Transformers

Gustave Cortal

Transformers vs recurrent neural networks

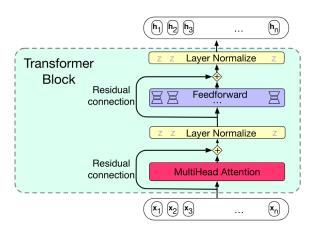
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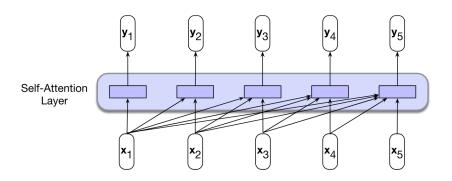
The transformer offers new mechanisms (positional encodings and self-attention) that help represent time and help focus on how words relate to each other over long distances

Unlike RNNs, the computations at each time step are **independent of** all the other steps and, therefore, can be performed in parallel

Transformer block

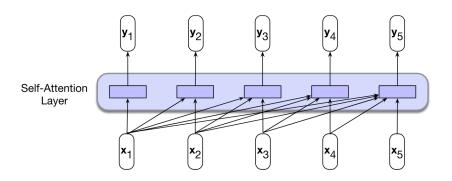


Self-attention layer



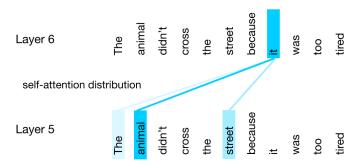
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Attention visualization



Main idea of attention mechanisms

An attention-based approach is a set of **comparisons to relevant items** in some context, a **normalization** of those scores to provide a probability distribution, and a **weighted sum** using this distribution

A **dot product** is the simplest form of comparison between elements in a self-attention layer:

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$$\alpha_{ij} = \operatorname{softmax}(\operatorname{score}(x_i, x_j)) \quad \forall j \leq i$$

$$= \frac{\exp(\operatorname{score}(x_i, x_j))}{\sum_{k=1}^{i} \exp(\operatorname{score}(x_i, x_k))} \quad \forall j \leq i$$

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$$\begin{aligned} \alpha_{ij} &= \mathsf{softmax} \big(\mathsf{score}(x_i, x_j) \big) \quad \forall j \leq i \\ &= \frac{\mathsf{exp} \big(\mathsf{score}(x_i, x_j) \big)}{\sum_{k=1}^i \mathsf{exp} \big(\mathsf{score}(x_i, x_k) \big)} \quad \forall j \leq i \end{aligned}$$

Finally, we generate an output value y_i by taking the **sum** of the inputs seen so far, **weighted** by their respective α value.

$$y_i = \sum_{j \le i} \alpha_{ij} x_j$$

But transformers create a **more sophisticated way** of representing how words can contribute to the representation of longer inputs. Consider the three roles each input embedding plays during the attention process:

- As the current focus of attention when being compared to all of the other preceding inputs → query
- ▶ In its role as a preceding input being compared to the current focus of attention \rightarrow **key**
- And finally, as a value used to compute the output for the current focus of attention

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To capture these three different roles, transformers introduce weight matrices W_Q , W_K , and W_V . These weights project each input vector x_i into a representation of its role as a key, query, or value:

$$q_i = W_Q x_i,$$

 $k_i = W_K x_i,$
 $v_i = W_V x_i$

 $x_i \in \mathbb{R}^{d \times 1}$, $W_Q \in \mathbb{R}^{d \times d}$, $W_K \in \mathbb{R}^{d \times d}$, and $W_V \in \mathbb{R}^{d \times d}$.

Given these projections, the score between a current focus of attention, x_i , and an element in the preceding context, x_j , consists of a dot product between its query vector q_i and the preceding element's key vectors k_j :

$$score(x_i, x_j) = q_i \cdot k_j$$

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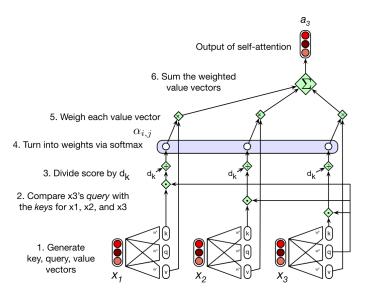
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Exponentiating large values can lead to numerical issues. To avoid this, we **scale** the dot-product by a factor related to the size of the embeddings:

$$score(x_i, x_j) = \frac{q_i \cdot k_j}{\sqrt{d}}$$



Parallelization

Since each output y_i is computed independently, the entire process can be parallelized by taking advantage of matrix multiplication

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Input tokens are packed into a single matrix $X \in \mathbb{R}^{N \times d}$. We multiply X by the key, query, and value matrices:

$$Q = XW_Q; \quad K = XW_K; \quad V = XW_V$$

$$Q \in \mathbb{R}^{N \times d}$$
, $K \in \mathbb{R}^{N \times d}$, and $V \in \mathbb{R}^{N \times d}$

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We've reduced the self-attention step for a sequence of N tokens:

$$SelfAttention(Q, K, V) = softmax \left(\frac{QK^T}{\sqrt{d}}\right) V$$

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Masked attention matrix

Ν

 QK^T results in a score for each query value to every key value, including those that follow the query

Masked attention matrix

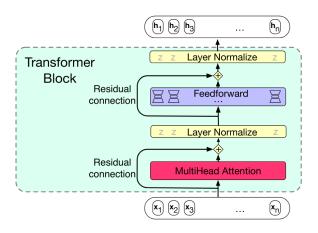
| N | q1•k1 | -∞ | -∞ | -∞ | -∞ |
|---|-------|-------|-------|-------|-------|
| | q2•k1 | q2•k2 | -∞ | -∞ | -∞ |
| | q3•k1 | q3•k2 | q3•k3 | -∞ | -∞ |
| | q4•k1 | q4•k2 | q4•k3 | q4•k4 | -∞ |
| | q5•k1 | q5•k2 | q5•k3 | q5•k4 | q5•k5 |
| | | | | | |

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This is inappropriate in language modeling since guessing the next word is pretty simple if you already know it. To fix this, the elements in the upper-triangular portion of the matrix are set to $-\infty$

Transformer block



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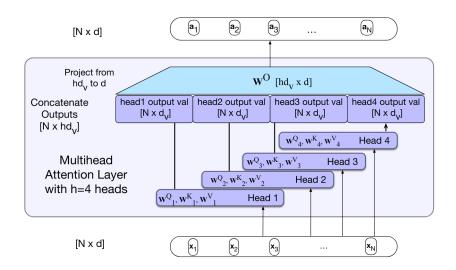
Transformers address this issue with **multihead self-attention layers**, sets of self-attention layers, called heads, that reside in parallel layers at the same depth in a model, each with its own set of parameters

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Given these distinct sets of parameters, each head can learn different aspects of the relationships among inputs at the same level of abstraction



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In multi-head attention, instead of using the model dimension d that's used for the input and output from the model, the key and query embeddings have dimensionality $d_k << d$

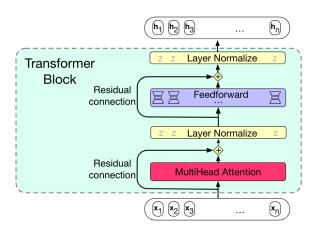
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$$\begin{aligned} \mathsf{MultiHeadAttention}(X) &= (\mathsf{head}_1 \oplus \mathsf{head}_2 \ldots \oplus \mathsf{head}_h) W^O \\ Q_i &= X W_i^Q; \quad K_i = X W_i^K; \quad V_i = X W_i^V \\ \mathsf{head}_i &= \mathsf{SelfAttention}(Q_i, K_i, V_i) \end{aligned}$$

$$X \in \mathbb{R}^{N \times d}$$
 $W_i^Q \in \mathbb{R}^{d \times d_k}$, $W_i^K \in \mathbb{R}^{d \times d_k}$, and $W_i^V \in \mathbb{R}^{d \times d_v}$
 $Q \in \mathbb{R}^{N \times d_k}$, $K \in \mathbb{R}^{N \times d_k}$, and $V \in \mathbb{R}^{N \times d_v}$
 $W^Q \in \mathbb{R}^{h d_v \times d}$

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Residual connections

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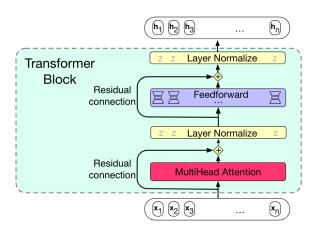
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If we think of a layer as one long vector of units, the resulting function computed in a transformer block can be expressed as:

$$O = \mathsf{LayerNorm}(\mathbf{X} + \mathsf{SelfAttention}(X))$$

 $H = \mathsf{LayerNorm}(\mathbf{O} + \mathsf{FFN}(O))$

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Layer normalization

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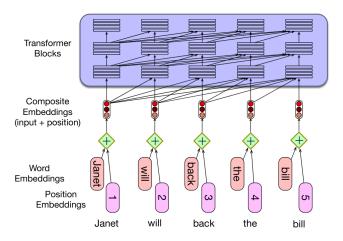
We calculate the mean, μ , and standard deviation, σ , over the elements of the vector to be normalized. Given a hidden layer with dimensionality d, these values are calculated as follows:

$$\mu = \frac{1}{d} \sum_{i=1}^{d} x_i$$

$$\sigma = \sqrt{\frac{1}{d} \sum_{i=1}^{d} (x_i - \mu)^2}$$

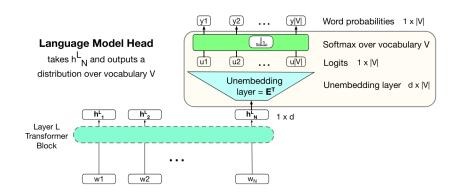
$$\hat{x} = \frac{(x - \mu)}{\sigma}$$

Positional encoding

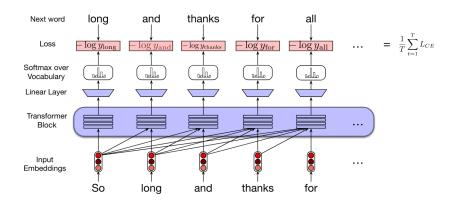


Train positional embeddings or use a static function that maps integer inputs to real-values vectors

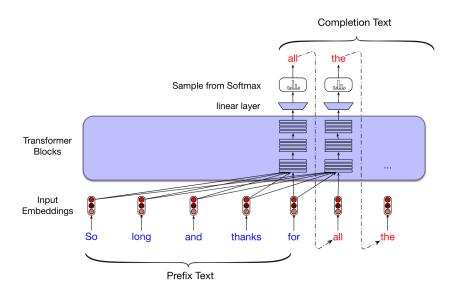
Language model head



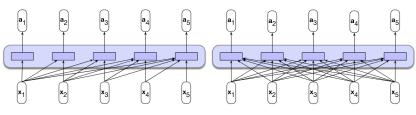
Language modeling using next word prediction



Conditional generation



Causal vs bidirectional language model



a) A causal self-attention layer

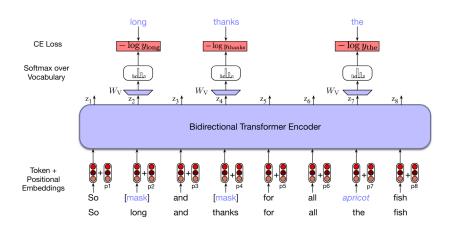
b) A bidirectional self-attention layer

Attention matrix for bidirectional language model

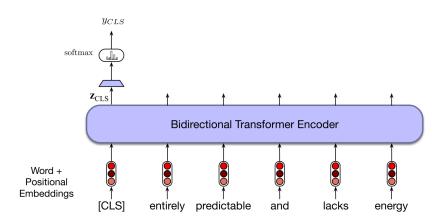
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Ν

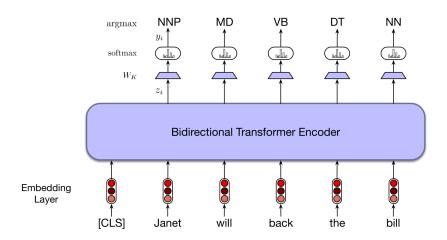
Masked language modeling



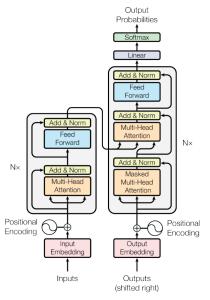
Sequence classification



Token classification



Transformer architecture from Attention is All you Need



Architecture, size, and hyperparameters of GPT-3 from Language Models are Few-Shot Learners

| Model Name | n_{params} | n_{layers} | d_{model} | $n_{ m heads}$ | $d_{ m head}$ | Batch Size | Learning Rate |
|-----------------------|-----------------------|-----------------------|----------------------|----------------|---------------|------------|----------------------|
| GPT-3 Small | 125M | 12 | 768 | 12 | 64 | 0.5M | 6.0×10^{-4} |
| GPT-3 Medium | 350M | 24 | 1024 | 16 | 64 | 0.5M | 3.0×10^{-4} |
| GPT-3 Large | 760M | 24 | 1536 | 16 | 96 | 0.5M | 2.5×10^{-4} |
| GPT-3 XL | 1.3B | 24 | 2048 | 24 | 128 | 1 M | 2.0×10^{-4} |
| GPT-3 2.7B | 2.7B | 32 | 2560 | 32 | 80 | 1 M | 1.6×10^{-4} |
| GPT-3 6.7B | 6.7B | 32 | 4096 | 32 | 128 | 2M | 1.2×10^{-4} |
| GPT-3 13B | 13.0B | 40 | 5140 | 40 | 128 | 2M | 1.0×10^{-4} |
| GPT-3 175B or "GPT-3" | 175.0B | 96 | 12288 | 96 | 128 | 3.2M | 0.6×10^{-4} |

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Feedforward neural networks handle longer inputs and generalize better compared to N-grams thanks to embeddings, have fixed context windows

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Attention mechanisms solve the bottleneck problem to produce dynamically derived context vectors

Transformers use self-attention layers combined with feedforward layers to handle more complex distant relationships between tokens, enable parallelization due to independent computation between tokens, have fixed context windows

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