote software development.

## Education & Certifications:

### DigitalCrafts, Atlanta, GA

Full-Stack Software Development

July 2020

### Dordt University, Sioux Center, IA

Bachelor of Arts in Communication

May 2012

## Projects/Relevant Experience:

### YOUi

May 2020

GitHub Repo: <https://github.com/grrtvnlw/Group-Front-End-Project> | Live Site: <https://grrtvnlw.github.io/Group-Front-End-Project/>

- YOUi is a customizable UI built with the Gridstack.js library. YOUi interfaces with ten APIs to collect data for various widgets on the UI including weather, news, and COVID-19 statistics. I developed the app along with two teammates in an Agile, remote work environment and focused primarily on library integration, design, UX, and acted as scrum master.

### Hi Let's Chat

May 2020

GitHub Repo: <https://github.com/grrtvnlw/Chat-App> | Live Site: <https://hiletschat.herokuapp.com/>

- Hi Let's Chat is a full-stack app that uses web sockets to pass data between the client-side and server-side. The app includes features such as the ability to detect what users are online, when a user is typing, and private chat. This project was my first experience using web sockets and the app was built with the Socket.IO library.

### Scene It

April 2020

GitHub Repo: <https://github.com/grrtvnlw/Scene-It> | Live Site: <https://grrtvnlwwatchlist.netlify.app/>

- Using the OMDb API, Scene It allows a user to search for any movie in the API and save that movie to their personal watchlist via local storage in the browser. This app was my first experience working with APIs and local storage. Scene It was built using JavaScript, jQuery, Axios, and Bootstrap to format the JSON data coming from the API.

### Blackjack

April 2020

GitHub Repo: <https://github.com/grrtvnlw/Blackjack> | Live Site: <https://grrtvnlw.github.io/Blackjack/>

- A blackjack app built with vanilla JavaScript and emphasizing fundamentals of functional programming to implement additional features using clean, reusable code, such as betting, double-down, and the ability to select the amount of decks to play with.

## Employment:

### Thomas Concrete, Atlanta, GA

Assistant Plant Manager

May 2018 – Jan 2020

- Oversaw and optimized the production and delivery of ready-mix concrete.
- Maintained a high standard of safety for all personnel involved in daily operations.

### Central Valley Concrete and Trucking, Merced, CA

Project Manager

March 2017 – April 2018

- Managed projects of various scope including the production of training videos, efficient plant maintenance protocols, and documentation of companywide standard operating procedures.
- Worked with customers to estimate costs and provide quotes for various projects.

### Iowa Public Radio, Ames, IA

Broadcast Operations Specialist

May 2012 – July 2015

- Oversaw radio broadcast and network operations from the network operations center.
- Engineered live broadcasts and routed audio for production. Edited and produced digital audio.